

# Application Platform Services

User Guide

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## Table of Contents

<b>1 Application Platform Services (APS)</b>	<b>1</b>
1.1 Features	1
1.1.1 Current	1
1.1.2 Planned	2
1.1.3 Ideas	2
1.1.4 What is new in	2
1.1.4.1 1.0.0	2
1.1.4.2 0.10.0	2
1.1.4.3 0.9.2	2
1.1.4.4 0.9.1	2
1.2 Requirements	3
1.3 Pre Setup	3
1.4 Javadoc	3
<b>2 APSConfigService</b>	<b>4</b>
2.1 Configuration Environments	4
2.2 Making a config class	4
2.2.1 The config values	5
2.2.2 The config annotations	6
2.2.2.1 @APSConfigDescription	6
2.2.2.2 @APSConfigItemDescription	6
2.2.2.3 @APSDefaultValue	7
2.2.3 Auto managed configurations	7
2.2.3.1 Variant 1: A simple non instantiated static member of config model type	7
2.2.3.2 Variant 2: A static instantiated ManagedConfig<ConfigModel> member.	8
2.3 API Usages	8
2.3.1 The configuration service usage	8
2.3.2 The configuration admin service usage	9
2.4 The complete APS API	9
2.5 A word of advice	9
2.6 Administration	9
2.7 APSConfigAdminWeb screenshots	9
<b>3 APSFilesystemService</b>	<b>11</b>
3.1 Setup	11
3.2 The service	11
3.3 The APIs for this service	12
<b>4 APSPlatformService</b>	<b>20</b>
4.1 APIs	20
<b>5 APSJSONLib</b>	<b>22</b>
5.1 Changes	22
5.1.1 0.10.0	22
5.2 APIs	22
<b>6 APSToolsLib</b>	<b>41</b>
6.1 APSServiceTracker	41
6.1.1 Services and active service	41
6.1.2 Providing a logger	42
6.1.3 Tracker as a wrapped service	42
6.1.4 Using the tracker in a similar way to the OSGi standard tracker	42
6.1.5 Accessing a service by tracker callback	42
6.1.5.1 onServiceAvailable	42
6.1.5.2 onServiceLeaving	42
6.1.5.3 onActiveServiceAvailable	43

6.1.5.4 onActiveServiceLeaving	43
6.1.5.5 withService	43
6.1.5.6 withServiceIfAvailable	43
6.1.5.7 withAllAvailableServices	43
6.1.5.8 onTimeout (since 0.9.3)	43
6.2 APSLogger	44
6.3 APSActivator	44
6.3.1 Usage as BundleActivator	47
6.3.2 Other Usage	47
6.4 APSContextWrapper	48
6.5 ID generators	48
6.6 Javadoc	49
<b>7 APSWebTools</b>	50
7.1 APIs	50
<b>8 APSAuthService</b>	54
8.1 APSSimpleUserServiceAuthServiceProvider	54
8.2 API	54
<b>9 APSSimpleUserService</b>	57
9.1 Basic example	57
9.2 Setup	57
9.3 Troubleshooting	60
9.4 JDBC Drivers	60
9.5 APIs	61
<b>10 APSDataSource</b>	69
10.1 APIs	69
<b>11 APSJPAService</b>	71
11.1 APIs	71
<b>12 APSJSONService</b>	74
<b>13 APSResolvingBundleDeployer</b>	75
13.1 Configuration	75
<b>14 APSSessionService</b>	76
14.1 APIs	76
<b>15 APSExternalProtocolExtender</b>	78
15.1 The overall structure	78
15.2 APSExternalProtocolService	79
15.2.1 Protocols	79
15.2.2 Getting information about services and protocols.	79
15.3 WARNING - Non backwards compatible changes!	79
15.4 See also	80
15.5 APIs	80
<b>16 APSExtProtocolHTTPTransportProvider</b>	94
16.1 Examples	94
16.2 Authentication	94
16.3 The help web	95
16.4 See Also	95
<b>17 APSGroups</b>	96
17.1 OSGi service usage	96
17.1.1 Getting the service	96
17.1.2 Joining a group	96
17.1.3 Sending a message	96
17.1.4 Receiving a message	96
17.1.5 Leaving a group	97
17.2 Library usage	97

17.2.1 Setting up	97
17.2.2 Joining a group	97
17.2.3 Sending and receiving messages	97
17.2.4 Leaving a group	97
17.2.5 Shutting down	97
17.3 Net time	97
17.4 Configuration	98
17.4.1 OSGi service	98
17.4.2 Library	100
17.5 APIs	100
<b>18 APS Message Service Sync Service Provider</b>	106
18.1 APSSyncService API	106
<b>19 APS Net Time Service Provider</b>	107
19.1 APSNetTimeService	107
<b>20 APS RabbitMQ Message Service Provider</b>	109
20.1 APSMessageService API	109
<b>21 APSStreamedJSONRPCProtocolProvider</b>	113
21.1 Examples	113
21.2 See also	114
<b>22 APSTCPIPService</b>	115
22.1 Security	115
22.2 How it works	115
22.3 Examples	115
22.3.1 TCP	115
22.3.1.1 Write	115
22.3.1.2 Read	115
22.3.2 UDP / Multicast	115
22.3.2.1 Write	116
22.3.2.2 READ	116
<b>23 APSAdminWeb</b>	117
23.1 Authentication	117
23.2 Making an admin web participating in the APSAdminWeb login.	118
23.3 APSAdminWebService APIs	118
<b>24 APSConfigAdminWeb</b>	121
24.1 Config Environments	122
24.2 Configurations	122
24.3 See also	122
<b>25 APSUserAdminWeb</b>	123
<b>26 Licenses</b>	124
26.1 Project License	124
26.2 Third Party Licenses	124
26.3 Apache License version 2.0, January 2004	124
26.3.1 APPENDIX: How to apply the Apache License to your work.	127
26.4 Day Specification version License	127
26.5 Eclipse Public License - v version 1.0	129
26.6 GNU Public License version v2	132
26.7 OSGi Specification License, Version 2.0.	137

# 1 Application Platform Services (APS)

OSGi Application Platform Services - A "smorgasbord" of OSGi services that focuses on ease of use and good enough functionality for many but won't fit all. It can be seen as osgi-ee-light-and-easy. The services are of platform type: configuration, database, JPA, etc, with companion web applications for administration.

All services that require some form of administration have an admin web application for that, that plugs into the general apadminweb admin web application.

All administrations web applications are WABs and thus require that the OSGi server supports WABs.

Another point of APS is to be as OSGi server independent as possible, but as said above the admin web applications do need support for WABs.

APS is made using basic OSGi functionality and is not using blueprint and other fancy stuff! Each bundle has an activator that does setup, creates trackers, loggers, and manually dependency injects them into the service providers it publishes.

## 1.1 Features

---

### 1.1.1 Current

- A configuration service that works with annotated configuration models where each config value can be described/documented. The configuration model can be structured with sub models that there can be one or many of. Each top level configuration model registered with the configuration service will be available for publishing in the admin web. The configuration service also supports different configuration environments and allows for configuration values to be different for different configuration environments, but doesn't require them to be.
- Synchronization of configurations across servers. There is currently 2 implementations for this, one that syncs using APSGroups service, one that syncs using RabbitMQ, and one that syncs via Hazelcast.
- A filesystem service that provides a persistent filesystem outside of the OSGi server. The configuration service makes use of this to store configurations. Each client can get its own filesystem area, and can't access anything outside of its area.
- A platform service that simply identifies the local installation and provides a description of it. It is basically a read only service that provides configured information about the installation.
- A JPA service that is easier and more clearly defined than the osgi-ee JPA API, and allows for multiple JPA contexts. It works as an extender picking up persistence.xml whose defined persistence unit name can then be looked up using the service. A client can only lookup its own persistence units. It is based on OpenJPA.
- A data source service. Only provides connection information, no pooling (OpenJPA provides its own pooling)!
- External protocol extender that allows more or less any OSGi service to be called remotely using any deployed protocol service and transport. Currently provides JSONRPC 1.0 & 2.0, JSONHTTP, and JSONREST protocols, and an http transport. Protocols have a defined service API whose implementations can just be dropped in to make them available. Transport providers can make use of any deployed protocol. The APSExternalProtocolService now provides support for REST services where there is a method for post, put, get, and delete, and the http transport makes use of this in conjunction with any protocol that indicates it can support REST like JSONREST.
- A group service that can send data to each member over transport safe multicast.
- A service discovery service using the group service.
- A session service (not http!). This is used by apadminweb to keep a session among several different administration web applications.
- An administration web service to which administration web applications can register themselves with an url and thus be available in the .../apadminweb admin gui.

