

Writing Sound Asynchronous Code with Coroutines

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Old school: Callbacks

```
fetchData(url, (err, data) => {...})
```

```
fetchData(url1, (err, data1) => {  
  if (err !== null) {  
    console.error(err)  
  } else {  
    fetchMoreData(url2, (err, data) => {  
      if (err !== null) {  
        console.error(err)  
      } else {  
        fetchEvenMoreData(url3, (err, data) => {  
          if (err !== null) {  
            console.error(err)  
          } else {  
            // do something with data  
          }  
        })  
      }  
    })  
  }  
})  
})
```

Promises: Great Leap Forward

```
fetchData(url) .then ( (data) => ...)
```

```
let data1, data2, data3

fetchData(url1)
  .then((result) => {
    data1 = result
    return fetchMoreData(url2)
  })
  .then((result) => {
    data2 = result
    return fetchEvenMoreData(url3)
  })
  .then((result) => {
    data3 = result
    /* do something with data */
  }).catch((e) => {
    console.error(e)
  })
```

Super Great Leap Forward: Promises + async / await

```
async function main() {  
  try {  
    let data1 = await fetchData(url1)  
    let data2 = await fetchMoreData(url2)  
    let data3 = await fetchEvenMoreData(url3)  
  } catch (e) {  
    console.error(e)  
  }  
}
```

