

Exact Algorithms for NP-hard problems

Advanced Algorithms: Part 2, Lecture 4

Today

- Discuss Dynamic Programming homework assignment
- Dynamic Programming over a tree decomposition
 - Some practice with & properties of tree decompositions
 - Vertex cover over a tree decomposition
 - **Nice** tree decompositions (vertex cover)
 - Constructing a tree decomposition & clique tree

Woeginger, exercise 33: Scheduling with precedence constraints **and release times**

Given

- 1-machine, set J of n jobs, each with a length p_j *and a release time r_j*
- precedence constraints (partial order), i.e. i precedes j iff $i \rightarrow j$

Find

- non-preemptive schedule with completion times C_j for each job j
- obeying precedence constraints and release times, and with
- minimum sum of completion times $\sum_{j=1}^n C_j$

Q. Recursive formulation for optimal value for jobs S *without* release times?

$$\text{OPT}[S] = \min_{j \in \text{LAST}(S)} \{ \text{OPT}[S - \{j\}] + p(S) \}$$

where $\text{LAST}(S)$ is set of jobs in S without successor in S and $p(S) = \sum_{i \in S} p_i$.

Q. How to additionally deal with the release times?

Woeginger, exercise 33: Scheduling with precedence constraints **and release times**

without release times we had:

$$\text{OPT}[S] = \min_{j \in \text{LAST}(S)} \{ \text{OPT}[S - \{j\}] + p(S) \}$$

where $\text{LAST}(S)$ is set of jobs in S without successor in S and $p(S) = \sum_{i \in S} p_i$

with release times a job can be scheduled with a *gap* (wait until release):

- So completion time is not just sum of earlier processing times.
- Let $T[S]$ denote the completion time of optimally scheduling all jobs in S .

Q. Then $\text{OPT}[S] = \dots?$

$$\text{OPT}[S] = \min_{j \in \text{LAST}(S)} \{ \text{OPT}[S - \{j\}] + T[S] \}$$

Q. How to express $T[S]$ recursively?

Hint: it's the completion time of a job... which job? How to compute?

Woeginger, exercise 33: Scheduling with precedence constraints **and release times**

without release times we had:

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where $\text{LAST}(S)$ is set of jobs in S without successor in S and $p(S) = \sum_{i \in S} p_i$

with release times a job can be scheduled with a *gap* (wait until release):

- So completion time is not just sum of earlier processing times.
- Let $T[S]$ denote the completion time of optimally scheduling all jobs in S .

$$\text{OPT}[S] = \min_{j \in \text{LAST}(S)} \{ \text{OPT}[S - \{j\}] + T[S] \}$$

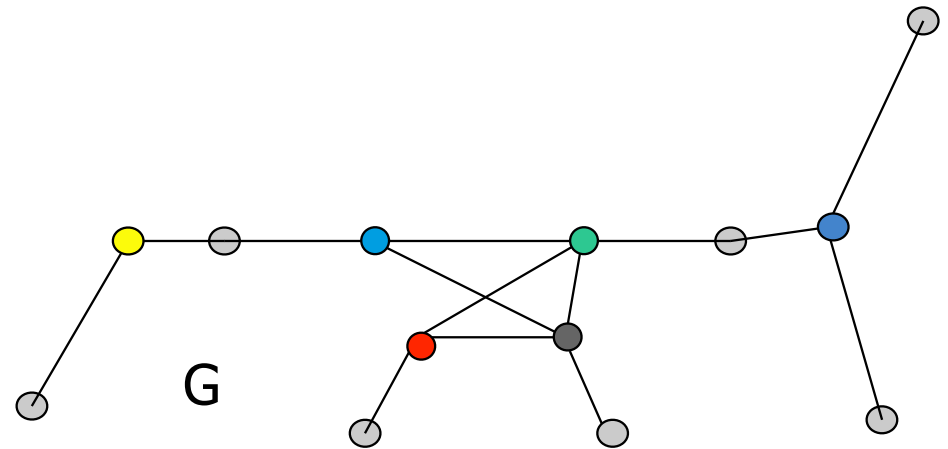
A. $T[S] = f(j^*)$

$$\text{where } j^* = \arg \min_{j \in \text{LAST}(S)} \{ \text{OPT}[S - \{j\}] + f(j) \}$$

$$\text{where } f(j) = \max(T[S - \{j\}], r_j) + p_j$$

Recall: Tree decomposition

Q. Given a graph G , what is (the definition of) a tree decomposition?



Recall: Tree decomposition

Definition

A **tree decomposition** of a graph $G = (V, E)$ is

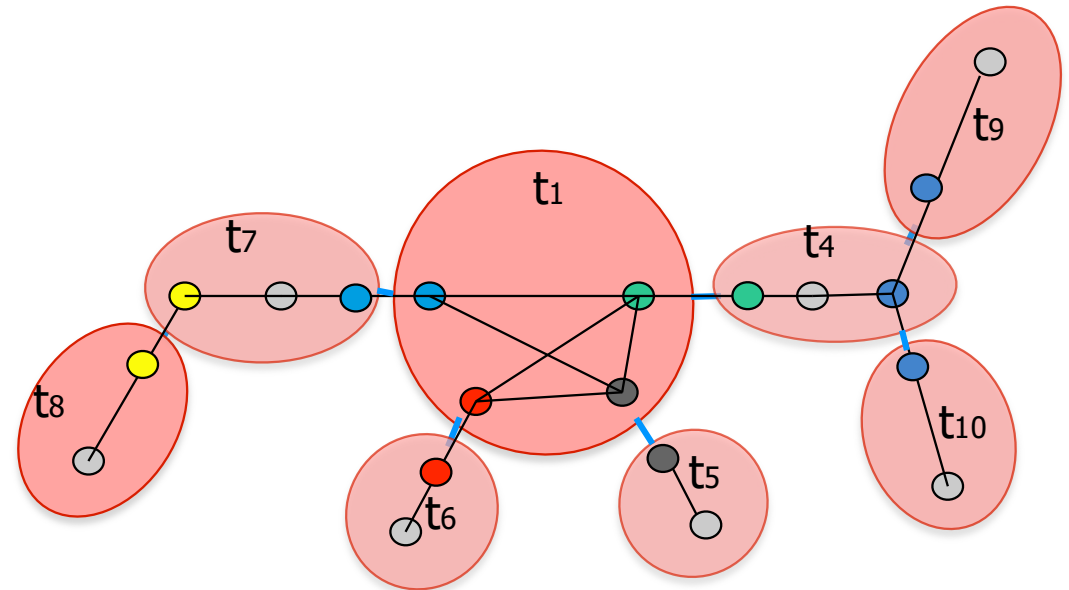
- a pair $(Tr = (T, F), \{V_t : t \in T\})$
- where Tr is a tree such that
 - $\bigcup_{t \in T} V_t = V$
 - $\{u, v\} \in E \Rightarrow \{u, v\} \subseteq V_t$ for some $t \in T$
 - $\forall v \in V : T_v = \{t \in T : v \in V_t\}$ is connected in Tr

(vertex coverage)
(edge coverage)
(coherence)

Main properties:

When removing tree node/edge,
subgraphs:

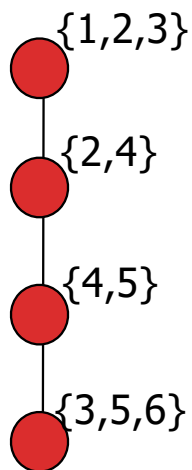
- Share no vertices
- Share no edges



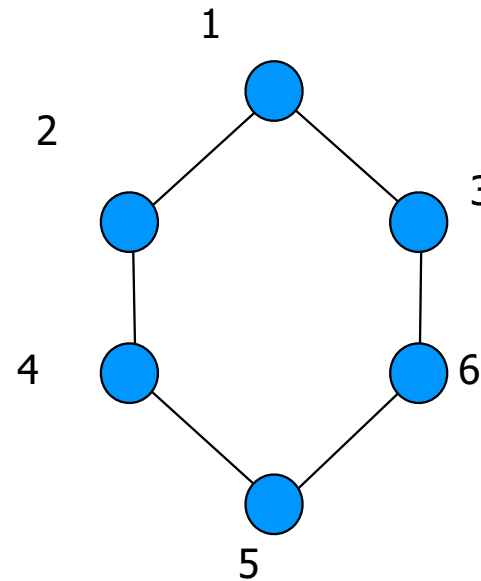
Q. Why is the pair $(Tr = (T, F), \{V_t : t \in T\})$ not a tree decomposition of G ?

