

# TOMÁS PICA

## SKILLS

Java · Kotlin · C (programming language) ·  
Leadership · Empathy · Initiative ·  
Creativity · Enthusiasm · Persuasion

## PROJECTS

### DeisiWorldMeter

03/2024 - Present (05/2024)

Coded a software program about world statistics with Java in IntelliJ based on reading big files of countries, cities and population information

### Battleship (Game)



11/2023 - 01/2024

Developed a Battleship game project with Kotlin in IntelliJ

## LANGUAGES

Portuguese	Native	
English	Advanced	

## INTERESTS

-  **Editing videos and photos**
  - Leader in the creation of videos for my high school class
  - Took a workshop about editing and using DaVinci Resolve
-  **Video-games, Chess and other sports**
  - Competed in two local chess tournaments and placed 3rd and 2nd in my age category
  - Practiced taekwondo, swimming and futsal

## Computing Engineering Student

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## ABOUT ME

A 1st year computer engineering student with 150+ hours total of coding in Java and Kotlin combined and as well as 30+ hours in C, which suits a Junior Developer position.

Technology enthusiast who wants to learn everything it has to offer.

Very competitive person that does everything possible to stand out in the field and excel in everyday life.

## EXPERIENCE

Installation of Drywall 07/2022 - 08/2022

Family Business Portugal

- Totaled 300+ hours of working and a company productivity increase of 80%
- Interacted with over 10 clients and other construction workers
- Assembled more than 6 metal structures in house ceilings
- Applied 200+ meters of thermal and acoustic insulation
- Placed 30+ plasterboard sheets across ceilings

## EDUCATION

Computing Engineering Bachelor 09/2023 - Present




Universidade Lusófona de Humanidades e Tecnologias

- Played the role of class representative during my 1st year of university
- Played part in a coding competition called "Cody" on TecWeb 2024
- Engaged in TecWeb 2024 for a whole week

## CERTIFICATIONS

<b>ISCTE Summer School - 2nd Edition</b>	<b>Stratesys's Day</b>
Participated in the 2nd Edition of ISCTE's Summer School from July 10 to July 14 of 2023	Attended to a session held by Stratesys on March 5 of 2024

## ACHIEVEMENTS

-  **1st Place on Psychology Contest**  
Won a team contest about Psychology on my last year (12th) of high school
-  **Developed my first ever video-game**  
Achieved my lifetime goal of coding a game, which was Battleship
-  **Creative Coding Contender**  
Competed in Cody coding competition, showcasing programming prowess