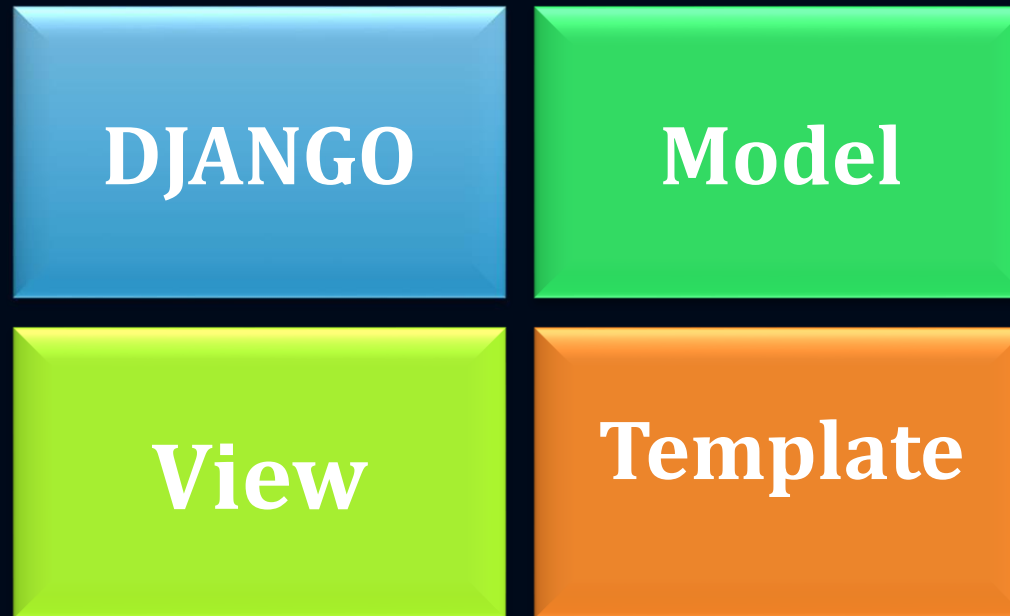


# Python Programming

*Day 18: Introduction to Django Framework*



# Django Model and Admin Panel



# Color and symbol meaning



**Hint**



**Preferred**



**Student's  
activity**



**Practice code**

	<b>Keyword</b>
	<b>In-built functions</b>
	<b>Strings</b>
	<b>Output</b>

# Introduction to Django Framework

**Django** is a free and open source web application **framework**, written in **Python**. A **web framework** is a **set of components** that helps you to develop websites **faster and easier**.

Frameworks exist to save you from having to reinvent the wheel and to help alleviate some of the overhead when you're building a new site.



# How Django works

When a **request** comes to a web server, it's passed to Django which tries to figure out what is actually requested. It takes a web page **address first and tries to figure out what to do.**

This part is done by **Django's urlresolver** (note that a website address is called a URL – Uniform Resource Locator )

**Django compares** URL patterns with a **declared list in urls.py file** and if something is matched, then Django passes the request to the associated function (which is called **view**).