A. It contradicts **coherence**: 3 occurs in bags of top and bottom node of the tree, but not in bags of all other nodes on (tree) path between these.

tree (T, F) with bags V_t :

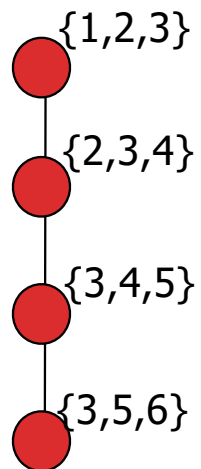


graph G :

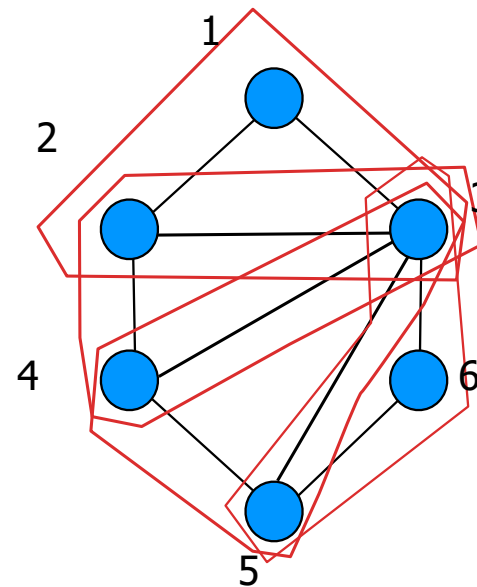


Q. Why is the pair $(Tr = (T, F), \{V_t : t \in T\})$ not a tree decomposition of G ?

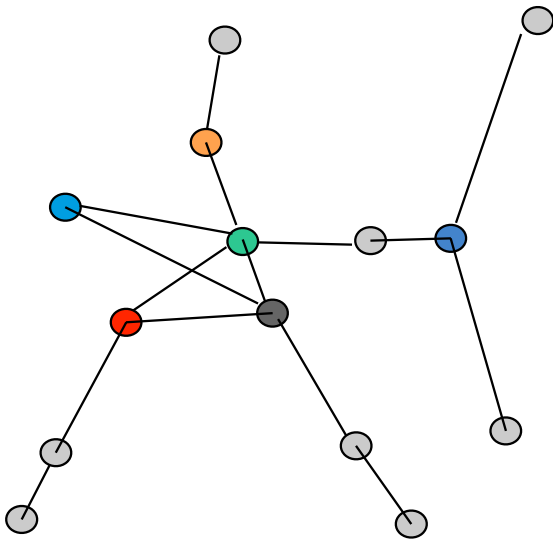
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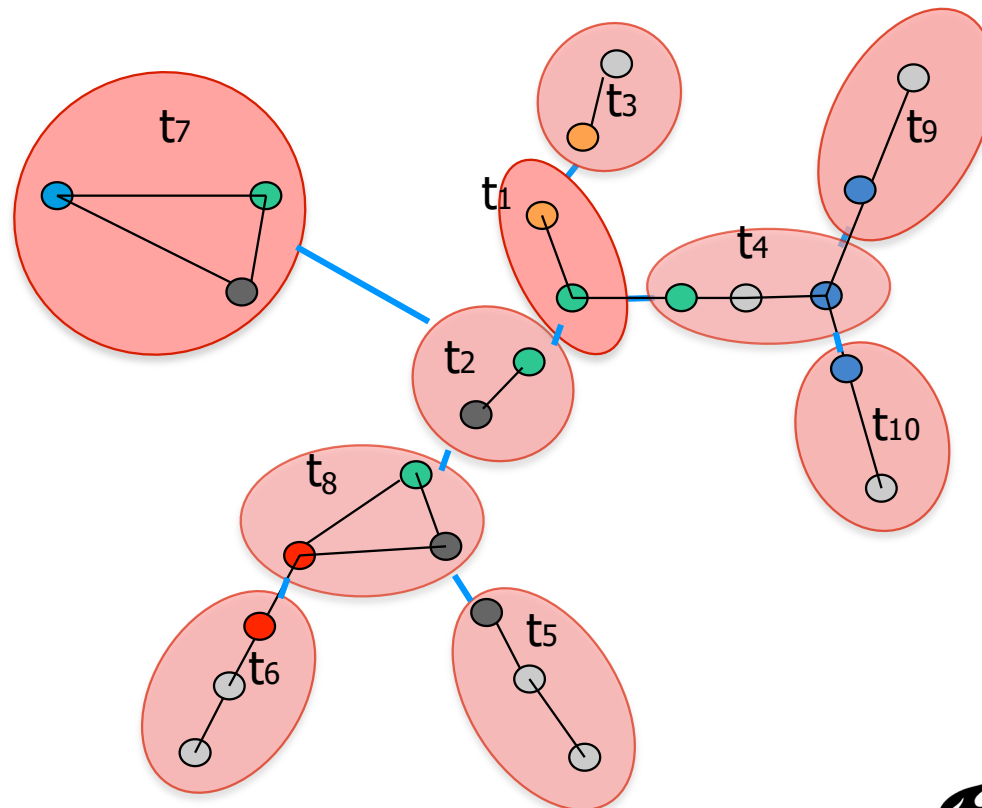
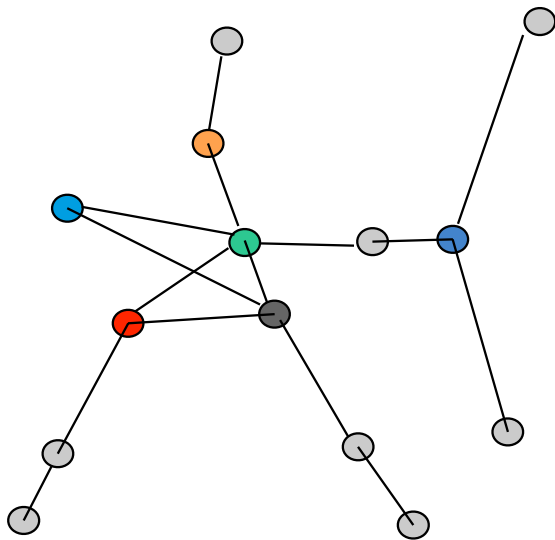
graph G :



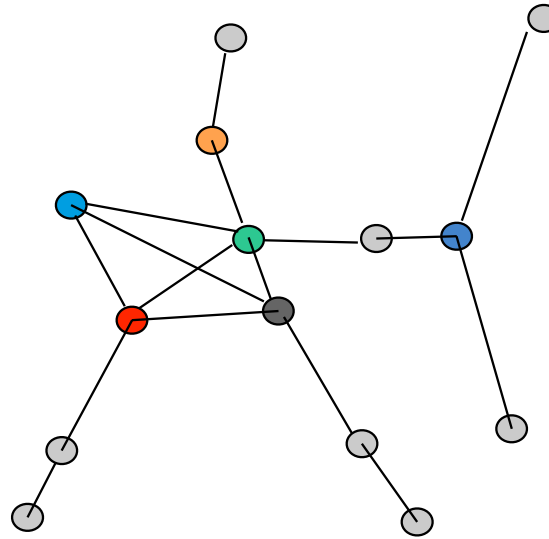
Q. What is the treewidth of the following graph?



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Treewidth: some easy observations

to support reasoning about tree decompositions and treewidth

Q. If H is a subgraph of G what do we know about the relation between their treewidths?

Treewidth: some easy observations

Observation 1

If H is a subgraph of G then $\text{tw}(H) \leq \text{tw}(G)$.

Take the tree decomposition of G with minimum width and consider the subset $\{V_t \cap H : t \in T\}$. This generates a tree decomposition T' of H . Observe: $\text{width}(T') \leq \text{tw}(G)$ and thus $\text{tw}(H) \leq \text{tw}(G)$.

Q. If $G = (V, E)$ has two unconnected components A and B such that $A \cup B = V$ what do we know about $\text{tw}(G)$?

Treewidth: some more easy observations

Observation 1

If H is a subgraph of G then $\text{tw}(H) \leq \text{tw}(G)$.

Take the tree decomposition of G with minimum width and consider the bags $\{V_t \cap H: t \in T\}$. This generates a tree decomposition of H with at most the same width.

