# BİLKENT UNIVERSITY - ENGINEERING FACULTY DEPARTMENT OF COMPUTER ENGINEERING



# CS 353 – Group 08 SPRING 2020 PROJECT DESIGN REPORT

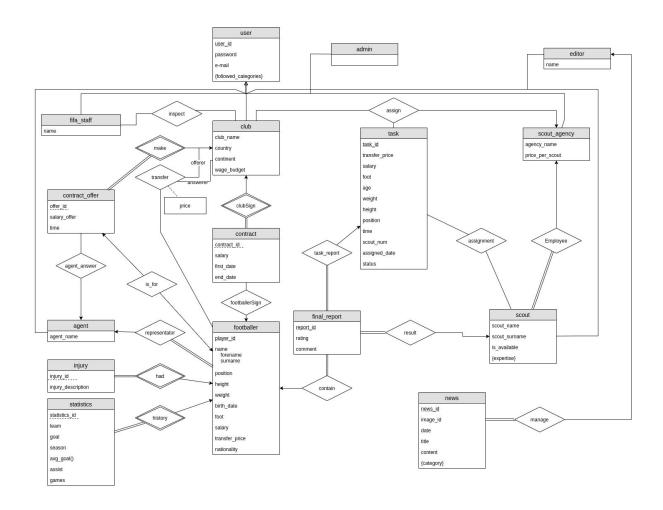
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# 1.Revised E/R Diagram



# 2. Table Schemas

```
    admin (<u>user_id</u>, password, email)
    primary key: user_id
    candidate keys: user_id, email
```

✓ functional dependencies:

```
user_id ② password, email email ② password, user_id
```

✓ Both user\_id and email are superkeys for the admin table. Therefore, this relation schema is in BCNF and 3NF.

✓ table definition:

```
create table admin(

user_id char(5),

password varchar(20) not null,

email varchar(50) not null,

primary key (user_id)

);
```

• fifa\_staff (<u>user\_id</u>, password, email, name)

```
primary key: user_id
```

✓ candidate keys: user\_id, email

✓ functional dependencies:

```
user_id ② password, email, name email ② password, user_id, name
```

✓ Both user\_id and email are superkeys for the fifa\_staff table. Therefore, this
relation schema is in BCNF and 3NF.

### ✓ table definition:

```
create table fifa_staff(

user_id char(5),

password varchar(20) not null,

email varchar(50) not null,

name varchar(80) not null,

primary key (user_id)

);
```

- club (<u>user\_id</u>, password, email, club\_name, country, wage\_budget)
  - primary key: user\_id
  - ✓ foreign key: country (to country\_location table)
  - candidate keys: user\_id, email, (club\_name, country)
  - ✓ functional dependencies:

```
user_id ② club_name, country, wage_budget
email → club_name, country, wage_budget
club_name, country ② user_id, wage_budget
```

✓ user\_id, email, and (club\_name, country) are superkeys for the club table.
Therefore, this relation schema is in BCNF and 3NF.

### ✓ table definition:

```
create table club(

user_id char(5),

password varchar(20) not null,
```

```
email
                             varchar(50) not null,
               club name
                             varchar(50) not null,
               country
                             varchar(50),
               wage_budget int,
               primary key (user_id),
               foreign key(country) references country_location
        );
country_location (country, continent)
 ✓ primary key: country

✓ candidate keys: country

✓ functional dependencies:

        country → continent
  ✓ country is a superkey for the country_location table. Therefore, this relation
     schema is in BCNF and 3NF.

✓ table definition:

        create table country_location(
                             varchar(25),
               country
               continent
                             varchar(25),
               primary key (country)
        );
scout_agency (<u>user_id</u>, password, email, agency_name, price_per_scout)
 ✓ primary key: user_id
 ✓ candidate keys: user id, email, agency name

✓ functional dependencies:
```

```
user_id ② password, email, agency_name, price_per_scout
agency_name ② user_id, password, email, price_per_scout
email → user_id, password, agency_name, price_per_scout
```

✓ user\_id, email, and agency\_name are superkeys for the scout\_agency table.
Therefore, this relation schema is in BCNF and 3NF.

### ✓ table definition:

create table scout\_agency(

user\_id char(5),

password varchar(20) not null,

email varchar(50) not null,

agency\_name varchar(50) not null,

price\_per\_scout int not null,

primary key (user\_id)

);

- agent (<u>user id</u>, password, email, agent\_name)
  - ✓ primary key: user id
  - ✓ candidate keys: user\_id, email
  - ✓ functional dependencies:

```
user_id ② email, agent_name
email → user_id, agent_name
```

- ✓ Both user\_id and email are superkeys for the agent table. Therefore, this
  relation schema is in BCNF and 3NF.
- ✓ table definition:

```
create table agent(
              user id
                                    char(5),
                                    varchar(20) not null,
              password
                                    varchar(50) not null,
              email
              agent_name
                                    varchar(80) not null,
              primary key (user_id)
       );
editor (user_id, password, email, name)
 ✓ primary key: user_id

✓ candidate keys: user_id, email

✓ functional dependencies:

       user_id 2 password, email, name
       email 2 user_id, password, name

✓ Both user_id and email are superkeys for the editor table. Therefore, this

    relation schema is in BCNF and 3NF.

✓ table definition:

       create table editor(
              user_id
                             char(5),
              password
                             varchar(20) not null,
                             varchar(50) not null,
              email
                             varchar(80) not null,
              name
              primary key(user_id)
       );
user (user id)
```

```
✓ primary key: user_id

✓ candidate keys: user id

✓ functional dependencies: No functional dependency.

✓ table definition:

        create table (
                              char(5),
               user_id
               primary key(user_id)
        );
followed_tags (user_id, tag)
 ✓ primary key: (user_id, tag)

✓ candidate keys: (user_id, tag)

✓ foreign key: user_id (to user table)

✓ functional dependencies: No functional dependency.

✓ table definition:

        create table followed_tags(
               user id
                              char(5),
               tag
                              varchar(25),
               primary key(user_id, tag),
               foreign key(user_id) references user
        );
task (task id, transfer_price, salary, foot, age, weight, height, position, time,
 scout_num, assigned_date, club_id, agency_id, status)
 ✓ primary key: task id
 candidate keys: task_id
```

✓ foreign\_key: club\_id (to club table), agency\_id (to scout\_agency table)

### ✓ functional dependencies:

task\_id ② transfer\_price, salary, foot, age, weight, height, position, time, scout\_num, status

✓ task\_id is a superkey for the task table. Therefore, this relation schema is in

BCNF and 3NF.

