

## Powers of the Taoists



Takes a Tao token of his choice before his movement



Enfeeblement token:  
Reduces resistance of one ghost by -1.



May fly to any village tile.



May move any other Taoist by one space.



May re-roll the Curse die and any number of Tao dice.



Gets the fourth Tao die.  
Never rolls the Curse die.



Can either perform 2 exorcisms or request aid from villagers twice.



Can perform an exorcism and request aid from a villager.

## Powers of the villagers



Place one permanent Tao token on this space which aids any exorcism.



Resurrect dead Taoist with 2 Qi. Roll Curse die afterwards.



Lose 1 Qi and exorcise one Ghost without reward or suffering.



Move all Haunting figurines on one board back to their cards.



Take Buddha figurine  
Place it on a free stone in your next turn.



Move one Ghost and one Taoist to any free space.



Roll 2 Tao dice and get corresponding tokens.



Gain +1 Qi and +1 Tao marker. Then bring new ghost into play.



Turn 1 haunted village tile to its active side. Then bring new ghost into play.

## Turn sequence

### Yin Phase (Ghosts)

1. Ghost actions (haunt, curse etc.)
2. Board overrun? Lose 1 Qi. Else:
3. Bring new ghost into play.

### Yang Phase (Taoists)

1. Move Taoist
2. Exorcise OR request aid from villager
3. Place Buddha (if any)



## Powers of the ghosts



Taoist loses 1 Qi.



Place Haunting figurine on the ghost card.



Taoist loses 1 Tao token.



Place Haunting figurine directly on the board.



Bring new ghost into play.



Ghost haunts the first active village tile.



Applies to the group (i.e. all players & boards).



Roll Curse die.



Ghost captures one Tao die until defeated.



Taoist gains a Tao token.



Ghost nullifies power of its board until defeated.



Taoist gains two Tao tokens.



No player may use Tao tokens until ghost is defeated.



Taoist gains 1 Qi or retrieves his YinYang token.



Tao dice have no effect on this ghost.



Incarnation returns 1 Qi and the YinYang token to 1 Taoist.

## Curse die



Taoist loses one Qi.



Ghost haunts the first free village tile.



Taoist loses all his Tao tokens.



Bring a new ghost into play.