

dotnamecpp::rss::IRssService

```
+ virtual ~IRssService  
()=default  
+ virtual bool Initialize()=0  
+ virtual int refetchRssFeeds()=0  
+ virtual std::string  
listUrlsAsString()=0  
+ virtual RSSItem getRandom  
Item()=0  
+ virtual RSSItem getRandom  
ItemMatchingEmbedded(bool  
embedded)=0  
+ virtual size_t getItemCount  
() const =0  
+ virtual size_t getItemCount  
MatchingEmbedded(bool embedded)  
const =0  
+ virtual bool addUrl  
(const std::string &url,  
bool embedded, uint64  
_t discordChannelId)=0  
+ virtual bool modUrl  
(const std::string &url,  
bool embedded, uint64  
_t discordChannelId)=0  
+ virtual bool remUrl  
(const std::string &url)=0
```



dotnamecpp::rss::RssManager

```
+ RssManager(std::shared  
_ptr< dotnamecpp::logging  
::ILogger > logger, std::  
shared_ptr< dotnamecpp::assets  
::IAssetManager > assetManager)  
+ ~RssManager() override  
+ bool Initialize() override  
+ int refetchRssFeeds  
() override  
+ bool addUrl(const std  
::string &url, bool embedded,  
uint64_t discordChannelId  
=0) override  
+ bool modUrl(const std  
::string &url, bool embedded,  
uint64_t discordChannelId  
=0) override  
+ bool remUrl(const std  
::string &url) override  
+ std::string listUrlsAsString  
() override  
+ RSSItem getRandomItem  
() override  
+ RSSItem getRandomItemMatching  
Embedded(bool embedded) override  
+ size_t getItemCount  
() const override  
+ size_t getItemCountMatching  
Embedded(bool embedded)  
const override
```