### ✓ table definition:

create table task(

task\_id char(5),

transfer\_price int,

salary int,

foot varchar(5) not null,

age smallint not null,

weight smallint not null,

height smallint not null,

position varchar(10) not null,

time smallint not null,

scout\_num smallint not null,

assigned\_date varchar(10) not null,

club\_id char(5) not null,

agency\_id char(5) not null,

status varchar(10) not null,

primary key (task\_id),

foreign key (club\_id) references club,

```
foreign key (agency_id) references scout_agency
```

);

- contract\_offer (<u>offer\_id</u>, <u>club\_id</u>, agent\_id, salary\_offer, time, player\_id)
  - primary\_key: (offer id, club id)
  - candidate keys: (offer\_id, club\_id)
  - ✓ foreign key: club\_id (to club table), agent\_id (to agent table)
  - ✓ functional dependencies:

```
offer_id, club_id 2 salary_offer, time, agent_id
```

✓ (offer\_id, club\_id) is a superkey for the contract\_offer table. Therefore, this
relation schema is in BCNF and 3NF.

### ✓ table definition:

create table contract\_offer(

```
offer_id char(5),
```

club\_id char(5),

agent\_id char(5),

salary\_offer int not null,

time smallint not null,

player\_id char(5),

primary key (offer\_id, club\_id),

foreign key (club\_id) references club,

foreign key (agenct\_id) references agent,

foreign key (player id) references footballer

);

- contract (contract\_id, club\_id, player\_id, salary, first\_date, end\_date)
  - primary\_key: (contract id, club id)
  - candidate keys: (contract\_id, club\_id)
  - ✓ foreign\_key: club id (to club table), player id (to footballer table)
  - ✓ functional dependencies:

contract\_id, club\_id 2 player\_id, salary, first\_date, end\_date

- ✓ (contract\_id, club\_id) is a superkey for the contract table. Therefore, this
  relation schema is in BCNF and 3NF.
- footballer (<u>player\_id</u>, agent\_id, forename, surname, position, height, weight,
   birth\_date, foot, salary, transfer\_price, nationality)
  - primary\_key: player\_id
  - candidate keys: player\_id
  - ✓ foreign\_key: agent\_id (to agent table)
  - ✓ functional dependencies:

player\_id ② agent\_id, forename, surname, position, height, weight, birth\_date, foot, salary, transfer\_price, nationality

player\_id is a superkey for the footballer table. Therefore, this relation schema is in BCNF and 3NF.

### ✓ table definition:

create table footballer(

player id char(5),

agent id char(5),

forename varchar(25) not null,

surname varchar(25) not null,

position varchar(10) not null,

height smallint not null,

weight smallint not null,

birth\_date varchar(10) not null,

foot varchar(5) not null,

salary int,

transfer\_price int,

nationality varchar(25)

primary key (player\_id),

foreign key (agent\_id) references agent

);

- statistics (statistics id, player id, team, goal, season, assist, games)
  - primary\_key: (statistics\_id, player\_id)
  - candidate keys: (statistics\_id, player\_id)
  - ✓ foreign key: player\_id (to footballer table)
  - ✓ functional dependencies:

statistics\_id, player\_id 2 team, goal, season, assist, games

✓ (statistics\_id, player\_id) is a superkey for the statistics table. Therefore, this
relation schema is in BCNF and 3NF.

### ✓ table definition:

create table statistics(

statistics\_id char(5),

player id char(5),

team varchar(25),

goal int not null,

season varchar(10) not null,

assist smallint not null,

games smallint not null,

primary key (statistics\_id, player\_id),

foreign key (player\_id) references footballer

);

- injury (injury\_id, player\_id, injury\_description)
  - primary\_key: (injury\_id, player\_id)
  - candidate keys: (injury\_id, player\_id)
  - ✓ foreign\_key: player\_id (to footballer table)
  - ✓ functional dependencies:

injury\_id, player\_id 2 injury\_description

(injury\_id, player\_id) is a superkey for the injury table. Therefore, this relation schema is in BCNF and 3NF.

### ✓ table definition:

create table injury(

injury\_id char(5),

player\_id char(5),

injury\_description varchar(200) not null,

primary key (injury\_id, player\_id),

foreign key (player id) references footballer

final\_report (<u>report\_id</u>, player\_id, task\_id, scout\_id, rating, comment)

primary\_key: report\_id

✓ candidate keys: report\_id

✓ foreign\_key: player\_id (to footballer table), task\_id (to task table), scout\_id (to scout table)

report\_id 2 player\_id, task\_id, scout\_id, rating, comment

report\_id is a superkey for the final\_report table. Therefore, this relation schema is in BCNF and 3NF.

### ✓ table definition:

);

create table final\_report(

report\_id char(5), player\_id char(5), club\_id char(5), scout\_id char(5), double-precision, rating varchar(1000), comment primary key (report\_id), foreign key (player\_id) references footballer, foreign key (task\_id) references task, foreign key (scout id) references scout

news (<u>news\_id</u>, editor\_id, date, title, content, image\_id)

```
primary_key: news_id
```

- candidate keys: news\_id, (date, title, content, category)
- ✓ foreign\_key: editor\_id (to editor table)
- ✓ functional dependencies:

```
news_id ② editor_id, date, title, content, image_id date, title, content, category, image_id ② news_id
```

✓ news\_id and (date, title, content, category, image\_id) are superkeys for the news table. Therefore, this relation schema is in BCNF and 3NF.

