

ILifeCycle

- + ILifeCycle()=default
- + virtual ~ILifeCycle()=default
- + ILifeCycle(const ILifeCycle &)=delete
- + ILifeCycle & operator =(const ILifeCycle &) =delete
- + ILifeCycle(ILifeCycle &&)=default
- + ILifeCycle & operator =(ILifeCycle &&)=default
- + virtual bool initialize()=0
- + virtual bool start()=0
- + virtual bool stop()=0
- + virtual bool isRunning() const =0
- + virtual std::string getName() const =0



dotnamecpp::discordbot::DiscordBot

- + DiscordBot(ServiceContainer &services)
- + ~DiscordBot() override
- + bool initialize() override
- + bool start() override
- + bool stop() override
- + bool isRunning() const override
- + std::string getName() const override