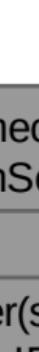


dotnamecpp::utils:: IJsonSerializer

- + virtual ~IJsonSerializer
()=default
- + virtual Result< nlohmann
::json, JsonError > loadFromFile
(const std::filesystem::path
&filePath) const =0
- + virtual Result< void,
JsonError > saveToFile
(const std::filesystem
::path &filePath, const
nlohmann::json &jsonData,
int indent=2) const =0
- + virtual Result< nlohmann
::json, JsonError > parse
(const std::string &jsonString)
const =0
- + virtual Result< std
::string, JsonError
> toString(const nlohmann
::json &jsonData, int indent
=2) const =0



dotnamecpp::utils:: JsonSerializer

- + JsonSerializer(std
::shared_ptr< IFileReader
> fileReader, std::shared
_ptr< I FileWriter > fileWriter)
- + JsonSerializer(const
JsonSerializer &)=delete
- + JsonSerializer & operator
=(const JsonSerializer
&)=delete
- + JsonSerializer(JsonSerializer
&&)=delete
- + JsonSerializer & operator
=(JsonSerializer &&)=delete
- + ~JsonSerializer()
override=default
- + Result< nlohmann::json,
JsonError > loadFromFile
(const std::filesystem::path
&filePath) const override
- + Result< void, JsonError
> saveToFile(const std
::filesystem::path &filePath,
const nlohmann::json &jsonData,
int indent=2) const override
- + Result< nlohmann::json,
JsonError > parse(const
std::string &jsonString)
const override
- + Result< std::string,
JsonError > toString
(const nlohmann::json
&jsonData, int indent
=2) const override