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# SIT225: Data Capture Technologies

## Activity 5.1: Firebase Realtime database

The Firebase Realtime Database is a cloud-hosted NoSQL database that lets you store and sync data between your users in real-time. Data is stored as JSON and synchronized in real-time to every connected client. In this activity, you will set up and perform operations such as queries and updates on the database using Python programming language.

## Hardware Required

No hardware is required.

## Software Required

Firebase Realtime database Python 3

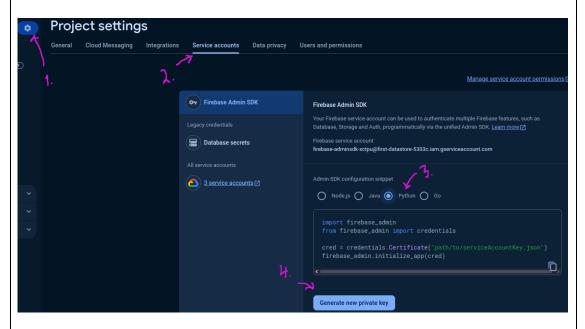
### Steps

te an Account: you will need to create an account in the Firebase console, follow actions in the official Firebase document s://firebase.google.com/docs/database/rest/start).
ictions in the official Firebase document
s://firebase.google.com/docs/database/rest/start ).
te a Database:
w the above Firebase document to create a database. When you click reate Database, you have to specify the location of the database and the rity rules. Two rules are available – locked mode and test mode; since ill be using the database for reading, writing, and editing, we choose test e.
p Python library for Firebase access:  vill be using Admin Database API, which is available in firebase_admin  y. Use the below command in the command line to install. You can
re ri il

follow a Firebase tutorial here (https://www.freecodecamp.org/news/how-to-get-started-with-firebase-using-python).

\$ pip install firebase\_admin

Firebase will allow access to Firebase server APIs from Google Service Accounts. To authenticate the Service Account, we require a private key in JSON format. To generate the key, go to project settings, click Generate new private key, download the file, and place it in your current folder where you will create your Python script.



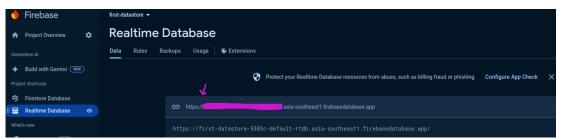
4 Connect to Firebase using Python version of Admin Database API:
A credential object needs to be created to initialise the Python library which can be done using the Python code below. Python notebook can be downloaded here (<a href="https://github.com/deakin-deep-dreamer/sit225/blob/main/week\_5/firebase\_explore.ipynb">https://github.com/deakin-deep-dreamer/sit225/blob/main/week\_5/firebase\_explore.ipynb</a>).

```
import firebase_admin

databaseURL = 'https://XXX.firebasedatabase.app/'
cred_obj = firebase_admin.credentials.Certificate(
    'first-datastore-5303c-firebase-adminsdk-xctpu-c9902044ac.json'

default_app = firebase_admin.initialize_app(cred_obj, {
    'databaseURL':databaseURL
})
```

The databaseURL is a web address to reach your Firebase database that you have created in step 2. This URL can be found in the Data tab of Realtime Database.



If you compile the code snippet above, it should do with no error.

#### 5 Write to database Using the set() Function:

We set the reference to the root of the database (or we could also set it to a key value or child key value). Data needs to be in JSON format as below.

```
from firebase admin import db
     # before any operation is carried out on a database.
     ref = db.reference("/")
     data = { # Outer {} contains inner data structure
          "Book1":
               "Title": "The Fellowship of the Ring",
"Author": "J.R.R. Tolkien",
"Genre": "Epic fantasy",
"Price": 100
           "Book2":
               "Price": 100
           "Book3":
               "Title": "The Return of the King",
               "Author": "J.R.R. Tolkien",
               "Genre": "Epic fantasy",
               "Price": 100
               "Title": "Brida",
"Author": "Paulo Coelho",
"Genre": "Fiction",
               "Price": 100
43 ref.set[data]
```

A reference point always needed to be set where the data read/write will take place. In the code above, the reference point is set at the root of the NoSQL Document, where consider the database is a JSON tree and / is the root node

of the tree). The set() function writes (overwrites) data at the set reference point.

