

## Clan MacHina

1:	Contract
2:	Technology
3:	Expand
4:	Shipping
5:	Trade
6:	Merchant
7:	Pass

v1.00

Automa Cards - #1

## Clan MacHina

1:	Contract
2:	Technology
3:	Trade
4:	Shipping
5:	Expand
6:	Merchant
7:	Pass

v1.00

Automa Cards - #2

## Clan MacHina

1:	Expand
2:	Technology
3:	Contract
4:	Shipping
5:	Trade
6:	Merchant
7:	Pass

v1.00

Automa Cards - #3

## Clan MacHina

1:	Expand
2:	Technology
3:	Trade
4:	Shipping
5:	Contract
6:	Merchant
7:	Pass

v1.00

Automa Cards - #4

## Clan MacHina

1:	Trade
2:	Technology
3:	Contract
4:	Shipping
5:	Expand
6:	Merchant
7:	Pass

v1.00

Automa Cards - #5

## Clan MacHina

1:	Trade
2:	Technology
3:	Expand
4:	Shipping
5:	Contract
6:	Merchant
7:	Pass

v1.00

Automa Cards - #6

## Clan MacHina

1:	Contract
2:	Technology
3:	Expand
4:	Merchant
5:	Trade
6:	Shipping
7:	Pass

v1.00

Automa Cards - #7

## Clan MacHina

1:	Contract
2:	Technology
3:	Trade
4:	Merchant
5:	Expand
6:	Shipping
7:	Pass

v1.00

Automa Cards - #8

## Clan MacHina

1:	Expand
2:	Technology
3:	Contract
4:	Merchant
5:	Trade
6:	Shipping
7:	Pass

v1.00

Automa Cards - #9

## Clan MacHina

1:	Expand
2:	Technology
3:	Trade
4:	Merchant
5:	Contract
6:	Shipping
7:	Pass

v1.00

Automa Cards - #10

## Clan MacHina

1:	Trade
2:	Technology
3:	Contract
4:	Merchant
5:	Expand
6:	Shipping
7:	Pass

v1.00

Automa Cards - #11

## Clan MacHina

1:	Trade
2:	Technology
3:	Expand
4:	Merchant
5:	Contract
6:	Shipping
7:	Pass

v1.00

Automa Cards - #12

## Clan MacHina

1:	Contract
2:	Shipping
3:	Expand
4:	Technology
5:	Trade
6:	Merchant
7:	Pass

v1.00

Automa Cards - #13

## Clan MacHina

1:	Contract
2:	Shipping
3:	Trade
4:	Technology
5:	Expand
6:	Merchant
7:	Pass

v1.00

Automa Cards - #14

## Clan MacHina

1:	Expand
2:	Shipping
3:	Contract
4:	Technology
5:	Trade
6:	Merchant
7:	Pass

v1.00

Automa Cards - #15

## Clan MacHina

1:	Expand
2:	Shipping
3:	Trade
4:	Technology
5:	Contract
6:	Merchant
7:	Pass

v1.00

Automa Cards - #16

## Clan MacHina

1:	Trade
2:	Shipping
3:	Contract
4:	Technology
5:	Expand
6:	Merchant
7:	Pass

v1.00

Automa Cards - #17

## Clan MacHina

1:	Trade
2:	Shipping
3:	Expand
4:	Technology
5:	Contract
6:	Merchant
7:	Pass

v1.00

Automa Cards - #18

## Clan MacHina

1:	Contract
2:	Shipping
3:	Expand
4:	Merchant
5:	Trade
6:	Technology
7:	Pass

v1.00

Automa Cards - #19

## Clan MacHina

1:	Contract
2:	Shipping
3:	Trade
4:	Merchant
5:	Expand
6:	Technology
7:	Pass

v1.00

Automa Cards - #20

## Clan MacHina

1:	Expand
2:	Shipping
3:	Contract
4:	Merchant
5:	Trade
6:	Technology
7:	Pass

v1.00

Automa Cards - #21

## Clan MacHina

1:	Expand
2:	Shipping
3:	Trade
4:	Merchant
5:	Contract
6:	Technology
7:	Pass

v1.00

Automa Cards - #22

## Clan MacHina

1:	Trade
2:	Shipping
3:	Contract
4:	Merchant
5:	Expand
6:	Technology
7:	Pass

v1.00

Automa Cards - #23

## Clan MacHina

1:	Trade
2:	Shipping
3:	Expand
4:	Merchant
5:	Contract
6:	Technology
7:	Pass

v1.00

Automa Cards - #24