- A user service. Provides basic user management including roles/groups. Is accompanied with a admin GUI (plugin is into apsadminweb) for administration of users. (org.osgi.service.useradmin.UserAdmin felt uncomplete. It did not provide what I wanted).
- A user authentication service. This does nothing more than authenticating a user and have a really simple API. APS provides an implementation that makes use of the user service, but it is easy to make another implementation that authenticates against an LDAP for example or something else. The Admin web applications uses the authentication service for authenticating admin users.
- A far better service tracker that does a better job at handling services coming and going. Supports service availability wait and timeout and can be wrapped as a proxy to the service. Instead of returning null it throws an exception if no service becomes available within the timeout, and is thus much easier to handle.

### 1.1.2 Planned

- An implementation of the standard OSGi LogService since not all servers provide one.
- A log viewer web application supporting regular expression filters on log information and a live log view. This is waiting on Vaadin 7.1 which will support server push. Another alternative is to go pure GWT and use Errai for this, but I rather continue with Vaadin having all admin webs looking and feeling the same.
- Anything else relevant I come up with and consider fun to do :-).

### 1.1.3 Ideas

- A JCR (Java Content Repository) service and a content publishing GUI (following the general APS ambition - reasonable functionality and flexibility, ease of use. Will fit many, but not everyone).
- Support for being able to redeploy a web application and services live without losing session nor user transactions. With OSGi it should be theoretically possible. For a limited number of redeployments at least. It is very easy to run into the "perm gen space" problem, but according to Frank Kieviet ([ClassLoader leaks: The dreaded permgen space](#)) it is caused by bad code and can be avoided.

### 1.1.4 What is new in

#### 1.1.4.1 1.0.0

- Bug fix in APSConfigService that was forced to make it non backwards compatible to fix. Sorry for that! Using the APSConfigService work exactly as before, but editing config have changed. **The big catch however is that the keys in the configuration files have changed and thus old saved configurations no longer work!** I had no choice. The old keys were part of the problem. I admit that I did something very stupid in the first version and that I should have known better, and in the end I had no other choice than to fix it, which came as no surprise!
- Added Hazelcast support with APS Hazelcast configuration service.

#### 1.1.4.2 0.10.0

Added synchronization services and made config synchronizable.

#### 1.1.4.3 0.9.2

- Small bug fixes.
- APSActivator has been added to aps-tools-lib and can be used as bundle activator. It uses annotations to register services and inject tracked services and other things.
- A service can now be registered with an *aps-externalizable* property with value *true* to be made externally available by aps-external-protocol-extender.

#### 1.1.4.4 0.9.1

- Now have full REST support in aps-external-protocol-extender and aps-ext-protocol-http-transport-provider.
- Documentation have been cleaned up a bit.

## 1.2 Requirements

---

The administration web application(s) are currently WABs and thus require a server supporting WAB deployments. I have developed/tested this on Glassfish and Virgo. I am however considering seeing if it is possible to also support both Glassfish and JBoss JEE WAR to OSGi bridges. They are unfortunately very server specific since there are no such standard. Other than that all services are basic OSGi services and should theoretically run in any R4 compatible OSGi server.

## 1.3 Pre Setup

---

The Filesystem service is part of the core and used by other services. It should preferably have its filesystem root outside of the server installation. The `BundleContext.getDataFile(String)` returns a path within the deploy cache and is only valid for as long a bundle is deployed. The point with the FilesystemService is to have a more permanent filesystem outside of the application server installation. To provide the FilesystemService root the following system property have to be set and available in the JVM instance:

```
aps.filesystem.root=<root>
```

How to do this differs between servers. In Glassfish you can supply system properties with its admin gui.

If this system property is not set the default root will be `BundleContext.getFile()`. This can work for development setup, but not for more serious installations!

After this path has been setup and the server started, all other configuration can be done in `http://.../apsadminweb/`.

**Please note** that the `/apsadminweb` by default require no login! This so that "*Configurations tab, Configurations/persistence/datasources*" can be used to setup a datasource called "APSSimpleUserServiceDS" needed by APSSimpleUserService. If you use the provided APSAuthService implementation that uses APSSimpleUserService then you need to configure this datasource before APSSimpleUserService can be used. See the documentation for APSSimpleUserService further down in this document for more information on the datasource configuration. After that is setup go to "*Configurations tab, Configurations/aps/adminweb*" and enable the "requireauthentication" config. After having enabled this and saved, do a browser refresh and then provide userid and password when prompted.

## 1.4 Javadoc

---

The complete javadoc for all services can be found at <http://apidoc.natusoft.se/APS>.

## 2 APSConfigService

This is not the simple standard OSGi service configurations, but more an application config that can also be used for services. It supports structured configurations including lists of items and lists of subconfigurations. Code that uses the configuration provide one or more configuration classes with config items. These are registered with the config service, which makes them editable/publishable though and admin web app. After registration an instance of the config can be gotten containing published or default values. Alternatively the config class is specified with a fully qualified name in the *APS-Configs*: MANIFEST.MF entry. In this case the configuration service acts as an extender and automatically registers and provides an instance of the config for you, without having to call the config service.

### 2.1 Configuration Environments

---

The APSConfigService supports different configuration environments. The idea is to define one config environment per installation. Configuration values can either be configuration environment specific or the same for all environments. See `@ConfigItemDescription` below for more information on specifying configuration environment specific values.

### 2.2 Making a config class

---

Here is an example:



```

@APSConfigDescription(
    version="1.0",
    configId="se.natusoft.aps.example.myconfig",
    group="examples",
    description="An example configuration model"
)
public class MyConfig extends APSConfig {

    @APSConfigItemDescription(
        description="Example of simple value.",
    )
    public APSConfigValue simpleValue;

    @APSConfigItemDescription(
        description="Example of list value."
    )
    public APSConfigValueList listValue;

    @APSConfigItemDescription(
        description="One instance of MySubConfig model."
    )
    public MySubConfig mySubConfig;

    @APSConfigItemDescription(
        description="Multiple instances of MySubConfig model."
    )
    public APSConfigList<MySubConfig> listOfMySubConfigs;

    @APSConfigDescription(
        version="1.0",
        configId="se.natusoft.aps.example.myconfig.mysubconfig",
        description="Example of a subconfig model. Does not have to be inner class!"
    )
    public static class MySubConfig extends APSConfig {

        @APSConfigItemDescription(
            description="Description of values."
        )
        public APSConfigValueList listOfValues;

        @APSConfigItemDescription(
            description="Description of another value."
        )
        public APSConfigValue anotherValue;
    }
}

```

## 2.2.1 The config values

Now you might be wondering, why not an interface, and why *public* and why *APSConfigValue*, *APSConfigValueList*, and *APSConfigList*?

