# **Tom Pollak**

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## **EDUCATION**

University of York 2023

BEng. Computer Science

· Weighted average: 77%, Expected First.

Lady Manners School 2020

A-Level

• Further Maths (A), Maths (A), Computer Science (A), Physics (A).

#### **EXPERIENCE**

Cisco MerakiJune - August 2022Full Stack Engineer InternLondon, UK

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#### **PROJECTS**

## **Automated Horse Betting Program**

December 2020 - July 2021

https://github.com/tom-pollak/each-way-matcher

- Discovers undervalued horses by the bookmaker in each-way betting.
- Uses an adapted Kelly Criterion strategy to calculate the optimal stake of these undervalued horses.
- Uses Python, Pandas and Selenium to scrape the horse races, interacts with Betfair API to place bets.
- Runs headless on a Raspberry Pi as a scheduled cron job every day.

Pirate Game January - February 2022

https://github.com/tom-pollak/pirates

Pirate themed video game using Java and LibGDX.

Poker Web Application April 2019 - July 2020

https://github.com/tom-pollak/web-poker

- Free live poker web app using Python and Django.
- Users can create accounts and tables, play poker, and chat with other players.
- · Uses Django Channels for real-time communication with the users.
- Deployed with Docker and Heroku.

SANS Institute August 2020

FOR500 Windows Forensic Analysis

https://www.sans.org/cyber-security-courses/windows-forensic-analysis

Sponsored through my success in the Cyber Discovery programme.

**Cyber Discovery** September 2018 - July 2019

- Independently completed the Cyber Discovery programme, run by HM government.
- Selected as one of the top 500 (of 28,000) students to attend the Cyber Discovery Elite event in London.

### **SKILLS**

**Languages** Python, Java, Haskell, SQL, HTML.

ToolsLinux, Vim, Git, VSCode, JetBrains Suite, RegEx, SQLite, №TEX.TechnologiesDjango, Numpy, Pandas, Selenium, LibGDX, GitHub, Docker.