You can visualise the data in the Firebase console as below -



#### 6 Read data using get() function:

Data can be read using get() function on the reference set beforehand, as shown below.

Consider the reference set in line 1 and the output compared to the reference set at line 14 and the bottom output line to understand the use of db.reference() and ref.get().

#### 7 Write to database Using the push() Function:

The push() function saves data under a *unique system generated key*. This is different than set() where you set the keys such as Book1, Book2, Book3 and Book4 under which the content (author, genre, price and title) appears. Let's try to push the same data in the root reference. Note that since we already has data under root / symbol, setting (or pushing) in the same reference point will eventually rewrite the original data.

The output will reset the previous data set in / node. The current data is shown below.

```
▼ — Books

▼ — Best_Sellers

▼ — -0-iqpiYlui92UKRmctM

— Author: "J.R.R. Tolkien"

— Genre: "Epic fantasy"

— Price: 100

— Title: "The Fellowship of the Ring"

▶ — -0-iqpnK8M8wjLiw2PTX

▶ — -0-iqptGIKG7WuxHdGsq

▶ — -0-iqpz_nsDjhwMzLmIw
```

As you can see, under /Books/Best\_Sellers there are 4 nodes where the node head (or node ID) is a randomly generated key which is due to the use of push() function. When data key does not matter, the use of push() function desirable.

#### 8 Update data:

Let's say the price of the books by J. R. R. Tolkien is reduced to 80 units to offer a discount. The first 3 books are written by this author, and we want to apply for a discount on all of them.

As you can see, the author name is compared and the new price is set in the best\_sellers dictionary and finally, an update() function is called on the ref, however, the current ref is a '/Books/Best Sellers/', so we need to locate the

child under the ref node, so ref.child(key) is used in line 13. The output is shown below with a discounted price.



#### 9 Delete data:

Let's delete all bestseller books with J.R.R. Tolkien as the author. You can locate the node using db.reference() (line 4) and then locate specific record (for loop in line 6) and calling set() with empty data {} as a parameter, such as set({}). The particular child under the ref needs to be located first by using ref.child(key), otherwise, the ref node will be removed – BE CAREFUL.

```
# Let's delete all best seller books
# with J.R.R. Tolkien as the author.
# ref = db.reference("/Books/Best_Sellers")

for key, value in best_sellers.items():
    if(value["Author"] == "J.R.R. Tolkien"):
        ref.child(key).set({})
```

This keeps only the other author data, as shown below.