Observation 2

If $G = (V, E)$ has two unconnected components A and B such that $A \cup B = V$ then $\text{tw}(G) = \max\{\text{tw}(A), \text{tw}(B)\}$

Take tree decompositions of A and of B with minimum width,
Take a (root) node V_a from the tree decomposition of A and a root node V_b from B .
Connect V_a and V_b . This is a tree decomposition of G with width $\max\{\text{tw}(A), \text{tw}(B)\}$.
No smaller tree decomposition exists, because then one would for either A or B (using observation 1).

Maximum Treewidth

Q. For any graph $G = (V, E)$, what is the maximum treewidth?

Hint: Use *constructive* proof: provide “algorithm” to produce tree decomposition with this width.

Observation 3

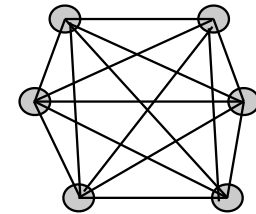
For every graph $G = (V, E)$ it holds that $\text{tw}(G) \leq |V| - 1$.

For every $G = (V, E)$ a single bag $V_t = V$ forms a tree $\text{Tr} = (\{t\}, \emptyset)$ of width $|V| - 1$

Q. For which graph $G = (V, E)$ do you think this is the smallest treewidth possible?

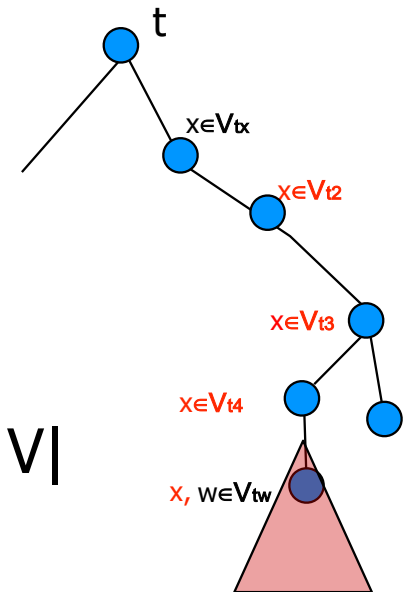
Maximum Treewidth

Observation 4: Let $G = (V, E)$ be a clique. Show that $\text{tw}(G) = |V|-1$



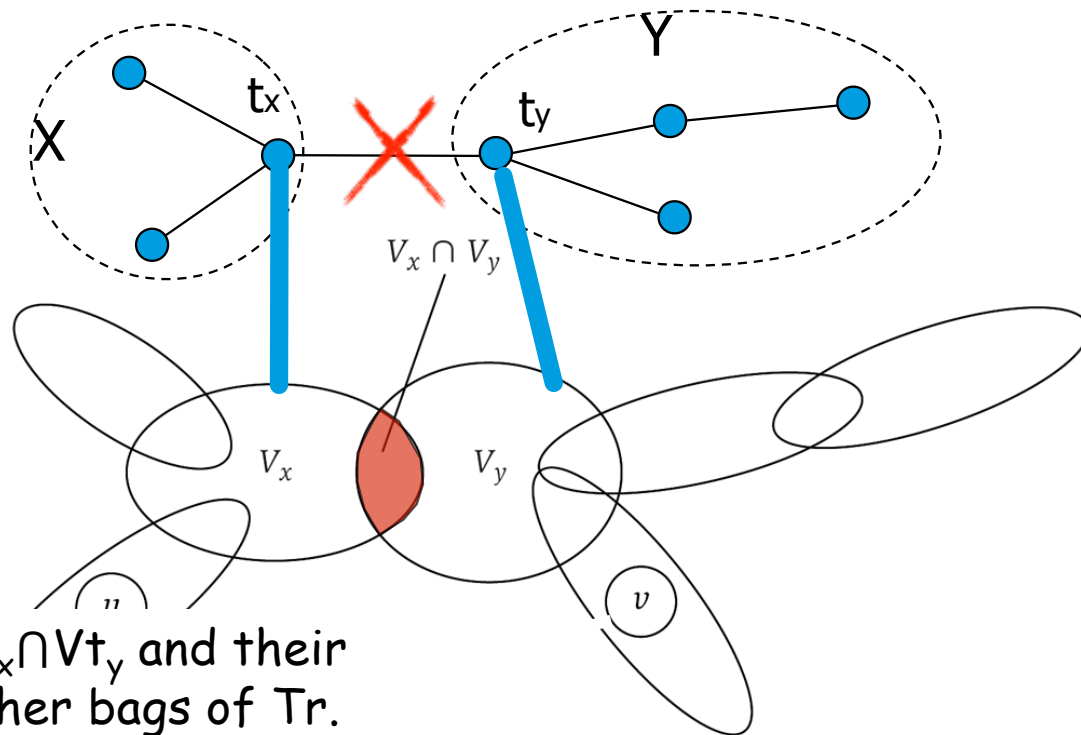
Proof (*idea: point out which tree node contains all vertices*)

1. Take an arbitrary tree decomposition T for G with root node t .
2. For every $v \in V$, find the node t_v closest to t such that $v \in V_{t_v}$.
3. Then take the $w \in V$ associated with the tree node t_w with maximum distance from t .
4. For every x the following holds:
since G is a clique, edge (x, w) needs to be covered,
and thus x should be somewhere in the subtree of V_{t_w} .
5. So every other vertex x should be in V_{t_w} (by coherence): $|V_{t_w}| = |V|$
Together with Observation 1, this implies $\text{tw}(G) = |V|-1$.



Tree decomposition properties: separating tree edge

Observation 5. Let a tree decomposition $(Tr=(T,F), \{V_t : t \in T\})$ of $G=(V,E)$ be given. **Remove a tree-edge (t_x, t_y) from T^* .** Let resulting components of T be X and Y . Remove $V_x \cap V_y$ from G . Are the components $G_1 = G_X - (V_x \cap V_y)$ and $G_2 = G_Y - (V_x \cap V_y)$ separated?



*) Remove respective vertices $V_{t_x} \cap V_{t_y}$ and their incident edges from G and the other bags of Tr .

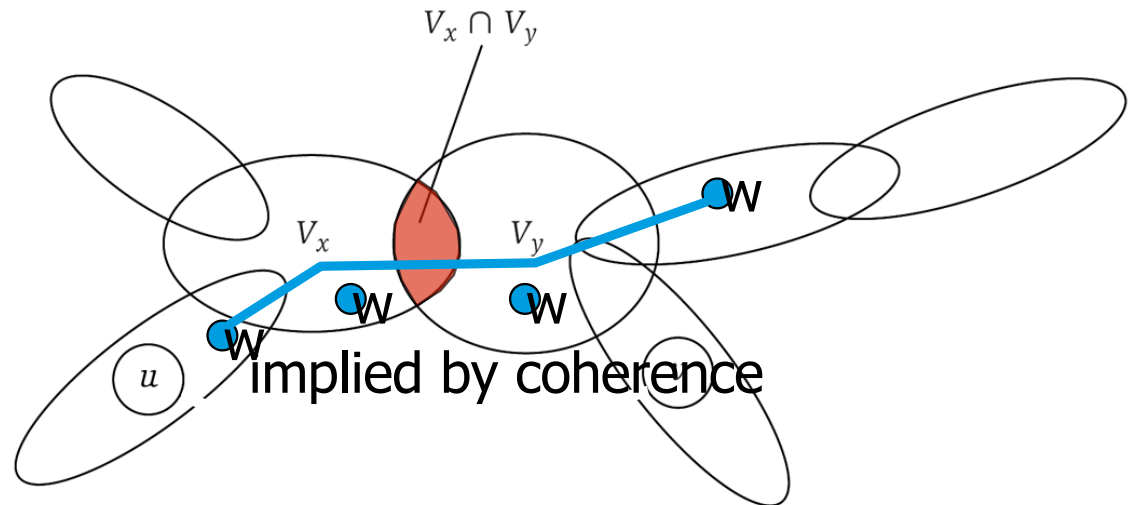
Tree decomposition properties: separating tree edge

Observation. Let a tree decomposition $(T=(T,F), \{V_t : t \in T\})$ of $G=(V,E)$ be given. Remove a tree-edge (t_x, t_y) from T . Let resulting components of T be X and Y . Remove $V_x \cap V_y$ from G .

Are the components $G_1 = G_X - (V_x \cap V_y)$ and $G_2 = G_Y - (V_x \cap V_y)$ separated?

