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[LinkedIn](#)



[GitHub](#)



[Personal Website](#)

TOMÁŠ LAJDA

ABOUT ME

[Aspiring Software Developer](#) | [Web Developer](#)
| [Software Engineering Student at Brno University of Technology](#) | [Second Year](#)

[About Me](#)

Software Engineering student at Brno University of Technology with a passion for low-level programming, robotics, and IoT. I enjoy building efficient systems and exploring both software and hardware development. I also work with React and TypeScript to create web applications. Check out my latest work on [GitHub](#) or visit my [website](#) for more details.

[Skills](#)

Proficient in React, TypeScript, and C/C++ programming. Check out my projects on my [personal website](#)!

[Let's Connect](#)

I'm looking forward to chat with fellow developers and tech enthusiasts. Feel free to reach out for discussions or collaboration opportunities.

EXPERIENCE

[Game developer](#) | [Inlogic Software \(7 months\)](#)

- Developed and tested games using JavaScript
- Collaborated with a team to design and implement game mechanics

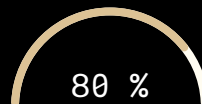
SKILLS



Learning
new skills



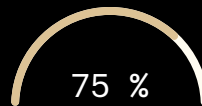
Teamwork



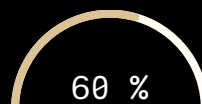
Programming



C/C++



Web
development



Linux

EDUCATION

[Bachelor Degree \(2023 - 2026\)](#)

VUT FIT Brno

Taltech Tallinn (exchange)