

Functional Programming in Haskell

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1.1

Welcome to the Course

<u>Video</u>

Haskell Basics: Expressions and Equations

1.2

Basic Elements By Example

<u>Video</u>

1.3

Introduction to Expressions and Equations

Article

1.4

Do it Yourself: Expressions, Functions and Equations

Exercise

1.5

Test Your Understanding

Quiz

1.6

Summary

Article

Haskell Basics: Reduction, Functions and Lists

1.7

More Basic Elements by Example

<u>Video</u>

6.5

Y‰'ve completed 4 steps in Week 6

POSTULATES FOR THE POUNDATION OF LOGIC. 333

X(M) represents a function, whose value for a value L of the independent variable is equal to the result \$\frac{3}{2}\$ (i) of substituting L for X throughout M, whenever \$\frac{3}{2}\$ M it turns out to have a meaning, and whose value is in any other case undefined.

The symbol M stands for a certain propositional function of two independent variables, such that M(F, 6) denotes. "\$\frac{1}{2}\$ C is a true succession."

and Lists

The symbol H stands for a certain propositional function of two independent variables, such that $H(F_0)$ discotors, G(G) is a true proposition. For all values of x for which $F_0(f)$ is a true proposition. It is necessary of distinguish between the proposition H(F,G) and the proposition x = F(G) of G(G) forms. For every x, F(G) implies B(G). The proposition x = F(G) of G(G) forms G(G) for the G(G) forms G(G) forms G(G) for G(G) forms G(G) for G(G) for

Excerpt from: Postulates for the foundation of Logic" by A. Church, 1932

EXISTIOR

Infroduction to the Lambda calculus

Test Your Understanding

Ouiz Introduction to the Lambda Calculus

1.11

- The lambda calculus was developed in the 1930s by Alonzo Church Sum(12903-1995), one of the leading developers of mathematical logic.
- The lambda calculus was an attempt to formalise functions as a means of Articleomputing.

Significance to computability theory

• A major (really *the* major) breakthrough in computability theory was the proof 1.12 that the lambda calculus and the Turing machine have exactly the same computational power.

Recommended Scholiell's thesis — that the set of functions that are effectively computable are exactly the set computable by the Turing machine or the lambda calculus.

- 1.13 The thesis was strengthened when several other mathematical computing systems (Post Correspondence Problem, and others) were also proved Spot equivalent to lambda calculus.
- The point is that the set of effectively computable functions seems to be a <u>Discutssida</u>mental reality, not just a quirk of how the {Turing machine, lambda calculus} was defined.

1.14

Significance to programming languages End of Week 1

Video The lambda calculus has turned out to capture two aspects of a function:

- \circ A mathematical object (set of ordered pairs from domain and range), and
- An abstract black box machine that takes an input and produces an Weebûtput.
- The lambda calculus is fundamental to denotational semantics, the Haskell Building Blocks theory of what computer programs mean.
- Functional programming languages were developed with the explicit goal of More Barin Haskell mbda calculus into a practical programming language.
- The ghc Haskell compiler operates by (1) desugaring the source program, (2) transforming the program into a version of lambda calculus called *System F*,
- and (3) translating the System F to machine language using *graph reduction*.

Welcome to week 2 **Abstract syntax of lambda calculus**

<u>Video</u>

- We will work with the basic lambda calculus "enriched" with some constants 2.2 and primitive functions (strictly speaking, that is not necessary).
- The language has constants, variables, applications, and functions. Do it Yourself: Boolean Values and Expressions

Variables

<u>Vide</u> Each occurrence of a variable in an expression is either *bound* or *free*

 \circ In $\ \ x \to x+1$, the occurrence of x in x+1 is *bound* by the $\ \ x$.

2.4 \circ In y * 3, the occurrence or y is *free*. It must be defined somewhere else, perhaps as a global definition.

Do it Yourself: Logical Thinking In general, an occurrence of a variable is bound if there is some enclosing $\frac{1}{1}$ lambda expression that binds it; if there is no lambda binding, then the occurrence if free.

 $^{2.5}$ We need to be careful: the first occurrence of a is free but the second occurrence is **Noth** the Truth

Being free or bound is a property of an *occurrence* of a variable, not of the variable itself and Output

Conversion rules

- Why Computing in the lambda calculus is performed using three *conversion rules*.

 The conversion rules allow you to replace an expression by another ("equal") <u>Video</u>ne.
 - Some conversions simplify an expression; these are called *reductions*.