Q. Why don't G_1 and G_2 share a vertex?

Follows from **coherence**: Suppose $w \in V_1 \cap V_2$. Let t_1 and t_2 be the respective tree nodes in X and Y containing w . Then every tree node t on the path in T from t_1 to t_2 contains w . But then $w \in V_x$ and $w \in V_y$. So $w \notin V_1 \cap V_2$.



Tree decomposition properties: separating tree edge

Observation. Let a tree decomposition $(T=(T,F), \{V_t : t \in T\})$ of $G=(V,E)$ be given. Remove a tree-edge (t_x, t_y) from T . Let resulting components of T be X and Y . Remove $V_x \cap V_y$ from G .

Are the components $G_1 = G_X - (V_x \cap V_y)$ and $G_2 = G_Y - (V_x \cap V_y)$ separated?

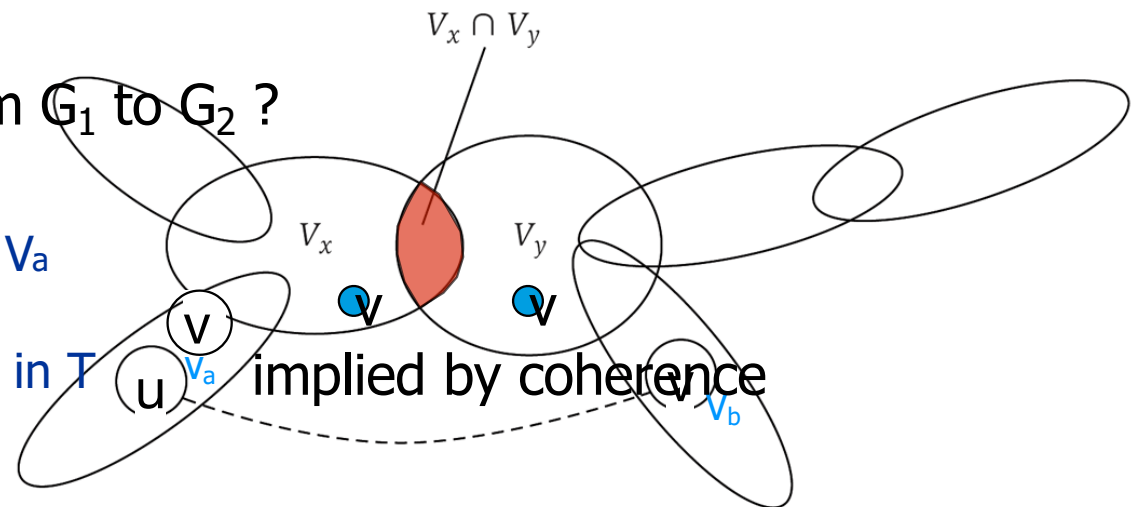
Pf. G_1 and G_2 don't share any vertex:

Follows from **coherence**: Suppose $w \in V_1 \cap V_2$. Let t_1 and t_2 be the respective tree nodes in X and Y containing w . Then every tree node t on the path in T from t_1 to t_2 contains w . But then $w \in V_x$ and $w \in V_y$. So $w \notin V_1 \cap V_2$.

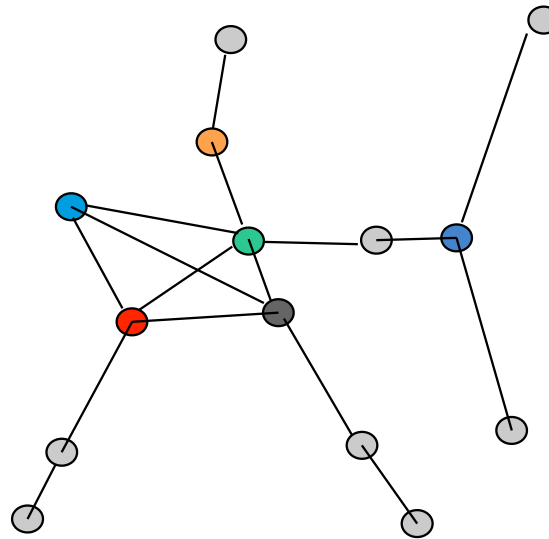
Q. Why is there no edge (u,v) from G_1 to G_2 ?

Follows from **edge coverage**:

1. $\{u,v\}$ implies a node $a \in T$ with $u,v \in V_a$
2. w.l.o.g. let V_a be in X
3. hence $v \in V_z$ for every z on path $a - b$ in T
4. so $v \in V_x \cap V_y$; contradiction



Q. Add edge (red,blue). Which of the following statements can we use to prove that the treewidth of this graph is at least 3? Give all that apply.



- A. For every graph $G = (V, E)$ it holds that $\text{tw}(G) \leq |V|-1$.
- B. If H is a subgraph of G then $\text{tw}(H) \leq \text{tw}(G)$.
- C. If $G = (V, E)$ has two unconnected components A and B such that $A \cup B = V$ then $\text{tw}(G) = \max\{\text{tw}(A), \text{tw}(B)\}$.
- D. Let $G = (V, E)$ be a clique. Then $\text{tw}(G) = |V|-1$.

Dynamic programming over tree decomposition

First, similar to last week's lecture on max. weight independent set:

- min. weight vertex cover over a tree
- min. weight vertex cover over a nice tree decomposition

Weighted Vertex cover



Given

- an undirected graph $G=(V,E)$
- weights w_u for every u in V
- a nonnegative integer k

Decide

- is there a subset of vertices $C \subseteq V$ with sum of weights less than k such that each edge in E has one endpoint in C ?

Note: The following discusses the same idea of DP using a tree decomposition, but for a minimum weighted vertex cover (=of all edges) instead of maximum weighted independent set (=no neighbors).

Start again simple: what if G is a tree itself?

Minimum Weighted Vertex Cover on Trees

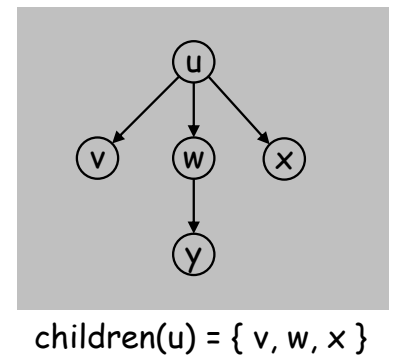
Q. What are possible subproblems for a node u ?

The two subproblems are:

1. include u and *possibly include* children of u , or
2. don't include u and *include* all children of u .

Idea. Use different notation for OPT with and without a node u .

- $\text{OPT}_{\text{in}}(u)$ = min weight of vertex cover subtree rooted at u , containing u .
- $\text{OPT}_{\text{out}}(u)$ = min weight of vertex cover subtree rooted at u , not containing u .



Q. How to express these formally (recursively)?

Weighted Vertex Cover on Trees

determine value for
each decision (in/out)
on the root node

Idea. Use different notation for OPT with and without u.

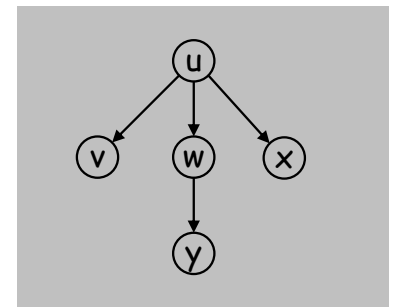
- $OPT_{in}(u)$ = min weight of vertex cover subtree rooted at u, containing u.
- $OPT_{out}(u)$ = min weight of vertex cover subtree rooted at u, not containing u.

Q. How to express these formally (recursively)?

$$OPT_{in}(u) = w_u + \sum_{v \in \text{children}(u)} \min \{OPT_{in}(v), OPT_{out}(v)\}$$

$$OPT_{out}(u) = \sum_{v \in \text{children}(u)} OPT_{in}(v)$$

NB: $\Sigma \dots = 0$ if u has no children



Q. How to compute optimum of whole problem?

$$OPT(u) = \min \{OPT_{in}(u), OPT_{out}(u)\}$$

Weighted Vertex Cover on Trees: DP Algorithm

Claim. The following dynamic programming algorithm efficiently finds a minimum weighted vertex cover in trees.

```
Weighted-Vertex-Cover-In-A-Tree(T) {  
    Root the tree at a vertex r  
    foreach (vertex u of T in postorder) {  
        if (u is a leaf) {  
             $M_{in}[u] = w_u$   
             $M_{out}[u] = 0$   
        }  
        else {  
             $M_{in}[u] = \sum_{v \in \text{children}(u)} \min(M_{out}[v], M_{in}[v]) + w_u$   
             $M_{out}[u] = \sum_{v \in \text{children}(u)} M_{in}[v]$   
        }  
    }  
    return  $\min(M_{in}[r], M_{out}[r])$   
}
```

↑
start from bottom:
ensures a vertex is visited after
all its children

Q. What is the space and runtime of this algorithm?

A. Takes $O(n)$ space and time: $O(1)$ time amortized per vertex since we visit vertices in postorder and examine each edge exactly once. •

Weighted Vertex Cover: dynamic programming over a tree decomposition

Vertex cover. Given a graph $G=(V,E)$, find a set $S \subseteq V$ of minimum weight that covers all edges.