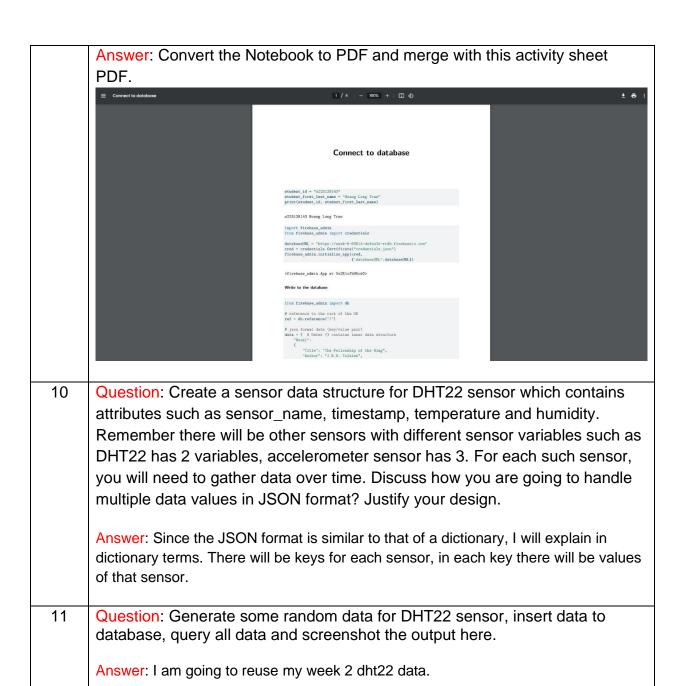


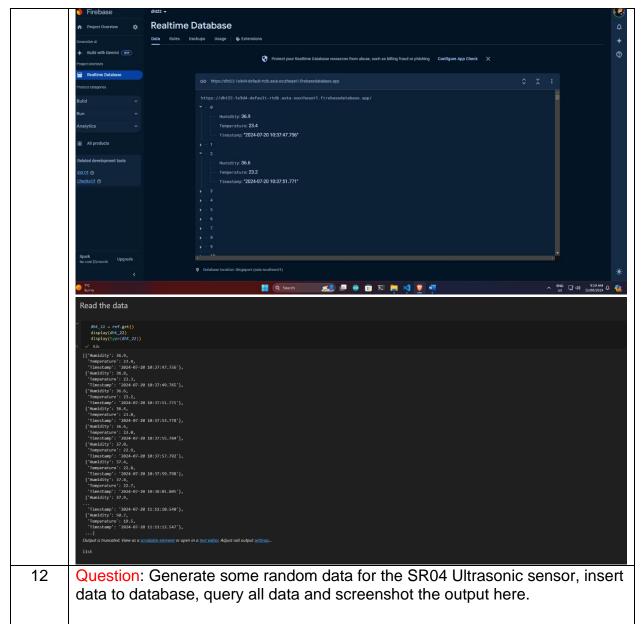
If ref.child() not used, as shown the code below, all data will be removed.

```
1 ref = db.reference("/Books/Best_Sellers")
2 ref.set({})
```

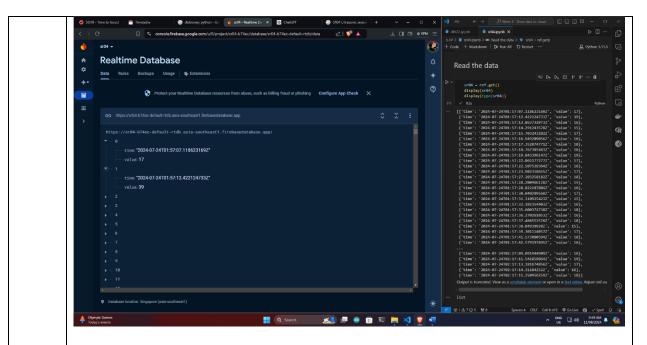
Now in Firebase console you will see no data exists.

Question: Run all the cells in the Notebook you have downloaded in Step 4, fill in the student information at the top cell of the Notebook. Convert the Notebook to PDF and merge with this activity sheet PDF.





Answer: I will reuse the SR04 data from week 3



Question: Firebase Realtime database generates events on data operations. You can refer to section 'Handling Realtime Database events' in the document (<a href="https://firebase.google.com/docs/functions/database-events?gen=2nd">https://firebase.google.com/docs/functions/database-events?gen=2nd</a>). Discuss in the active learning session and summarise the idea of database events and how it is handled using Python SDK.

Note that these events are useful when your sensors (from Arduino script) store data directly to Firebase Realtime database and you would like to track data update actions from a central Python application such as a monitoring dashboard.

Answer: The idea of database event is to handle events without needing to update client code. There are 2 levels to handle Realtime database events. First one being to listen for specific operations like only write, create update or delete events. The second is to listen for any change of any kind to a reference.

## Activity 5.2: Data wrangling

Data wrangling is the process of converting raw data into a usable form. The process includes collecting, processing, analyzing, and tidying the raw data so that it can be easily read and analyzed. In this activity, you will use the common library in python, "pandas".

