

txporter (/dashboard)

Courseware (/courses/BerkeleyX/CS169.1x/2013_Spring/courseware)

Course Info (/courses/BerkeleyX/CS169.1x/2013_Spring/info)

Syllabus (/courses/BerkeleyX/CS169.1x/2013_Spring/syllabus/)

Textbook & VM (/courses/BerkeleyX/CS169.1x/2013_Spring/textbook_vm/)

Tutorials & Resources (/courses/BerkeleyX/CS169.1x/2013_Spring/tutorials_resources/)

Discussion (/courses/BerkeleyX/CS169.1x/2013_Spring/discussion/forum)

Wiki (/courses/BerkeleyX/CS169.1x/2013_Spring/course_wiki) Progress (/courses/BerkeleyX/CS169.1x/2013_Spring/progress)

L1P2: DE	EVELOPMENT	PROCESSES	
What is NC	OT a key differenc	e between Waterfall, Spiral and Agile lifecycles?	
0	Waterfall uses lo	ong phases, Agile uses quick iterations, Spiral long iterations	
0	 Waterfall has no working code until the end; Spiral and Agile produce working code each iteration 		
•	 Waterfall and Spiral use written requirements; Agile does not use anything written 		
0	Waterfall and Sp Agile lif-cycle	oiral have architectural design phases, but you cannot incorporate SW ard	chitecture into the
Check	Show Answer		
Show	<i>i</i> Discussion		New Post

Find Courses (/courses) About (/about) Blog (http://blog.edx.org/) Jobs (/jobs) Contact (/contact)

(http://youtube.com/user/edxonline) (https://plus.google.com/108235383044095082735)

(http://www.facebook.com/EdxOnline) (https://twitter.com/edXOnline)

© 2013 edX, some rights reserved.

terms of service (/tos)

privacy policy (/privacy)

honor code (/honor)

help (/help)