### ✓ table definition:

create table news(

news\_id char(5),

editor id char(5),

date date,

title varchar(25),

content varchar(1000),

category varchar(15),

image id char(10),

primary key (news\_id),

foreign key (editor\_id) references editor

);

categories (<u>news\_id</u>, <u>category</u>)

primary\_key: (news\_id, category)

✓ candidate keys: (news id, category)

- ✓ foreign\_key: news\_id (to news table)
- ✓ functional dependencies:

```
news id \rightarrow \rightarrow category
```

✓ news\_id → → category is trivial, because news\_id U category = categories relation. Therefore, this relation schema is in BCNF and 4NF.

### ✓ table definition:

create table categories(

```
news_id char(5),

category varchar(100),

primary key (news_id, category),

foreign key (news_id) references news
```

);

- scout (<u>user\_id</u>, password, email, agency\_id, scout\_name, scout\_surname,
   is\_available)
  - primary\_key: user\_id
  - ✓ candidate keys: user id, email
  - ✓ foreign\_key: agency\_id (to scout\_agency table), task\_id (to task table)
  - ✓ functional dependencies:

user\_id ② password, email, agency\_id, task\_id, scout\_name, scout\_surname, is\_available

email 2 password, email, agency\_id, task\_id, scout\_name, scout\_surname, is available

user\_id and email are superkeys for the scout table. Therefore, this relation schema is in BCNF and 3NF.

### ✓ table definition:

create table scout(

scout\_id char(5),

password varchar(20) not null,

email varchar(50) not null,

agency\_id char(5),

task\_id char(5),

scout\_name varchar(25) not null,

scout\_surname varchar(25) not null,

is\_available boolean not null,

primary key (scout\_id),

foreign key (agency\_id) references scout\_agency,

foreign key (task\_id) references task

);

• assignment (scout id, task id)

primary\_key: (scout\_id, task id)

candidate keys: (scout\_id, task\_id)

✓ functional dependencies:

scout\_id 2 2 task\_id

✓ scout\_id → → task\_id is trivial, because scout\_id U task\_id = assignment relation schema. Therefore, this relation schema is in BCNF and 4NF.

### ✓ table definition:

```
create table scout_expertise(

scout_id char(5),

task_id char(20),

primary key (scout_id, task_id),

foreign key (scout_id) references scout

foreign key (task_id) references task
);
```

- scout\_expertise (<u>scout\_id, expertise</u>)
  - primary\_key: (scout\_id, expertise)
  - candidate keys: (scout\_id, expertise)
  - ✓ functional dependencies:

scout\_id 2 2 expertise

✓ scout\_id → → expertise is trivial, because scout\_id U expertise = scout\_expertise relation schema. Therefore, this relation schema is in BCNF and 4NF.

### ✓ table definition:

```
create table scout_expertise(

scout_id char(5),

expertise varchar(20),

primary key (scout_id, expertise),

foreign key (scout_id) references scout
);
```

```
inspect (fifa_id, club_id)
 primary_key: (user id, club id)
 candidate keys: (user_id, club_id)

✓ foreign_key: fifa id (to fifa staff table), club id (to club table)

✓ functional dependencies: No functional dependency.

✓ table definition:

       create inspect(
               fifa id
                             char(5),
               club_id
                             char(5),
               primary key (fifa_id, club_id),
               foreign key (fifa_id) references fifa_staff,
               foreign key (club_id) references club
       );
transfer (offerer_club_id, answerer_club_id, player_id, price)
 primary_key: (offerer_club_id, answerer_club_id, player_id)

✓ foreign_key: offerer_club_id (to club table), answerer_club_id (to club table),

    player_id (to footballer table)
 candidate keys: (offerer_club_id, answerer_club_id, player_id)

✓ functional dependencies:

       offerer_club_id, answerer_club_id, player_id → price
```

✓ (offerer\_club\_id, answerer\_club\_id, player\_id) is a superkey for the transfer table. Therefore, this relation schema is in BCNF and 3NF.

### ✓ table definition:

create table transfer(

offerer\_club\_id char(5),

answerer\_club\_id char(5),

player\_id char(5),

price int,

primary key (offerer\_club\_id, answerer\_club\_id, player\_id),

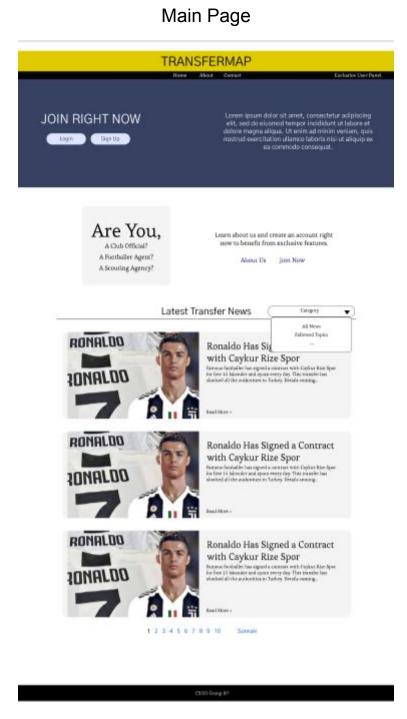
foreign key (offerer\_club\_id) references club,

foreign key (answerer\_club\_id) references club,

foreign key (player\_id) references footballer

);

# 3. User Interface Design and SQL Statements



In the news part, users will be able to see only a specific category. They will choose the category from the drop-down menu on the top right corner.

input: @category
SQL Statement:

### To show news:

CREATE VIEW categorized\_news AS

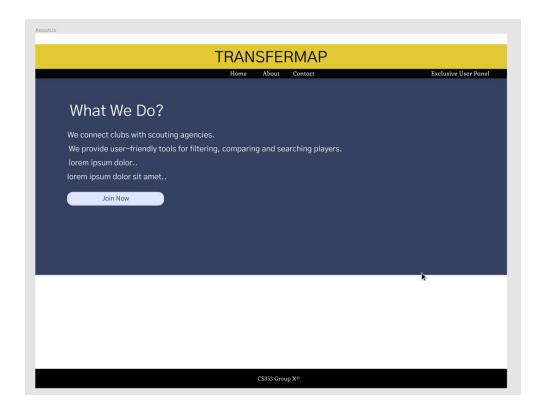
**SELECT\*** 

FROM news NATURAL JOIN categories

WHERE category = @category

ORDER BY date ASC;

### About Us Page



# Panel Menu for Managers



This page is for managers to navigate the page through different pages.

