nixoncpp::utils::UtilsFactory

+ static std::shared
  _ptr< IFileReader >
  createFileReader()

+ static std::shared
  _ptr< IFileWriter >
  createFileWriter()

+ static std::shared
  _ptr< IPathResolver
  > createPathResolver()

+ static std::shared
  _ptr< IDirectoryManager
  > createDirectoryManager()

+ static std::unique
  _ptr< IPlatformInfo
  > createPlatformInfo()

+ static std::unique
  _ptr< IPlatformInfo
  > createPlatformInfo
  (Platform platform)

+ static std::shared
  _ptr< IAssetManager
  > createAssetManager
  (const std::filesystem
  ::path &executablePath,
  const std::string &appName)

+ static std::shared
  _ptr< IJsonSerializer
  > createJsonSerializer()

+ static std::shared
  _ptr< ICustomStringsLoader
  > createCustomStringsLoader
  (const std::filesystem::path
  &executablePath, const std::
  string &appName)

+ static std::shared
  _ptr< IStringFormatter
  > createStringFormatter()

+ static std::shared
  _ptr< ILogger > createLogger
  (LoggerType type, const LoggerConfig
  &config)

+ static std::shared
  _ptr< ILogger > createDefault
  Logger()

+ static ApplicationContext
  createFullContext(const
  std::string &appName, const
  LoggerConfig &loggerConfig)

+ static ApplicationContext
  createCoreContext(const
  LoggerConfig &loggerConfig)

+ static ApplicationContext
  createBasicContext()