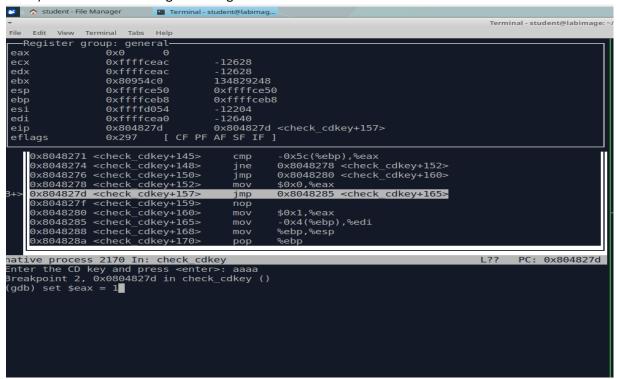
1) Place where I changed the register:



Fortune printing out in the debugger after changing the eax register:

```
-Register group: general-
eax
 есх
                   0xffffceac
0x80954c0
                                        -12628
                                        134829248
                   0xffffce50
0xffffceb8
                                        0xffffce50
0xffffceb8
ebp
                   0xffffd054
0xffffcea0
                                        -12204
esi
                                        -12640
edi
                   0x804827d
                                        0x804827d <check cdkey+157>
eip
 eflags
     0x80485e0 <main>
                                          %esp,%ebp
    0x80485e1 <main+1>
    0x80485e3 <main+3>
                                  sub
                                          $0x118,%esp
    0x80485e9 <main+9>
                                  sub
                                          $0xc,%esp
$0x8095540
    0x80485ec <main+12>
0x80485f1 <main+17>
                                  push
                                  call
                                          0x804bb30 <printf>
    0x80485f6 <main+22>
                                          $0x10,%esp
                                  add
    0x80485f9 <main+25>
                                  sub
                                          $0xc,%esp
                                           -0x108(%ebp),%eax
     0x80485fc <main+28>
    0x8048602 <main+34>
                                                                                                    L?? PC: ??
native No process In:
Enter the CD key and press <enter>: aaaa
Breakpoint 1, 0x0804827d in check_cdkey ()
(gdb) set $eax = 1
(gdb) cont
Your fortune:
gdb)
'Do not meddle in the affairs of wizards, for you are crunchy and good
Inferior 1 (process 2190) exited with code 0146]
```

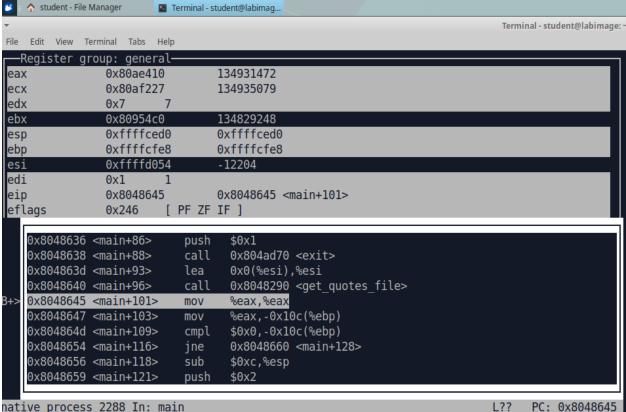
I tried a lot of different things but changing the eax register in "check_cdkey" finally made a random fortune print out. I found this by setting random breakpoints in the functions that sounded like they would deal with granting access through the cd key (addresses and functions found in objdump) and changing registers to see if it eventually granted access later in the program.

- 2) In order to edit the program, I used the objdump to find the bytes associated with "check_cdkey". I noticed the line highlighted in the first screenshot caused the program to skip over the instruction that would have set eax to 1 if the cdkey had been correct. The objdump showed a short jump instruction that jumped 6 bytes forward, so I needed it to only jump 1 byte forward to land in the nop instruction, which would then continue to the next instruction that set eax to 1. I used "xxd" on the fortune_static to dump the hex. I used vim and "/" to find the exact bytes that matched the objdump jmp instruction. I just changed the 06 byte to a 01 byte. I then made a new executable with that new hex using "xxd -r". Sure enough, I could run the new executable and get a random fortune each time regardless of the key I entered.
- 3) To get all the fortunes, I put a breakpoint in <main> right after <get_quotes_file> returned. The eax register had the return value, which was the address where all the fortunes were stored. I used a print command in the debugger to print a long list of strings starting at that address and fortunately, it was the fortunes.

Fortunes:

Screenshots of printing all the fortunes:

```
Terminal - student@labimage: ~
File Edit View Terminal Tabs Help
  -Register group: general
eax
                                  134931472
                0x80ae410
                0x80af227
                                  134935079
 ecx
 edx
                0x7
                0x80954c0
                                  134829248
 ebx
 esp
                0xffffced0
                                  0xffffced0
 ebp
                0xffffcfe8
                                  0xffffcfe8
                0xffffd054
                                  - 12204
 edi
                0x1
                0x8048645
                                 0x8048645 <main+101>
 eip
eflags
                0x246 [ PF ZF IF ]
    0x8048636 <main+86>
    0x8048638 <main+88>
                            call.
                                   0x804ad70 <exit>
    0x804863d <main+93>
                            lea
                                   0x0(%esi),%esi
    0x8048640 <main+96>
                                   0x8048290 <get quotes file>
                            call
    0x8048645 <main+101>
                                   %eax,%eax
                            mov
    0x8048647 <main+103>
                                    %eax,-0x10c(%ebp)
                            mov
    0x804864d <main+109>
                                   $0x0,-0x10c(%ebp)
                            cmpl
    0x8048654 <main+116>
                                   0x8048660 <main+128>
    0x8048656 <main+118>
                            sub
                                   $0xc,%esp
    0x8048659 <main+121>
                            push
                                   $0x2
                                                                             L?? PC: 0x8048645
native process 2288 In: main
Enter the CD key and press <enter>: aaaa
Breakpoint 2, 0x0804827d in check cdkey ()
Breakpoint 1, 0x08048645 in main ()
0x80ae410: "13\n%\nA Thaum is the basic unit of magical strength. It has been universally
\nestablished as the amount of magic needed to create one small white pigeon\nor three normal s
ized billiard balls.\n "...
                     -- Terry Pratchett, \"The Light Fantastic\"\n%\n\"A wizard cannot do eve
rything; a fact most magicians are reticent to admit,\nlet alone discuss with prospective clien
 --Type <return> to continue, or q <return> to quit---
```



native process 2288 In: main

ts. Still, the fact remains that"...

" \nthere are certain objects, and people, that are, for one reason or another, \ncompletely immune to any direct magical spell. It is for this group of\nbeings that the mag ician learns the subtleties of"...

" using indirect spells.\nIt also does no harm, in dealing with these matters, to carry a large club\nnear your person at all times.\"\n", ' ' <repeats 16 times>, "-- The Tea chings of Ebenezum, Volume VIII\n%\n\"Do not m"...

"eddle in the affairs of wizards, for you are crunchy and good\nwith ketchup.\" 0x80ae730: \n%\nRincewind had generally been considered by his tutors to be a natural wizard\nin the same way that fish are natural mounta"...

"ineers. He probably would have\nbeen thrown out of Unseen University anyway----Type <return> to continue, or q <return> to quit---