### Panel Menu For Editors



This page is for editors to navigate the page through different pages.

### Panel Menu For Clubs



This page is for clubs to navigate the page through different pages.

# Panel Menu For Agencies



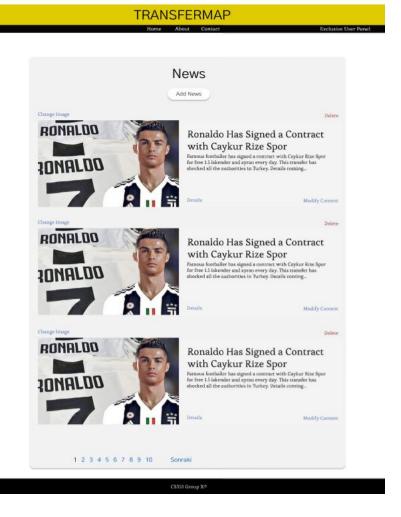
This page is for agencies to navigate the page through different pages.

### Panel Menu For Scouts



This page is for scouts to navigate the page through different pages.

# **Editor Editing Page**



If modify is clicked, the next page is opened filled, and data can be changed and saved. If add is clicked, next page is opened empty.

Input: @editor\_id, @news\_id

**SQL Statements:** 

CREATE VIEW news\_editor AS

**SELECT\*** 

FROM news

WHERE editor\_id = @editor\_id;

### To delete news:

DELETE FROM news\_editor

WHERE news\_id = @news\_id;

# Editor Add News Page



input: @editor\_id, @news\_id, @title, @image\_id, @content, @content, @category, @date
SQL Statement:

CREATE VIEW news\_editor AS

SELECT \*

FROM news

WHERE editor\_id = @editor\_id;

### To add news:

INSERT INTO news\_editor

VALUES (@news\_id, @editor\_id, @date, @title, @content, @image\_id);

**INSERT INTO categories** 

VALUES (@news\_id, @category);

### To update news:

```
UPDATE news_editor

SET date = @date

WHERE news_id = @news_id;
```

UPDATE news\_editor

SET content = @content

WHERE news\_id = @news\_id;

UPDATE news\_editor

SET image\_id = @image\_id

WHERE news\_id = @news\_id;

INSERT INTO categories
VALUES(@news\_id, @category);

DELETE FROM categories

WHERE news\_id = @news\_id AND category = @category;

# My Account Page

This page's content varies with different types of users.

inputs: @name, @email, @password, @categories, @user\_id, @price\_per\_scout
SQL Statements:

### To update an editor account:

**UPDATE** editor

SET email = @email, password = @password, editor.name = @name WHERE user\_id = @user\_id;

### To update an agent account:

```
UPDATE agent
```

SET email = @email, password = @password, agent\_name = @name WHERE user\_id = @user\_id;

### To update a club account:

**UPDATE** club

SET email = @email, password = @password, club\_name = @name WHERE user\_id = @user\_id;

### To update a fifa account:

UPDATE fifa\_staff

SET email = @email, password = @password, fifa\_staff.name = @name WHERE user\_id = @user\_id;

### To update a scout account:

**UPDATE** scout

SET email = @email, password = @password, scout\_name = @name WHERE user\_id = @user\_id;

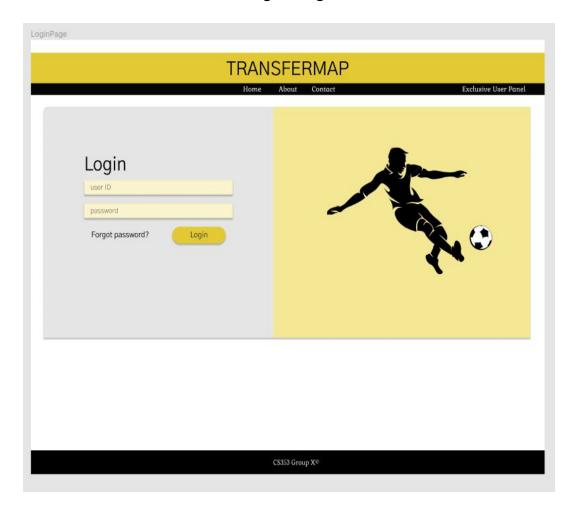
### To update an agency account:

UPDATE scout\_agency

SET email = @email, password = @password, agency\_name = @name, price\_per\_scout = @price\_per\_scout

WHERE user\_id = @user\_id;

# Login Page



### **SQL Statement:**

input: @user, @password

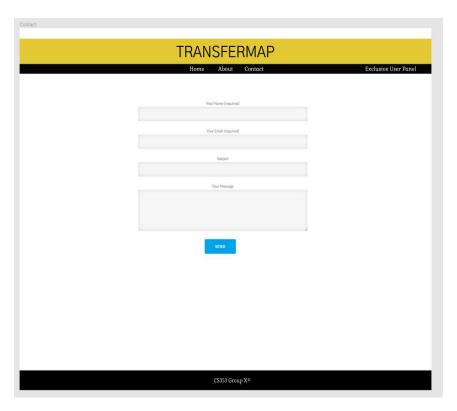
SELECT \*

FROM user

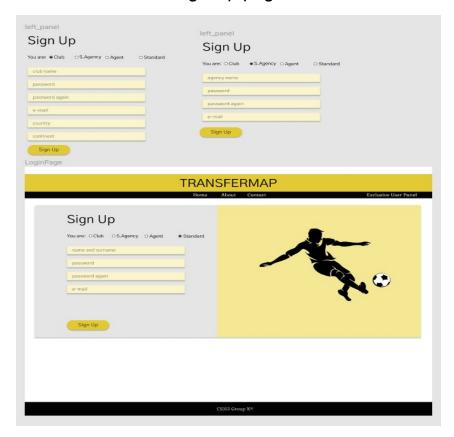
WHERE ( user\_id = @user OR email = @user)

AND password = @password;

# Contact With Us Page



# Sign Up page



That page is for signing up for the website.

