

Tower Defense Game Manual

The game starts in freeplay mode, during which you will have (basically) unlimited coins and lives.

You can place towers by dragging the icons from the top right corner onto the map. There are three towers, the red one has regular range, regular reload, and regular damage. The green one has high range, high reload, and low damage. The blue one has regular range, regular reload, and low damage but is AOE.

Once you have familiarized yourself with the game, you can start a challenge by clicking on the Play Level button, where a set wave of enemies will attack you, and you have limited coins and lives.

Once the level has ended, you will be returned to the freeplay mode.

You can also change the spawn rate of enemies using the Adjust Spawn Rate button. Please note that only numbers greater than or equal to 60 will be accepted

You can also change the health of enemies using the Adjust Health button.

You can delete towers by clicking on them once placed.