dotnamecpp::rss::IRssService

+ virtual ~IRssService
  ()=default
+ virtual bool Initialize()=0
+ virtual int refetchRssFeeds()=0
+ virtual std::string
  listUrlsAsString()=0
+ virtual std::string
  listChannelUrlsAsString
  (uint64_t discordChannelId)=0
+ virtual RSSItem getRandom
  Item()=0
+ virtual size_t getItemCount
  () const =0
+ virtual bool addUrl
  (const std::string &url,
   long embeddedType, uint64
   _t discordChannelId)=0
+ virtual bool modUrl
  (const std::string &url,
   long embeddedType, uint64
   _t discordChannelId)=0
+ virtual bool remUrl
  (const std::string &url)=0

△

dotnamecpp::rss::RssManager

+ RssManager(std::shared
  _ptr< dotnamecpp::logging
  ::ILogger > logger, std::
  shared_ptr< dotnamecpp::assets
  ::IAssetManager > assetManager)
+ ~RssManager() override
+ bool Initialize() override
+ int refetchRssFeeds
  () override
+ bool addUrl(const std
  ::string &url, long embedded
  Type, uint64_t discordChannelId
  =0) override
+ bool modUrl(const std
  ::string &url, long embedded
  Type, uint64_t discordChannelId
  =0) override
+ bool remUrl(const std
  ::string &url) override
+ std::string listUrlsAsString
  () override
+ std::string listChannelUrls
  AsString(uint64_t discordChannel
  Id) override
+ RSSItem getRandomItem
  () override
+ size_t getItemCount
  () const override