Input: @user\_id, @name\_surname, @password, @e-mail, @country, @continent

### **SQL Statement:**

### To add a club account:

**INSERT INTO club** 

VALUES (@user\_id, @password, @email, @name\_surname, @country);

INSERT\_INTO country\_location

VALUES(country, continent);

### To add an agency account:

INSERT INTO scout\_agency

VALUES (@user\_id, @password, @email, @name\_surname);

### To add an agent account:

**INSERT INTO agent** 

VALUES (@user\_id, @password, @email, @name\_surname);

### To add an editor account:

**INSERT INTO editor** 

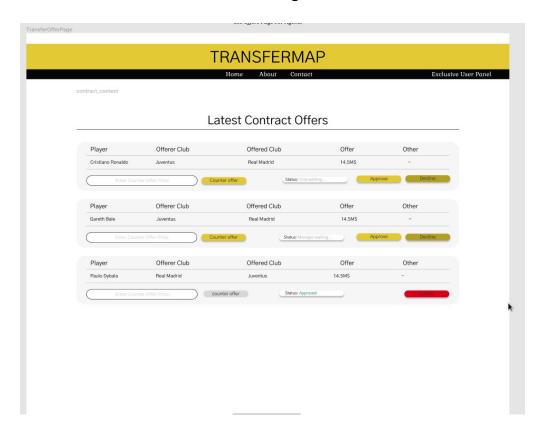
VALUES (@user\_id, @password, @email, @name\_surname);

### To add an fifa account:

INSERT INTO fifa\_staff

VALUES (@user\_id, @password, @email, @name\_surname);

### Offers Page



Managers and clubs will see all the previous and current offers. Also the offers they made(for clubs). They can approve an offer, decline it, counteroffer, or cancel an offer.

inputs: @club\_id, @agent\_id

### For clubs:

CREATE VIEW club\_offers AS

SELECT \*

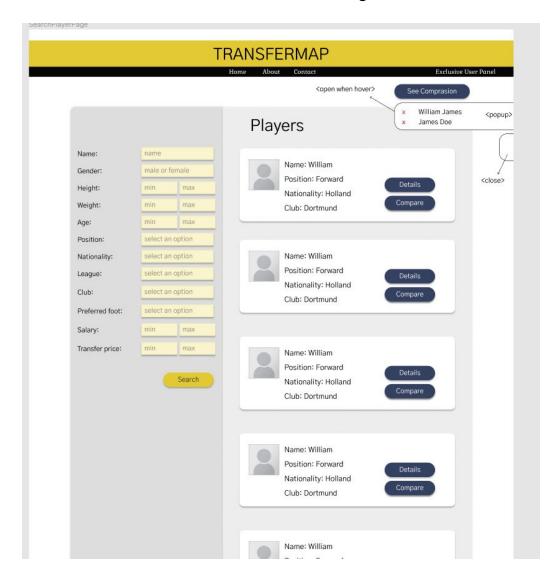
FROM contract\_offer NATURAL JOIN club

WHERE club\_id = @club\_id;

### For agents:

CREATE VIEW agent\_offers AS
SELECT \*
FROM contract\_offer NATURAL JOIN agent
WHERE agent\_id = @agent\_id;

### Footballer Search Page



Clubs and scouts can make a search on this page. They can add players for comparison. Added players are shown in a popup menu in the top right corner that appears when hover. If the user clicks "see comparison", the comparison page is opened for the players.

input: @player\_id1, @player\_id2, @id\_for\_details

### **SQL Statement:**

<filtering will be done in coding part by the website>

CREATE VIEW details AS

**SELECT\*** 

FROM footballer;

# Comparison Page

	Home About Conta	el .	Exclusive User Pane
2		0	
William Turner	Name:	William Turner	
male	Gender:	male	
185	Height:	185	
75	Weight:	75	
23.03.1985	Birth date:	23.03.1985	
35	Age:	35	
Forward	Position:	Forward	
Holland	Nationality:	Holland	
Bundesliga	League:	Bundesliga	
Dortmund	Club:	Dortmund	
Right	Preferred foat:	Right	
Jack Sparrow	Agent name:	Jack Sparrow	
10.000	Contract Inform  Salary(S):  Transfer price(S):	10.000	
1.000.000	Transfer price(S):	1.000.000	
15.09.2019	Start date:	15.09.2019	
15.09.2023	End date:	15.09.2023	
\$	Statistical Infor Seasons 2018-20		
Barcelona	Club:	Barcelona	
25	Goals:	25	
0.78	Goals per game:	0.78	
5	Assists	5	
30	Played games	30	
	Seasons 2019-2	020	
Dortmund	Club:	Dortmund	
15	Goals:	15	
1.5	Goals per game:	1.5	
2	Assists	2	
	Played games	10	
10			
10 Change player		Change player	

If the comparison page is displayed by a scout, he can add the player instantly to his report. The button will not appear if the page is displayed by a club.

