

dotnamecpp::emoji::  
Emoji

- + std::map< std::u32string,  
EmojiMap > emojiMap\_
- + Emoji(const UtilsFactory  
::AppComponents &utilsComponents)
- + ~Emoji()
- + std::string getEmoji()
- + std::string getEmoji  
(char32\_t \*code, size  
\_t totalCodePoints)
- + std::string getEmoji  
(int32\_t \*code, size  
\_t totalCodePoints)
- + void emojiChainTest()
- + void initMemory()