

## ILifeCycle

- + ILifeCycle()=default
- + virtual ~ILifeCycle()  
()=default
- + ILifeCycle(const ILifeCycle &)=delete
- + ILifeCycle & operator=(const ILifeCycle &)  
=delete
- + ILifeCycle(ILifeCycle &&)=default
- + ILifeCycle & operator=(ILifeCycle &&)=default
- + virtual bool initialize()=0
- + virtual bool start()=0
- + virtual bool stop()=0
- + virtual bool isRunning()  
() const =0
- + virtual std::string  
getName() const =0



## dotnamecpp::discordbot ::DiscordBot

- + DiscordBot(ServiceContainer &services)
- + ~DiscordBot() override
- + void setStopRequestedCallback(std::function< void()> callback)
- + bool initialize() override
- + bool start() override
- + bool stop() override
- + bool isRunning() const  
override
- + std::string getName()  
() const override