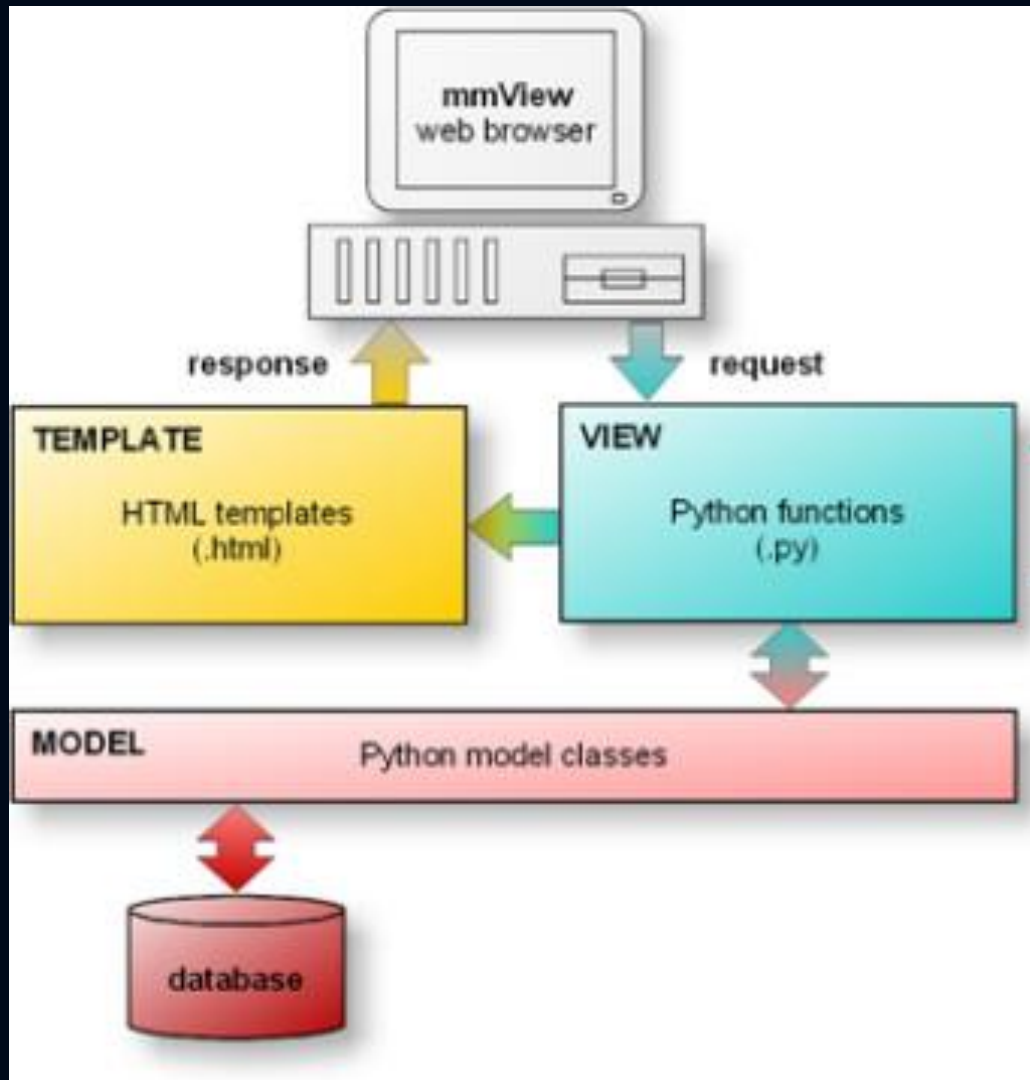


# How Django works

In the **view** function, all the interesting things are done: we can **look** at a **database** to look for some information or **save data** into the database or **manipulate data** before displaying to the user.

Then the **view** generates a response and Django can send it to the user's web browser using the **Template**.

# How Django works



*Model View Template  
(MVT) Architecture*

# Python Programming

*Django Application Development*





# Getting Started

We shall learn how to develop web application with Django by developing a **“ToDo” App**.

Before we progress, it is expected that we have installed **Django** and a **rich text editor** (Pycharm)

# Getting Started

The first step is to start a **new Django project**. Basically, this means that we'll run some scripts provided by Django that will create the **skeleton of a Django project** for us. This is just a bunch of **directories and files** that we will use later.



Remember to run everything in the **virtualenv**. If you don't see a prefix (**myenv**) in your console, you need to activate your **virtualenv**. We explained how to do that earlier. Typing **myenv\Scripts\activate** on Windows.



# Getting Started

Let's run the following command.

```
(myvenv)C:\Users\xxxx\environment>  
django-admin startproject webapp .
```