Alpha conversion

Do it Yourself: Input/Output

- Alpha conversion lets you change the name of a function parameter Exercises Exerci
- But you can't change free variables with alpha conversion!
 The detailed definition of alpha conversion is a bit tricky, because you have to I/O aha careful to be consistent and avoid "name capture". We won't worry about the details right now.

```
<u>Article</u>
(\x -> x+1) 3
(y -> y+1) -3
```

Installing GHC **Beta conversion**

2.9 Beta conversion is the "workhorse" of lambda calculus: it defines how functions work.

Installing Haskell ford expression an argument, you take the body of the function, and replace each bound occurrence of the variable with the argument.

$$2.10$$
 (\x -> exp1) exp2

is evaluated as exp1[exp2/x]

How to Run GHCi

Example: Video

$$(\x -> 2*x + g x) 42$$

2.11

is evaluated as 2 * 42 + g 42

Guessing Game

Eta conversion

• Eta conversion says that a function is equivalent to a lambda expression that

4 of 12

2.12 takes an argument and applies the function to the argument.

(Nx)at (fcx) ou know about Haskell?

is g quivalent to f

Example (recall that (*3) is a function that multiplies its argument by 3)

(Xd o1 * W) EX 2

is equivalent to (*3)

Try applying both of these to 50:

Removing a common trailing argument

There is a common usage of Eta conversion. Suppose we have a definition like this:

fvvly.ongeyto Week 3

This can be rewritten as follows:

$$f = \begin{cases} x -> (y -> g y) \\ x -> g = f x = g \end{cases}$$

Thus the following two definitions are equivalent:

$$Artiflx y = g y$$

$$f x = g$$

In effect, since the last argument on both sides of the equation is the same (y), it Fam be of factored out. Folds versus Imperative Loops

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Do it Yourself: Lists and Recursion

Exercise

3.5•

Deomynantslf: Function Composition

Pxevicise

Mark as complete

Next

Mark as complete

Vinut Frave vie Learned About Lists?

Comments

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Define Your Own Data Types

Video

3.10

Grow a Tree

Article

3.11

Type Classes

<u>Video</u>

Haskell History

3.12

Interview with Simon Peyton Jones

Video

3.13

Brief History of Haskell

Article

3.14

Course Feedback

Article

3.15

End of Week 3

<u>Video</u>

Week 4

When Programs Get Bigger

Program Structure

4.1

Welcome to Week 4

<u>Video</u>

4.2

Keep Your Programs Tidy

<u>Article</u>

4.3

Guards, Guards!

Article

4.4

Dealing with Uncertainty

<u>Video</u>

4.5

Idiomatic Haskell

Quiz

Parsing Text

4.6

Parsing Text Using Higher-Order Functions

Article

4.7

Parsing using Parsec: a practical example

<u>Video</u>

4.8

Parser Puzzles <u>Quiz</u> 4.9 **Summary Article** Am I Right? 4.10 Check my Program is Correct <u>Video</u> 4.11 **Using QuickCheck Article** 4.12 Talk with a Haskell Teacher <u>Video</u> Week 5 Hardcore Haskell Laziness and Infinite Data structures 5.1 Welcome to Week 5 <u>Video</u> 5.2 Lazy is Good <u>Video</u> 5.3 **Infinite Data Structures**

Article

5.4 To Infinity (but not beyond) **Quiz** More about Types 5.5 **Type Horror Stories Discussion** 5.6 Types, lambda functions and type classes **Article** 5.7 Curry is on the menu <u>Video</u> 5.8 Type Inference by Example <u>Video</u> 5.9 You are the type checker **Quiz** 5.10 **Summary Article** Haskell in the Real World 5.11

Haskell at Facebook

Video

5.12

Introduction to the Lambda calculus - Functional Pro... Haskell in the Wild **Article** 5.13 Course Feedback **Article** Week 6 Think like a Functional Programmer Type Classes 6.1 Welcome to Week 6 **Video** 6.2 Types with Class <u>Video</u> 6.3 Type Classes in more Detail **Article** 6.4 **Summary Article** Geek Greek 6.5 Introduction to the Lambda calculus **Article** 6.6

There are Only Functions! (Optional)

<u>Video</u>

6.7
We Love Lambda!
<u>Quiz</u>
6.8
Summary
<u>Article</u>
The M-word
6.9
We Already Know About Monads
<u>Video</u>
6.10
Introduction to monad theory
Article
6.11
Example: the Maybe monad
Article
6.12
Monad metaphors
Discussion
6.13
Summary
Article
So long and thanks for all the fun(ctions)!
6.14
Functional Programming in Other Languages
<u>Video</u>

6.15

Will You Use Haskell in the Future?

Discussion

6.16

The End of the Affair

<u>Video</u>