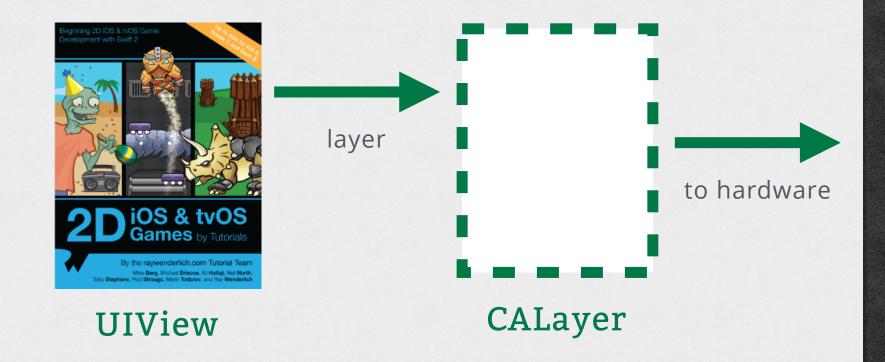
# CALayers

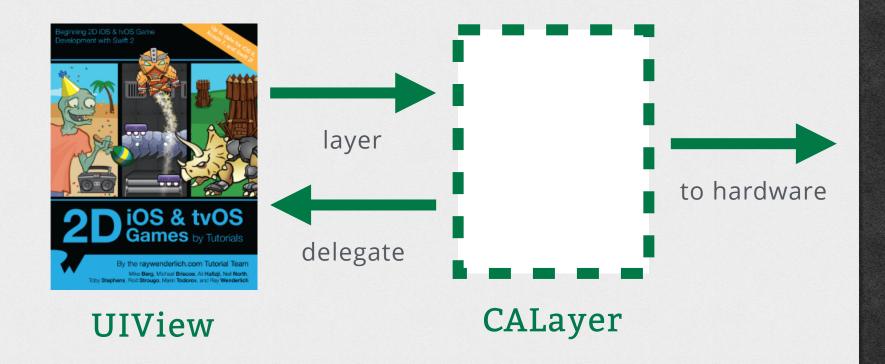
Part 0: Introduction

#### What Are CALayers?

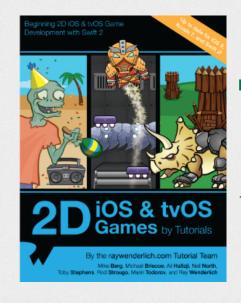




#### What Are CALayers?



### What Are CALayers?



layer

delegate

2 D iOS & tvOS
Games by Tutorials

Beginning 2D IOS & tvOS
Games by Tutorials

By the raywenderlich.com Tutorial Team

Mike Berg, Mchae Briscoe, Al Mafag, Nel North,

to hardware

**UIView** 

**CALayer** 

border shadow

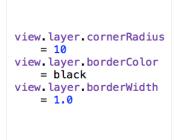
#### Why Use CALayers?



**Animation Support** 



**Useful Effects** 



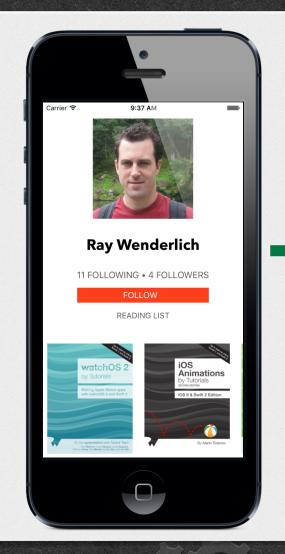
Easy to Use

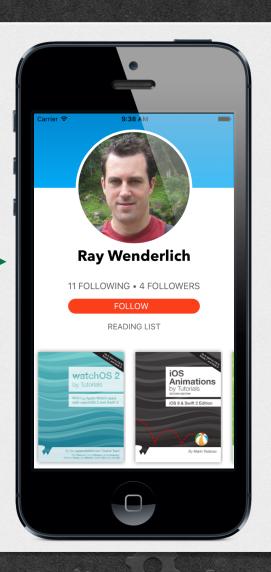


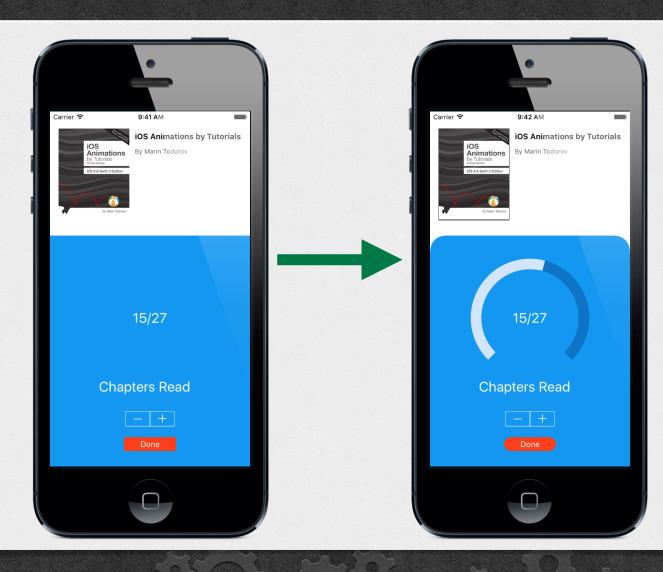
Optimized



"Flat Design" Style



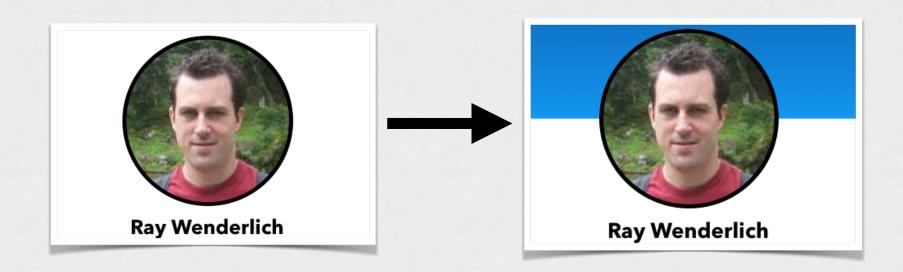




## Part 1: Getting Started



## Part 2: CAGradientLayer

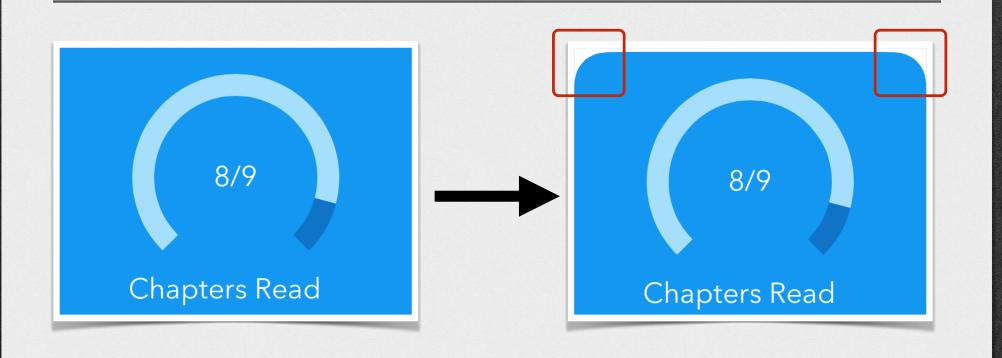


## Part 3: CAShapeLayer





#### Part 4: Conclusion



## Challenge Time!