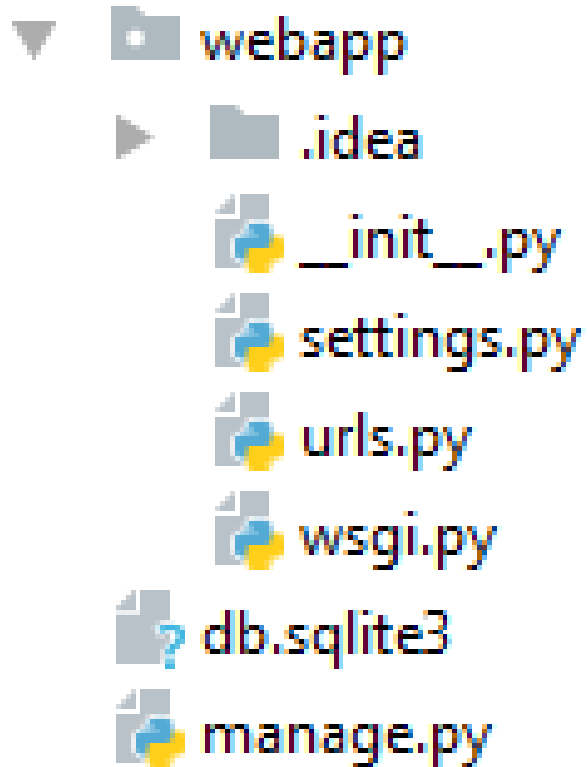


The period “.” at the end of the command is **crucial** because it tells the script to install Django in your **current directory**.



# Getting Started

You should now have a **directory structure** which looks like this:



- ❖ The **manage.py** is a script that helps with **management of the site**. With it we will be able (amongst other things) to **start a web server** on our computer without installing anything else.
- ❖ The **settings.py** file contains the **configuration** of your website.
- ❖ The **urls.py** file contains a **list of patterns** used by **urlresolver**.



# Getting Started

The “**webapp**” project is not the application rather a special directory for one or more applications.

We need to create a **new application** within the “webapp” directory to get really **STARTED!**

Run the command shown by the side within the webapp directory

```
(myvenv)C:\Users\xxxx\environment\webapp> python  
manage.py startapp todos
```

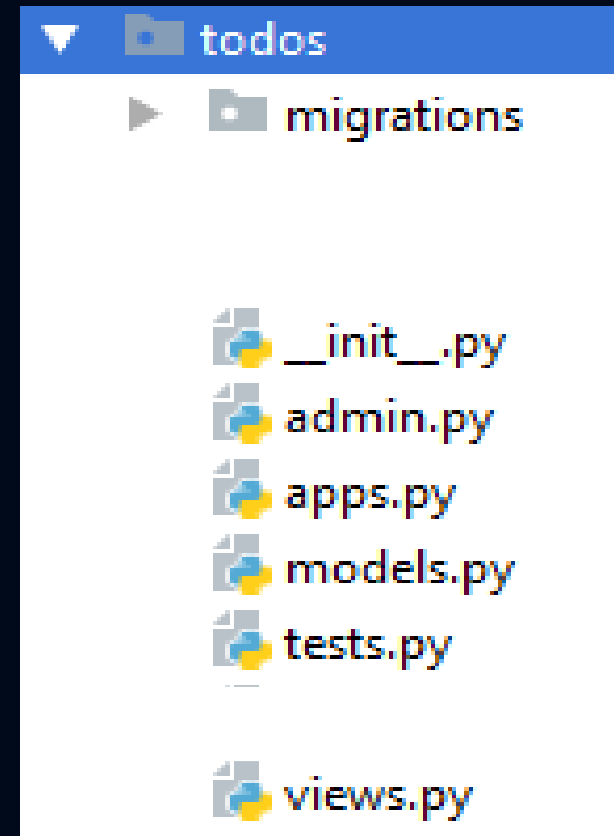


**todos** is the name of  
our application



# Django Basic Configuration

We should have something similar to the figure shown



# Django Basic Configuration

There are 3 basic modifications to be made to the settings.py file.

- ❖ **Installed Applications setting**
- ❖ **Database setting**
- ❖ **Templates setting**



# Django Basic Configuration

## ❖ Installed Applications

You must **enable** the application by adding the name to the list of Installed Apps



Make sure you add it to the top of the list.

```
# Application definition
```

```
INSTALLED_APPS = [
```



```
'todos',
```

```
'django.contrib.admin',
```

```
'django.contrib.auth',
```

```
'django.contrib.contenttypes',
```

```
'django.contrib.sessions',
```

```
'django.contrib.messages',
```

```
'django.contrib.staticfiles',
```

```
]
```



# Django Basic Configuration

## ❖ Database

There is a lot of different database software that can store data for your site. We'll use the default one, **sqlite3**. This is already set up in this part of your **webapp/settings.py** file:



Django includes support out of the box for MySQL, PostgreSQL, SQLite3, and Oracle.

```
DATABASES = {  
    'default': {  
        'ENGINE': 'django.db.backends.sqlite3',  
        'NAME': os.path.join(BASE_DIR, 'db.sqlite3'),  
    }  
}
```



# Django Basic Configuration

## ❖ Static files settings

We need to add a path for static files (css, javascript).

