

# L<sup>A</sup>T<sub>E</sub>X template for BASCOM code

Template for writing BASCOM code in L<sup>A</sup>T<sub>E</sub>X

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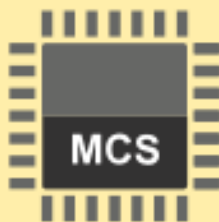
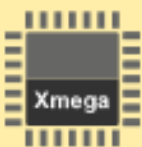
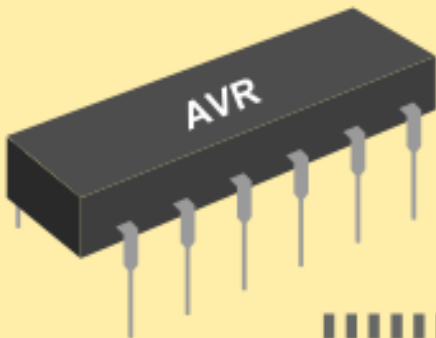
## BasCom–AVR

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Version 2.0.8.2

Latest 2.0.8.2

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## 1 About template

The template is intended for writing documents containing BASCOM code and shows how to write BASCOM code directly with a L<sup>A</sup>T<sub>E</sub>X program, or by including a .bas file directly in a document. The template is very useful for writing documentation.

All BASCOM keywords are colored blue, red, green, purple...

This way of writing is very fast. The BASCOM code is colored and transparent and there is no need to deal with any document formatting.

## 2 Quick start

For quick start, follow this steps:

- Install Ghostscript (<https://www.ghostscript.com/download.html>)
- Install MiKTeX on computer from site <https://miktex.org/download>.
- This template is written with Texmaker editor. You can download it from site <https://www.xmlmath.net/texmaker/>.
- Open `template_BASCOM-code.tex` file in Texmaker and compile it.

NOTE: This template is **beta version** and doesn't include all bascom keywords yet. You can add keywords into preamble of template by yourself.

## 3 Corrections in version 2

- New keywords
- Properly colored brackets

```
1 Dim answer(10) As String *60
2 Getadc(3)
```

## 4 Including .bas file

bascom/led\_on\_off.bas

```
1 'on/off LED
2 $regfile = "m328pdef.dat"
3 $crystal = 16000000
4
5 config portb = output
6
7 Do
8     Portb.5 = 1
9     Waitms 500
10    Portb.5 = 0
11    Waitms 500
12 Loop
13
14 End 'end programa
```

## 5 Example included asm code

bascom/asm\_code\_template.bas

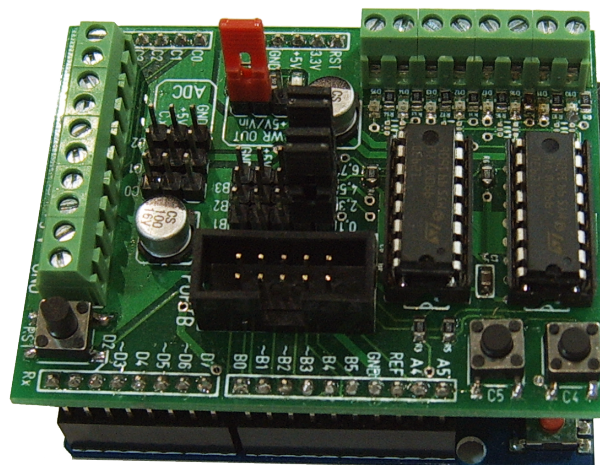
```
1 Do_spm:
2   Z =Page 'make equal to page
3   Shift Z , Left , Maxwordshift 'shift to proper place
4   Z =Z +Wrd 'add word
5   !lds r30, {Z}
6   !lds r31, {Z+1}
7   #if _romsize >65536
8       !lds r24, {Z+2}
9       !sts rampz, r24 ' we need to set rampz also for the M128
10  #endif
11  Nvm_cmd =Spmcrval
12  Cpu_ccp =&H9D
13  !spm 'this is an asm instruction
14 Do_spm_busy:
15   !lds r23, NVM_STATUS
16   !sbrc r23, 7 ; if busy bit is cleared skip next instruc tion
17   !rjmp do_spm_busy
18 Return
```

## 6 Write BASCOM code directly into document

You could include BASCOM code into document by copying text directly:

```
1 'input button example
2 $regfile = "m328pdef.dat"
3 $crystal = 16000000
4
5 Config Portb = Output
6 Config Portc = Input
7 'config pull-up
8 Portc = 63
9
10 Do
11   If Pinc.1 = 0 Then
12     Portb.5 = 1
13   Else
14     Portb.5 = 0
15   End If
16 Loop
17
18 End
```

## 7 Example included picture



Slika 1: Interface RobDuino

## 8 BASCOM code presented in two ways.

Directly written BASCOM code into this document.

```
1 '-----
2 ' ARDUINO-UNO-REV3.BAS
3 ' (c) 1995-2020, MCS Electronics
4 ' This is a sample file for the Mega328 based ARDUINO board UNO REV3
5 ' Select Programmer 'ARDUINO' , 115200 baud and the proper COM port
6 '-----
7 $regfile = "m328def.dat" ' used micro
8 $crystal = 16000000 ' used xtal
9 $baud = 19200 ' baud rate we want
10 $hwstack = 40
11 $swstack = 40
12 $framesize = 40
13
14 Config Clockdiv = 1 ' either use this or change the divider fuse byte
15 '-----
16
17 Config Portb = Output ' make portb an output
18 Do
19   Toggle Portb ' toggle level
20   Waitms 1000 ' wait 1 sec
21   Print "UNO REV3" ' test serial com
22 Loop
```

And included .BAS file. The result is the same.

bascom/ArduinoUno.bas

```
1 '-----
2 ' ARDUINO-UNO-REV3.BAS
3 ' (c) 1995-2020, MCS Electronics
4 ' This is a sample file for the Mega328 based ARDUINO board UNO REV3
5 ' Select Programmer 'ARDUINO' , 115200 baud and the proper COM port
6 '-----
7 $regfile = "m328def.dat" ' used micro
8 $crystal = 16000000 ' used xtal
9 $baud = 19200 ' baud rate we want
10 $hwstack = 40
11 $swstack = 40
12 $framesize = 40
13
14 Config Clockdiv = 1 ' either use this or change the divider fuse byte
15 '-----
16
17 Config Portb = Output ' make portb an output
18 Do
19   Toggle Portb ' toggle level
20   Waitms 1000 ' wait 1 sec
21   Print "UNO REV3" ' test serial com
22 Loop
```