The reason for not using an interface and provide a `java.lang.reflect.Proxy` implementation of it is that OSGi has separate class loaders for each bundle. This means a service cannot proxy an interface provided by another bundle. Well, there are ways to go around that, but I did not want to do that unless that was the only option available. In this case it wasn't. Therefore I use the above listed APS\*Value classes as value containers. They are public so that they can be accessed and set by the APSConfigService. When you get the main config class instance back from the service all values will have valid instances. Each APS\*Value has an internal reference to its config value in the internal config store. So if the value is updated this will be immediately reflected since it is referencing the one and only instance of it in the config store.

All config values are strings! All config values are stored as strings. The **APSConfigValue** container however have *toBoolean()*, *toDate()*, *toDouble()*, *toFloat()*, *toInt()*, *toLong()*, *toByte()*, *toShort()*, and *toString()* methods on it.

The **APSConfigList<Type>** container is an *java.lang.Iterable* of <Type> type objects. The <Type> cannot however be anything. When used directly in a config model it must be <Type extends APSConfig>. That is, you can only specify other config models extending APSConfig. The only exception to that is **APSConfigValueList** which is defined as:

```
public interface APSConfigValueList extends APSConfigList<APSConfigValue> {}
```

- Use **APSConfigValue** for plain values.
- Use **APSConfigValueList** for a list of plain values.
- Use **\* extends APSConfig** for a subconfig model.
- Use **APSConfigList<\* extends APSConfig>** for a list of subconfig models.

## 2.2.2 The config annotations

The following 3 annotations are available for use on configuration models.

### 2.2.2.1 @APSConfigDescription

```
@APSConfigDescription(
    version="1.0",
    configId="se.natusoft.aps.example.myconfig",
    group="docs.examples",
    description="An example configuration model"
)
```

This is an annotation for a configuration model.

**version** - The version of the config model. This is required.

**configId** - The unique id of the configuration model. Use same approach as for packages. This is required.

**group** - This specifies a group or rather a tree branch that the config belongs under. This is only used by the configuration admin web app to render a tree of configuration models. This is optional.

**description** - This describes the configuration model.

### 2.2.2.2 @APSConfigItemDescription

```
@APSConfigItemDescription(
    description="Example of simple value.",
    datePattern="yyMMdd",
    environmentSpecific=true/false,
    isBoolean=true/false,
    validValues={"high", "medium", "low"},
)
```

This is an annotation for a configuration item within a configuration model.

**description** - This describes the configuration value. The configuration admin web app uses this to explain the configuration value to the person editing the configuration. This is required.

**datePattern** - This is a date pattern that will be passed to SimpleDateFormat to convert the date in the string value to a java.util.Date object and is used by the *toDate()* method of APSConfigValue. This date format will also be displayed in the configuration admin web app to hint at the date format to the person editing the configuration. The configuration admin web app will also use a calendar field if this is available. The calendar field has a complete calendar popup that lets you choose a date. This is optional.

**environmentSpecific** - This indicates that the config value can have different values depending on which config environment is active. This defaults to false in which case the value will apply to all config environments. This is optional.

**isBoolean** - This indicates that the config value is of boolean type. This is used by the configuration admin web app to turn this into a checkbox rather than a text field. This defaults to false and is this optional.

**validValues** - This is an array of strings ( { "...", ..., "..." } ) containing the only valid values for this config value. This is

used by the configuration admin web app to provide a dropdown menu of the alternatives rather than a text field. This defaults to {} and is thus optional.

**defaultValue** - This is an array of @APSDDefaultValue annotations. See the description of this annotation below. This allows not only for providing a default value, but for providing a default value per config environment (which is why there is an array of @APSDDefaultValue annotations!). Thus you can deliver pre configured configuration for all configuration environments. If a config environment is not specified for a default value then it applies for all configuration environments. Some configuration values are better off without default values, like hosts and ports for other remote services. The application/server maintenance people responsible for an installation in general knows this information better than the developers.

### 2.2.2.3 @APSDDefaultValue

```
@APSDDefaultValue {
    configEnv="production",
    value="15"
}
```

**configEnv** - This specifies the configuration environment this default value applies to. "default" means all/any configuration environment and is the default value if not specified.

**value** - This is the default value of the configuration value for the configuration environment specified by configEnv.

## 2.2.3 Auto managed configurations

It is possible to let the APSConfigService act as an extender and automatically register and setup config instances on bundle deploy by adding the **APS-Configs: MANIFEST.MF** header and a comma separated list of fully qualified names of config models. There are two variants of how to define the auto managed instance.

**Warning:** Auto managed configurations cannot ever be accessed during bundle activation in default activation thread! If the activation code starts a new thread then it is OK to access auto managed configuration in that thread, but only with variant 2! (the thread have to put itself to sleep until the configuration becomes managed. This is described below).

### 2.2.3.1 Variant 1: A simple non instantiated static member of config model type

Example:

```
@APSConfigDescription(
    version="1.0",
    configId="se.natusoft.aps.example.myconfig",
    group="examples",
    description="An example configuration model"
)
public class MyConfig extends APSConfig {

-->  public static MyConfig myConfig;  <--

    @APSConfigItemDescription(
        description="Example of simple value.",
    )
    public APSConfigValue simpleValue;

    @APSConfigItemDescription(
        description="Example of list value."
    )
    public APSConfigValueList listValue;
    ...
}
```

To access this variant of managed config do:

```
MyConfig.myConfig.simpleValue.toString()/toInt()/toDouble()/...
```

**A warning:** This variant does not provide any support for determining if the configuration has become managed yet. If you access it too early it will be null. Therefore you should only use this variant if you know it will become managed before it is referenced. The other variant allows you to check and wait for a config to become managed.

### 2.2.3.2 Variant 2: A static instantiated ManagedConfig<ConfigModel> member.

Example:

```
@APSConfigDescription(
    version="1.0",
    configId="se.natusoft.aps.example.myconfig",
    group="examples",
    description="An example configuration model"
)
public class MyConfig extends APSConfig {

    public static final ManagedConfig<MyConfig> managed = new ManagedConfig<MyConfig>();

    @APSConfigItemDescription(
        description="Example of simple value.",
    )
    public APSConfigValue simpleValue;

    @APSConfigItemDescription(
        description="Example of list value."
    )
    public APSConfigValueList listValue;
    ...
}
```

There is a possibility that code started in a bundle, especially threads might start running before the config has become managed. In such cases the following will solve that:

```
if (!MyConfig.managed.isManaged()) {
    MyConfig.managed.waitUntilManaged();
}
```

Do not ever do this during start() of a Bundle activator! That would cause a never ending dead-lock!

To access this variant of managed config do:

```
MyConfig.managed.get().simpleValue.toString()/toInt()/toDouble()/...
```

## 2.3 API Usages

---

### 2.3.1 The configuration service usage

The APSConfigService API looks like this:

```
public interface APSConfigService {
    void registerConfiguration(Class<? extends APSConfig> configClass, boolean
forService) throws APSConfigException;
    void unregisterConfiguration(Class<? extends APSConfig> configClass);
    <Config extends APSConfig> Config getConfiguration(Class<Config> configClass)
throws APSConfigException;
}
```

On bundle start you register the configuration. On bundle stop you unregister it. Inbetween you access it. It is a good idea to call getConfiguration(...) after register on bundle start and then pass this instance to your services, etc.

If the *forServices* flag is *true* then this configuration will also be registered in the standard OSGi configuration service. Please be warned however that APSConfigService stores its configuration values in properties files, but with rather complex keys. For non structured, flat configurations it might make some sense to register it with the standard osgi service also, but in most cases there is no point in doing this. I'm not even sure why I have this option!

*Please note* that if you are using managed configs (see above) then you never need to call this service API, not even lookup/track the APSConfigService!

### 2.3.2 The configuration admin service usage

The APSConfigAdminService only needs to be used if you implement a configuration editor. APSConfigAdminWeb uses this API for example. See the javadoc for the API.

## 2.4 The complete APS API

The complete APS javadoc can be found at <http://apidoc.natusoft.se/APS/>.

