dotnamecpp::utils::Result< T, E >

+ Result(const T &value)

+ Result(T &&value)

+ Result(const E &error)

+ Result(E &&error)

+ bool hasValue() const noexcept

+ operator bool() const noexcept

+ T & value() &

+ const T & value() const &

+ T && value() &&

+ E & error() &

and 9 more...