

QUEST B16: DISGUSTING!

HARD / 4+ SURVIVORS / 120 MINUTES

We've heard that tainted orc blood could be used as dragon bile. The sticky stuff stinks like hell, but we decided that getting some and giving it a try is worth the risk. Even if it's complete rubbish, we will at least eliminate lots of tainted orc zombies. Nobody likes these spiky little things!

I've seen the ruins of an orc village, not so far away, with something like a lazaretto to isolate their infected brethren before they overran the place. It's a perfect spot to find tainted orc zombies. Disgusting.

Material needed: Green Horde, Friend & Foes.

Tiles needed: 21R, 22R, 23R & 25R.

OBJECTIVES

Reach the objectives in this order to win the game:

- 1 - Get one tainted blood sample per Survivor. See special rules.
- 2 - Return home to experiment. Reach the Exit Zone with all Survivors. Any Survivor may escape through this Zone at the end of their Turn, as long as there are no Zombies in it.



SPECIAL RULES

Setting.

- Put the green Objective randomly among the red Objectives, facedown.

- Set apart the other Objectives.

- Set apart the Tainted Walker Zombie cards. Shuffle them into a dedicated deck to draw from.

Look what I've found! Each Objective gives 5 experience points and a random Vault weapon to the Survivor who takes it.

Lazaretto. Start each Spawn Step with the Blue Zombie Spawn token. This Spawn Zone always spawns Tainted Walkers: draw from the dedicated Tainted Walker Zombie deck.

There were too many of them! When the green Objective is revealed, place the Green Zombie Spawn token in its Zone. This Spawn Zone always spawns Tainted Walkers: draw from the dedicated Tainted Walker Zombie deck.

Blood samples. Each time a group of Tainted Walkers is eliminated, lay down one of the miniatures in the Zone.

- Any Survivor may spend 1 Action in this Zone to take a tainted blood sample. Remove the Tainted Walker's miniature. Then, place a red Objective from those that were set apart onto the Survivor's ID Card. This Objective occupies no slot in the inventory. A Survivor may carry several tainted blood samples.
- By default, the laid down miniature is removed during the ensuing End Phase.

Watch the Lazaretto entries. If both Green and Blue Spawn Zones are removed from the game, the Quest fails.

21R	23R
25R	22R