## 2.5 A word of advice

It is quite possible to make config structures of great complexity. **DON'T!** Even if it seems manageable from a code perspective it might not be that from an admin perspective. Keep it simple always apply!

## 2.6 Administration

The configurations managed by the APS config service can be synchronized among a group of installations. To do this you need to enable synchronization in the *aps/config* node in the config admin web, and also specify a group name that you want to synchronize with. All installations having the same group name will synch configuration with each other. The synchronization uses the APSSync service so an implementation of this must be deployed for synchronization to work. There are currently 2 implementations provided, one using APSGroups (multicast only) and one using RabbitMQ (which of course also requires a RabbitMQ installation).

## 2.7 APSConfigAdminWeb screenshots

The screenshot shows the 'Application Platform Services Admin Web' interface. The top navigation bar includes 'About', 'Configuration', 'Remote Services', and 'User Admin'. The main content area is titled 'Editing config environment 'default''. On the left, a sidebar shows a tree view with 'Config Environments' (containing 'default [Active]', 'Production', and 'tommy') and 'Configurations' (containing 'aps', 'persistence', 'network', and 'misc'). The main form has two input fields: 'Config environment name' (with 'default' entered) and 'Description of config environment.' (with the text 'This is created when env is asked for and none have been created!'). At the bottom are 'Save' and 'Cancel' buttons.

## Application Platform Services Admin Web [Refresh](#)

About Configuration Remote Services User Admin

### ▼ Config Environments

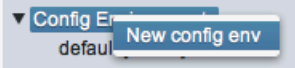
default [Active]  
Production  
tommy

### ► Configurations

## Configuration Environments

There are usually several deployment environments where some configurations do differ per environment. The APS configurations supports different values for different environments. This is the place where you define environments. A common scenario is *development*, *systemtest*, *acceptancetest*, and *production*. In some cases there might be several of each. Example: *syst1*, *syst2*, *syst3*.

To create a new configuration environment right-click on "Config Environments" and select "New config env".



To select one configuration environment as active right-click on it in the menu and select "Set as active".



To delete a configuration environment right-click on it in the menu and select "Delete config env".



## Application Platform Services Admin Web [Refresh](#)

About Configuration Remote Services User Admin

### ► Config Environments

### ▼ Configurations

► aps  
► persistence  
▼ network  
  ► service  
    rpc-http-transport  
    groups  
► misc

Config ID: se.natusoft.osgi.aps.groups

Edit for configuration environment:

default

### ▼ groups

▼ transport : 3  
  transport : 0  
  transport : 1  
  transport : 2

Network configuration for APSGroups.

#### sendtimeout

The number of seconds to allow for a send of a message before timeout.

120

#### resendinterval

The number of seconds to wait before a packet is resent if not acknowledged.  $\text{sendTimeout} / \text{resendInterval} = \text{the number of resends before giving up.}$

5

#### memberannounceinterval

The interval in seconds that members announce that they are (still) members. If a member has not announced itself again within this time other members of the group will drop the member.

20

+ -

Save

Cancel

**Application Platform Services Admin Web** [Refresh](#)

About Configuration Remote Services User Admin

**Config ID: se.natusoft.osgi.aps.dsconfig.datasource**

Edit for configuration environment:  
default

▼ Config Environments  
▼ Configurations  
    ▶ aps  
    ▼ persistence  
        **datasources**  
    ▶ network  
    ▶ misc

▼ datasources  
    ▼ datasource : 1  
        **datasource : 0**

+

-

Save Cancel

This configures a specific data source.

**name (default)**  
The name of the data source for referencing it.  
APSSimpleUserServiceDS

**connectionurl (default)**  
The JDBC connection URL for the database. Ex: jdbc:provider://host:port/database[;property;...]  
jdbc:derby://localhost:1527/dbs/JPATestDB

**connectiondrivername (default)**  
The JDBC driver class to use.  
org.apache.derby.jdbc.ClientDriver

**user (default)**  
The database user to login with.  
derby

## 3 APSFilesystemService

This provides a filesystem for writing and reading files. This filesystem resides outside of the OSGi server and is for longterm storage, which differs from `BundleContext.getDataFile()` which resides within bundle deployment. The `APSFilesystemService` also does not return a `File` object! It provides a file area for each unique owner name that is accessed through an API that cannot navigate nor access any files outside of this area. The "owner" name should be either an application name or a bundle name if it is only used by one bundle.

The `APSConfigService` uses the `APSFilesystemService` to store its configurations.

### 3.1 Setup

The `aps.filesystem.root` system property must be set to point to a root where this service provides its file areas. This is either passed to the JVM at server startup or configured withing the server. Glassfish allows you to configure properties within its admin gui. Virgo does not. If this is not provided the service will use `BundleContext.getDataFile(".")` as the root, which will work for testing and playing around, but should not be used for more serious purposes since this is not a path with a long term availability.

### 3.2 The service

The service allows you to create or get an `APSFilesystem` object. From that object you can create/read/delete directories (represented by `APSDirectory`) and files (represented by `APSFile`). You can get readers, writers, input streams and output streams from files. All paths are relative to the file area represented by the `APSFilesystem` object.

The javadoc for the `APSFFileSystemService`.

### 3.3 The APIs for this service

---

```
public interface APSDirectory extends APSFile [se.natusoft.osgi.aps.api.core.filesystem.model] {
```

This represents a directory in an *APSFFileSystem*.

Use this to create or get directories and files and list contents of directories.

Personal comment: I do prefer the term "folder" over "directory" since I think that is less ambiguous, but since Java uses the term "directory" I decided to stick with that name.

#### **APSDirectory createDir(String name) throws IOException**

Returns a newly created directory with the specified name.

##### *Parameters*

*name* - The name of the directory to create.

##### *Throws*

*IOException* - on any failure.

#### **APSDirectory createDir(String name, String duplicateMessage) throws IOException**

Returns a newly created directory with the specified name.

##### *Parameters*

*name* - The name of the directory to create.

*duplicateMessage* - The exception messaging if directory already exists.

##### *Throws*

*IOException* - on any failure.

#### **APSFile createFile(String name) throws IOException**

Creates a new file in the directory represented by the current *APSDirectory*.

##### *Parameters*

*name* - The name of the file to create.

##### *Throws*

*IOException* - on failure.

#### **APSDirectory getDir(String dirname) throws FileNotFoundException**

Returns the specified directory.



### Parameters

*dirname* - The name of the directory to enter.

### Throws

*FileNotFoundException*

### APSFile getFile(String name)

Returns the named file in this directory.

### Parameters

*name* - The name of the file to get.

### void recursiveDelete() throws IOException

Performs a recursive delete of the directory represented by this *APSDirectory* and all subdirectories and files.

### Throws

*IOException* - on any failure.

### String[] list()

See

*java.io.File.list()*

### APSFile[] listFiles()

See

*java.io.File.listFiles()*

}

```
public interface APSFile [se.natusoft.osgi.aps.api.core.filesystem.model] {
```

This represents a file in an *APSFilesystemService* provided filesystem. It provides most of the API of *java.io.File* but is not a *java.io.File*! It never discloses the full path in the host filesystem, only paths relative to its *APSFilesystem* root.

Use the *createInputStream/OutputStream/Reader/Writer* to read and write the file.

### InputStream createInputStream() throws IOException

Creates a new *InputStream* to this file.

### Throws

*IOException*

**OutputStream createOutputStream() throws IOException**

Creates a new *OutputStream* to this file.

*Throws*

*IOException*

**Reader createReader() throws IOException**

Creates a new *Reader* to this file.

*Throws*

*IOException*

**Writer createWriter() throws IOException**

Creates a new *Writer* to this file.

*Throws*

*IOException*

**Properties loadProperties() throws IOException**

If this file denotes a properties file it is loaded and returned.

