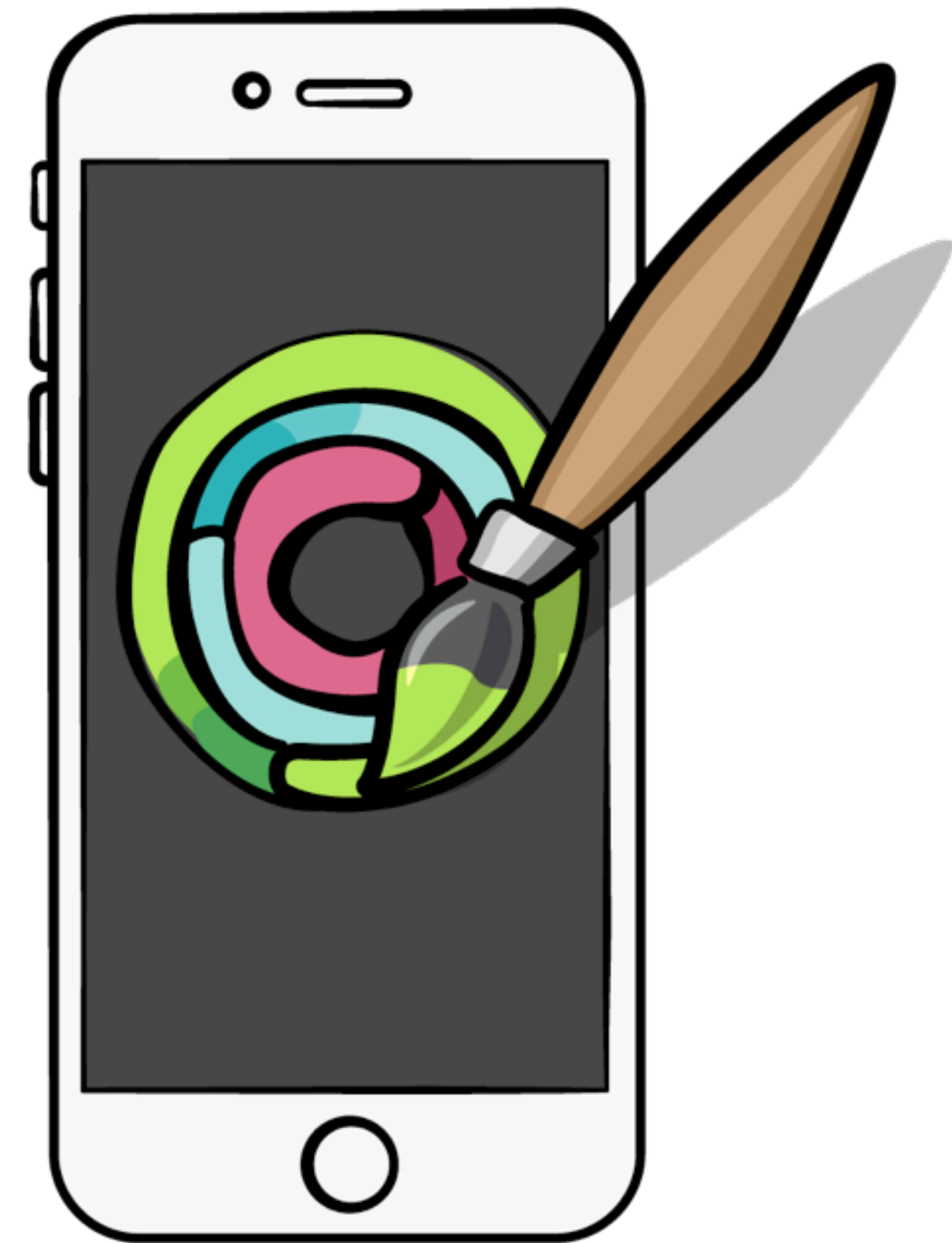# CUSTOM CONTROLS IN iOS

Part 5: Drawing with Layers

```
163
164
165
166
167
168
169  let ringLayer = RingLayer()                    <__lldb_expr_23...
170  ringLayer.value = 0.2                          <__lldb_expr_23...
171
172  PlaygroundPage.set(layers: ringLayer)          UIView
173
174
175
176
177
178
```