Idea. Similar to Maximum Weight Independent Set:

1. Use a tree decomposition T of G to construct a search tree.
2. Do dynamic programming over T to find minimum weight vertex covers of subgraph of G (induced by all pieces/bags in tree with root V_t).
3. Brute force over all vertex covers in every piece/bag of T .

Instead of $\text{OPT}_{\text{in}}(t)$ and $\text{OPT}_{\text{out}}(t)$ we now define $\text{OPT}(t,U)$ where U contains the vertices from V_t that are selected in the cover.

Weighted Vertex Cover: dynamic programming over a tree decomposition

Express weight of minimum vertex cover recursively using children:

$$\text{OPT}(t, U) = w(U) + \sum_{i=1, \dots, d} \text{minimum weights of vertex covers of graphs induced by subtrees with roots at } V_{t_i} \text{ consistent with } U$$

Minimize weight over *all* vertex covers $U_i \subseteq V_{t_i}$ in G *consistent with* U .

(Nodes selected by U in $V_t \cap V_{t_i}$ should be the same as nodes selected by U_i in $V_t \cap V_{t_i}$, so U_i should be a vertex cover for which $U_i \cap V_t = U \cap V_{t_i}$.)

$$\text{OPT}(t, U) = w(U) + \sum_{i=1}^d \min_{U_i \subseteq V_{t_i}} \left\{ \begin{array}{l} \text{such that } U_i \cap V_t = U \cap V_{t_i} \text{ and for every } \{u, v\} \in E \cap V_{t_i} \text{ } u \text{ or } v \text{ is in } U_i \end{array} \right. \left. \begin{array}{l} \text{OPT}(t_i, U_i) - w(U_i \cap U) \end{array} \right\}$$

the second condition ensures U_i is a vertex cover of V_{t_i}

Dynamic programming over a tree decomposition

To find a ~~maximum weight independent set~~ ^{minimum weight vertex cover} of G ,
given a tree decomposition $(T, \{V_t\})$ of G :

```
Root  $T$  at a node  $r$ 
For each node  $t$  of  $T$  in post-order
  If  $t$  is a leaf then
    For each independent set  $U$  of  $V_t$ 
       $f_t(U) = w(U)$ 
    Else
      For each independent set  $U$  of  $V_t$ 
         $f_t(U)$  is determined by the recurrence (with table look-ups)
      Endif
    Endfor
  Return  $\max \{f_r(U) : U \subseteq V_r \text{ is independent}\}$ .
```

NB: $f_t(U) = \text{OPT}(t, U)$

- Q. Given a graph with n nodes, and a tree decomposition of width w . What is the *space* required by this algorithm?
- A. For a given tree node t , we store a value for each vertex cover U : $O(2^{w+1})$ with at most n tree nodes this is thus $O(n2^{w+1})$.

Dynamic programming over a tree decomposition

To find a ~~maximum weight independent set~~ ^{minimum weight vertex cover} of G ,
given a tree decomposition $(T, \{V_t\})$ of G :

