|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Sprint Plan Document** | | | | | |
| **Sprint Number:** 1 | | | | | |
| **Title:** Now The Oof Begins | | **Start date:** 26/10/2020 | | **End date:** 8/11/2020 | |
| **Description:**  This sprint will consist of gearing up for full development | | | | | |
| **Plan Outline** | | | | | |
| **Tasks** | | | **Expected Time Required (hours)** | | |
| Identify basic user stories | | | 2 | | |
| Set up visual studio for development | | | 1 | | |
| Get the emulator working | | | 3 | | |
|  | | |  | | |
|  | | |  | | |
| **User Stories** | | | **Expected Time Required (hours)** | | |
|  | | |  | | |
|  | | |  | | |
| **Post-Sprint Review** | | | | | |
| **Task / User Story** | **Total Time Required** | | **Status** | | **Notes** |
| Identify basic user stories | n/a | | Incomplete | |  |
| Set up visual studio for development | 1 | | Complete | |  |
| Get the emulator working | 4 | | Complete | |  |
|  |  | |  | |  |
|  |  | |  | |  |
| **Comments** | | | | | |
| While I succeeded in setting up my work environment, I failed to identify any user stories. This was due to applying myself to other areas I had not anticipated working on during this sprint. I worked on planning the layout of the UI and on the architecture of the application, which has turned out to be more complicated than I had previously thought. Rather than retroactively add this work to this sprint document to create the illusion of planned and completed tasks I have decided to mention it in this retrospective, with an acknowledgement that my organisation and planning must improve in the following sprints. | | | | | |