#### EE 213 Tutorial LAB 2

### WHEN in VHDL

### 1.WHEN(Simple and Selected)

WHEN is one of the fundamental concurrent statements (along with operators and GENERATE). It appears in two forms: WHEN / ELSE (simpleWHEN) and WITH / SELECT / WHEN (selected WHEN). It ssyntax is shown below.

WHEN / ELSE:

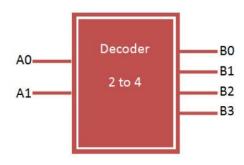
```
assignment WHEN condition ELSE assignment WHEN condition ELSE ...;
```

## WITH / SELECT / WHEN:

```
WITH identifier SELECT assignment WHEN value, assignment WHEN value, ...;
```

Whenever WITH / SELECT / WHEN is used, all permutations must be tested, so the keyword OTHERS is often useful. Another important keyword is UNAFFECTED, which should be used when no action is to take place.

# Example: Decoder



Truth Table for 2 to 4 Decoder

INPUT		OUTPUT			
A1	A0	В3	B2	B1	В0
0	0	0	0	0	1
0	1	0	0	1	0
1	0	0	1	0	0
1	1	1	0	0	0

This example shows the implementation of a 2 to 4 decoder.

```
library IEEE;
```

```
use IEEE.STD_LOGIC_1164.all;
```

entity decoder is

port(

a:in STD\_LOGIC\_VECTOR(1 downto 0);

y: out STD\_LOGIC\_VECTOR(3 downto 0)

);

end decoder;

architecture bhy of decoder is

### begin

14 "0010" WHEN a="01" ELSE

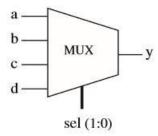
"0100" WHEN a="10" ELSE

16 "1000";

end bhv;

Example : Multiplexer

This example shows the implementation of a multiplexer. Two solutions are presented: one using WHEN/ELSE (simple WHEN) and the other with WITH/SELECT/WHEN (selected WHEN).



```
1 ----- Solution 1: with WHEN/ELSE -----
2 LIBRARY ieee;
3 USE ieee.std_logic_1164.all;
4 -----
5 ENTITY mux IS
6 PORT (a, b, c, d: IN STD_LOGIC;
       sel: IN STD_LOGIC_VECTOR (1 DOWNTO 0);
8
       y:OUT STD_LOGIC);
9 END mux;
10 -----
11 ARCHITECTURE mux1 OF mux IS
12 BEGIN
13
     y <= a WHEN sel="00" ELSE
14
         b WHEN sel="01" ELSE
15
         c WHEN sel="10" ELSE
16
         d;
17 END mux1;
18 -----
1 --- Solution 2: with WITH/SELECT/WHEN ----
2 LIBRARY ieee;
3 USE ieee.std_logic_1164.all;
4 -----
5 ENTITY mux IS
6 PORT (a, b, c, d: IN STD_LOGIC;
7
       sel: IN STD_LOGIC_VECTOR (1 DOWNTO 0);
       y:OUT STD_LOGIC);
8
```

```
9 END mux;
10 -----
11 ARCHITECTURE mux2 OF mux IS
12 BEGIN
13
     WITH sel SELECT
         y <= a WHEN "00", -- notice "," instead of ";"
14
             b WHEN "01",
15
             c WHEN "10",
16
             d WHEN OTHERS; -- cannot be "d WHEN "11" "
17
18 END mux2;
19 -----
```