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      Endif
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  Return  $\max \{f_r(U) : U \subseteq V_r \text{ is independent}\}$ .
```

NB: $f_t(U) = \text{OPT}(t, U)$

Q. Given a graph with n nodes, and a tree decomposition of width w . What is the *runtime* of this algorithm?

A. One calculation of $\text{OPT}_t(U)$ takes $O(2^{w+1}wd)$, where d is #children.
Needs to be done for each vertex cover U : $O(2^{w+1})$ times.
So $O(4^{w+1}wn)$, because $|T|$ is at most $O(n)$ children in total.

Weighted Vertex Cover: dynamic programming over a tree decomposition

Express weight of minimum vertex cover recursively using children:

$$\text{OPT}(t, U) = w(U) + \sum_{i=1, \dots, d} \text{minimum weights of vertex covers of graphs induced by subtrees with roots at } V_{t_i}, \text{ consistent with } U$$

Minimize weight over *all* vertex covers $U_i \subseteq V_{t_i}$ in G *consistent with* U .

(Nodes selected by U in $V_t \cap V_{t_i}$ should be the same as nodes selected by U_i in $V_t \cap V_{t_i}$, so U_i should be a vertex cover for which $U_i \cap V_t = U \cap V_{t_i}$.)

$$\text{OPT}(t, U) = w(U) + \sum_{i=1}^d \min_{U_i \subseteq V_{t_i}} \left\{ \text{such that } U_i \cap V_t = U \cap V_{t_i} \text{ and for every } \{u, v\} \in E \cap V_{t_i} \text{ } u \text{ or } v \text{ is in } U_i \right\} \text{OPT}(t_i, U_i) - w(U_i \cap U)$$

the second condition ensures U_i is a vertex cover of V_{t_i}

complex; to define & to guarantee correctness...

Dynamic programming over a *nice* tree decomposition

Reasoning about (constructing an algorithm for) subsets and multiple children can become quite complex...

Suppose the tree decomposition is *nice*:

- just one child with a small change in the bag or
- two children which are equivalent

To give the required recursive function $\text{OPT}_t(U)$ representing the minimum weight of a vertex cover *consistent* with U would be much easier.

Nice tree decomposition

For complicated dynamic programming algorithms (and their proofs), *nice* tree decompositions make life easier. See (Bodlaender, 1997).

Definition

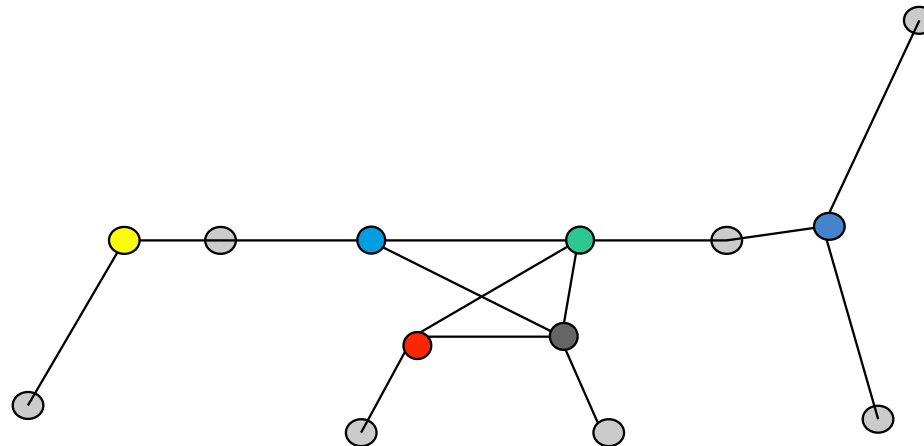
A rooted tree decomposition $(Tr = (T, F), \{V_t : t \in T\})$ of G is **nice** if for every $t \in T$:

- $|V_t| = 1$ (leaf), or
- t has one child t' with $V_t \subset V_{t'}$ and $|V_t| = |V_{t'}| - 1$ (*forget*), or
- t has one child t' with $V_{t'} \subset V_t$ and $|V_t| = |V_{t'}| + 1$ (*introduce*), or
- t has two children t_1 and t_2 with $V_t = V_{t_1} = V_{t_2}$ (*join*).

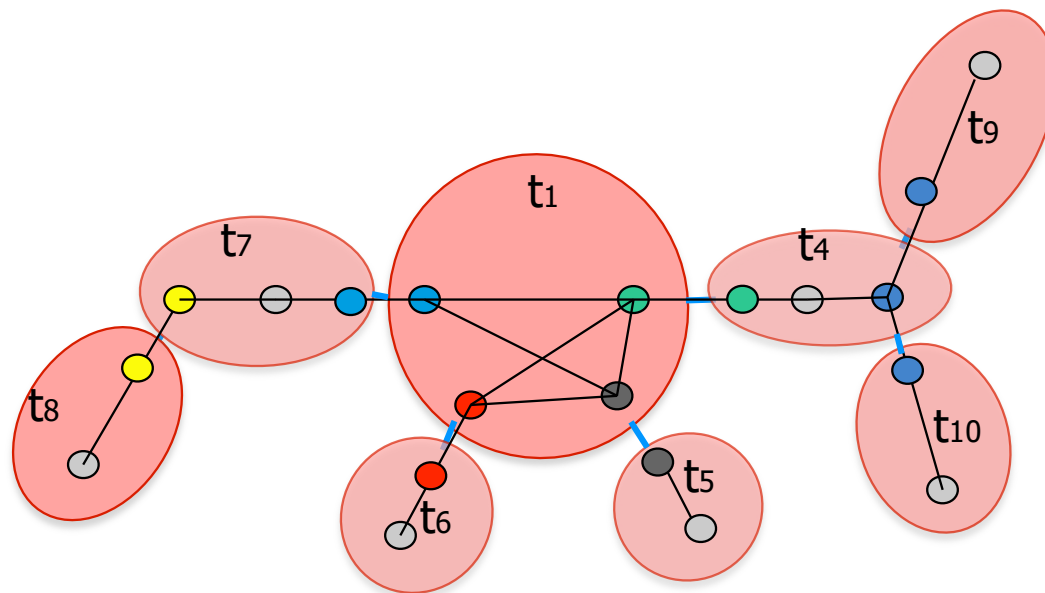
Note: terms reason from bottom to top

