

nixoncpp::utils::ICustomStringsLoader

```
+ virtual ~ICustomStringsLoader()
()=default
+ virtual Result< nlohmann
::json, JsonError > load
() const =0
+ virtual std::optional
< std::string > getPath
(const std::string &id)
const =0
+ virtual std::optional
< std::string > getCustomKey
(const std::string &id, const
std::string &key) const =0
+ virtual std::optional
< std::string > getLocalizedString
(const std::string
&id, const std::string &locale
="en") const =0
```



nixoncpp::utils::CustomStringsLoader

```
+ CustomStringsLoader
(std::shared_ptr< IAssetManager
> assetManager, std::shared
_ptr< IJsonSerializer > jsonSerializer,
std::string filename="customstrings.json")
+ CustomStringsLoader
(const CustomStringsLoader
&)=delete
+ CustomStringsLoader
& operator=(const CustomStrings
Loader &)=delete
+ CustomStringsLoader
(CustomStringsLoader
&&)=delete
+ CustomStringsLoader
& operator=(CustomStrings
Loader &&)=delete
+ ~CustomStringsLoader
() override=default
+ Result< nlohmann::json,
JsonError > load() const
override
+ std::optional< std
::string > getPath(const
std::string &id) const
override
+ std::optional< std
::string > getCustomKey
(const std::string &id,
const std::string &key)
const override
+ std::optional< std
::string > getLocalizedString
(const std::string &id, const
std::string &locale="en") const override
```