*Throws*

*IOException* - on failure or if it is not a properties file.

**void saveProperties(Properties properties) throws IOException**

If this file denotes a properties file it is written with the specified properties.

*Parameters*

*properties* - The properties to save.

*Throws*

*IOException* - on failure or if it is not a properties file.

**APSDirectory toDirectory()**

If this *APSFile* represents a directory an *APSDirectory* instance will be returned. Otherwise *null* will be returned.

**APSFile getAbsoluteFile()**

*See*

*java.io.File.getAbsoluteFile()*

**String getAbsolutePath()**

Returns the absolute path relative to filesystem root.

### **APSFFile getCanonicalFile() throws IOException**

See

*java.io.File.getCanonicalFile()*

### **String getCanonicalPath() throws IOException**

See

*java.io.File.getCanonicalPath()*

### **String getParent()**

See

*java.io.File.getParent()*

### **APSDirectory getParentFile()**

See

*java.io.File.getParentFile()*

### **String getPath()**

See

*java.io.File.getPath()*

### **boolean renameTo(APSFFile dest)**

See

*java.io.File.renameTo(File)*

### **String getName()**

See

*java.io.File.getName()*

### **boolean canRead()**

See

*java.io.File.canRead()*

### **boolean canWrite()**

See

*java.io.File.canWrite()*

**boolean exists()**

See

*java.io.File.exists()*

**boolean exists(String name)**

Checks if the named file/directory exists.

*Returns*

*true or false.*

*Parameters*

*name* - *The name to check.*

**boolean isDirectory()**

See

*java.io.File.isDirectory()*

**boolean isFile()**

See

*java.io.File.isFile()*

**boolean isHidden()**

See

*java.io.File.isHidden()*

**long lastModified()**

See

*java.io.File.lastModified()*

**long length()**

See

*java.io.File.length()*

**boolean createNewFile() throws IOException**

See

*java.io.File.createNewFile()*

**boolean delete()**

See

*java.io.File.delete()*

**void deleteOnExit()**

See

*java.io.File.deleteOnExit()*

**String toString()**

Returns a string representation of this *APSFile*.

**File toFile()**

This API tries to hide the real path and don't allow access outside of its root, but sometimes you just need the real path to pass on to other code requiring it. This provides that. Use it only when needed!

*Returns*

*A File object representing the real/full path to this file.*

}

---

public *interface* **APSFilesystem** [se.natusoft.osgi.aps.api.core.filesystem.model] {

This represents an *APSFilesystemService* filesystem.

**APSDirectory getDirectory(String path) throws IOException**

Returns a folder at the specified path.

*Parameters*

*path* - The path of the folder to get.

*Throws*

*IOException* - on any failure, specifically if the specified path is not a folder or doesn't exist.

**APSFile getFile(String path)**

Returns the file or folder of the specified path.

*Parameters*

*path* - The path of the file.

**APSDirectory getRootDirectory()**

Returns the root directory.

```
}
```

---

```
public interface APSFilesystemService [se.natusoft.osgi.aps.api.core.filesystem.service] {
```

This provides a filesystem for use by services/applications. Each filesystem has its own root that cannot be navigated outside of.

Services or application using this should do something like this in their activators:

```
APSFilesystemService fss;
APSFilesystem fs;

if (fss.hasFilesystem("my.file.system")) {
    fs = fss.getFilesystem("my.file.system");
}
else {
    fs = fss.createFilesystem("my.file.system");
}
```

### **APSFilesystem createFilesystem(String owner) throws IOException**

Creates a new filesystem for use by an application or service. Where on disk this filesystem resides is irrelevant. It is accessed using the "owner", and will exist until it is removed.

#### *Parameters*

*owner* - The owner of the filesystem or rather a unique identifier of it. Consider using application or service package.

#### *Throws*

*IOException* - on any failure. An already existing filesystem for the "owner" will cause this exception.

### **boolean hasFilesystem(String owner)**

Returns true if the specified owner has a filesystem.

#### *Parameters*

*owner* - The owner of the filesystem or rather a unique identifier of it.

### **APSFilesystem getFilesystem(String owner) throws IOException**

Returns the filesystem for the specified owner.

#### *Parameters*

*owner* - The owner of the filesystem or rather a unique identifier of it.

#### *Throws*

*IOException* - on any failure.

**void deleteFilesystem(String owner) throws IOException**

Removes the filesystem and all files in it.

*Parameters*

*owner* - *The owner of the filesystem to delete.*

*Throws*

*IOException* - *on any failure.*

}

---

## 4 APSPlatformService

This is a trivial little service that just returns meta data about the specific platform installation.

The returned information is configured in the */apsadminweb*.

### 4.1 APIs

---

```
public class PlatformDescription [se.natusoft.osgi.aps.api.core.platform.model] {
```

This model provides information about a platform installation.

```
public PlatformDescription()
```

Creates a new PlatformDescription.

```
public PlatformDescription(String identifier, String type, String description)
```

Creates a new PlatformDescription.

*Parameters*

*identifier* - An identifying name for the platform.

*type* - The type of the platform, for example "Development", "SystemTest".

*description* - A short description of the platform instance.

```
public String getIdentifier()
```

Returns the platform identifier.

```
public String getType()
```

Returns the type of the platform.

```
public String getDescription()
```

Returns the description of the platform.

```
}
```

---

```
public interface APSPlatformService [se.natusoft.osgi.aps.api.core.platform.service] {
```

Provides information about the platform instance.

```
public PlatformDescription getPlatformDescription()
```

Returns a description of the platform instance / installation.

```
}
```





## 5 APSJSONLib

This is a library (exports all its packages and provides no service) for reading and writing JSON. It can also write a JavaBean object as JSON and take a JSON value or inputstream containing JSON and produce a JavaBean.

This basically provides a class representing each JSON type: JSONObject, JSONString, JSONNumber, JSONBoolean, JSONArray, JSONNull, and a JSONValue class that is the common base class for all the other. Each class knows how to read and write the JSON type it represents. Then there is a JavaToJSON and a JSOToJava class with static methods for converting back and forth. This mapping is very primitive. There has to be one to one between the JSON and the Java objects.

### 5.1 Changes

---

#### 5.1.1 0.10.0

`readJSON(...)` in the **JSONValue** base class now throws `JSONEOFException` (extends `IOException`) on EOF. The reason for this is that internally it reads characters which cannot return -1 or any non JSON data valid char to represent EOF. Yes, it would be possible to replace *char* with *Character*, but that will have a greater effect on existing code using this lib. If an `JSONEOFException` comes and is not handled it is still very much more clear what happened than a `NullPointerException` would be!

### 5.2 APIs

---

Complete javadocs can be found at <http://apidoc.natusoft.se/APSJSONLib/>.

```
public class JSON [se.natusoft.osgi.aps.json] {
```

This is the official API for reading and writing JSON values.

**public static JSONValue read(InputStream jsonIn, JSONErrorHandler errorHandler) throws IOException**

Reads any JSON object from the specified *InputStream*.

*Returns*

*A JSONValue subclass. Which depends on what was found on the stream.*

*Parameters*

*jsonIn* - The *InputStream* to read from.

*errorHandler* - An implementation of this interface should be supplied by the user to handle any errors during JSON parsing.

*Throws*

*IOException* - on any IO failures.

**public static void write(OutputStream jsonOut, JSONValue value) throws IOException**

Writes a *JSONValue* to an *OutputStream*. This will write compact output by default.

*Parameters*

*jsonOut* - The *OutputStream* to write to.

*value* - The value to write.

### Throws

*IOException* - on failure.

**public static void write(OutputStream jsonOut, JSONValue value, boolean compact) throws IOException**

Writes a *JSONValue* to an *OutputStream*.

### Parameters

*jsonOut* - The *OutputStream* to write to.