### **SQL Statement:**

input: @report\_id, @player\_id, @scout\_id, @club\_id, @player\_id1, @player\_id2

### To insert a player into the report:

INSERT INTO final\_report
VALUES(@report\_id, @player\_id, @club\_id, @scout\_id);

### Display players:

CREATE VIEW comparison AS

(SELECT \* FROM (footballer NATURAL JOIN injury NATURAL JOIN statistics NATURAL JOIN contract) WHERE player\_id = @player\_id1)

**UNION** 

(SELECT \* FROM (footballer NATURAL JOIN injury NATURAL JOIN statistics NATURAL JOIN contract) WHERE player\_id = @player\_id2);

# Footballer Details Page

Task Assigned by Real Madrid		General	Information
Task Assigned By Juventus		Name:	William Turner
	Name: William Turner Position: Forward	Gender:	male
	Nationality: Holland	Height:	185
	Club: Dortmund	Weight:	75
		Birth date:	23.03.1985
	Compare Add to Report	Age:	35
		Position:	Forward
	Make offer	Nationality:	Holland
	If the page is displayed by a club, Add	League:	Bundesliga
	to Report button will be replaced with Make offer button>	Club:	Dortmund
	/	Preferred foot:	Right
	1	Agent name:	Jack Sparrow
		Agent name.	заск зраном
opup> To Footballer:		Contract I	nformation
Salary:		Salary(S):	10.000
Contract Begin Date: Contract End Date:		Transfer price(S):	1.000.000
To Club:			15.09.2019
Transfer Price:	Send offer	Start date:	
		End date:	15.09.2023
		Statistic	al Information
		Otationo	ai iiiioiiiiacioii
		Spacone	0018-2010
			2018-2019
		Club:	Barcelona
			Barcelona 25
		Club:	Barcelona
		Club: Goals:	Barcelona 25
		Club: Goals: Goals per game:	25 0.78
		Club: Goals: Goals per game: Assists Played games	25 0.78 5 30
		Club: Goals: Goals per game: Assists Played games	25 0.78
<pre><popup></popup></pre>		Club: Goals: Goals per game: Assists Played games Seasons 2 Club:	25 0.78 5 30 2019–2020 Dortmund
	arcelona for 2MS date:07,11.2019	Club: Goals: Goals per game: Assists Played games Seasons 2 Club: Goals:	8arcelona 25 0.78 5 30 2019-2020 Dortmund 15
В	arcelona for 2MS date:07.11.2019	Club: Goals per game: Assists Played games  Seasons 2 Club: Goals: Goals per game:	Barcelona 25 0.78 5 30 2019-2020 Dortmund 15 1.5
В		Club: Goals: Goals per game: Assists Played games Seasons 2 Club: Goals: Goals per game: Assists	25 0.78 5 30 2019-2020 Dortmund 15 1.5
В	arcelona for 2MS date:07.11.2019	Club: Goals per game: Assists Played games  Seasons 2 Club: Goals: Goals per game:	Barcelona 25 0.78 5 30 2019-2020 Dortmund 15 1.5
В	arcelona for 2MS date:07.11.2019	Club: Goals: Goals per game: Assists Played games Seasons 2 Club: Goals: Goals per game: Assists	25 0.78 5 30 2019-2020 Dortmund 15 1.5

On this page, all the info of footballer can be seen also the previous transfers. If it is displayed by a club, A "make offer button" will appear. When clicked, a popup is opened to enter salary, etc. and send an offer.

#### **SQL Statement:**

input: @report\_id, @task\_id, @offer\_id, @scout\_id

#### To make a contract offer to a footballer from the report:

WITH my\_club(id) AS (SELECT club\_id FROM final\_report WHERE report\_id = @report\_id) WITH my\_agent(id) AS (SELECT agent\_id

FROM ((SELECT player\_id, agent\_id FROM footballer)

NATURAL JOIN

(SELECT player\_id FROM final\_report WHERE report\_id =

@report id)))

INSERT INTO contract\_offer
VALUES (@offer\_id, my\_club.id, my\_agent.id);

#### To display footballer details:

CREATE VIEW footballer\_details AS

**SELECT** \*

FROM footballer NATURAL JOIN injury NATURAL JOIN statistics NATURAL JOIN contract WHERE player\_id = @player\_id;

#### To add footballer to the report:

WITH my\_player(id) AS (SELECT player\_id

FROM footballer NATURAL JOIN final\_report

WHERE report id = @report id)

INSERT INTO final report

VALUES(@report\_id, my\_player.id, @task\_id, @scout\_id);

# Create Task Page for Clubs

Home About Contact Exclusive User F			
		Scouting Agency List	
Gender: Height: Weight:	male or female min max min max	Name: Agency A  Price Per Scout (per month): 10.000 \$  Available Scout Number: 12  Assign Task	
Age: Position: Time: Scout number	select an option select an option select an option	Name: Agency B Price Per Scout (per month): 10.000 \$ Available Scout Number: 7  Assign Task	
Preferred foot: Salary: Transfer price:	min max min max Set Task	Name: Agency C Price Per Scout (per month): 10.000 \$ Available Scout Number: 4  Assign Task	
		Name: Agency D Price Per Scout (per month): 10.000 \$ Available Scout Number: 3 Assign Task	
		Name: Agency E Price Per Scout (per month): 10.000 \$ Available Scout Number: 21 Assign Task	
		Name: Agency F Price Per Scout (per month): 10,000 \$ Available Scout Number: 6 Assign Task	

Clubs can enter task info and assign it to any available agency.

input: @task\_id, @transfer\_price, @salary, @foot, @age, @weight, @height, @position,
@time, @scout\_num, @assigned\_date, @club\_id

