


Universidade de Aveiro
Departamento de Electrónica,
Telecomunicações e Informática

Paper selection and presentation guidelines



Human-Computer Interaction, 2019 Paulo Dias, Beatriz Sousa Santos



departamento de electrónica telecomunicações e informática



1

Conferences to select papers from



<http://humanrobotinteraction.org/2018/>



<https://mobilehci.acm.org/2018/>



<https://chi2018.acm.org/>



<http://ieeevr.org/2018/>



<https://www.ismar2018.org/>

2

Until February 20:

Each group (two students) should:

- select paper (with ≥ 8 pages) from the conference proceedings (HRI2017, ISMAR2018, Mobile HCI2018, 3DUI2018, CHI 2018)
- indicate the preferred paper via the Google **sheet**; select the date via **doodle** (links are available in Moodle)
- wait for approval of paper and date (posted on Moodle)
- read the paper presentation guidelines (available at the course web page and Moodle)
- prepare a 15 min presentation (~15 slides)
- submit the slides to paulo.dias@ua.pt before the lecture on presentation day

3

Paper and date selection

- Paper selection – through the form: https://docs.google.com/spreadsheets/d/1T4hgubnSd_XHdE5wUWb1u346L1dLmqEVeJ8mJU/edit#gid=0
- Date selection – through the doodles (**two papers** per session)
Wednesday lectures (9h-11h): <https://doodle.com/poll/c4us5yh7gakiwy5g>
Thursday lectures (9h-11h): <https://doodle.com/poll/u6yf5u2skd6qvnug>

Links in Moodle

Apresentação de artigos/ Paper presentation

- Paper selection and presentation guidelines
- Paper presentation - Artigos e datas seleccionados - Papers and dates Selected projects
- Paper presentation - Doodle Date selection - Wednesday
- Paper presentation - Doodle Date selection - Thursday
- Paper Presentation - Form to indicate preferred paper

4

Paper selection

- If you are interested in VR and 3D User Interfaces:
Select a paper from the list of papers (≥ 8 pages):
<http://ieeevr.org/2018/>
<https://ieeexplore.ieee.org/xpl/mostRecentIssue.jsp?punumber=8423729>
- If you are interested in Virtual and Augmented Reality:
Select a paper from the list of papers (≥ 8 pages):
<https://www.ismar2018.org/>
<https://ieeexplore.ieee.org/xpl/mostRecentIssue.jsp?punumber=8613686>

5

Paper selection

- If you are interested in Mobile Interaction:
Select a paper from the list of papers (≥ 8 pages):
<https://mobilehci.acm.org/2018/>
<https://dl.acm.org/citation.cfm?id=3229434>
- If you are interested in Human-Robot Interaction:
Select a paper from the list of papers (≥ 8 pages):
<http://humanrobotinteraction.org/2018/>
<https://ieeexplore.ieee.org/xpl/mostRecentIssue.jsp?punumber=8515127>
- If you are interested in Human factors in Computing systems:
Select a paper from the list of papers (≥ 8 pages):
<https://chi2018.acm.org/>
<https://dl.acm.org/citation.cfm?id=3173574&picked=prox>

6

Example: Selecting a IEEE VR paper

1- Follow the link:

<http://ieeexplore.ieee.org/xpl/mostRecentIssue.jsp?punumber=7889402>



2- Browse the titles and select a few papers that you might like to read

(you must be at the campus or connected by VPN)

7

Example: Selecting a IEEE VR paper

- N. Chaconas, T. Höllerer, "Specimen Box: An Evaluation of Bimanual Gestures on the Microsoft HoloLens", *2018 IEEE Conference on Virtual Reality and 3D User Interfaces (IEEE VR)*, pp. 1-8
DOI: 10.1109/VR.2018.8446320



9

Presentation Guidelines - contents

- Presentations must:
 - Include in the 1st slide:
 - The complete reference of the paper (authors, title, publication, date, pages)
 - Name, number, and study program of the presenter
 - Name of the course and date of presentation
 - Explain the choice of this paper
 - Make an introduction and contextualization of the problem
 - Present the main aspects (methods, results, ...) addressed in the paper
 - Present the most important conclusions (also in the presenter's opinion)
 - Include all the bibliography and sites used to prepare the presentation (last slide)

11

Example: Selecting a IEEE VR paper

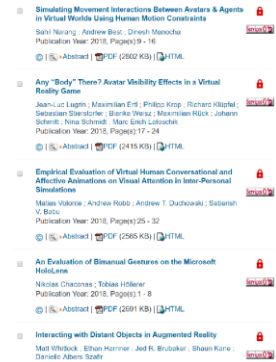
3- Select each paper by its title (check if it has >=8 pages)

4- Read the abstract

5- If interested download the PDF

6- Consider several papers and read them before choosing the preferred one

7- Get the complete reference: Authors, title, conference proceedings, pages, and doi



8

Paper Selection

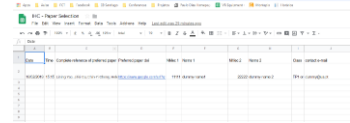
7- Select a date via doodle (links available in Moodle)

<https://doodle.com/poll/c4us5yh7gakiwy5g>
<https://doodle.com/poll/u6yfsu2skd6qvnug>



8- Express your preference through the form:

https://docs.google.com/spreadsheets/d/1T4hqbubnSd_XHdE5wUWb1lu346L4g_dLmqEVeJ8mJU/edit#gid=0



10

Presentations Guidelines

- Presentations must:
 - Last for **15 minutes** (maximum)
 - Have ~15 *slides*
- Slides must:
 - Be in English, terse and coherent
 - Be numbered (except for the first one)
 - Not use too much text, too many colors, animations, complex backgrounds, etc.
 - Include figures, graphics, videos, demos, etc., if suitable

12

Presenters



- During the presentation, must:
 - use a formal, correct and accurate language
 - speak clearly, fluently and enthusiastically
 - Look at the audience and have a correct stance/ attitude
 - Do not exceed given time
- Must send the presentations by email to bss@ua.pt before the lecture (in .ppt or .pdf)

13

13

Assessment



- Presentations will be evaluated:
 - By the course coordinator at the end of the semester
 - By all the students attending the presentation, after each presentation, via secret voting
- Using the following scale:
 - Very good – 18
 - Good – 15
 - Sufficient – 12
 - Insufficient - 8
- Taking into consideration:
 - Organization and clarity of the slides
 - Bibliography
 - Presentation (motivation, clarity and attitude)
 - Answers to the questions
 - Exceeded time?



14

14