

nixoncpp::utils::IFileReader
<ul style="list-style-type: none"> + virtual ~IFileReader ()=default + virtual Result< std ::string, FileError > read(const std::filesystem ::path &filePath) const =0 + virtual Result< std ::vector< uint8_t >, FileError > readBytes (const std::filesystem ::path &filePath) const =0 + virtual Result< std ::vector< std::string >, FileError > readLines (const std::filesystem::path &filePath) const =0 + virtual bool exists (const std::filesystem ::path &filePath) const =0 + virtual Result< std ::uintmax_t, FileError > getSize(const std:: filesystem::path &filePath) const =0



nixoncpp::utils::FileReader
<ul style="list-style-type: none"> + FileReader()=default + FileReader(const FileReader &)=delete + FileReader & operator =(const FileReader &) =delete + FileReader(FileReader &&)=delete + FileReader & operator =(FileReader &&)=delete + ~FileReader() override =default + Result< std::string, FileError > read(const std::filesystem::path &filePath) const override + Result< std::vector < uint8_t >, FileError > readBytes(const std ::filesystem::path &filePath) const override + Result< std::vector < std::string >, FileError > readLines(const std:: filesystem::path &filePath) const override + bool exists(const std ::filesystem::path &filePath) const override + Result< std::uintmax _t, FileError > getSize (const std::filesystem ::path &filePath) const override