

nixoncpp::utils::IPathResolver

- + virtual ~IPathResolver()

=default
- + virtual Result< std::filesystem::path, FileError > getAbsolutePath(const std::filesystem::path &path) const =0
- + virtual Result< std::filesystem::path, FileError > getCanonicalPath(const std::filesystem::path &path) const =0
- + virtual Result< std::filesystem::path, FileError > getRelativePath(const std::filesystem::path &target, const std::filesystem::path &base=std::filesystem::current_path()) const =0
- + virtual bool isAbsolute(const std::filesystem::path &path) const =0
- + virtual bool isRelative(const std::filesystem::path &path) const =0
- + virtual std::filesystem::path getParent(const std::filesystem::path &path) const =0
- + virtual std::string getFilename(const std::filesystem::path &path) const =0
- + virtual std::string getExtension(const std::filesystem::path &path) const =0
- + virtual std::string getStem(const std::filesystem::path &path) const =0
- + virtual std::filesystem::path join(const std::vector< std::string > &parts) const =0