

# Tomáš Javorský

### About Me

I'm an IT developer interested in solving problems with software. In the past, I have worked in different IT fields, but I currently focus on front end development in React and its ecosystem. I have received a Master's degree in Computer Science, however, most of my skills are self taught. I am a fast learner and my proficiency in various programming fields together with skill in 2D and 3D graphical software makes me a very versatile asset to any team.

## Education

Master's degree in Service Science, Management, and Engineering Faculty of Informatics Masaryk University - 2018 Thesis: Body Transfer Illusion in VR - https://is.muni.cz/th/y73cq/

## Experience

## **React Developer at QEST**

Coding front-end of upcoming web file manager in React, with Redux and Styled Components. Tested using Jest and React testing library 2019 - present - qest.cz

### **Full Stack Web Developer**

Designed and created frontend and backend of e-commerce web page for client as a freelancer.

2019 - bflex.herokuapp.com

## **Unity Dev at Powerplay Studio**

Created user interfaces for mobile game Ski Legends. Maintained Android codebase of other games from the company's portfolio. 2017 - 2019 - powerplay.studio/en/

#### **Android Dev at Reinto**

Developed front end of e-commerce apps for clients in native Android. 2016 - 2017 - reinto.cz

## Skills



React













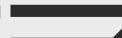






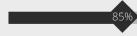






**English** 





## **Volunteering**

## **Preservation of enviroment**

Workcamps by IJGD, SIW and NICE Hann. Münden - Germany - 2006 Ameland - Holland - 2007 Gevelsberg - Germany - 2008 Shiiba - Japan - 2014

# Links



Reinto

/tomasjavorsky.github.io



/linkedin.com/in/tomasjavorsky

## **Contact Me**



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