*value* - The value to write.

*compact* - If true the written JSON is made very compact and hard to read but produce less data.

### Throws

*IOException*

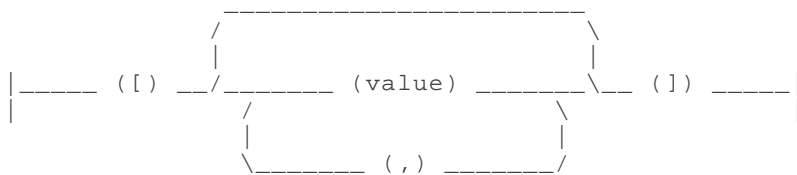
}

---

**public class JSONArray** extends *JSONValue* [se.natusoft.osgi.aps.json] {

This class is based on the structure defined on <http://www.json.org/>.

This represents the "array" diagram on the above mentioned web page:



@author Tommy Svensson

**public JSONArray()**

Creates a new *JSONArray* for writing JSON output.

**public JSONArray(JSONErrorHandler errorHandler)**

Creates a new *JSONArray* for reading JSON input and writing JSON output.

### Parameters

*errorHandler*

**public void addValue(JSONValue value)**

Adds a value to the array.

*Parameters*

*value* - The value to add.

**public List<JSONValue> getAsList()**

Returns the array values as a List.

**public <T extends JSONValue> List<T> getAsList(Class<T> type)**

Returns the array values as a list of a specific type.

*Returns*

*A list of specified type if type is the same as in the list.*

*Parameters*

*type* - The class of the type to return values as a list of.

*<T>* - One of the JSONValue subclasses.

}

---

```
public class JSONBoolean extends JSONValue [se.natusoft.osgi.aps.json] {
```

This class is based on the structure defined on <http://www.json.org/>.

@author Tommy Svensson

**public JSONBoolean(boolean value)**

Creates a new JSONBoolean instance for writing JSON output.

*Parameters*

*value* - The value for this boolean.

**public JSONBoolean(JSONErrorHandler errorHandler)**

Creates a new JSONBoolean instance for reading JSON input or writing JSON output.

*Parameters*

*errorHandler*

**public void setBooleanValue(boolean value)**

Sets the value of this boolean.

#### Parameters

*value* - The value to set.

#### **public boolean getAsBoolean()**

Returns the value of this boolean.

#### **public String toString()**

Returns the value of this boolean as a String.

---

```
}
```

```
public class JSONEOFException extends IOException } [se.natusoft.osgi.aps.json] {
```

Thrown if a JSON structure is tried to be read from a stream that has no more data.

```
}
```

---

```
public interface JSONErrorHandler [se.natusoft.osgi.aps.json] {
```

This is called on warnings or failures.

@author Tommy Svensson

#### **void warning(String message)**

Warns about something.

#### Parameters

*message* - The warning message.

#### **void fail(String message, Throwable cause) throws RuntimeException**

Indicate failure.

#### Parameters

*message* - The failure message.

*cause* - The cause of the failure. Can be null!

#### Throws

*RuntimeException* - This method must throw a RuntimeException.

```
}
```

This class is based on the structure defined on <http://www.json.org/>.

## public JSONNull()

**public JSONNull(JSONErrorHandler errorHandler)**

### Parameters

```
public String toString()
```

*as String.*

}

This class is based on the structure defined on <http://www.json.org/>.

[illegible]

Page 26

**public JSONNumber(Number value)**

Creates a new JSONNumber instance for writing JSON output.

*Parameters*

*value* - *The numeric value.*

**public JSONNumber(JSONErrorHandler errorHandler)**

Creates a new JSONNumber instance for reading JSON input or writing JSON output.

*Parameters*

*errorHandler* - *The error handle to use.*

**public Number toNumber()**

Returns the number as a Number.

**public double toDouble()**

Returns the number as a double value.

**public float toFloat()**

Returns the number as a float value.

**public int toInt()**

Returns the number as an int value.

**public long toLong()**

Returns the number as a long value.

**public short toShort()**

Returns the number as a short value.

**public byte toByte()**

Returns the number as a byte value.

**public String toString()***Returns*

*number as String.*

**public Object to(Class type)**

Returns the number as a value of the type specified by the type parameter.

*Parameters*

*type* - The type of the returned number.

```
}
```

---

```
public class JSONObject extends JSONValue [se.natusoft.osgi.aps.json] {
```

This class is based on the structure defined on <http://www.json.org/>.

It represents the "object" diagram on the above mentioned web page:



This is also the starting point.

To write JSON, create a new *JSONObject* (`new JSONObject()`) and call `addProperty(name, value)` for children. Then do `jsonObj.writeJSON(outputStream)`.

To read JSON, create a new *JSONObject* (`new JSONObject(jsonErrorHandler)`) and then do `jsonObj.readJSON(inputStream)`. Then use `getProperty(name)` to extract children.

@author Tommy Svensson

### **public JSONObject()**

Creates a JSONObject instance for writing JSON output.

### **public JSONObject(JSONErrorHandler errorHandler)**

Creates a new JSONObject instance for reading JSON input or writing JSON output.

#### *Parameters*

*errorHandler*

### **public Set<JSONString> getPropertyNames()**

Returns the names of the available properties.

### **public JSONValue getProperty(JSONString name)**

Returns the named property.

#### *Parameters*

*name* - The name of the property to get.

### **public JSONValue getProperty(String name)**



Returns the named property.

#### Parameters

*name* - The name of the property to get.

### **public void addProperty(JSONString name, JSONValue value)**

Adds a property to this JSONObject instance.

#### Parameters

*name* - The name of the property.

*value* - The property value.

### **public void addProperty(String name, JSONValue value)**

Adds a property to this JSONObject instance.

#### Parameters

*name* - The name of the property.

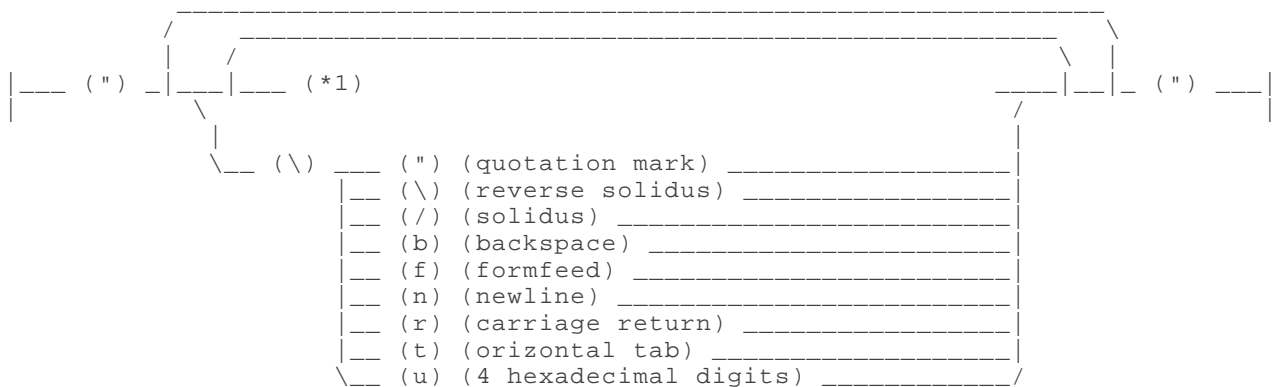
*value* - The property value.

}

```
public class JSONString extends JSONValue [se.natusoft.osgi.aps.json] {
```

This class is based on the structure defined on <http://www.json.org/>.

This represents the "string" diagram on the above mentioned web page:



\*1: Any UNICODE character except " or \ or control character

@author Tommy Svensson

### **public JSONString(String value)**

Creates a new JSONString for writing JSON output.

#### Parameters

*value* - The value of this JSONString.

