

<b>Champion</b>	<b>Tier 1</b>	<b>Tier 2</b>	<b>Tier 3</b>	<b>Tier 4</b>	<b>Tier 5</b>
1 Star (Bronze)	1 Gold	2 Gold	3 Gold	4 Gold	5 Gold
2 Star (Silver)	3 Gold	6 Gold	9 Gold	12 Gold	15 Gold
3 Star (Gold)	9 Gold	18 Gold	27 Gold	36 Gold	45 Gold

**Gold Income from Interest    Gold Income from Streaks**

<b>Gold Amount</b>	<b>Gold Obtained</b>
10	+1
20	+2
30	+3
40	+4
50	+5

<b>Streaks/Win Lose</b>	<b>Gold Obtained</b>
2-3	+1
4	+2
5	+3

<b>Rarity/Level</b>	<b>Level 1</b>	<b>Level 2</b>	<b>Level 3</b>	<b>Level 4</b>	<b>Level 5</b>	<b>Level 6</b>	<b>Level 7</b>	<b>Level 8</b>	<b>Level 9</b>
Tier 1	%100	%100	%75	%55	%45	%30	%19	%14	%10
Tier 2	%0	%0	%25	%30	%30	%35	%35	%20	%15
Tier 3	%0	%0	%0	%15	%20	%25	%30	%35	%30
Tier 4	%0	%0	%0	%0	%5	%10	%15	%25	%30
Tier 5	%0	%0	%0	%0	%0	%0	%1	%6	%15
Exp Needed	START	2XP	6XP	10XP	20XP	36XP	56XP	80XP	Total 210XP