Enabling the Hypermedia Constraint Through HTTP OPTIONS, Link Headers, And The HTTP Vocabulary In RDF

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ABSTRACT

Categories and Subject Descriptors

H.3 [Information Storage and Retrieval]: On-line Information Services

General Terms

Experimentation

Keywords

REST, Hypermedia Constraint, HATEOAS, HTTP

1. INTRODUCTION

In one of his blog posts¹ Roy T. Fielding complains about the common practice to call any and all HTTP-based interface a REST API. He names a concrete example and writes that it actually "screams RPC" [sic]. Fielding continues that REST APIs must be hypertext driven. He defines² hypertext (and compares it to the term hypermedia) as follows:

When I say hypertext, I mean the simultaneous presentation of information and controls such that the information becomes the affordance through which the user (or automaton) obtains choices and selects actions. Hypermedia is just an expansion on what text means to include temporal anchors within a media stream; most researchers have dropped the distinction.

Hypertext does not need to be HTML on a browser. Machines can follow links when they understand the data format and relationship types.

The essential constraint of REST is the hypermedia constraint, which in the Richardson Maturity Model (see the

following section 1.1) is described as the last step towards the full glory of REST.

1.1 Richardson Maturity Model (RMM)

In the Richardson Maturity Model³ (RMM) Leonard Richardson describes four levels towards true REST. Level zero is about tunneling all data through HTTP with only one HTTP method (usually POST, sometimes also GET) to one and the same endpoint usually using Remote Procedure Calls (RPC) and neglecting any mechanisms of the Web. Level one introduces resources, so rather than talking to just one endpoint, several endpoints are used. Level two switches from just one HTTP method to more adequate methods, oftentimes aligned to the four functions of persistent storage, CREATE, READ, UPDATE, DELETE (CRUD). In addition to different HTTP methods, also different HTTP status codes are used in order to signal failures, conflicts, or success. Finally level three introduces hypermedia controls that give an answer to the question "where can one go next" and "what can one do next" after each request in form of links. A Web service or API designed along this principles can be autodiscovered by a user agent by simply following her nose.

The authors, however, prefer not to use the RMM because it implies that the three lower levels induce a researched set of properties that imply that there is a known/assessable value in applying only a subset of the REST constraints.

The remainder of this paper is structured as follows:

2. ON THE HYPERMEDIA CONSTRAINT

We have cited Fielding's to-the-point definition of hypermedia/hypertext above. The next big component in the acronym HATEOAS is application state. The problem, however, with application state is that it is understood differently by different people. We tend to a definition that is explained best with the example of pagination on a search engine results page. Assume each page contained ten results and a link to its direct successor and predecessor. If the current page has a link to page seven and page nine, it can be directly implied that the current page must be page eight, if, and only if, the relation and/or meaning of the links is well-known beforehand. Hence the application is in state eight, without the explicit need to serialize this state somehow.

http://roy.gbiv.com/untangled/2008/rest-apismust-be-hypertext-driven

²http://roy.gbiv.com/untangled/2008/rest-apis-must-be-hypertext-driven#comment-718

³http://martinfowler.com/articles/ richardsonMaturityModel.html

2.1 Present Ways To (Partly) Fulfill the Hypermedia Constraint

The hypermedia constraint is enabled by embedding controls (e.g., links, forms) in the representations made available to the client. There is no standard way to represent hypermedia controls, however, there are common practices that we present in the following section (not in any particular order).

2.1.1 Atom (RFC4287)

In the Atom Syndication Format [6] there is the atom:link element that defines a reference from an entry or feed to a Web resource. The structure of the element is as follows:

```
atomLink =
  element atom:link {
    atomCommonAttributes,
    attribute href { atomUri },
    attribute rel { atomNCName | atomUri }?,
    attribute type { atomMediaType }?,
    attribute hreflang { atomLanguageTag }?,
    attribute title { text }?,
    attribute length { text }?,
    undefinedContent
}
```

The Chref attribute has to contain the link's IRI (the response to the question "where can one go next"). The response to the question "what can one do next" can (not must) be given in the link's Crel attribute. Its value can be a predefined value⁴, or an IRI for custom link relations.