Go down to the end of the file, and just underneath the **STATIC\_URL** entry, add a new one called **STATIC\_ROOT** as shown below.

```
# Static files (CSS, JavaScript, Images)
# https://docs.djangoproject.com/en/1.11/howto/static-files/

STATIC_URL = '/static/'
STATIC_ROOT = os.path.join(BASE_DIR, 'static')
```



# Django Basic Configuration

## ❖ Starting the web server



We need to be in the directory that contains the **manage.py** file, in this case, “environment”. In the console, we can start the web server by running: **> python manage.py runserver:**

```
C:\Users\_____ \environment>myenv\Scripts\activate
(myenv) C:\Users\_____ \environment>python manage.py runserver
Performing system checks...

System check identified some issues:

WARNINGS:
?: (urls.W001) Your URL pattern '^$' uses include with a regex en

System check identified 1 issue (0 silenced).
June 19, 2017 - 14:35:26
Django version 1.11.2, using settings 'webapp.settings'
Starting development server at http://127.0.0.1:8000/
Quit the server with CTRL-BREAK.
```

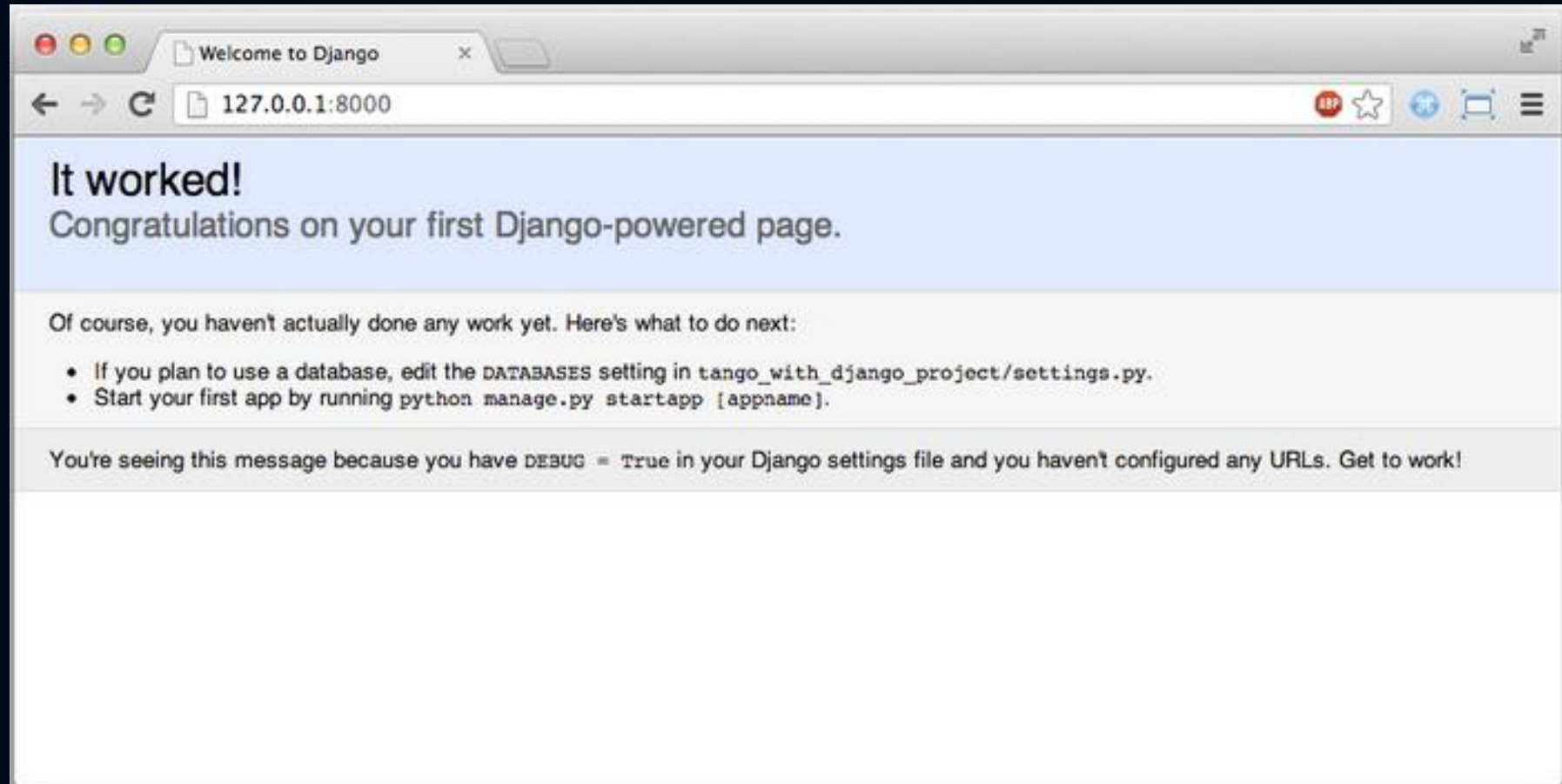


# Django Basic Configuration

Open your web browser and enter this address:

**http://127.0.0.1:8000/**

Now you should be live on the browser



# Django Basic Configuration

While the web server is running, you won't see a new command-line prompt to enter additional commands.



To type additional commands while the web server is running, **open a new terminal window and activate your virtualenv.**

# Django Model

A **model** is a **class** that **represents table** or **collection** in our database, and where **every attribute of the class** is a **field of the table** or **collection**.

Models are defined in the `app/models.py`  
(in our example: `todos/models.py`)

Let's open `todos/models.py`  
and include the following  
lines of code



# Django Model

- ❖ **Datetime** is required due to **timestamp** we want to add to each record.