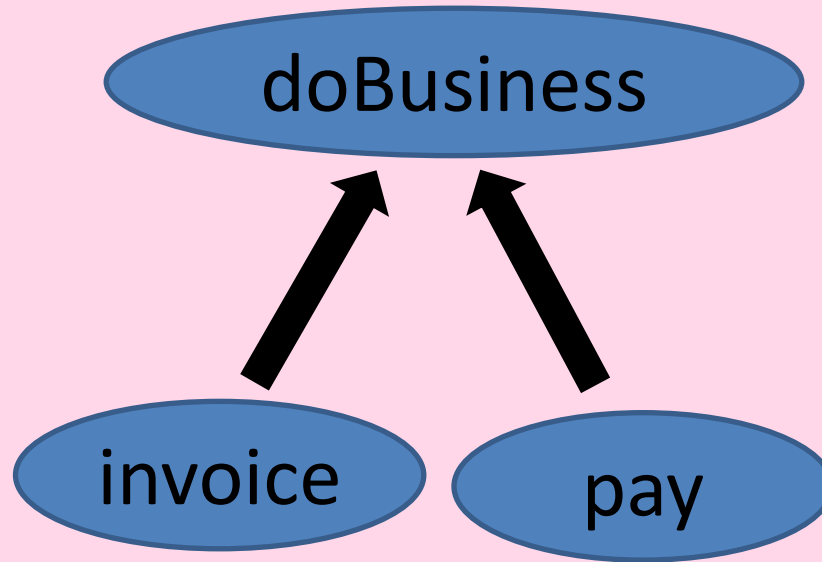


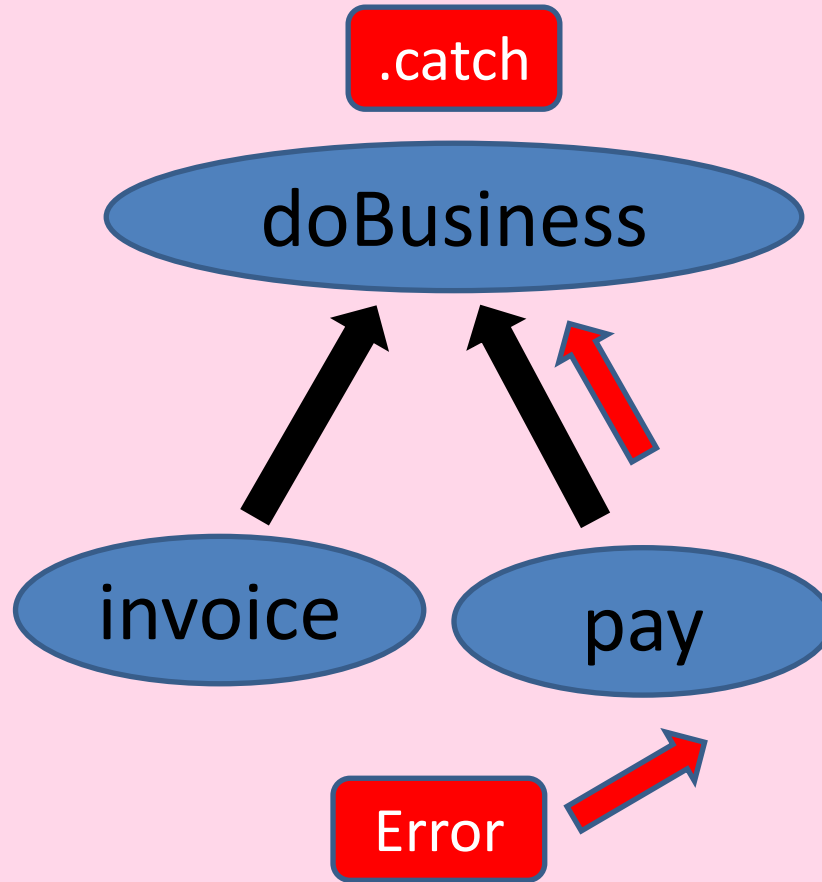
Alternative approaches

- Communicating Sequential Processes
 - aka CSP
 - js-csp, core.async in Clojure
- koa webserver
- co
- task.js
- redux-saga

yacol

- Yet Another COroutine Library
- <https://github.com/vacuumlabs/yacol>
- npm: yacol





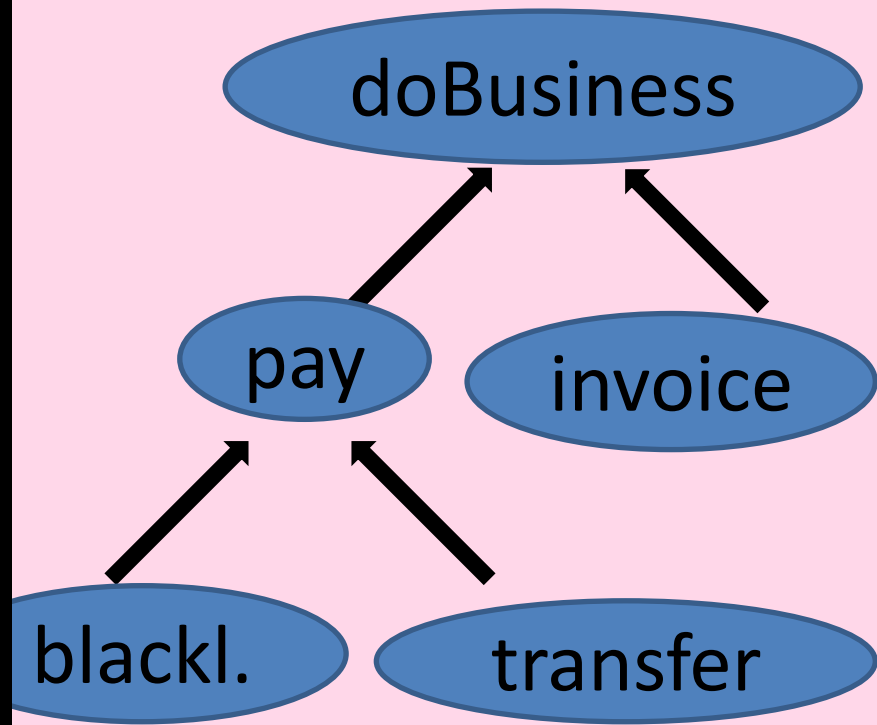
```
function* blacklistCheck() {
  console.log('do blacklist check')
}

function* transfer() {
  throw new Error('catch me!')
}

function* pay() {
  const isOk = yield run(blacklistCheck)
  if (isOk) {
    run(transfer)
  }
}

function* invoice() {
  console.log('preparing invoice')
}

function* doBusiness() {
  run(pay)
  run(invoice)
}
```



