

nixoncpp::utils::ICustomStringsLoader

- + virtual ~ICustomStringsLoader ()=default
- + virtual Result< nlohmann::json, JsonError > load() const =0
- + virtual std::optional< std::string > getPath(const std::string &id) const =0
- + virtual std::optional< std::string > getCustomKey(const std::string &id, const std::string &key) const =0
- + virtual std::optional< std::string > getLocalizedString(const std::string &id, const std::string &locale = "en") const =0



nixoncpp::utils::CustomStringsLoader

- + CustomStringsLoader(std::shared_ptr< IAssetManager > assetManager, std::shared_ptr< IJsonSerializer > jsonSerializer, std::string filename="customstrings.json")
- + CustomStringsLoader(const CustomStringsLoader &)=delete
- + CustomStringsLoader & operator=(const CustomStringsLoader &)=delete
- + CustomStringsLoader(CustomStringsLoader &&)=delete
- + CustomStringsLoader & operator=(CustomStringsLoader &&)=delete
- + ~CustomStringsLoader() override=default
- + Result< nlohmann::json, JsonError > load() const override
- + std::optional< std::string > getPath(const std::string &id) const override
- + std::optional< std::string > getCustomKey(const std::string &id, const std::string &key) const override
- + std::optional< std::string > getLocalizedString(const std::string &id, const std::string &locale="en") const override