## dotnamecpp::rss::IRssService
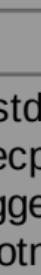
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+ virtual ~IRssService
  ()=default
+ virtual bool Initialize()=0
+ virtual int refetchRssFeeds()=0
+ virtual std::string
  listUrlsAsString()=0
+ virtual RSSItem getRandom
  Item()=0
+ virtual RSSItem getRandom
  ItemMatchingEmbedded(bool
  embedded)=0
+ virtual size_t getItemCount
  () const =0
+ virtual size_t getItemCount
  MatchingEmbedded(bool embedded)
  const =0
+ virtual bool addUrl
  (const std::string &url,
  bool embedded, uint64
  _t discordChannelId)=0
+ virtual bool modUrl
  (const std::string &url,
  bool embedded, uint64
  _t discordChannelId)=0
+ virtual bool remUrl
  (const std::string &url)=0

## dotnamecpp::rss::RssManager

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+ RssManager(std::shared
  _ptr< dotnamecpp::logging
  ::ILogger > logger, std::
  shared_ptr< dotnamecpp::assets
  ::IAssetManager > assetManager)
+ ~RssManager() override
+ bool Initialize() override
+ int refetchRssFeeds
  () override
+ bool addUrl(const std
  ::string &url, bool embedded,
  uint64_t discordChannelId
  =0) override
+ bool modUrl(const std
  ::string &url, bool embedded,
  uint64_t discordChannelId
  =0) override
+ bool remUrl(const std
  ::string &url) override
+ std::string listUrlsAsString
  () override
+ RSSItem getRandomItem
  () override
+ RSSItem getRandomItemMatching
  Embedded(bool embedded) override
+ size_t getItemCount
  () const override
+ size_t getItemCountMatching
  Embedded(bool embedded)
  const override