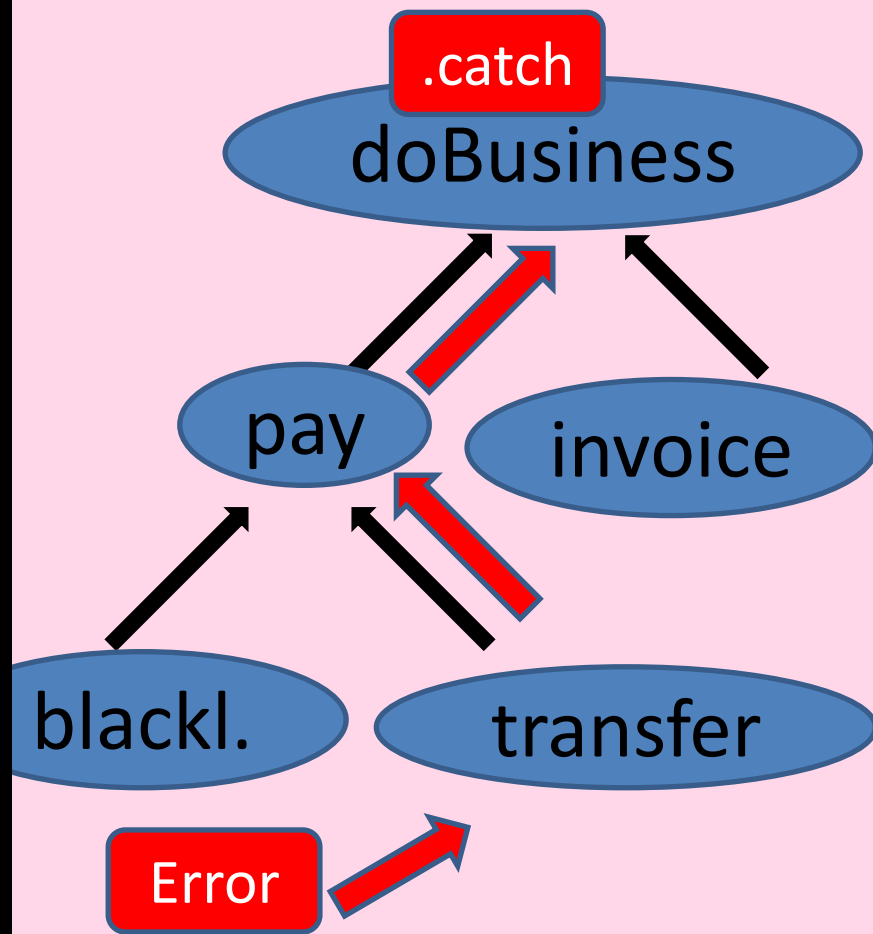
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  }
}

function* invoice() {
  console.log('preparing invoice')
}

function* doBusiness() {
  run(pay)
  run(invoice)
}
```



Explicit parent-child relationship, yay!

- Context (Dart zones, thanks Dart)
- Messaging (very simple, thanks js-csp)
- Plays nice with promises

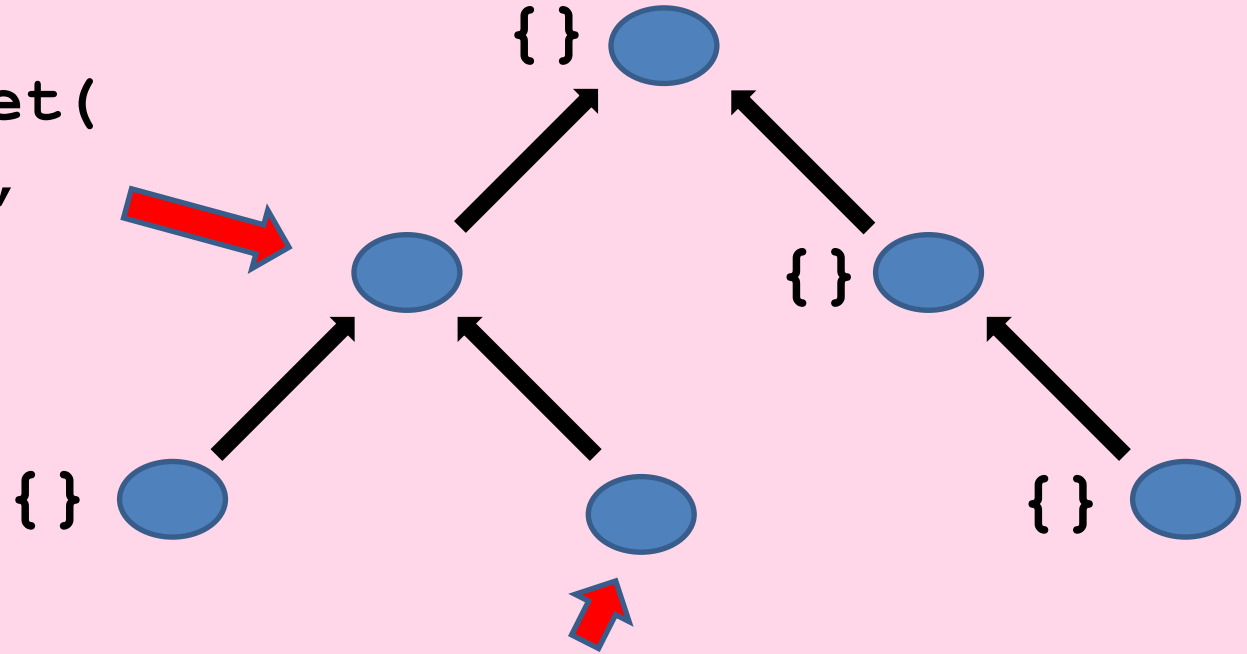
--- **TBI** ---

- Terminate
- Awesome stacktraces
- Inspect

Explicit parent-child relationship, yay!

- Context (Dart zones, thanks Dart)


