A Model of a Random Walk with Varying Transition Probabilities

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Random walk

Definition

A man starts from a point O and walks I yards in a straight line; he then turns through any angle whatever and walks another I yards in a second straight line. He repeats this process n times. I require the probability that after these n stretches he is at a distance between r and $r + \delta r$ from his starting point, O.

[Karl Pearson: The problem of the random walk.(1905)]

Where is the drunken sailor?



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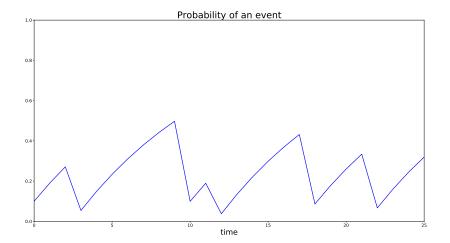
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Motivation - Random process with varying probability



Motivation

- Failure of a machine
 - repair after failure
 - preventive maintenance
- Occurrence of a disease
 - cure of the disease
 - prevention (i.e. lifestyle change)
- Development of sports match
 - goal scored, point achieved
 - period won

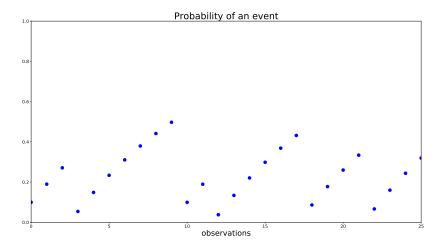
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- Random walk with memory based the on standard Bernoulli random walk
- Given starting probability p₀
- $X_t \in \{-1,1\}$ with $X_t \sim \text{Bernoulli}(p_{t-1})$
- Memory coefficient $\lambda \in (0, 1)$ affecting the development of probabilities p_t as

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Model application

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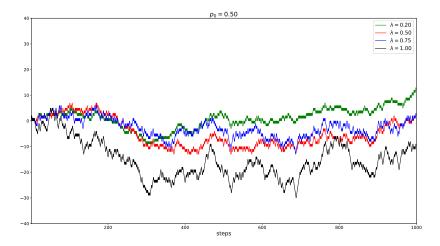
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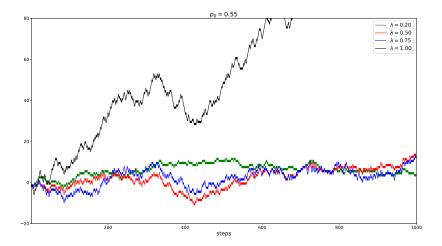
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Example - RW development



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Walk steps properties

$$EX_t = (2\lambda - 1)^{t-1}(2p_0 - 1)$$

$$\lim_{t\to+\infty} EX_t = 0$$

$$Var X_t = 1 - (2\lambda - 1)^{2(t-1)} (2p_0 - 1)^2$$

$$\lim_{t\to +\infty} Var X_t = 1$$

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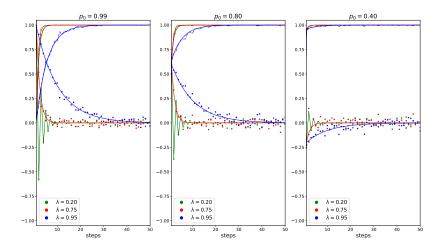
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Example - RW steps



Walk probabilities properties

$$EP_t = (2\lambda - 1)^t p_0 + \frac{1 - (2\lambda - 1)^t}{2}$$

$$\lim_{t\to+\infty} EP_t = \frac{1}{2}$$

$$Var P_t = (3\lambda^2 - 2\lambda)^t p_0^2 + \sum_{i=0}^{t-1} K(i; p_0, \lambda) (3\lambda^2 - 2\lambda)^{t-1-i} - k(t; p_0, \lambda)^2$$

$$\lim_{t \to +\infty} \operatorname{Var} P_t = \frac{\frac{1}{2}(1-\lambda^2)}{-3\lambda^2 + 2\lambda + 1} - \frac{1}{4}$$

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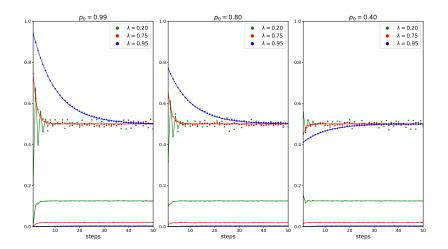
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Walk position properties

$$ES_t = S_0 + (2p_0 - 1)\frac{1 - (2\lambda - 1)^t}{2(1 - \lambda)}$$

$$\lim_{t\to+\infty} ES_t = S_0 + \frac{(2p_0-1)}{2(1-\lambda)}$$

$$Var S_t = t + 4 \sum_{i=0}^{t-1} \sigma(i; p_0, 0, \lambda) - a(t; p_0, \lambda)$$

$$\lim_{t\to +\infty} Var S_t = c_1(p_0,\lambda)t + c_2(p_0,\lambda)$$

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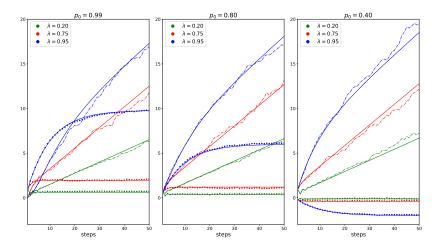
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Example - RW position



Success rewarding model

$$EX_t = 2p_0 - 1$$

 $Var X_t = 4p_0(1 - p_0)$

$$EP_t = p_0$$

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- ullet Two memory coefficients λ each affecting one direction of the walk
- Again two variants success punishing and success rewarding

$$X_{t-1} = 1 \rightarrow p_t = \lambda_0 p_{t-1}$$
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- 1. Find p_0
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- Results of tennis matches from February till May 2021 together with real life odds (both pre-match and in-play) provided by a bookmaker
- Data divided into training (February April) and testing (May) datasets
- p₀ estimated using the first set winning odds provided by the bookmaker
- Single lambda success rewarding model selected as best fit using AIC and training data

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Summary

- A specific model of a random walk with memory
- Model properties derived
- Possible applications in a set of real life scenarios
- Initial results show big potential of the model

Thank you.

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