ILifeCycle

+ ILifeCycle()=default

+ virtual ~ILifeCycle
  ()=default

+ ILifeCycle(const ILifeCycle
  &)=delete

+ ILifeCycle & operator
  =(const ILifeCycle &)
  =delete

+ ILifeCycle(ILifeCycle
  &&)=default

+ ILifeCycle & operator
  =(ILifeCycle &&)=default

+ virtual bool initialize()=0

+ virtual bool start()=0

+ virtual bool stop()=0

+ virtual bool isRunning
  () const =0

+ virtual std::string
  getName() const =0