

dotnamecpp::emoji:: Emoji

- + std::map< std::u32string,
EmojiMap > emojiMap_
- + Emoji(const UtilsFactory
::AppComponents &utilsComponents)
- + ~Emoji()
- + std::string getEmoji()
- + std::string getEmoji
(char32_t *code, size
_t totalCodePoints)
- + std::string getEmoji
(int32_t *code, size
_t totalCodePoints)
- + void emojiChainTest()
- + void initMemory()