

GHOSH STORIES

BIG FAQ v1.3

--- YIN-YANG ---

Q : Can I use my Yin-Yang token twice during the same turn?

A : Yes. Your Yin-Yang Token can be used, regained with a reward, and used again in the same turn.

Q : Can I use my Yin-Yang token in the midst of an exorcism?

A : No.

--- BUDDHAS ---

Q : If a ghost is placed on a space occupied by a Buddha figurine, does it execute its abilities on the left stone before being discarded?

A : No. A ghost appearing on a tile with a Buddha figurine is immediately discarded, none of its abilities are applied.

Q : Can I put a Buddha figurine on any unoccupied tile, and if so, when?

A : You may place Buddha figurines only on boards orthogonally adjacent to the tile where their owner is. A Buddha figurine cannot be placed the turn it is gained, but it may be placed on any of the following turns.

Q : If I have both Buddha figurines and stand on a corner, can I place both on the same turn?

A : Yes, if the two spaces are empty.

Q : Do I have to place the Buddha figurine on the turn I took it?

A : No you must never do this, but you may place it on any future turn.

Q : If the Buddha Temple becomes haunted, do I have to discard Buddhas which are either in play or in my possession?

A : No. It means you cannot gain a Buddha while the tile is haunted.

--- TAOISTS ABILITIES ---

Q : Can I use my Yin-Yang Token between two exorcisms by the Blue Taoist?

A : Yes (two distinct actions).

Q : What happens when the Enfeeblement Mantra is placed on a ghost with a resistance of 1?

A : *It will automatically be discarded when an exorcism is performed (an exorcism must be performed). It works like the Circle of Prayer village tile. It is never discarded immediately. You still have to expend an action to exorcise the ghost with enfeeblement.*

Q : If a ghost that negates the Yellow board's special power comes into play, does an Enfeeblement Mantra Token already placed lose its effect?

A : *Yes. The Enfeeblement Mantra Token is removed from play. The Yellow Taoist will be able to use it again when his power is restored.*

Q : How does the Enfeeblement Mantra Token work on a multicolor ghost/Wu-Feng incarnation?

A : *You choose the resistance point affected after rolling the dice for an exorcism.*

Q : Does the Green Taoist's re-roll power allow him to roll each die one at the time, or must he decide how many all at once?

A : *All chosen dice are re-rolled once, at the same time.*

Q : I play the Blue Taoist (double action) and I use my Yin-Yang to call for help from a village tile. Can I use it twice? Because, the green (re-roll power) can re-roll the dice even if he uses a tile with his Yin-Yang?

A : *Yin-Yang is not a regular action, so you cannot use it twice with the blue Taoist ability.*

--- GHOSTS ---

Q : If two dice are held captive by two ghosts, do I still roll two dice for the Taoist altar ability?

A: *Captured dice are not available for tile actions (herbalist, kung-fu school) or exorcisms. So, if the 3 dice are captured, only the green Taoist can use his extra die.*

Q : If I draw a ghost and I place it on a board other than mine, who is subject to its effects?

A : *The board owner is subject to its effects (Qi loss for example).*

Q : If the 12 slots are full and I have to draw a ghost, do I draw and discard it and then lose 1 Qi?

A : *No, you skip the draw phase but lose 1 Qi instead.*

Q : If the Dark Mistress is in play, can we use the Tao Token from the Circle of Prayer?

A : *Yes.*

--- Qi ---

Q : Can a Taoist hold more Qi Tokens than at the beginning of the game?

A : *Yes. The only limit is the number of Tokens in the bank (20).*

Q : If a player dies and is later resurrected by another player, does his special ability return with him as well?

A : *Yes.*

--- VILLAGE TILES ---

Q : If the Circle of Prayer tile is haunted, what happens if a Tao Token is present?

A : *The Tao token is put back into the reserve.*

Q : When the Circle of Prayer tile is flipped back, do we get the Tao Token back?

A : *No. You have to place another one, by performing the tiles action.*

Q : If the Black Widow ghost is in play, can we use the Tao token from the Circle of Prayer village tile for exorcisms?