### public JSONString(JSONErrorHandler errorHandler)

Creates a new JSONString for reading JSON input and writing JSON output.

#### Parameters

*errorHandler*

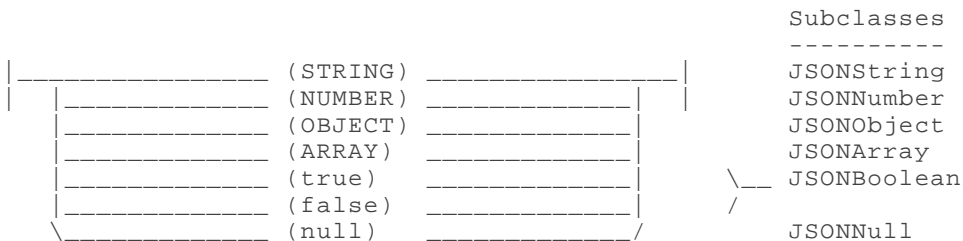
}

---

```
public abstract class JSONValue [se.natusoft.osgi.aps.json] {
```

This class is based on the structure defined on <http://www.json.org/>.

This is a base class for all other JSON\* classes. It represents the "value" diagram on the above mentioned web page:



@author Tommy Svensson

### protected JSONValue()

Creates a new JSONValue.

### protected JSONValue(JSONErrorHandler errorHandler)

Creates a new JSONValue

### protected abstract void readJSON(char c, JSONReader reader) throws IOException

This will read the vale from an input stream.

#### Returns

*the last character read.*

*Parameters*

*c* - The first character already read from the input stream.

*reader* - The reader to read from.

*Throws*

*IOException* - on IO failure.

**protected abstract void writeJSON(JSONWriter writer, boolean compact) throws IOException**

This will write the data held by this JSON value in JSON format on the specified stream.

*Parameters*

*writer* - A JSONWriter instance to write with.

*compact* - If true write the JSON as compact as possible. false means readable, indented.

*Throws*

*IOException* - On IO failure.

**protected JSONErrorHandler getErrorHandler()***Returns*

*The user supplied error handler.*

**protected void warn(String message)**

Provide a warning.

*Parameters*

*message* - The warning message.

**protected void fail(String message, Throwable cause)**

Fails the job.

*Parameters*

*message* - The failure message.

*cause* - An eventual cause of the failure. Can be null.

**protected void fail(String message)**

Fails the job.

*Parameters*

*message* - The failure message.

**public void readJSON(InputStream is) throws IOException**

This will read the value from an input stream.

*Parameters*

*is* - The input stream to read from.

*Throws*

*IOException* - on IO failure.

**public void writeJSON(OutputStream os) throws IOException**

This writes JSON to the specified OutputStream.

*Parameters*

*os* - The outoutStream to write to.

*Throws*

*IOException* - on IO failure.

**public void writeJSON(OutputStream os, boolean compact) throws IOException**

This writes JSON to the specified OutputStream.

*Parameters*

*os* - The outoutStream to write to.

*compact* - If true write JSON as compact as possible. If false write it readable with indents.

*Throws*

*IOException* - on IO failure.

**protected JSONReader(PushbackReader reader, JSONErrorHandler errorHandler)**

Creates a new JSONReader instance.

*Parameters*

*reader* - *The PushbackReader to read from.*

*errorHandler* - *The handler for errors.*

### **protected char getChar() throws IOException**

Returns the next character on the specified input stream, setting EOF state checkable with isEOF().

*Throws*

*IOException* - *on IO problems.*

### **protected char getChar(boolean handleEscapes) throws IOException**

Returns the next character on the specified input stream, setting EOF state checkable with isEOF().

*Parameters*

*handleEscapes* - *If true then \\* escape character are handled.*

*Throws*

*IOException* - *on IO problems.*

### **protected void ungetChar(char c) throws IOException**

Unreads the specified character so that the next call to getNextChar() will return it again.

*Parameters*

*c* - *The character to unget.*

### **protected char skipWhitespace(char c) throws IOException**

Skips whitespace returning the first non whitespace character. This also sets the EOF flag.

*Parameters*

*c* - *The first char already read from the input stream.*

*Throws*

*IOException*

### **protected char skipWhitespace() throws IOException**

Skips whitespace returning the first non whitespace character. This also sets the EOF flag.

*Throws*

*IOException*

### **protected char readUntil(String until, char c, StringBuilder sb, boolean handleEscapes) throws IOException**

Reads until any of a specified set of characters occur.

*Returns*

*Parameters*

*until* - The characters to stop reading at. The stopping character will be returned unless EOF.

*c* - The first preread character.

*sb* - If not null read characters are added to this. The stopping character will not be included.

*handleEscapes* - True if we are reading a string that should handle escape characters.

*Throws*

*IOException*

**protected char readUntil(String until, StringBuilder sb, boolean string) throws IOException**

Reads until any of a specified set of characters occur.

*Parameters*

*until* - The characters to stop reading at. The stopping character will be returned unless EOF.

*sb* - If not null read characters are added to this. The stopping character will not be included.

*string* - True if we are reading a string that should be escaped.

*Throws*

*IOException*

**protected char readUntil(String until, StringBuilder sb) throws IOException**

Reads until any of a specified set of characters occur.

*Parameters*

*until* - The characters to stop reading at. The stopping character will be returned unless EOF.

*sb* - If not null read characters are added to this. The stopping character will not be included.

*Throws*

*IOException*

**protected boolean checkValidChar(char c, String validChars)**

Returns true if c is one of the characters in validChars.

*Parameters**c* - The character to check.*validChars* - The valid characters.**protected void assertChar(char a, char e, String message)**

Asserts that char a equals expected char c.

*Parameters**a* - The char to assert.*e* - The expected value.*message* - Failure message.**protected void assertChar(char a, String expected, String message)**

Asserts that char a equals expected char c.

*Parameters**a* - The char to assert.*expected* - String of valid characters.*message* - Failure message.protected static class **JSONWriter** [se.natusoft.osgi.aps.json] {

For subclasses to use in writeJSON(JSONWriter writer).

**protected JSONWriter(Writer writer)**

Creates a new JSONWriter instance.

*Parameters**writer* - The writer to write to.**protected void write(String json) throws IOException**

Writes JSON output.

*Parameters**json* - The JSON output to write.*Throws**IOException* - on IO failure.

**protected void writeIn(String json) throws IOException**

Writes JSON output plus a newline.

*Parameters*

*json* - The JSON output to write.

*Throws*

*IOException*

}

---

public class **BeanInstance** [se.natusoft.osgi.aps.json.tools] {

This wraps a Java Bean instance allowing it to be populated with data using *setProperty(String, Object)* methods handling all reflection calls.

**public BeanInstance(Object modelInstance)**

Creates a new ModelInstance.

*Parameters*

*modelInstance* - The model instance to wrap.

**public Object getModelInstance()**

Returns the test model instance held by this object.

**public List<String> getSettableProperties()**

Returns a list of settable properties.

**public List<String> getGettableProperties()**

Returns a list of gettable properties.

**public void setProperty(String property, Object value) throws JSONConversionException**

Sets a property

*Parameters*

*property* - The name of the property to set.

*value* - The value to set with.

*Throws*

*JSONConversionException* - on any failure to set the property.



**public Object getProperty(String property) throws JSONConversionException**

Returns the value of the specified property.

*Returns*

*The property value.*

*Parameters*

*property* - *The property to return value of.*

*Throws*

*JSONConversionException* - *on failure (probably bad property name!).*

**public Class getPropertyType(String property) throws JSONConversionException**

Returns the type of the specified property.

*Returns*

*The class representing the property type.*

*Parameters*

*property* - *The property to get the type for.*

*Throws*

*JSONConversionException* - *if property does not exist.*

}

---

```
public class JavaToJSON    [se.natusoft.osgi.aps.json.tools] {
```

Takes a JavaBean and produces a JSONObject.