Given a tree decomposition of width w of G , in polynomial time we can construct a **nice** tree decomposition $(Tr = (T, F), \{V_t : t \in T\})$ of G of width w , with $|T|$ in $O(wn)$, where $n = |V(G)|$.

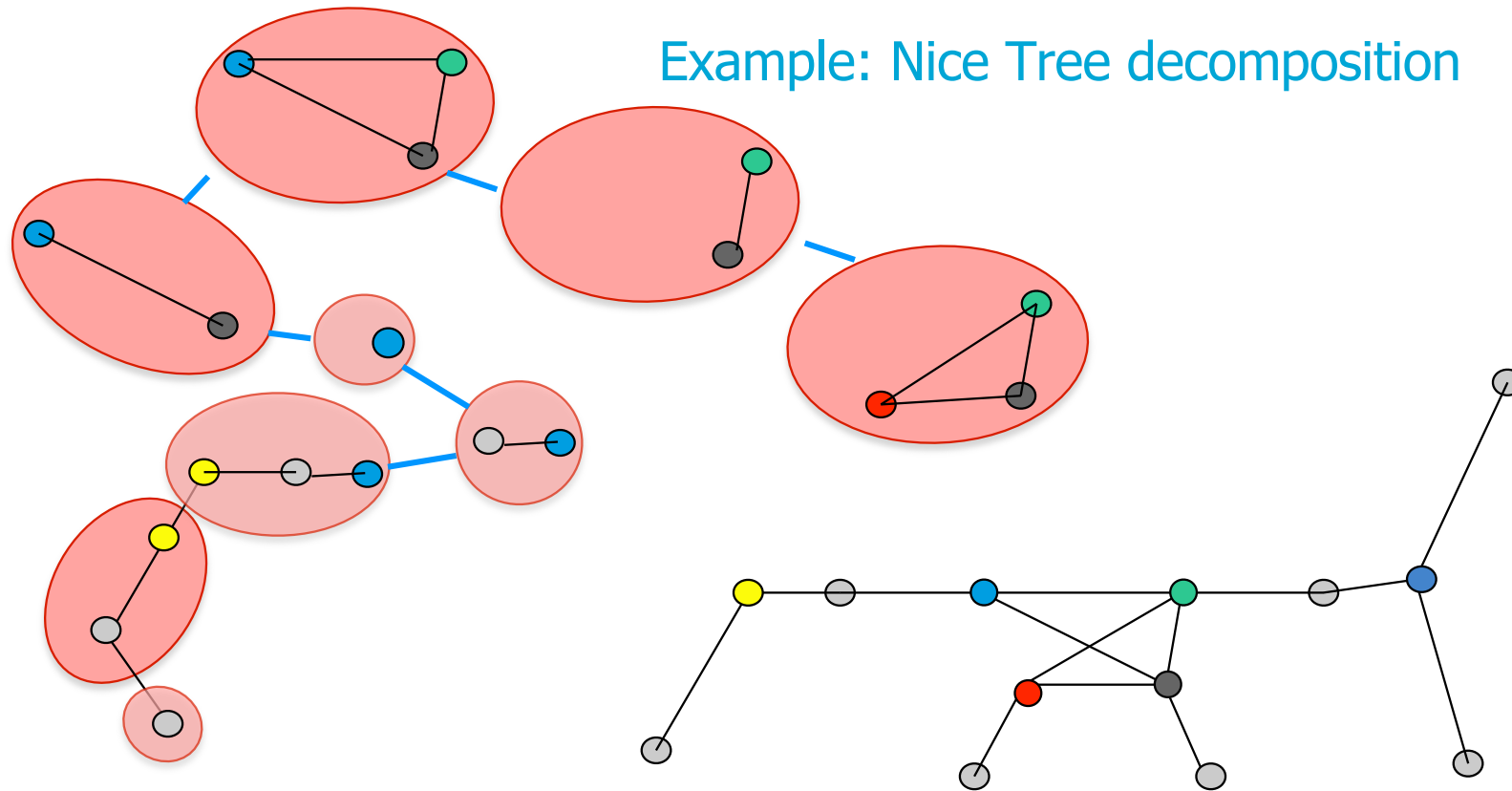
Example: Nice Tree decomposition



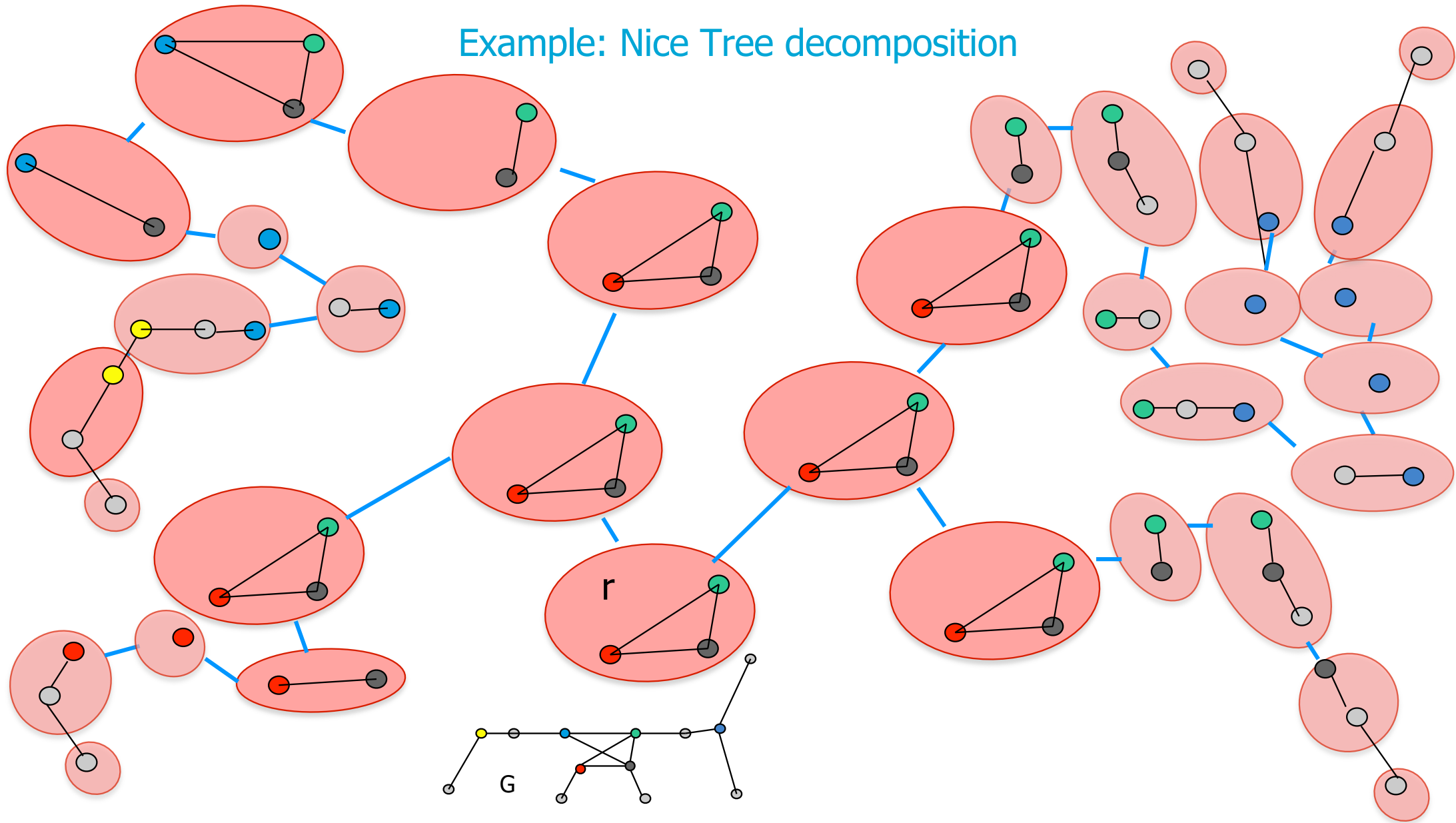
Recall: Tree decomposition



Example: Nice Tree decomposition



Example: Nice Tree decomposition



Weighted vertex cover over nice tree decomposition

Leaf: $|V_t| = 1$. **Q.** Define $\text{OPT}(t, U)$ for every U .

$$\text{OPT}(t, \{v\}) = w(\{v\}) \text{ for } V_t = \{v\}$$

$$\text{OPT}(t, \emptyset) = 0$$

Before we had $\text{OPT}_{\text{in}}(u)$ and $\text{OPT}_{\text{out}}(u)$ to represent the optimal values for the decision on u . Now we need the optimal values for **all subsets** U of V_t .

Pf. V_t contains one vertex, so \emptyset and $\{v\}$ are both covers and cost are determined.

Forget: $V_t = V_{t'} \setminus \{v\}$ (So parent $V_{t'}$ does not have v)
 $\text{OPT}(t, U) = \min\{ \text{OPT}(t', U), \text{OPT}(t', U \cup \{v\}) \}$

Pf. two options consistent with U ; consider both and choose the best

Introduce: $V_t = V_{t'} \cup \{v\}$ (So parent $V_{t'}$ includes v)

$$\text{OPT}(t, U) = \begin{cases} \text{OPT}_{t'}(U) & \text{if } v \notin U \text{ and all neighbors in } V_t \text{ are in } U \\ \text{OPT}(t', U \setminus \{v\}) + w(v) & \text{if } v \in U \\ \infty & \text{if } v \notin U \text{ and not all neighbors in } V_t \text{ are in } U \end{cases}$$

Pf. if v not in U : need to make sure U is a cover (1st and 3rd line); otherwise, add weight of v and consistent subproblem

Join: two children t_1 and t_2 with $V_t = V_{t_1} = V_{t_2}$
 $\text{OPT}(t, U) = \text{OPT}(t_1, U) + \text{OPT}(t_2, U) - w(U)$

Pf. add weights of two consistent subproblems and remove overlap

Q. How to obtain minimal weight from root node r ?

A. $\min_{U \subseteq V_r} \{ \text{OPT}(r, U) \}$

Constructing a tree decomposition (Ch.10.5)

Bad news. Constructing a tree decomposition of width less than k is an NP-complete problem.

Good news.

- There are efficient algorithms for special cases (e.g. chordal graphs).
- There is a FPT algorithm that is linear in n (but exponential in k) and produces a tree decomposition of *linear size* (Bodlaender, 1996)
- There is a ratio 4 approximation of $O^*(2^w)$ (in Ch.10.5).
- There is a polynomial time $O(\log n)$ approximation.
- There are good and very fast heuristics (e.g. minimum degree).

Reproducing algorithm from Ch.10.5 not required at exam.

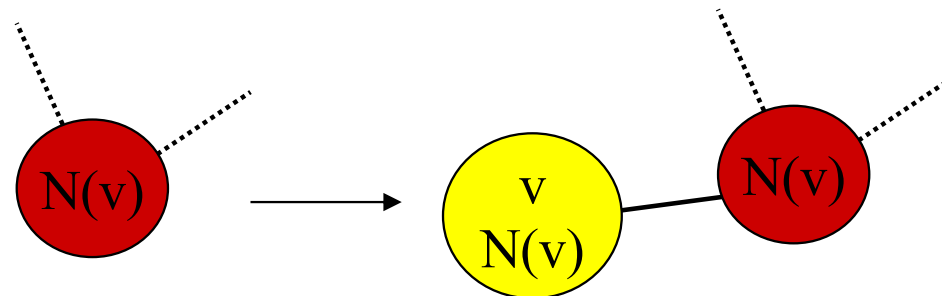
The minimum degree heuristic

min-degree(G):

- If G is a clique, create node t with all vertices and return $T=(\{t\},\{\})$
- Otherwise:
 - Take vertex v of minimum degree
 - Make neighbors of v a clique