## Hardware Required

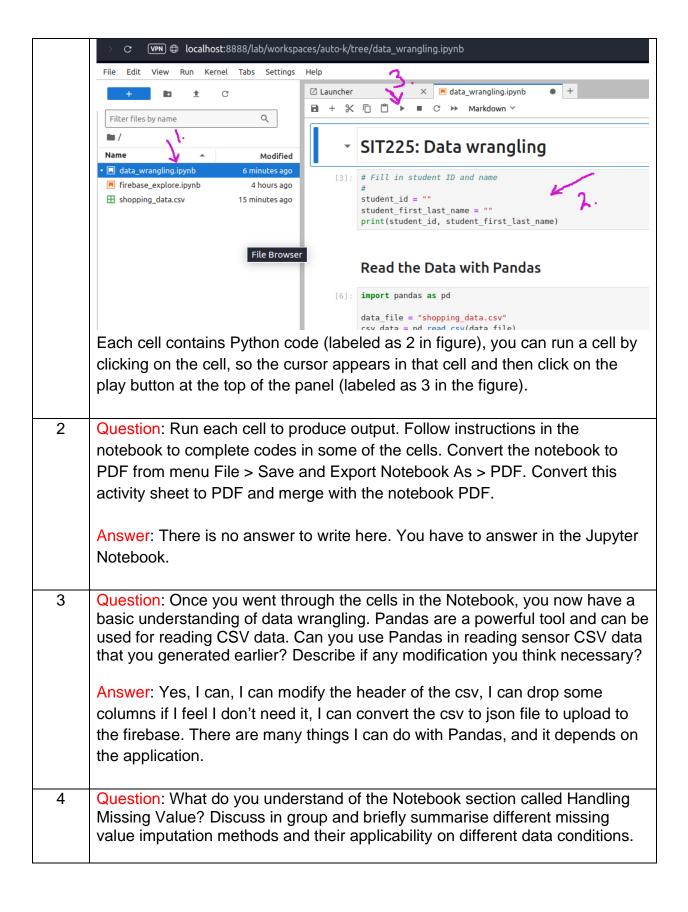
No hardware is required.

## Software Required

Python 3 Pandas Python library

## Steps

nstall Pandas using the command below. Most likely you already have andas installed if you have installed Python using Anaconda disribution attps://www.anaconda.com/download).  \$ pip install pandas
\$ pip install pandas
Python notebook is shared in the GitHub link (https://github.com/deakin-
eep-dreamer/sit225/tree/main/week_5 ). There will be a
ata_wrangling.ipynb, shopping_data.csv and
hopping_data_missingvalue.csv files among others. Download the week_5
older in your computer, open a command prompt in that folder, and write the ommand below in the command line:
\$ jupyter lab
his will open Python Jupyter Notebook where in the left panel you can see ne files (labeled as 1 in figure).
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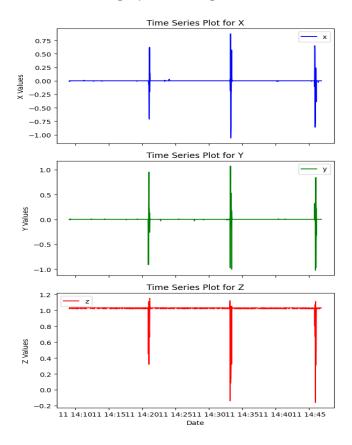


Answer: Handle missing values is when we decide what to do with values that are missing. One simplest method is just to drop it, granted if we have sufficient data. Other basic methods are to fill those missing data with mean and median. The choice between mean and median depends on our data. Mean or average is suitable for normally distributed data but are sensitive to outliers. Median or the middle value, suitable for skewed data but its less sensitive to small changes. The are other advanced techniques which use machine learning, but that will be beyond the scope of this task.

## Pass Task: Store data to cloud

Q2.

I am simulating an earthquake at 10 minutes interval. I recorded the data for 37 minutes and here is the graph showing the outcome.



This graph shows the 3 axis or 3 rotations for every time the sensor is detecting large rotations.

```
Q3.
#include <Arduino_LSM6DS3.h>
float x, y, z;
void setup() {
 Serial.begin(9600); // set baud rate
 while (!Serial); // wait for port to init
// Serial.println("Started");
 if (!IMU.begin()) {
// Serial.println("Failed to initialize IMU!");
  while (1);
 }
// Serial.println(
   "Accelerometer sample rate = "
   + String(IMU.accelerationSampleRate()) + " Hz");
}
void loop() {
 // read accelero data
 if (IMU.accelerationAvailable()) {
  IMU.readAcceleration(x, y, z);
 }
 Serial.println(String(x) + "," + String(y) + "," + String(z));
```

```
delay(1000); // delay 1s
```

The code above is the Arduino code for reading the rotations of each axis and sending it through the Serial.

```
# forction to get the corrent time
def ilentange():
    return datetime.now().strftime("XYMANDAGMONS")

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# serial port and saving cave, joon file joo
```

This code runs continuously for 37 minutes and 47 seconds. It reads the data (x,y,z) from the Serial, then saves it into a csv and json file along with the timestamp. Using the json file, I continuously upload the data to the Firebase database.

Q4.

https://www.youtube.com/watch?v=eUz0PqXwnzU

Q5.

https://github.com/tomadonna1/SIT225\_2024T2