dotnamecpp::utils::Result< T, E >

+ Result(const T &value)
+ Result(T &&value)
+ Result(const E &error)
+ Result(E &&error)
+ bool hasValue() const noexcept
+ operator bool() const noexcept
+ T & value() &
+ const T & value() const &
+ T && value() &&
+ E & error() &
  and 9 more...

< void, E >

dotnamecpp::utils::Result< void, E >

+ Result()
+ Result(const E &error)
+ Result(E &&error)
+ bool hasValue() const noexcept
+ operator bool() const noexcept
+ E & error() &
+ const E & error() const &
+ void & value() &
+ void * operator->()
+ void & operator*() &
+ void valueOr(U &&default Value) const &