- ❖ **Todo** is the **name of the table** to be created while **title**, **details** and **status** are the other field to be created in the table.
- ❖ The **\_\_str\_\_** magic method is overridden to **return the title** for each record

```
from datetime import datetime
# Create your models here.
class Todo(models.Model):
    title = models.CharField(max_length=100)
    details = models.TextField()
    status = models.CharField(max_length=10)
    created_at =
models.DateTimeField(default=datetime.now,
blank=True)

    def __str__(self):
        return self.title
```



# Django Model

After our **model** is created we need to **add** it to the **database** as a **table** by creating **migrations** that implement the linking between the model and the database.

Run the following command from the console

```
\webapp> python manage.py makemigrations todos  
\webapp> python manage.py sqlmigrate todos 0001  
\webapp> python manage.py migrate
```



The **0001** is the number returned from **makemigrations todos** command





# Django Model

## Basic Datatypes in Django model.

**models.CharField** – defines text with a limited number of characters.

**models.IntegerField** – defines an integer field

**models.TextField** – used to define long text without a limit.

**models.DateTimeField** – defines date and time field.

**models.ForeignKey** – this is used to link to another model.



# Django Admin

One of the most powerful parts of Django is the automatic **admin interface**.

In this document we discuss how to **activate, use, and customize** Django's admin interface.



# Django Admin

We must create a *superuser* (a user account that has control over everything on the site) to **access** the admin section of Django

Run the following command from the console

- `\webapp> python manage.py createsuperuser --username=covenant --email=python@covenant.com`
- Set password by entering it twice at the prompt



# Django Admin

With *superuser* access, let us now **include our model into the Django admin area.**