2.1.2 Google Data Protocol

The Google Data Protocol[2] extends the Atom Publishing Protocol[3] for processing queries, authentication, and batch requests. The Atom Publishing Protocol is an application-level protocol for publishing and editing Web resources. It is based on HTTP transfer of Atom-formatted representations. There are two serializations available: XML and JSON⁵. The structure of the XML serialization is the same as in 2.1.1, the structure of the JSON serialization can be seen below:

```
"link": [{
    "rel": "...",
    "type": "...",
    "href": "..."
}]
```

The elements and attributes of the JSON serialization are a straight-forward mapping of the XML serialization. The main advantage of JSON is that it is directly usable in JavaScript.

2.1.3 (X)HTML With Or Without Forms

A regular human-readable (X)HTML page can serve as a hypermedia control, too. Contained links and potential surrounding textual can be understood by humans, while machines can process just the links. Forms can give further instructions on the how of the next steps. With forms allowed values for parameters, like, e.g., enumerations can be given.

2.1.4 Form Technologies

We adopt the term "form technologies" from Leonard Richardson to reference a subset of description languages and mechanisms that are commonly criticized as being brittle The goal of such form technologies like the Web Application Description Language (WADL) RDF Forms, or even the Web Services Description Language Version 2.0 (WSDL 2.0) is to describe the HTTP methods, parameters, and allowed values that are involved during a Web service request. It is to be noted that WSDL 2.0 is a design-time description language, whereas WADL at least can be used as a run-time description language. We still decided to mention it because it can be used 1 to describe REST Web services.

2.1.5 Media Types

Media type give detailed insights into how to process a representation. They outline which parts of the representation are hypermedia controls. If media types are defined to be extensible (i.e., in a way that new data can be added without breaking old user agents that did not expect this new data), they can help decouple a service from its implementation. In order to register a new custom media type, a registration template can be submitted for review to the IANA¹². Specific, i.e., exactly not application/json, application/xml or text/xml) are an essential aspect of achieving self descriptiveness and key for implementing truely RESTful APIs.

3. LINK HEADERS

In the Web Linking[5] proposed standard document Mark Nottingham specifies relation types for Web links and how such links can be used with a Link header field in HTTP. In addition to that the document also defines a registry for link relations¹³, updating Atom[6]. From [5]:

The Link entity-header field provides a means for serialising one or more links in HTTP headers. It is semantically equivalent to the <LINK> element in HTML, as well as the atom:link feed-level element in Atom [RFC4287].

A concrete example is shown below:

```
6http://www.crummy.com/writing/speaking/2008-QCon/act3.html
```

⁴The current list of pre-defined link relations is maintained by the IANA at http://www.iana.org/assignments/link-relations/link-relations.xhtml.

⁵http://code.google.com/apis/gdata/docs/json.html

 $[\]rm ^{7}See,~e.g.,~http://bitworking.org/news/193/Do-weneed-WADL for WADL.$

⁸http://www.w3.org/Submission/wadl/

⁹http://www.markbaker.ca/2003/05/RDF-Forms/

¹⁰http://www.w3.org/TR/wsd120/

¹¹http://www.ibm.com/developerworks/webservices/
library/ws-restwsdl/

¹²See http://tools.ietf.org/html/rfc2048\#section-2. 1.2 and http://tools.ietf.org/html/rfc2048#section-2.1.3 of RFC2048 for the Vendor and the Personal Or Vanity Tree.

¹³http://tools.ietf.org/html/rfc5988\#section-6.2.2

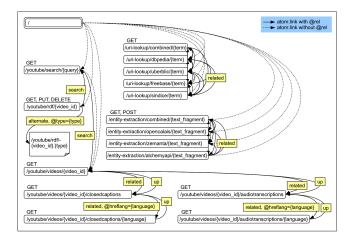


Figure 1: State machine for a Web service with link relations, and allowed HTTP methods.

Link: <http://search.example.org/results/page7>;
 rel="previous"; title="previous results"
Link: <http://search.example.org/results/page9>;
 rel="next"; title="next results"

As outlined in the same example in section refsec:hateoas, the implication is that the current page is page 8, as the link relations previous and next refer to an ordered series of resources.

4. HTTP OPTIONS

The OPTIONS method represents a request for information about the communication options available on the request/response chain identified by the Request-URI. $[\ldots]$

A 200 response SHOULD include any header fields that indicate optional features implemented by the server and applicable to that resource (e.g., Allow), possibly including extensions not defined by this specification. The response body, if any, SHOULD also include information about the communication options. The format for such a body is not defined by this specification, but might be defined by future extensions to HTTP. Content negotiation MAY be used to select the appropriate response format.

[1]

5. THE HTTP VOCABULARY IN RDF

[4]

6. CONCLUSION

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