**EMERALD ROYAL INT’L SCHOOL**

**LESSON PLAN/NOTE FOR WEEK 2 ENDING: 12TH MAY, 2023**

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| **Term** | | 3rd | | |
| **Week** | | 2 | | |
| **Class** | | SS2 | | |
| **Date** | | 12/05/2023 | | |
| **Subject** | | Data processing | | |
| **Topic** | | Graphic Packages | | |
| **Sub-Topic** | | Component of graphic packages | | |
| **Period** | | 5th | | |
| **Time** | | 11:10 – 11:50 | | |
| **Duration** | | 40minutes | | |
| **Number in class** | | 5 | | |
| **Average age** | | 15years | | |
| **Sex** | | Mixed | | |
| **Specific Objectives** | | By the end of the lesson, students should be able to:   1. Mention the components of graphic packages 2. Explain the components of graphic packages | | |
| **Rationale** | | To enable students apply design and choose an effect. | | |
| **Previous knowledge** | | Students have been taught examples of Graphic Packages in their previous lesson | | |
| **Instructional material** | | Computer set with CorelDraw Software | | |
| **Reference** | | Data Processing for Senior Secondary Education (SS1 – 3) by Hiit Plc | | |
| **STEPS** | **TEACHER’S ACTIVITIES** | | **STUDENTS’ ACTIVITIES** | **LEARNING POINTS** | |
| Introduction | The teacher introduces the lesson by asking the students to identify the steps in creating a slide. | | Students participate in the class discussion. | To arouse the students interest for the lesson. | |
| Step I | *Teacher states the components of graphic packages as follows:*   1. Title bar 2. Toolbar 3. Menu bar 4. Printable area 5. Colour palette 6. Status bar | | Students identifies the features of the graphic package on their computer set. | To keep students focused. | |
| Step II | *Teacher explains the components/ features of graphic packages as follows:*  The main features of all graphics software include but are not restricted to the following:  ****The Title Bar:**** This is always the topmost part of the graphics environment. It contains the name of the program, the name of the file and the sizing bars   * ****The Toolbar:**** The toolbar is where all the tools needed for graphic Jobs are kept. These tools include the select tool, text tool, fill tool, and outline tool. * ****The Menu Bar:**** The menu bar contains the menu items which contains sub-menus that are commands used to carry out tasks. Examples of sub-menus include File, Edit, View, Image, Colour, And Help * ****The Printable Area:**** This is the rectangular area whose content will be printed. Any object outside its content will not be printed. * ****The Colour Palatte:**** This tool is used to choose the colour needed to paint objects. * ****The Status Bar:**** This bar gives the position and status of the cursor or mouse pointer. It displays the page number, line number, etc. | | Students pay attention and ask questions for more clarification. | For proper understanding of the lesson | |
| Summary | The teacher summarizes the lesson thus:  Others examples of graphic software packages are: Adobe InDesign, QuarkXPress, Adobe Illustrator, Macromedia Freehand, Corel Photo-Paint and Jasc Paint Shop Pro. | | Students copy the notes given. | For reference purpose | |
| Evaluation | The teacher evaluates the students as follows:  List the examples of Graphic Packages you know | | Students answer the question orally. | To ascertain the students level of understanding of the lesson | |
| Conclusion | The teacher concludes the lesson by correcting the students where necessary. | | Students take note of the correction(s) made. | For maximum understanding. | |
| Assignment | The teacher gives the students assignment below   1. Mention three (3) other features of graphic packages | | Students copy the assignment in their exercise books | To provide sufficient platform for slow learners. | |



25/5/2023

Principal Head Instuctor