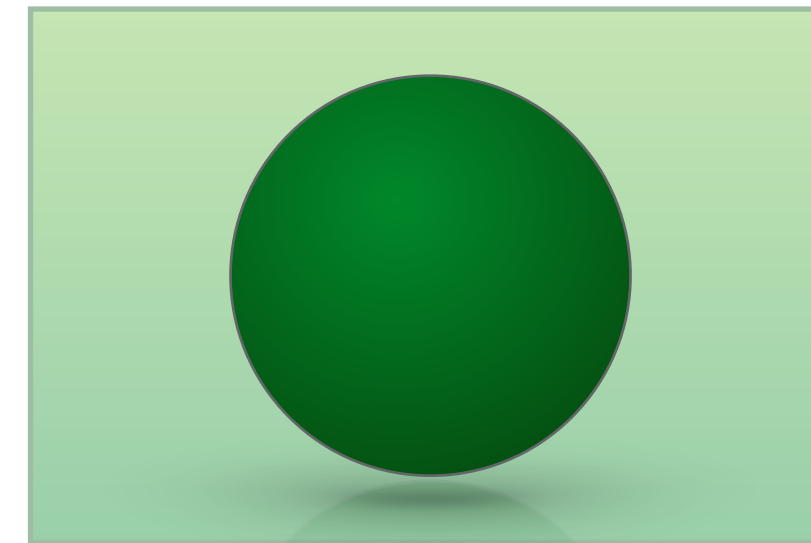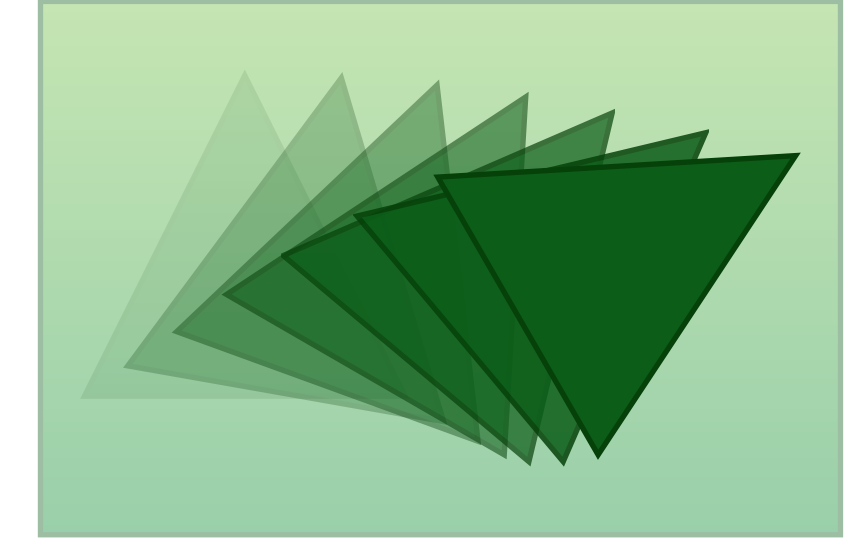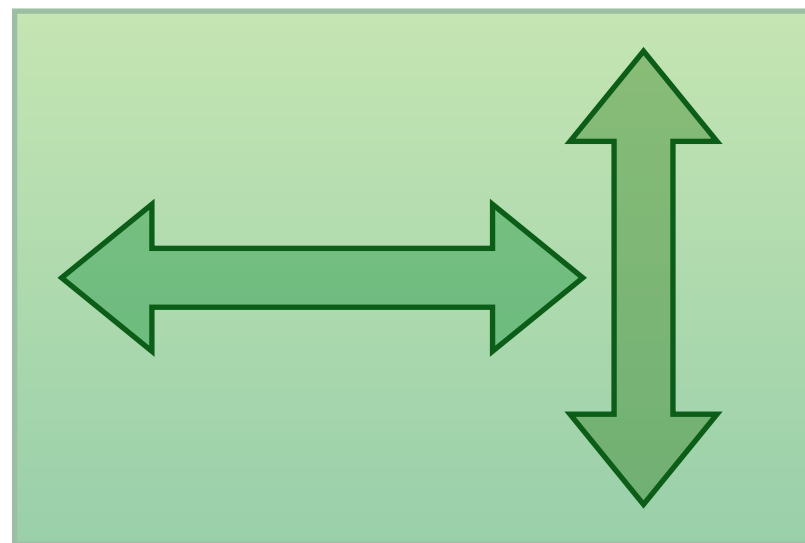
CALayer

Shape

Gradient

EAGL

Replicator

Scroll

Lorem
Text

Tiled

...

Control Construction

Challenge Time!

```
ringLayer.value = 0.8
ringLayer.ringBackgroundColor = UIColor.white.cgColor
ringLayer.ringColor = UIColor.red.cgColor
ringLayer.ringWidth = 60
```