```
context.set(  
    'hello',  
    'world'  
)
```



```
context.get('hello') === 'world'
```

Explicit parent-child relationship, yay!

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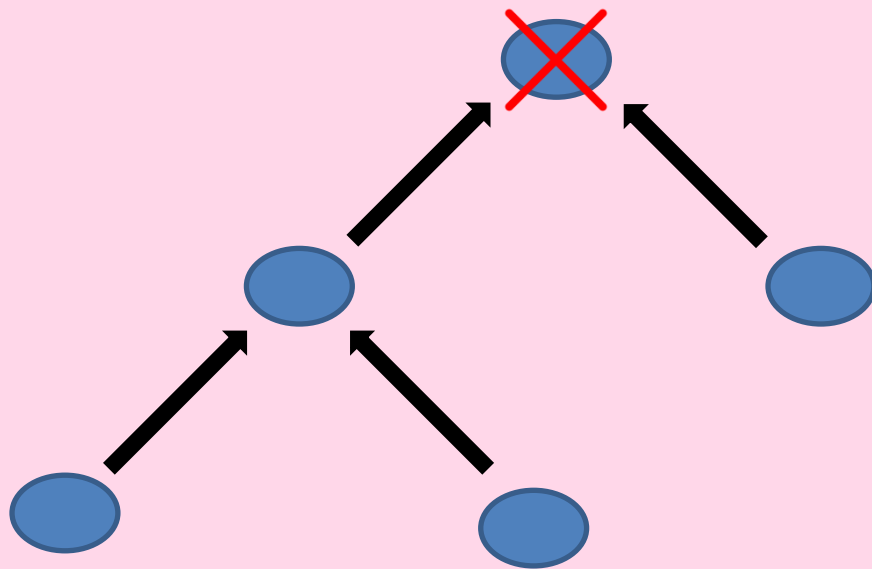