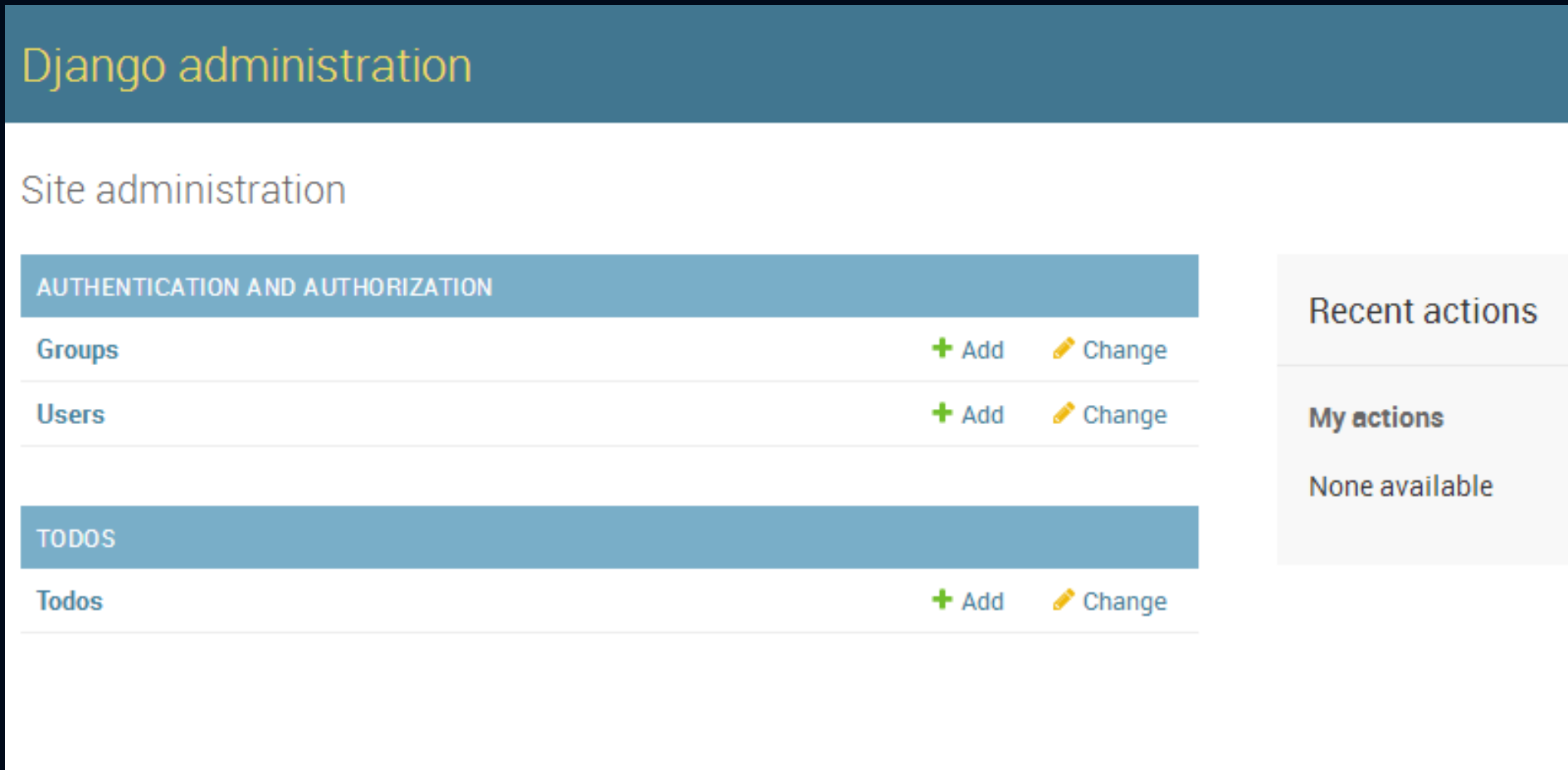
**Goto `admin.py` in the `todos` directory and include the following lines of code**

- **`from . models import Todo`**
- **`admin.site.register(Todo)`**



# Django Admin

- Navigate to <http://localhost:8000/admin/>
- Provide the **username** and **password** for the *superuser* to access the admin panel



The screenshot displays the Django Admin interface. At the top, a blue header bar contains the text "Django administration". Below this, the "Site administration" section is visible. It features two main categories: "AUTHENTICATION AND AUTHORIZATION" and "TODOS". Under "AUTHENTICATION AND AUTHORIZATION", there are links for "Groups" and "Users", each with a green plus icon and the text "Add" followed by a yellow pencil icon and the text "Change". Under "TODOS", there is a link for "Todos" with a green plus icon and the text "Add" followed by a yellow pencil icon and the text "Change". On the right side of the interface, there is a sidebar with the heading "Recent actions" and a section titled "My actions" which currently shows "None available".



# Django Admin

To **Personalize** the Admin panel, do the following.

