dotnamecpp::emoji:: Emoji

+ std::map< std::u32string, EmojiMap > emojiMap_

+ Emoji(const UtilsFactory ::AppComponents &utilsComponents)

+ ~Emoji()

+ std::string getRandomEmoji()

+ std::string getEmoji()

+ std::string getEmoji (char32_t *code, size _t totalCodePoints)

+ std::string getEmoji (int32_t *code, size _t totalCodePoints)

+ void emojiChainTest()

+ void initMemory()