#### **SQL Statement:**

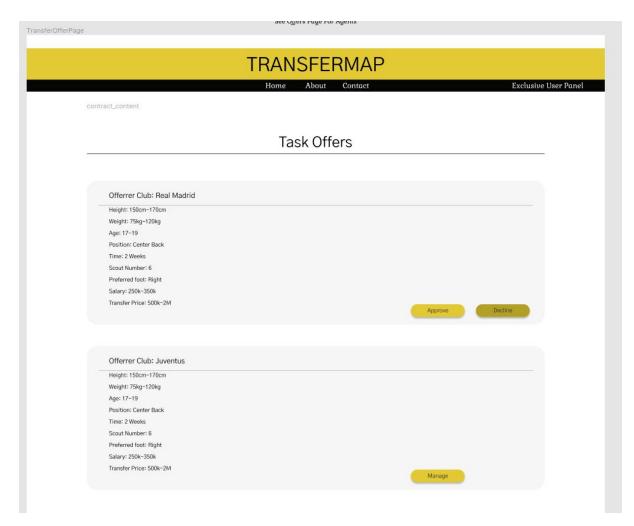
CREATE VIEW club\_tasks AS
SELECT \*
FROM task
WHERE club\_id = @club\_id;

#### To add a task:

INSERT INTO club\_tasks

VALUES(@task\_id, @transfer\_price, @salary, @foot, @age, @weight, @height, @position, @time, @scout\_num, @assigned\_date, @club\_id);

## Tasks Page for Agency



Agencies can see tasks that offered, and also active tasks. Agencies can approve or decline a task. If approved, they can add scouts to the task by clicking the manage task button.

input: @agency\_id, @task\_id, @scout\_id

#### **SQL Statement:**

CREATE VIEW agency\_tasks AS

**SELECT\*** 

FROM task

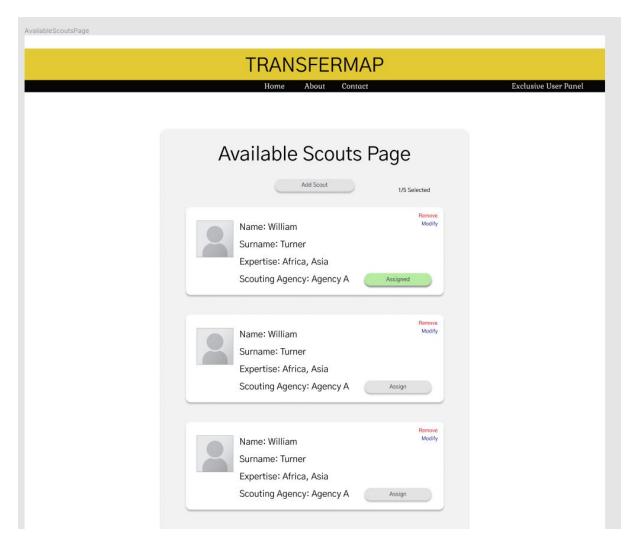
WHERE agency\_id = @agency\_id;

#### To approve a task:

**UPDATE** task

SET agency\_id = @agency\_id, status = 'Approved' WHERE task\_id = @task\_id;

## Select Scout Page



Agencies can select scouts by clicking "Manage" for a task on the previous page. Also, they can add new scouts or remove/modify current ones. The page also says how many scouts are needed for the corresponding task.

input: @agency\_id, @scout\_id, @task\_id, @name, @expertise
SQL Statement:

CREATE VIEW agency\_scouts AS

**SELECT\*** 

FROM scout

WHERE agency\_id = @agency\_id;

#### To add a scout to the agency:

INSERT INTO agency\_scouts

VALUES(scout\_id);

UPDATE agency\_scouts

SET name = @name

WHERE scout\_id = @scout\_id;

#### To update scout name:

UPDATE agency\_scouts

SET name = @name

WHERE scout\_id = @scout\_id;

#### To add an expertise to the scout:

INSERT INTO scout\_expertise
VALUES(scout\_id, @expertise);

#### To delete an expertise to the scout:

DELETE FROM scout\_expertise
WHERE scout\_id = @scout\_id;

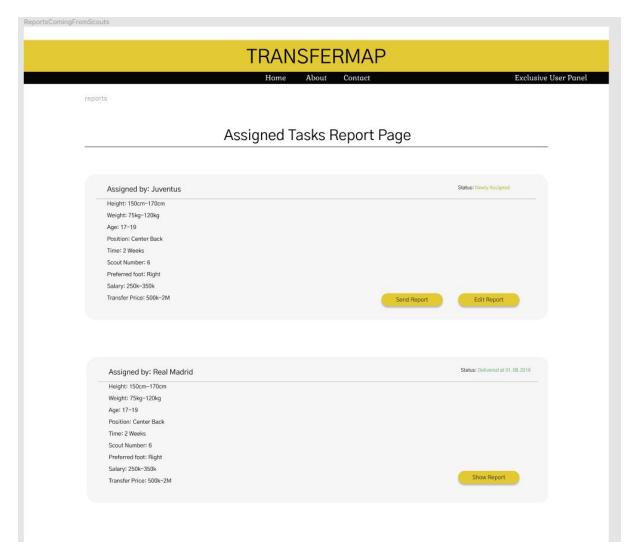
#### To assign a task to a scout:

INSERT INTO assignment VALUES (@scout\_id, @task\_id);

#### To withdraw a task from a scout:

DELETE FROM assignment
WHERE scout\_id = @scout\_id AND task\_id = @task\_id;

## Assigned Tasks Page for Scouts



When a scout is assigned, a new task is added to this page. Also, the scout is notified when a new task is added. Scouts can click edit reports and edit reports for footballers. Footballers must be added from the search page. When they are done, they click the send report button. They can also see previous tasks. Status info is displayed in the top right corner. Status info says if it is newly assigned or finished.

input: @s\_id, @report\_id, @task\_id, @new\_status

#### **SQL Statement:**

CREATE VIEW scout\_tasks AS

**SELECT\*** 

FROM task NATURAL JOIN assignment

WHERE scout\_id = @s\_id;

