Tomas Oh

Education

California State University, Fullerton

Bachelor of Science in Computer Science, Minor in Mathematics

GPA: 3.95

Expected Graduation: December 2025

Relevant Coursework: Data Structures, Software Engineering, Operating Systems, Web Back-End Engineering

Experience

Data Science and AI/Robotics Research Assistant | Project ACCESS at CSUF

June 2024 - Aug 2024

- Completed a ten-week research program, attended data science and AI/robotics lectures, and collaborated with a team of three to build projects addressing emerging social justice issues
- Implemented fall-detection and emergency alerting functionalities for a Raspberry PI AI Vision Robot Car, utilizing YOLO v8 pose-detection model, SQLite to store owner information, and SMTB for text messaging
- Developed a machine learning model with NumPy, Pandas, and scikit-learn to predict salaries in the technology industry based on demographic data, using **70,000**+ responses from the Stack Overflow 2022 Developer Survey

Supplemental Instruction Leader | California State University, Fullerton

Jan 2024 - Present

- · Conducted weekly sessions to reinforce students' understanding of multivariable and vector calculus concepts
- Integrated interactive and collaborative study techniques to help improve problem-solving skills for complex topics
- Fostered active participation and peer discussion with 30+ students, resulting in a 10% average grade increase

Projects

vimaroo | SvelteKit, TypeScript, TailwindCSS, Supabase, Monaco, Vim

- Built a web application that allows users to practice Vim keybindings, featuring interactive, motion-focused tests
- Used Supabase and PostgreSQL for authentication, user management, and real-time user statistics storage
- Added editor customization settings integrated with the Monaco code editor (word wrap and font size)

go-blueprint | Go, Cobra CLI

• Melkeydev/go-blueprint

- Contributed to an open source CLI tool that spins up Go projects with popular frameworks (2.6k+ GitHub stars)
- ullet Implemented a flag that allows users to opt out from creating a git repository, resolving 16% of reported bugs

Skills

Programming: C, C++, Python, TypeScript/JavaScript, Go, Java, Rust, HTML/CSS, SQL

Web Development: Next.js, ReactJS, Node.js, Svelte/SvelteKit, FastAPI, NumPy, Pandas, scikit-learn, TailwindCSS

Services & Tooling: PostgreSQL, SQLite, MongoDB, Supabase, Firebase, AWS **Tools**: Git, Linux, Vim/Neovim, tmux, Jupyter Notebook, Postman, MS Office, Figma

Leadership

Open Source Software Team Lead | Association for Computing Machinery (ACM)

Aug 2024 - Present

- Led an open source software initiative within CSUF's largest computer science club, consisting of 60+ contributors
- Collaborated with fellow members to build 20+ open source projects that benefited the community, exposing students to
 multiple languages, technologies, and design patterns
- Advanced weekly workshops centered around open source development, inviting open source maintainers as guest speakers, ultimately increasing the number of attendees by 50% from previous years

Web Development Team Lead | FullyHacks 2025

July 2024 - Present

- Collaborated with a team of six to build the website for CSUF's 24-hour hackathon (400+ applicants, 10 sponsors in 2024)
- Implemented multiple pages and refactored Next.is and TypeScript codebase for a more consistent architecture
- · Delegated tasks to teammates, documented bugs and feature requests, and actively contributed to code reviews