(S 252 TA 7 Thomas Hart 4.2 EQDEA/REX = E(B,R) B is a DFA, R is a regular expression and L(M) = L(R)} Construct a TM M which decides lang. EQDEA/REX M= On input (B, R): 1. Make the regular expression R an equivalent NFA A Z. Convert NFA A into equivalent DFA C 3. Run TM on input (B, C7. If it accepts, accept. Else, reject. 4.3 DFA A accepts all strings if and only if every reachable state from the start state is an accept state. Construct a TM M that decides ALLDEA = E(A) | A is a DFA and L(A) = E*3 1. Select and mark the start note 1 Z. Repeat following step until no new nodes are marked: 3. Mark each node connected by any node that is already marked 4. Check all nodes. If all are marked, accept. Otherwise, reject 4.4 Similar to theorem 4.8. Create TM M that decides AECFG = E(G) G is a CFG that generates E3. I. Mark all E symbols alone on the right-hand side of a rule Z. Repeat next step until no new marks are made: 3. Mark any variable A where & has a rule A -> U, Uz ... UK and each symbol U1... UK has already been marked 4. If the start variable is marked, accept. otherwise, reject.

4.16 the language of all strings that are palindromes is a context free language generated by the grammar 5-151/050/012/E. Let P be the PDA that recognizes the language. Build a TM M for PALDEA which operates as follows. On input (B), where B is a DFA; use P and B to construct a new PDA'R that recognizes the Intersection of the languages B and P. Then test whether R's language is empty. It its language is empty, reject. otherwise, accept.