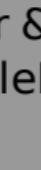


nixoncpp::utils::I.FileReader

```
+ virtual ~I.FileReader  
()=default  
+ virtual Result< std  
::string, FileError  
> read(const std::filesystem  
::path &filePath) const =0  
+ virtual Result< std  
::vector< uint8_t >,  
FileError > readBytes  
(const std::filesystem  
::path &filePath) const =0  
+ virtual Result< std  
::vector< std::string  
>, FileError > readLines  
(const std::filesystem::path  
&filePath) const =0  
+ virtual bool exists  
(const std::filesystem  
::path &filePath) const =0  
+ virtual Result< std  
::uintmax_t, FileError  
> getSize(const std::  
filesystem::path &filePath)  
const =0
```



nixoncpp::utils::FileReader

```
+ FileReader()=default  
+ FileReader(const FileReader  
&)=delete  
+ FileReader & operator  
=(const FileReader &)  
=delete  
+ FileReader(FileReader  
&&)=delete  
+ FileReader & operator  
=(FileReader &&)=delete  
+ ~FileReader() override  
=default  
+ Result< std::string,  
FileError > read(const  
std::filesystem::path  
&filePath) const override  
+ Result< std::vector  
< uint8_t >, FileError  
> readBytes(const std  
::filesystem::path &filePath)  
const override  
+ Result< std::vector  
< std::string >, FileError  
> readLines(const std::  
filesystem::path &filePath)  
const override  
+ bool exists(const std  
::filesystem::path &filePath)  
const override  
+ Result< std::uintmax  
_t, FileError > getSize  
(const std::filesystem  
::path &filePath) const  
override
```