Tomáš Javorský

About Me

I'm an IT developer focused on front end web development in React and Node.js ecosystem. In the past, I have worked in different IT fields, ranging from game deveopment in Unity, trough mobile application in native Android all the way to front end development in React. I have received a Master's degree in Computer Science, however, most of my skills are self taught. I am a fast learner and my proficiency in various programming fields together with skill in 2D and 3D graphical software makes me a very versatile asset to any team.

Education

Master's degree in Service Science, Management, and Engineering
Faculty of Informatics Masaryk University - 2018
Thesis: Body Transfer Illusion in VR - https://is.muni.cz/th/y73cq/

Experience

React Developer at COD8
Coding various Front-end web applications in React and mobile apps in React Native.
2021 - present - cod8.io

React Developer at Shipmonk
Coding front-end of fulfillment management web application in React, with Redux and Material UI.
2020 - 2020 - shipmonk.com

React Developer at QEST
Coding front-end of web file manager in React, with Redux and Styled Components. Tested using Jest and React testing library
2019 - 2020 - qest.cz

React + Node.js Developer
2019 - 2019

Unity Dev at Powerplay Studio
2017 - 2019 - powerplay.studio

Android Dev at Reinto
2016 - 2017 - reinto.cz

Skills

- React React Native
- Typescript
- Redux
- Jest + RTL
- Material UI
- C# / Unity
- Java / Android
- C / Cuda
- Git
- Photoshop

Language		
Slovak	🇸🇰	100%
English	🇬🇧	85%

Volunteering

Erasmus Student Network
Masaryk University - 2015 - 2017

Preservation of enviroment
Workcamps by IJGD, SIW and NICE
Hann. Münden - Germany - 2006
Ameland - Holland - 2007
Gevelsberg - Germany - 2008
Shiiba - Japan - 2014

Links

tomasjavorsky.github.io

linkedin.com/in/tomasjavorsky

Contact Me

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