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CS 465
Project 8 – Extracting Secrets

1) Place where I changed the register:

```
student - File Manager  Terminal - student@labimag...
Terminal - student@labimage: ~/

Register group: general
eax      0x0      0
ecx      0xffffceac  -12628
edx      0xffffceac  -12628
ebx      0x80954c0  134829248
esp      0xffffce50  0xffffce50
ebp      0xffffceb8  0xffffceb8
esi      0xffffd054  -12204
edi      0xffffcea0  -12640
eip      0x804827d  0x804827d <check_cdkey+157>
eflags   0x297    [ CF PF AF SF IF ]

0x8048271 <check_cdkey+145>  cmp     -0x5c(%ebp),%eax
0x8048274 <check_cdkey+148>  jne     0x8048278 <check_cdkey+152>
0x8048276 <check_cdkey+150>  jmp     0x8048280 <check_cdkey+160>
0x8048278 <check_cdkey+152>  mov     $0x0,%eax
3-> 0x804827d <check_cdkey+157>  jmp     0x8048285 <check_cdkey+165>
0x804827f <check_cdkey+159>  nop
0x8048280 <check_cdkey+160>  mov     $0x1,%eax
0x8048285 <check_cdkey+165>  mov     -0x4(%ebp),%edi
0x8048288 <check_cdkey+168>  mov     %ebp,%esp
0x804828a <check_cdkey+170>  pop     %ebp

native process 2170 In: check_cdkey L?? PC: 0x804827d
Enter the CD key and press <enter>: aaaa
Breakpoint 2, 0x0804827d in check_cdkey ()
(gdb) set $eax = 1
```

Fortune printing out in the debugger after changing the eax register:

```
Register group: general
eax      0x1      1
ecx      0xffffceac  -12628
edx      0xffffceac  -12628
ebx      0x80954c0  134829248
esp      0xffffce50  0xffffce50
ebp      0xffffceb8  0xffffceb8
esi      0xffffd054  -12204
edi      0xffffcea0  -12640
eip      0x804827d  0x804827d <check_cdkey+157>
eflags   0x297    [ CF PF AF SF IF ]

0x80485e0 <main>      push    %ebp
0x80485e1 <main+1>    mov     %esp,%ebp
0x80485e3 <main+3>    sub     $0x118,%esp
0x80485e9 <main+9>    sub     $0xc,%esp
0x80485ec <main+12>   push    $0x8095540
0x80485f1 <main+17>   call   0x804bb30 <printf>
0x80485f6 <main+22>   add     $0x10,%esp
0x80485f9 <main+25>   sub     $0xc,%esp
0x80485fc <main+28>   lea     -0x108(%ebp),%eax
0x8048602 <main+34>   push    %eax

native No process In: L?? PC: ??
Enter the CD key and press <enter>: aaaa
Breakpoint 1, 0x0804827d in check_cdkey ()
(gdb) set $eax = 1
(gdb) cont
Continuing.
Your fortune:
(gdb) 
"Do not meddle in the affairs of wizards, for you are crunchy and good
with ketchup."

[Inferior 1 (process 2190) exited with code 0146]
```

I tried a lot of different things but changing the `eax` register in `“check_cdkey”` finally made a random fortune print out. I found this by setting random breakpoints in the functions that sounded like they would deal with granting access through the cd key (addresses and functions found in `objdump`) and changing registers to see if it eventually granted access later in the program.

2) In order to edit the program, I used the objdump to find the bytes associated with "check_cdkey". I noticed the line highlighted in the first screenshot caused the program to skip over the instruction that would have set eax to 1 if the cdkey had been correct. The objdump showed a short jump instruction that jumped 6 bytes forward, so I needed it to only jump 1 byte forward to land in the nop instruction, which would then continue to the next instruction that set eax to 1. I used "xxd" on the fortune_static to dump the hex. I used vim and "/" to find the exact bytes that matched the objdump jmp instruction. I just changed the 06 byte to a 01 byte. I then made a new executable with that new hex using "xxd -r". Sure enough, I could run the new executable and get a random fortune each time regardless of the key I entered.

3) To get all the fortunes, I put a breakpoint in <main> right after <get_quotes_file> returned. The eax register had the return value, which was the address where all the fortunes were stored. I used a print command in the debugger to print a long list of strings starting at that address and fortunately, it was the fortunes.

Fortunes:

[illegible]


```
student - File Manager  Terminal - student@labimag...  Terminal - student@labimage: ~
File Edit View Terminal Tabs Help
Register group: general
eax      0x80ae410      134931472
ecx      0x80af227      134935079
edx      0x7          7
ebx      0x80954c0      134829248
esp      0xffffced0    0xffffced0
ebp      0xffffcfe8    0xffffcfe8
esi      0xffffd054    -12204
edi      0x1          1
eip      0x8048645      0x8048645 <main+101>
eflags   0x246      [ PF ZF IF ]

0x8048636 <main+86>      push    $0x1
0x8048638 <main+88>      call    0x804ad70 <exit>
0x804863d <main+93>      lea     0x0(%esi),%esi
0x8048640 <main+96>      call    0x8048290 <get_quotes_file>
B+> 0x8048645 <main+101>  mov     %eax,%eax
0x8048647 <main+103>  mov     %eax,-0x10c(%ebp)
0x804864d <main+109>  cmpl    $0x0,-0x10c(%ebp)
0x8048654 <main+116>  jne     0x8048660 <main+128>
0x8048656 <main+118>  sub     $0xc,%esp
0x8048659 <main+121>  push    $0x2

native process 2288 In: main                                L??  PC: 0x8048645
ts. Still, the fact remains that"...
0x80ae5a0:      " \nthere are certain objects, and people, that are, for one reason or another,
\ncompletely immune to any direct magical spell. It is for this group of\nbeings that the mag
ician learns the subtleties of"...
0x80ae668:      " using indirect spells.\nIt also does no harm, in dealing with these matters,
to carry a large club\nnear your person at all times.\n", ' ' <repeats 16 times>, "-- The Tea
chings of Ebenezum, Volume VIII\n%\n\n"Do not m"...
0x80ae730:      "eddle in the affairs of wizards, for you are crunchy and good\nwith ketchup.\n"
\n%\nRincewind had generally been considered by his tutors to be a natural wizard\nin the same
way that fish are natural mounta"...
0x80ae7f8:      "ineers. He probably would have\nbeen thrown out of Unseen University anyway--
---Type <return> to continue, or q <return> to quit---
```