## Clan MacHina

1:	Contract
2:	Merchant
3:	Expand
4:	Technology
5:	Trade
6:	Shipping
7:	Pass

v1.00

Automa Cards - #25

## Clan MacHina

1:	Contract
2:	Merchant
3:	Trade
4:	Technology
5:	Expand
6:	Shipping
7:	Pass

v1.00

Automa Cards - #26

## Clan MacHina

1:	Expand
2:	Merchant
3:	Contract
4:	Technology
5:	Trade
6:	Shipping
7:	Pass

v1.00

Automa Cards - #27

## Clan MacHina

1:	Expand
2:	Merchant
3:	Trade
4:	Technology
5:	Contract
6:	Shipping
7:	Pass

v1.00

Automa Cards - #28

## Clan MacHina

1:	Trade
2:	Merchant
3:	Contract
4:	Technology
5:	Expand
6:	Shipping
7:	Pass

v1.00

Automa Cards - #29

## Clan MacHina

1:	Trade
2:	Merchant
3:	Expand
4:	Technology
5:	Contract
6:	Shipping
7:	Pass

v1.00

Automa Cards - #30

## Clan MacHina

1:	Contract
2:	Merchant
3:	Expand
4:	Shipping
5:	Trade
6:	Technology
7:	Pass

v1.00

Automa Cards - #31

## Clan MacHina

1:	Contract
2:	Merchant
3:	Trade
4:	Shipping
5:	Expand
6:	Technology
7:	Pass

v1.00

Automa Cards - #32

## Clan MacHina

1:	Expand
2:	Merchant
3:	Contract
4:	Shipping
5:	Trade
6:	Technology
7:	Pass

v1.00

Automa Cards - #33

## Clan MacHina

1:	Expand
2:	Merchant
3:	Trade
4:	Shipping
5:	Contract
6:	Technology
7:	Pass

v1.00

Automa Cards - #34

## Clan MacHina

1:	Trade
2:	Merchant
3:	Contract
4:	Shipping
5:	Expand
6:	Technology
7:	Pass

v1.00

Automa Cards - #35

## Clan MacHina

1:	Trade
2:	Merchant
3:	Expand
4:	Shipping
5:	Contract
6:	Technology
7:	Pass

v1.00

Automa Cards - #36

## Clan MacHina

1:	Technology
2:	Contract
3:	Shipping
4:	Expand
5:	Merchant
6:	Trade
7:	Pass

v1.00

Automa Cards - #37

## Clan MacHina

1:	Technology
2:	Contract
3:	Merchant
4:	Expand
5:	Shipping
6:	Trade
7:	Pass

v1.00

Automa Cards - #38

## Clan MacHina

1:	Shipping
2:	Contract
3:	Technology
4:	Expand
5:	Merchant
6:	Trade
7:	Pass

v1.00

Automa Cards - #39

## Clan MacHina

1:	Shipping
2:	Contract
3:	Merchant
4:	Expand
5:	Technology
6:	Trade
7:	Pass

v1.00

Automa Cards - #40

## Clan MacHina

1:	Merchant
2:	Contract
3:	Technology
4:	Expand
5:	Shipping
6:	Trade
7:	Pass

v1.00

Automa Cards - #41

## Clan MacHina

1:	Merchant
2:	Contract
3:	Shipping
4:	Expand
5:	Technology
6:	Trade
7:	Pass

v1.00

Automa Cards - #42

## Clan MacHina

1:	Technology
2:	Contract
3:	Shipping
4:	Trade
5:	Merchant
6:	Expand
7:	Pass

v1.00

Automa Cards - #43

## Clan MacHina

1:	Technology
2:	Contract
3:	Merchant
4:	Trade
5:	Shipping
6:	Expand
7:	Pass

v1.00

Automa Cards - #44

## Clan MacHina

1:	Shipping
2:	Contract
3:	Technology
4:	Trade
5:	Merchant
6:	Expand
7:	Pass

v1.00

Automa Cards - #45

## Clan MacHina

1:	Shipping
2:	Contract
3:	Merchant
4:	Trade
5:	Technology
6:	Expand
7:	Pass

v1.00

Automa Cards - #46

## Clan MacHina

1:	Merchant
2:	Contract
3:	Technology
4:	Trade
5:	Shipping
6:	Expand
7:	Pass

v1.00

Automa Cards - #47

## Clan MacHina

1:	Merchant
2:	Contract
3:	Shipping
4:	Trade
5:	Technology
6:	Expand
7:	Pass

v1.00

Automa Cards - #48

