

ILifeCycle

- + ILifeCycle()=default
- + virtual ~ILifeCycle()
()=default
- + ILifeCycle(const ILifeCycle&)=delete
- + ILifeCycle & operator=(const ILifeCycle &)
=delete
- + ILifeCycle(ILifeCycle&&)=default
- + ILifeCycle & operator=(ILifeCycle &&)=default
- + virtual bool initialize()=0
- + virtual bool start()=0
- + virtual bool stop()=0
- + virtual bool isRunning()
const =0
- + virtual std::string
getName() const =0



dotnamecpp::discordbot ::DiscordBot

- + DiscordBot(ServiceContainer &services)
- + ~DiscordBot() override
- + bool initialize() override
- + bool start() override
- + bool stop() override
- + bool isRunning() const
override
- + std::string getName()
const override