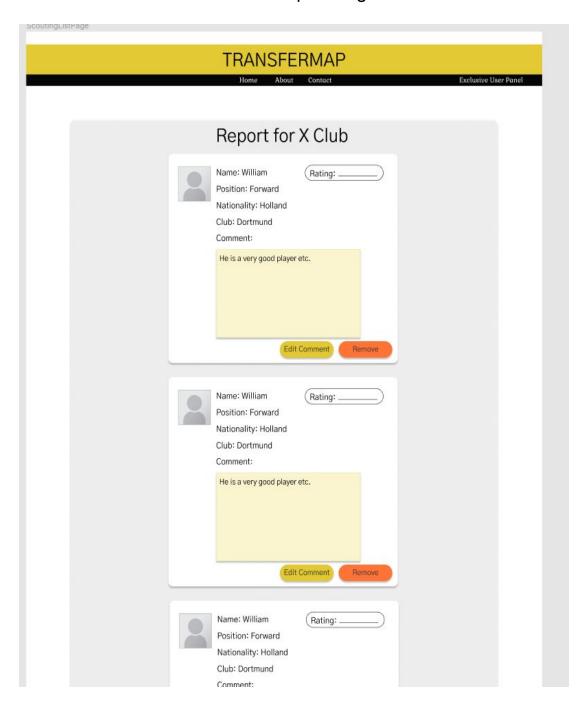
#### To update task status:

**UPDATE** task

SET status = 'finished'

WHERE task\_id = @task\_id;

## Scouts Report Page



Scouts can enter comments and a rating on selected footballers. Also, remove them from the report.

input: @report\_id, @club\_id, @player\_id, @scout\_id, @rating, @comment

#### **SQL Statement:**

CREATE VIEW scout\_reports AS

SELECT \*

FROM final\_report

WHERE scout\_id = @scout\_id;

#### To add a footballer report:

INSERT INTO scout\_reports

VALUES(@report\_id, @player\_id, @club\_id, @scout\_id, @rating, @comment);

#### To delete a footballer report:

DELETE FROM scout\_reports

WHERE report\_id = @report\_id;

#### To update rating:

UPDATE scout\_reports

SET rating = @rating

WHERE report\_id = @report\_id;

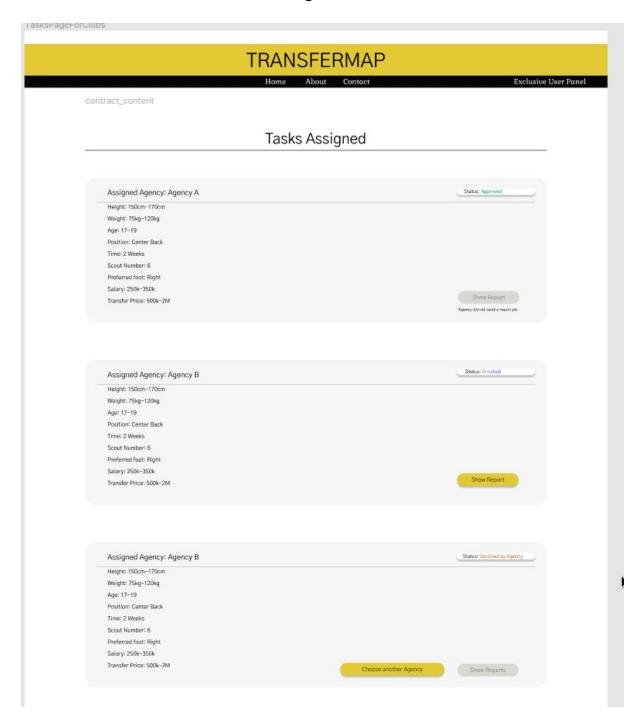
#### To update comment:

UPDATE scout\_reports

SET comment = @comment

WHERE report\_id = @report\_id;

## Task Page for Clubs



Clubs can see the tasks they create from this page. Also, they can see previous tasks. If a task is rejected by the agency, there is a button to assign the same task immediately to another agency. This will open the agency selection page again. If reports are sent by the scouts, Show report button turns yellow and clubs can see the reports.

input: @club\_id
SQL Statement:

CREATE VIEW club\_tasks AS

SELECT \*

FROM task

WHERE club\_id = @club\_id;

## To get task details:

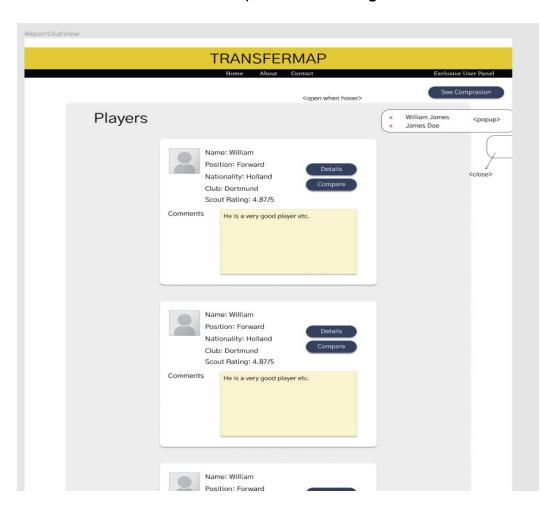
CREATE VIEW task\_reports AS

SELECT \*

FROM final\_report

WHERE task\_id = @task\_id;

## Clubs Report Details Page



All the footballers that scouts sent are shown together here. A club can see details of the player by clicking details, they can see scout comments, also they can compare footballers. To make an offer, they click on details, then make an offer button on that page.

input: @report\_id, @offer\_id

**SQL Statements:** 

CREATE VIEW report AS

SELECT \*

FROM final\_report NATURAL JOIN footballer

WHERE report\_id = @report\_id;

## 4. Website

After the feedback of the proposal, we have prepared a website using github.io to publish our reports.

URL: <a href="https://aybukeertekin.github.io/Bilkent\_CS353\_Database\_Project/">https://aybukeertekin.github.io/Bilkent\_CS353\_Database\_Project/</a>