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Fundamentos de Programação

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- Boolean expressions
 - The bool type
 - Relational operators
 - Logical operators
 - Properties
- Conditional execution
 - If statement
 - If-else
 - If-elif-else

- **A boolean expression is an expression that is either true or false.**

```
>>> n = 5          # this IS NOT a boolean expression!
>>> n == 5         # this IS a boolean expression!
True
>>> 6 == n         # this is another boolean expression.
False
```

- True and False are special values that belong to the type bool.
- Boolean values may be stored in variables.

```
>>> isEven = n%2==0
```

- May be converted to string.

```
>>> str(isEven)
'False'
```

- Or to integer.

```
>>> int(False)    # 0
>>> int(True)     # 1
```

Null and empty values convert to False:

```
>>> bool(0)        # False
>>> bool(0.0)      # False
>>> bool('')       # False
>>> bool([])       # False
```

Other values convert to True:

```
>>> bool(1)        # True
>>> bool('False')  # True (surprise!)
>>> bool([False])  # True (surprise?)
```



- **Relational operators** produce boolean results:

```
x == y      # x is equal to y
x != y      # x is not equal to y
x > y       # x is greater than y
x < y       # x is less than y
x >= y      # x is greater than or equal to y
x <= y      # x is less than or equal to y
x < y < z   # x is less than y and y is less than z (cool!)
```

- There are three **logical operators**: and, or, not.

```
x>=0 and x<10      # x is between 0 and 10 (exclusive)
0<=x and x<10      # same thing
x==0 or not isEven and y/x>1
```

- Remember these properties:

$x == y$	\Leftrightarrow	$\text{not } x != y$	\Leftrightarrow	$y == x$
$x != y$	\Leftrightarrow	$\text{not } x == y$	\Leftrightarrow	$y != x$
$x > y$	\Leftrightarrow	$\text{not } x \leq y$	\Leftrightarrow	$y < x$
$x \leq y$	\Leftrightarrow	$\text{not } x > y$	\Leftrightarrow	$y \geq x$
$\text{not } (\text{not } A)$	\Leftrightarrow	A		
$\text{not } (A \text{ and } B)$	\Leftrightarrow	$(\text{not } A) \text{ or } (\text{not } B)$		
$\text{not } (A \text{ or } B)$	\Leftrightarrow	$(\text{not } A) \text{ and } (\text{not } B)$		

- And these (but beware of *short-circuit evaluation**):

$A \text{ or } B$	\Leftrightarrow	$B \text{ or } A$
$A \text{ and } B$	\Leftrightarrow	$B \text{ and } A$
$A \text{ or } (B \text{ and } C)$	\Leftrightarrow	$(A \text{ or } B) \text{ and } (A \text{ or } C)$
$A \text{ and } (B \text{ or } C)$	\Leftrightarrow	$(A \text{ and } B) \text{ or } (A \text{ and } C)$

- Arithmetic > relational > not > and > or.

$x \leq 1 + 2 * y ** 3$ or $n \neq 0$ and not $1/n \leq y$

$(x \leq 1 + 2 * y ** 3)$ or $(n \neq 0$ and not $1/n \leq y)$

$(x \leq (1 + 2 * y ** 3))$ or $((n \neq 0)$ and $(\text{not } 1/n \leq y))$

$(x \leq (1 + (2 * y ** 3)))$ or $((n \neq 0)$ and $(\text{not } (1/n \leq y)))$

$(x \leq (1 + (2 * (y ** 3))))$ or $((n \neq 0)$ and $(\text{not } ((1/n) \leq y)))$

- Operators `and` and `or` only evaluate the second operand if needed!

`X and Y` # if X is false then X, otherwise Y

`X or Y` # if X is true then X, otherwise Y

- This is called **short-circuit evaluation**.
- It can be very useful:

`1/n>2 and n!=0` # `ZeroDivisionError` if `n==0`

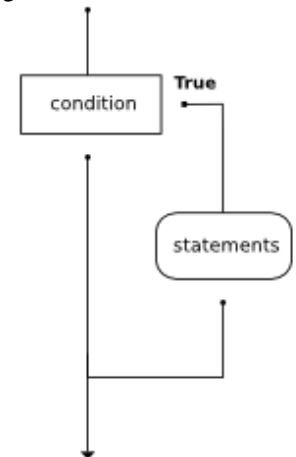
`n!=0 and 1/n>2` # False if `n==0`, `1/n` not evaluated

`n==0 or 3/n<4` # True if `n==0`, `3/n` not evaluated

- But remember:
 - Commutative and distributive properties may not be valid!

- **Conditional statements** allow the program to check conditions and change its behavior accordingly.
- The simplest form is the `if` statement:

```
if condition:  
    statements  
...
```



- The expression after `if` is the *condition*.
- **Warning:** The condition may have any type, but is implicitly converted to `bool`. (This may be **surprising!**)
- The indented suite of statements gets executed if the condition is true. If not, execution continues after the indented statements.
- The suite can have one or more statements.

Conditional execution (2)

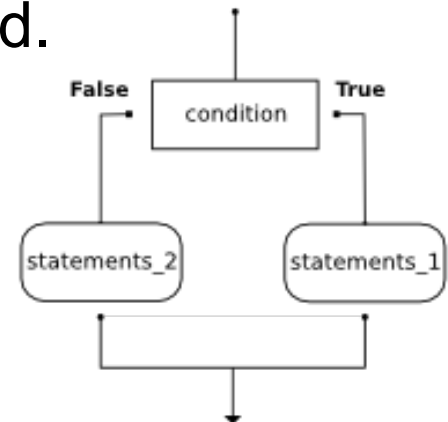


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- A second form of the `if` statement is alternative execution, in which there are two possibilities and the condition determines which one gets executed.

```
if x%2 == 0:  
    print('x is even')  
else:  
    print('x is odd')
```



- Sometimes there are more than two possibilities and we need more than two branches (chained conditional).

```
if x < y:  
    print('x is less than y')  
elif x > y:  
    print('x is greater than y')  
else:  
    print('x and y are equal')
```

- One conditional can also be nested within another.

```
if x == y:
    print('x and y are equal')
else:
    if x < y:
        print('x is less than y')
    else:
        print('x is greater than y')
```

- Although the indentation makes the structure apparent, deeply nested conditionals become difficult to read.
- If possible, use boolean properties and code transformations to simplify nested conditional statements.

- Transformations may simplify the code.

```
if Cond1:
    if Cond2:
        Suite1
    else:
        Suite2
else:
    Suite3
```

```
if not Cond1:
    Suite3
else:
    if Cond2:
        Suite1
    else:
        Suite2
```

```
if not Cond1:
    Suite3
elif Cond2:
    Suite1
else:
    Suite2
```

Conditional expression



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- Python also includes a conditional expression, based on a ternary operator:

```
expression1 if condition else expression2
```

- Uses keywords **if** and **else**, but it's not a statement!
- The condition is evaluated first.
- If true, then expression1 is evaluated and is the result.
- If false, then expression2 is evaluated and is the result.

```
n = int(input("number? "))  
msg = "odd" if n%2!=0 else "even"  
print(n, "is", msg)
```