A : *Yes.*

Q : If I move a 'disable ability' ghost from one board to another one with Pavilion of the Heavenly Wind, whose ability is disabled?

A : *The new board has its ability disabled, the old board regains it.*

Q : With the Pavilion of the Heavenly Wind tile, can I move only a ghost, or only a Taoist?

A : *With this action you can either move BOTH, only the Taoist, or only the ghost.*

Q : With the Pavilion of the Heavenly Wind tile, can I move a Taoist anywhere, or just one space/tile?

A : *Just one space/tile.*

Q : Does Circle of Prayer reduce the ghost resistance "by 1" or "to 1"?

A : *By 1 ("to 1" was a translation mistake in the first edition of the game).*

Q : Can the Circle of Prayer Tao decrease a resistance from 1 to 0?

A : *Yes, but a Taoist must exorcise (automatically defeat) the ghost to discard it.*

Q : When the Curse Die is rolled for Cemetery use, who suffers the die effect?

A : *The active player.*

Q : When I use the Cemetery, if a "Haunt tile" result is rolled, which tile is targeted?

A : *The Cemetery itself.*

--- EXORCISMS ---

Q : If a player undertakes a double exorcism, can he use any Tao Token obtained from defeating one ghost to defeat the other ?

A : *No. The reward are taken after the exorcisms are resolved.*

Q : Must I spend my Tao Token or can I choose to keep it and fail an exorcism?

A : *You choose how to spend your Tao Tokens.*

--- NEUTRAL BOARDS ---

Q : With fewer than 4 players, do you bring ghosts into play (Yin Phase) for the neutral boards?

A : *Neutral boards never call ghosts into play. However, if the neutral board contains a Tormentor ghost, throw the Curse Die and add a ghost if the relevant face comes up.*

--- POWER TOKENS ---

Q : Is claiming a Power Token when entering the centre village tile free, or does it cost an action?

A : *It's free.*

Q : Can I use a Power Token to gain the Blue Taoist ability and make a second exorcism after I failed one?

A : *Yes.*

Q : If the central tile is haunted, can we still get the Power Tokens?

A : *Yes, they are always available.*

Q : I play the Blue Taoist (double action) and use a Power Token to get the Green Taoist's ability (re-roll), can I re-roll the dice for my double exorcism?

A : *Yes. You can make two exorcisms, and re-roll once for each.*

--- SOLO PLAY ---

Q : How does the Cemetery tile works in solo play?

A : *The tile is useless.*

--- WU-FENG INCARNATIONS ---

Q : If the Nameless Incarnation is in play and I get a white result with a Tao die when I am at the Herbalist, what happens?

A : *You get no Tao token.*

Q : When the Nameless Incarnation comes into play, the Tao Token on the Circle of Prayer is discarded, but can I visit the tile to place a new Token?

A : Yes.

--- WINNING/LOSING THE GAME ---

Q : If I kill the final Wu-Feng incarnation, Can I receive the reward before the game ends: if I get a Yin-Yang token back, can I use it to flip a haunted tile before the game ends and get the extra-point for this tile?

A : Yes, you can spend it.

Q : When is the game lost due to card draw conditions?

A : When the last ghost card is drawn: Draw deck is empty, night ends, Wu-Feng wins.

Q : In beginner mode, must the 4th haunted tile be in the same row to lose the game?

A : No, the 4th haunted tile in any position makes you lose the game.

Q : When counting Qi in 1p/2p/3p game, do I also count the neutral board Qi?

A : Yes.

--- SCORING ---

Q : There are several scoring methods, which is the best one?

A : Use the following:

- +10 points for a victory (initiation, normal, hard).
- +20 points for a victory (hell).
- +1 point for each remaining Qi.
- +1 point for each ghost remaining in the deck in case of victory.
- 1 point for each ghost remaining in the deck in case of defeat.
- 3 points for each dead Taoist.
- 4 points for each haunted village tile.
- +2 for defeating the first incarnation in hard and hell.
- +4 for defeating the second incarnation in hard and hell.
- +6 for defeating the third incarnation in hard and hell. (3/4 players).

Note: You do NOT get +2 for empty spaces (i.e. spaces where there are no ghosts). It's an English translation mistake.

--- NOTES ---



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