## Clan MacHina

1:	Technology
2:	Expand
3:	Shipping
4:	Contract
5:	Merchant
6:	Trade
7:	Pass

v1.00

Automa Cards - #49

## Clan MacHina

1:	Technology
2:	Expand
3:	Merchant
4:	Contract
5:	Shipping
6:	Trade
7:	Pass

v1.00

Automa Cards - #50

## Clan MacHina

1:	Shipping
2:	Expand
3:	Technology
4:	Contract
5:	Merchant
6:	Trade
7:	Pass

v1.00

Automa Cards - #51

## Clan MacHina

1:	Shipping
2:	Expand
3:	Merchant
4:	Contract
5:	Technology
6:	Trade
7:	Pass

v1.00

Automa Cards - #52

## Clan MacHina

1:	Merchant
2:	Expand
3:	Technology
4:	Contract
5:	Shipping
6:	Trade
7:	Pass

v1.00

Automa Cards - #53

## Clan MacHina

1:	Merchant
2:	Expand
3:	Shipping
4:	Contract
5:	Technology
6:	Trade
7:	Pass

v1.00

Automa Cards - #54

## Clan MacHina

1:	Technology
2:	Expand
3:	Shipping
4:	Trade
5:	Merchant
6:	Contract
7:	Pass

v1.00

Automa Cards - #55

## Clan MacHina

1:	Technology
2:	Expand
3:	Merchant
4:	Trade
5:	Shipping
6:	Contract
7:	Pass

v1.00

Automa Cards - #56

## Clan MacHina

1:	Shipping
2:	Expand
3:	Technology
4:	Trade
5:	Merchant
6:	Contract
7:	Pass

v1.00

Automa Cards - #57

## Clan MacHina

1:	Shipping
2:	Expand
3:	Merchant
4:	Trade
5:	Technology
6:	Contract
7:	Pass

v1.00

Automa Cards - #58

## Clan MacHina

1:	Merchant
2:	Expand
3:	Technology
4:	Trade
5:	Shipping
6:	Contract
7:	Pass

v1.00

Automa Cards - #59

## Clan MacHina

1:	Merchant
2:	Expand
3:	Shipping
4:	Trade
5:	Technology
6:	Contract
7:	Pass

v1.00

Automa Cards - #60

## Clan MacHina

1:	Technology
2:	Trade
3:	Shipping
4:	Contract
5:	Merchant
6:	Expand
7:	Pass

v1.00

Automa Cards - #61

## Clan MacHina

1:	Technology
2:	Trade
3:	Merchant
4:	Contract
5:	Shipping
6:	Expand
7:	Pass

v1.00

Automa Cards - #62

## Clan MacHina

1:	Shipping
2:	Trade
3:	Technology
4:	Contract
5:	Merchant
6:	Expand
7:	Pass

v1.00

Automa Cards - #63

## Clan MacHina

1:	Shipping
2:	Trade
3:	Merchant
4:	Contract
5:	Technology
6:	Expand
7:	Pass

v1.00

Automa Cards - #64

## Clan MacHina

1:	Merchant
2:	Trade
3:	Technology
4:	Contract
5:	Shipping
6:	Expand
7:	Pass

v1.00

Automa Cards - #65

## Clan MacHina

1:	Merchant
2:	Trade
3:	Shipping
4:	Contract
5:	Technology
6:	Expand
7:	Pass

v1.00

Automa Cards - #66

## Clan MacHina

1:	Technology
2:	Trade
3:	Shipping
4:	Expand
5:	Merchant
6:	Contract
7:	Pass

v1.00

Automa Cards - #67

## Clan MacHina

1:	Technology
2:	Trade
3:	Merchant
4:	Expand
5:	Shipping
6:	Contract
7:	Pass

v1.00

Automa Cards - #68

## Clan MacHina

1:	Shipping
2:	Trade
3:	Technology
4:	Expand
5:	Merchant
6:	Contract
7:	Pass

v1.00

Automa Cards - #69

## Clan MacHina

1:	Shipping
2:	Trade
3:	Merchant
4:	Expand
5:	Technology
6:	Contract
7:	Pass

v1.00

Automa Cards - #70

## Clan MacHina

1:	Merchant
2:	Trade
3:	Technology
4:	Expand
5:	Shipping
6:	Contract
7:	Pass

v1.00

Automa Cards - #71

## Clan MacHina

1:	Merchant
2:	Trade
3:	Shipping
4:	Expand
5:	Technology
6:	Contract
7:	Pass

v1.00

Automa Cards - #72