

dotnamecpp::v1::EmojiModuleLib

+ std::unique\_ptr< dotnamecpp  
::emoji::Emoji > emoji\_

+ EmojiModuleLib(const  
UtilsFactory::AppComponents  
&utilsComponents)

+ ~EmojiModuleLib()

+ EmojiModuleLib(const  
EmojiModuleLib &other)  
=delete

+ EmojiModuleLib & operator  
=(const EmojiModuleLib  
&other)=delete

+ EmojiModuleLib(EmojiModule  
Lib &&other)=delete

+ EmojiModuleLib & operator  
=(EmojiModuleLib &&other)  
=delete

+ bool isInitialized  
() const noexcept

+ const std::shared\_ptr  
< dotnamecpp::assets  
::IAssetManager > & getAsset  
Manager() const noexcept

+ std::string getRandomEmoji  
() const

+ std::string getEmoji  
() const

+ std::string getEmoji  
(char32\_t \*code, size  
\_t totalCodePoints) const

+ std::string getEmoji  
(int32\_t \*code, size  
\_t totalCodePoints) const