 - Remove v , and repeat on rest of G : $T' = \text{min-degree}(G - \{v\})$
 - Create node t_v with bag $\{v\} \cup N(v)$, connect to node of tree decomposition T' containing neighbors
 - return $T' \cup t_v$

It's a heuristic, but often works well! (Try it on the cycle graph.)

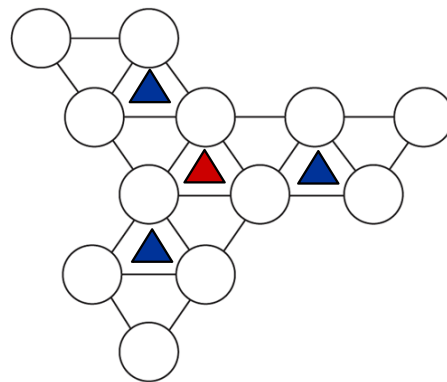
NB: Also reason about a lower bound as we did earlier!



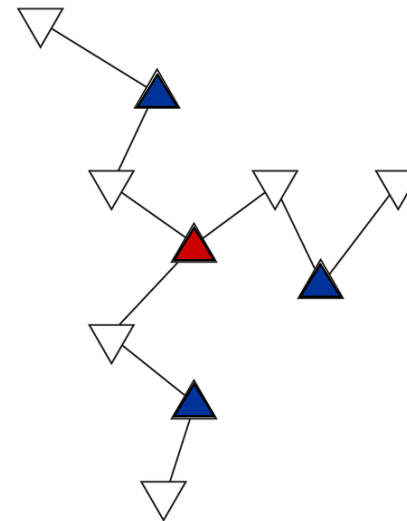
Special case: Clique tree

Definition

A *clique tree* of G is a tree decomposition $(Tr = (T, F), \{V_t : t \in T\})$ where every bag V_t is a clique in G .



(b)



(c)

Q. Any tree decomposition of G can be made into a clique tree of some graph G' with $V' \supseteq V$ and $E' \supseteq E$. How?

A. connect all vertices in every bag

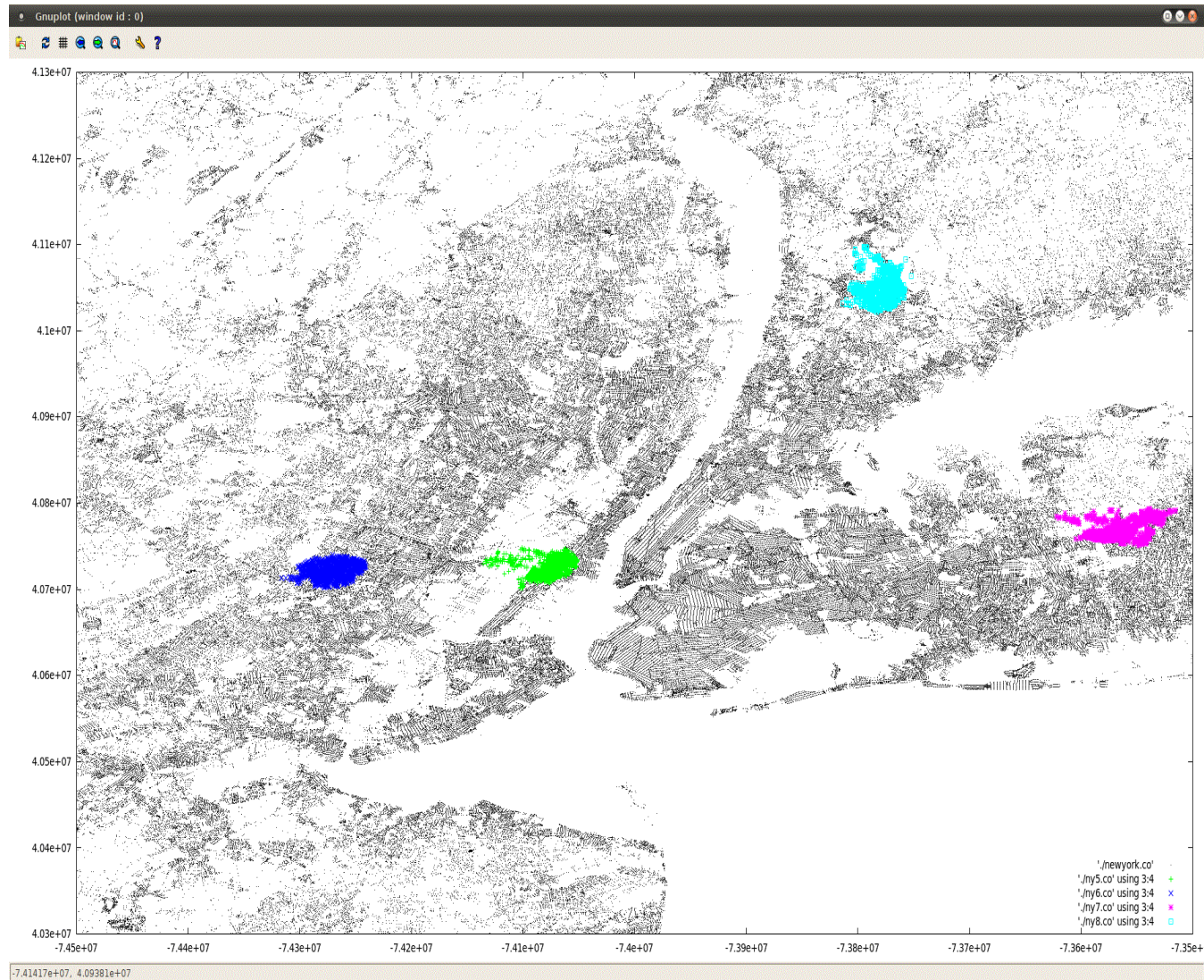
Optional: All-Pairs-Shortest-Paths (own research, time permitting)

Tree decomposition (clique trees) can be used for solving problems in P !

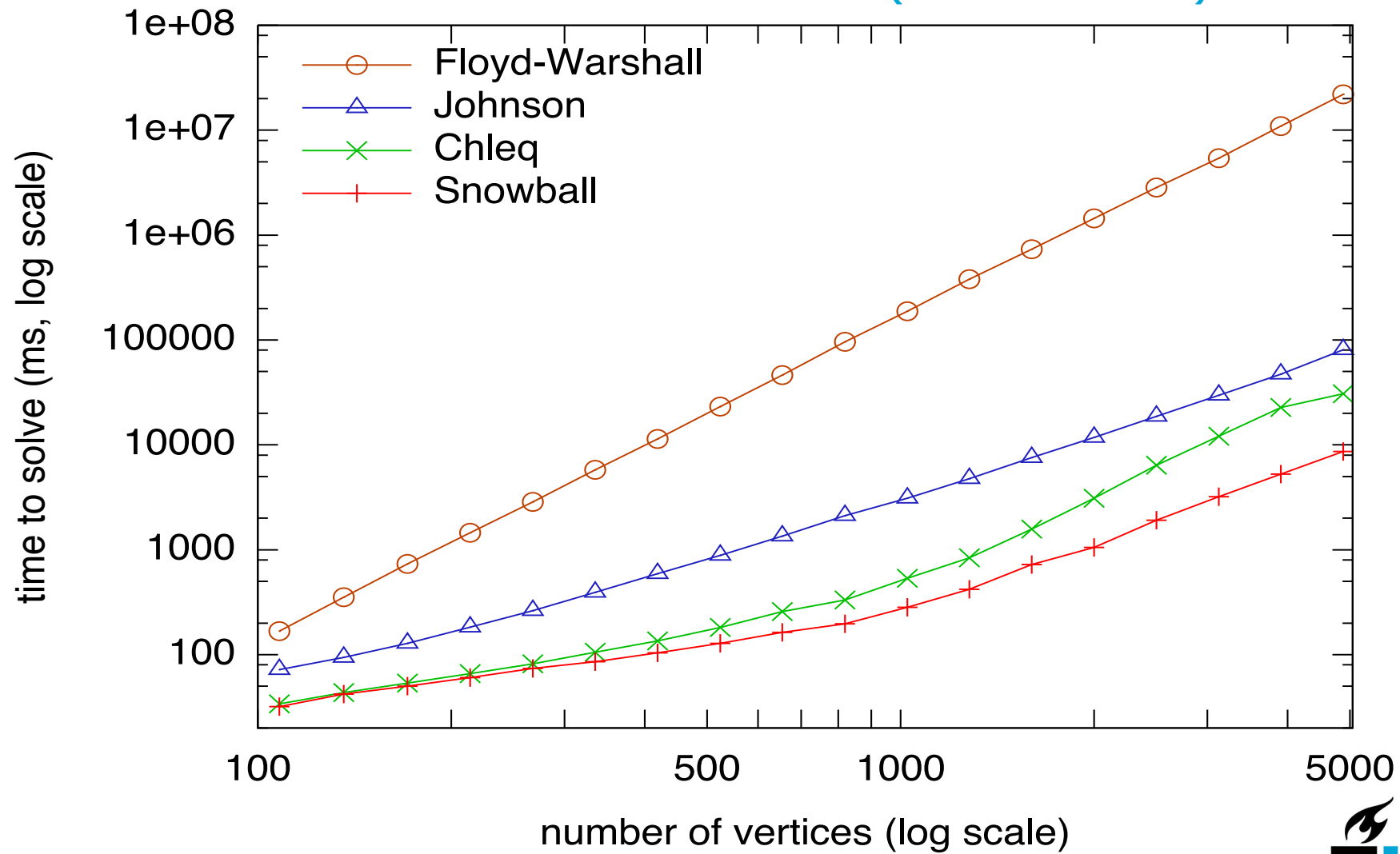
- Floyd-Warshall (1962, dynamic programming) $O(n^3)$
 - Johnson (1977, Bellman-Ford, Dijkstra) $O(nm + n^2 \log n)$
 - Chleq / Snowball by Planken, de Weerd (2011) $O(n^2 w_d)$
- where w_d is the width of the clique tree.

Snowball is theoretically better than Johnson if w_d is $o(\log n)$.

All-Pairs-Shortest-Paths (own research)



All-Pairs-Shortest-Paths (own research)



1-Slide Summary on Tree Decomposition

Tree decomposition

- *(nice) tree decomposition* is a tree of *bags* defined on top of a graph
 - meeting *vertex coverage*, *edge coverage* and *coherence* conditions
- children represent subproblems that are *independent* apart from parent
- runtime is exponential in size of the bags (the *width*)
- *treewidth* $tw(G)$ of a graph G is smallest width of any tree decomposition

Properties (with proofs):

- For every graph $G = (V, E)$ it holds that $tw(G) \leq |V|-1$.
- If H is a subgraph of G then $tw(H) \leq tw(G)$.
- If $G = (V, E)$ has two unconnected components A and B such that $A \cup B = V$ then $tw(G) = \max\{tw(A), tw(B)\}$
- Let $G = (V, E)$ be a clique. Then $tw(G) = |V|-1$.
- “Removing” a tree-node or tree-edge separates the graph.

Examples

- weighted independent set using a (nice) tree decomposition
- weighted vertex cover using a (nice) tree decomposition

Study Advice

Please read remaining parts of two papers and chapter 10 (about 10 pages are new:)

1. Section 10.3 from Jon Kleinberg and Eva Tardos, *Algorithm Design*, 2006.
2. Gerhard Woeginger, Exact algorithms for NP-hard problems: A survey, *Combinatorial Optimization*, LNCS 3570, pp 187-207, 2003: Section 4 for DP, section 5 for Preprocessing [section 6 for local search is optional]

Homework

- Independent set over a nice tree decomposition
- Weighted max cut