Tom Pollak

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EXPERIENCE

Graphcore April 2025 – Present
Machine Learning Engineer – Applied AI *Bristol, UK*

- At Graphcore we build next-gen accelerators, and develop the ecosystem for more heterogeneous compute.
- Writing Triton kernels targeting our hardware. Authored fused performant kernels for MoE, Flash Attention, RoPe. Performance profiles help inform Triton compiler and PyTorch teams.
- Presented workshop paper on Bayesian inference: Variational Entropy Search is Just 1D Regression at NeurIPS.
- Helping develop pre-training infrastructure, working on load-balancing large MoE models.
- Contributed to PyTorch: PyTorch PP deadlock bug when using Gloo (#152938), fix SDPA MATH backend reference implementenation: (#163508).

Cisco Meraki June 2023 – April 2025
Machine Learning Engineer – Camera Intelligence Team *London / Remote, UK*

- At Cisco, I focused on building cross-camera tracking over the 2 years, which was just released in Beta.
- Technical lead of a team of 6 engineers personally managing firmware, model training, inference optimization and architecture; product presented at Cisco Live 2025.
- Designed and implemented firmware for high-performance C++ inference engine and scalable distributed k-NN search system across mesh network of cameras (10K+ LOC).
- This enabled real-time search & retrieval that scales to thousands of devices per network with no hit to the backend.
- Created multimodal dataset (>200K objects with a mix of synthetic and human labelled annotations) and fine-tuned CLIP-based models for zero-shot object retrieval.

University of York June 2023
BEng. Computer Science – First Class with Honours

PROJECTS

On-Policy quantization December 2025

GPUMODE NVFP4 GEMM Competiton November 2025

Parscale Cross-attention August 2025

Diffusion LLM replication July 2025

Blender Copilot January 2025

Structured Generation for LLMs with RLVR March 2025
• Structured generation and tool use with auto-generated GBNF grammars and Pydantic validation for RLVR.

Interpretability Research Aug 2024 – Jan 2025
• Trained SAEs on ARC-AGI like puzzles, contributed to SAELens activation caching (#321, #367).
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Claudette Pydantic July 2024
• Extended Claudette with structured outputs via tool use.

SKILLS

Languages Python, C++.
ML PyTorch, Triton, TorchTitan, Faiss, Slurm, Kubernetes.