

## MultimediaObj

- + MultimediaObj()
- + MultimediaObj()
- + ~MultimediaObj()
- + getName()
- + getPath()
- + setName()
- + setPath()
- + display()
- + play()
- + write()



## Photo

- + Photo()
- + Photo()
- + ~Photo()
- + getLatitude()
- + getLongitude()
- + setLatitude()
- + setLongitude()
- + display()
- + play()
- + write()