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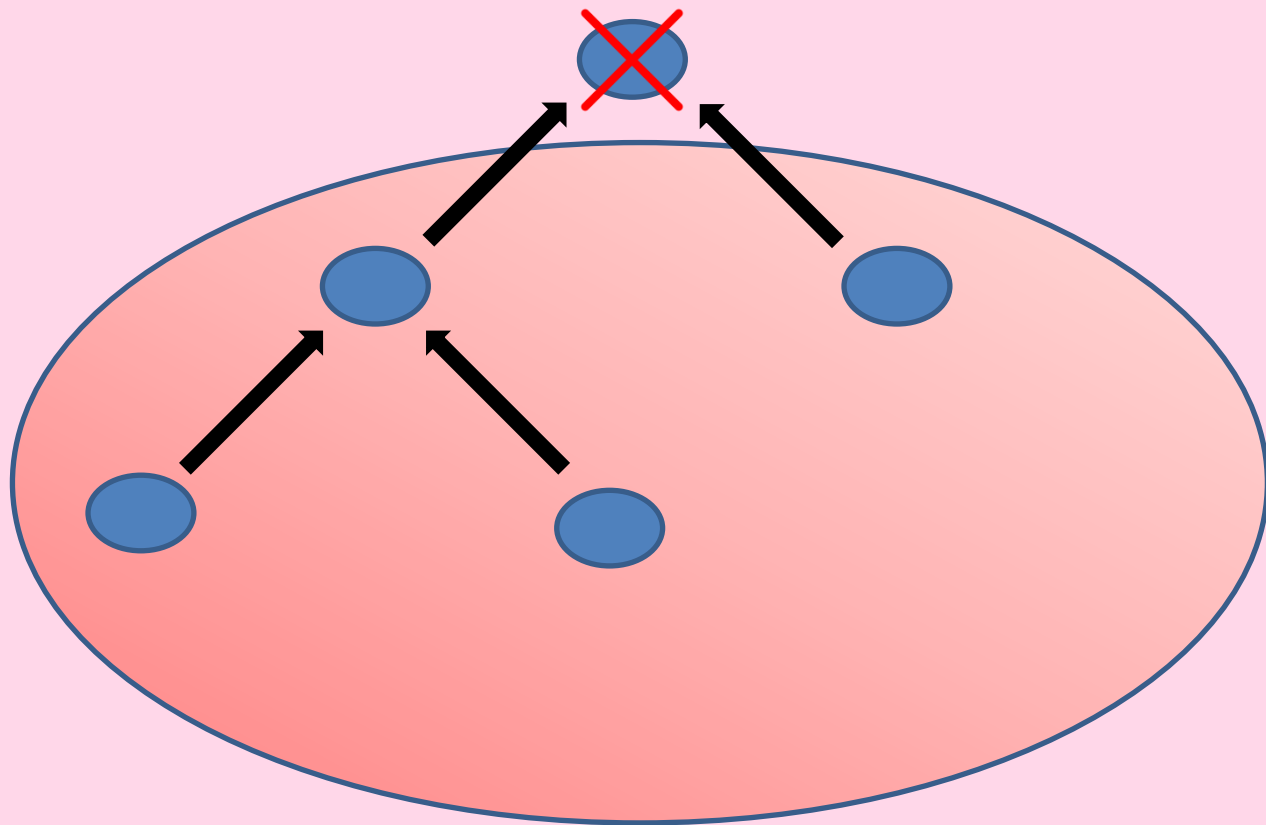
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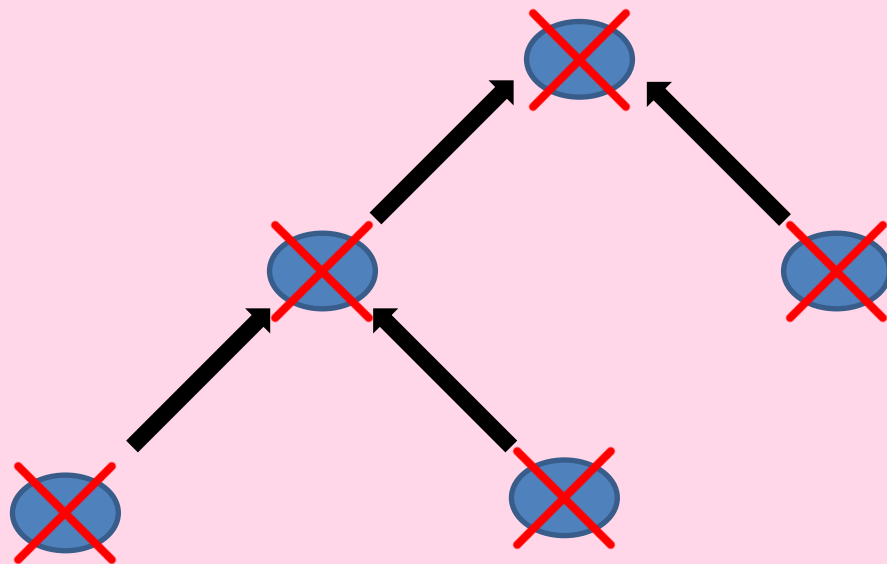
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Questions please?