- Create a new directory called **templates** where we shall **store all our HTML files**
- Create **another** directory called **admin** **inside the templates** directory
- Add **base\_site.html** to the **admin** directory
- **Include** the code block shown in the **base\_site.html** file.

```
{% extends "admin/base.html" %}
```

```
{% block branding %}
```

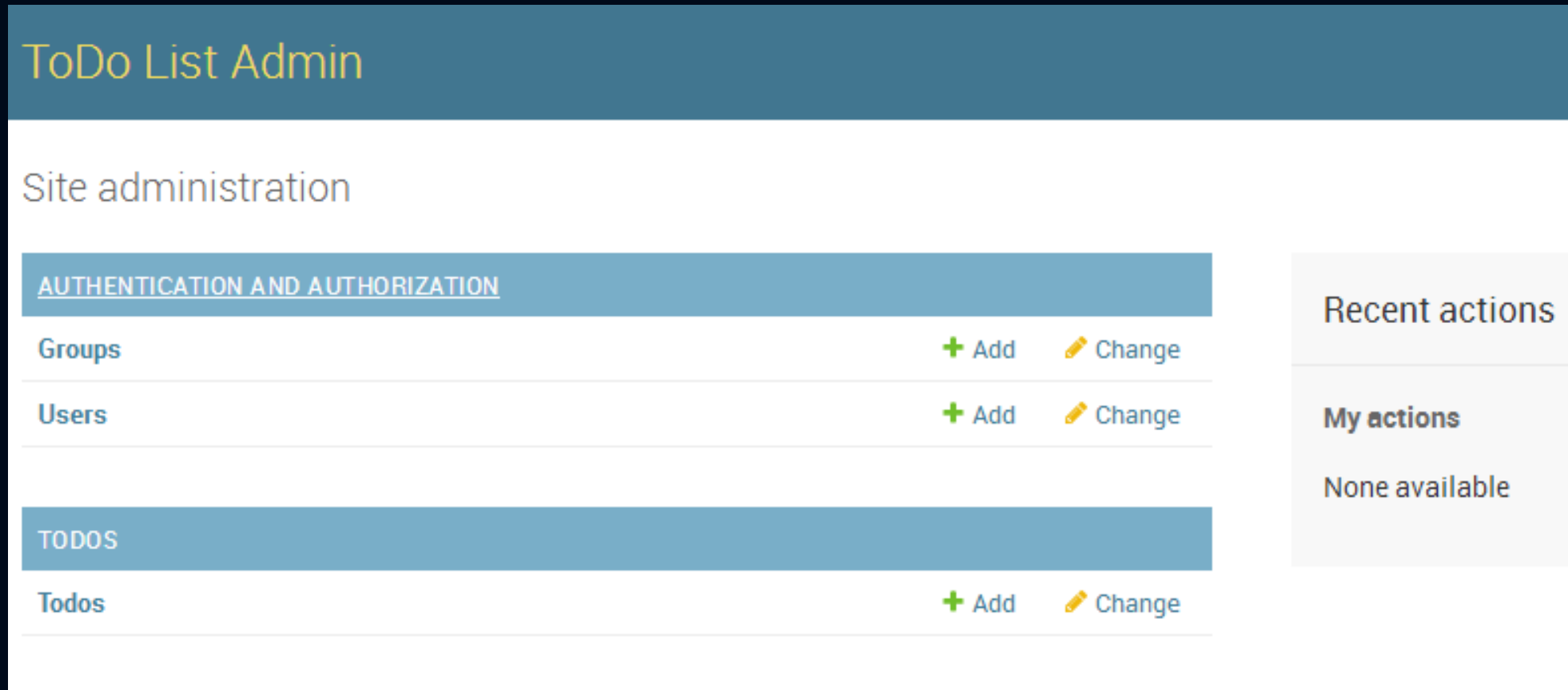
```
<h1 id="site-name">ToDo List Admin</h1>
```

```
{% endblock %}
```



# Django Admin

This changes the **Header name** of the admin panel. Several other personalization can be done.



# Class Activity

## ToDo List Admin

Site administration

### AUTHENTICATION AND AUTHORIZATION

Groups

[+ Add](#) [✎ Change](#)

Users

[+ Add](#) [✎ Change](#)

### TODOS

Todos

[+ Add](#) [✎ Change](#)

**Use the add button to add 3 records to the ToDo database**





# Python Programming

## *Tutorials*



# Exercise 1:

Create a new project named “**cu**” having an app named “**myapps**”. Create a **model** “**myapp**” with **matricno**, **name**, **level** and **gpa**.

**Enable the admin panel** and use it to **add 5** records

**Note: Create the project and app within the virtual environment**



*Next Lecture ...*



*Day 19: Django URL and Template*

