

dotnamecpp::utils:: IFileReader

- + virtual ~IFileReader
()=default
- + virtual Result< std
::string, FileError
> read(const std::filesystem
::path &filePath) const =0
- + virtual Result< std
::vector< uint8_t >,
FileError > readBytes
(const std::filesystem
::path &filePath) const =0
- + virtual Result< std
::vector< std::string
>, FileError > readLines
(const std::filesystem::path
&filePath) const =0
- + virtual bool exists
(const std::filesystem
::path &filePath) const =0
- + virtual Result< std
::uintmax_t, FileError
> getSize(const std::
filesystem::path &filePath)
const =0