**public static JSONObject convertObject(Object javaBean) throws JSONConversionException**

Converts a JavaBean object into a *JSONObject*.

*Returns*

*A JSONObject containing all values from the JavaBean.*

*Parameters*

*javaBean* - *The JavaBean object to convert.*

*Throws*

*JSONConversionException - on converting failure.*

**public static JSONObject convertObject(JSONObject jsonObject, Object javaBean) throws JSONConversionException**

Converts a JavaBean object into a *JSONObject*.

*Returns*

*A JSONObject containing all values from the JavaBean.*

*Parameters*

*jsonObject* - The *jsonObject* to convert the bean into or null for a new *JSONObject*.

*javaBean* - The *JavaBean* object to convert.

*Throws*

*JSONConversionException - on converting failure.*

**public static JSONValue convertValue(Object value)**

Converts a value from a java value to a *JSONValue*.

*Returns*

*The converted JSONValue.*

*Parameters*

*value* - The java value to convert. It can be one of *String*, *Number*, *Boolean*, *null*, *JavaBean*, or an array of those.

}

```
public class JSONConversionException extends RuntimeException    [se.natusoft.osgi.aps.json.tools] {
```

This exception is thrown on failure to convert from JSON to Java or Java to JSON.

Almost all exceptions within the APS services and libraries extend either *APSException* or *APSRuntimeException*. I decided to just extend *RuntimeException* here to avoid any other dependencies for this library since it can be useful outside of APS and can be used as any jar if not deployed in OSGi container.

**public JSONConversionException(final String message)**

Creates a new *JSONConversionException*.

*Parameters*

*message* - The exception message

**public JSONConversionException(final String message, final Throwable cause)**

Creates a new *JSONConversionException*.

#### Parameters

*message* - The exception message

*cause* - The cause of this exception.

}

---

```
public class JSONTToJava [se.natusoft.osgi.aps.json.tools] {
```

Creates a JavaBean instance and copies data from a JSON value to it.

The following mappings are made in addition to the expected ones:

- *JSONArray* only maps to an array property.
- Date properties in bean are mapped from *JSONString* "yyyy-MM-dd HH:mm:ss".
- Enum properties in bean are mapped from *JSONString* which have to contain enum constant name.

```
public static <T> T convert(InputStream jsonStream, Class<T> javaClass) throws IOException,
JSONConversionException
```

Returns an instance of a java class populated with data from a json object value read from a stream.

#### Returns

*A populated instance of javaClass.*

#### Parameters

*jsonStream* - The stream to read from.

*javaClass* - The java class to instantiate and populate.

#### Throws

*IOException* - on IO failures.

*JSONConversionException* - On JSON to Java failures.

```
public static <T> T convert(String json, Class<T> javaClass) throws IOException, JSONConversionException
```

Returns an instance of a java class populated with data from a json object value read from a String containing JSON.

#### Returns

*A populated instance of javaClass.*

#### Parameters

*json* - The String to read from.

*javaClass* - The java class to instantiate and populate.

#### Throws

*IOException* - on IO failures.

*JSONConversionException* - On JSON to Java failures.

**public static <T> T convert(JSONValue json, Class<T> javaClass) throws JSONConversionException**

Returns an instance of java class populated with data from json.

#### Returns

*A converted Java object.*

#### Parameters

*json* - The json to convert to java.

*javaClass* - The class of the java object to convert to.

#### Throws

*JSONConversionException* - On failure to convert.

}

---

**public class SystemOutErrorHandler** implements JSONErrorHandler [se.natusoft.osgi.aps.json.tools] {

A simple implementation of *JSONErrorHandler* that simply displays messages on System.out and throws a *RuntimeException* on fail. This is used by the tests. In a non test case another implementation is probably preferred.

}

---

## 6 APSToolsLib

This is a library of utilities including a service tracker that beats the <BEEP> out of the default one, including exception rather than null response on timeout, timeout specification, getting a proxied service implementation that automatically uses the tracker, allocating a service, calling it, and deallocating it again. This makes it trivially easy to handle a service being restarted or redeployed. It also includes a logger utility that will lookup the standard log service and log to that if found, otherwise just log to stdout.

This bundle provides no services. It just makes all its packages public. Every bundle included in APS makes use of APSToolsLib so it must be deployed for things to work.

Please note that this bundle has no dependencies! That is, it can be used as is without requiring any other APS bundle. It however requires APSOSGiTestTools to build, but that is only a test dependency.

### 6.1 APSServiceTracker

This does the same thing as the standard service tracker included with OSGi, but does it better with more options and flexibility. One of the differences between this tracker and the OSGi one is that this throws an *APSServiceUnavailableException* if the service is not available. Personally I think this is easier to work with than having to check for a null result. I also think that trying to keep bundles and services up are better than pulling them down as soon as one dependency goes away for a short while, for example due to redeploy of newer version.

There are several variants of constructors, but here is an example of one of the most used ones within the APS services:

```
APSServiceTracker<Service> tracker =
    new APSServiceTracker<Service>(context, Service.class, "20 seconds");
tracker.start();
```

Note that the third argument, which is a timeout can also be specified as an int in which case it is always in milliseconds. The string variant supports the a second word of "sec[onds]" and "min[utes]" which indicates the type of the first numeric value. "forever" means just that and requires just one word. Any other second words than those will be treated as milliseconds. The APSServiceTracker also has a set of constants for the timeout string value:

```
public static final String SHORT_TIMEOUT = "3 seconds";
public static final String MEDIUM_TIMEOUT = "30 seconds";
public static final String LARGE_TIMEOUT = "2 minutes";
public static final String VERY_LARGE_TIMEOUT = "5 minutes";
public static final String HUGE_LARGE_TIMEOUT = "10 minutes";
public static final String NO_TIMEOUT = "forever";
```

On bundle stop you should do:

```
tracker.stop(context);
```

So that the tracker unregisters itself from receiving bundle/service events.

#### 6.1.1 Services and active service

The tracker tracks all instances of the service being tracked. It however have the notion of an active service. The active service is the service instance that will be returned by `allocateService()` (which is internally used by all other access methods also). On startup the active service will be the first service instance received. It will keep tracking other instances coming in, but as long as the active service does not go away it will be the one used. If the active service goes away then the the one that is at the beginning of the list of the other tracked instances will become active. If that list is empty there will be no active, which will trigger a wait for a service to become available again if

allocateService() is called.

### 6.1.2 Providing a logger

You can provide an APSLogger (see further down about APSLogger) to the tracker:

```
tracker.setLogger(apsLogger);
```

When available the tracker will log to this.

### 6.1.3 Tracker as a wrapped service

The tracker can be used as a wrapped service:

```
Service service = tracker.getWrappedService();
```

This gives you a proxied *service* instance that gets the real service, calls it, releases it and return the result. This handles transparently if a service has been restarted or one instance of the service has gone away and another came available. It will wait for the specified timeout for a service to become available and if that does not happen the *APSNServiceAvailableException* will be thrown. This is of course a runtime exception which makes the service wrapping possible without losing the possibility to handle the case where the service is not available.

### 6.1.4 Using the tracker in a similar way to the OSGi standard tracker

To get a service instance you do:

```
Service service = tracker.allocateService();
```

Note that if the tracker has a timeout set then this call will wait for the service to become available if it is currently not available until an instance becomes available or the timeout time is reached. It will throw *APSNServiceAvailableException* on failure in any case.

When done with the service do:

```
tracker.releaseService();
```

### 6.1.5 Accessing a service by tracker callback

There are a few variants to get a service instance by callback. When the callbacks are used the actual service instance will only be allocated during the callback and then released again.

#### 6.1.5.1 onServiceAvailable

This will result in a callback when any instance of the service becomes available. If there is more than one service instance published then there will be a callback for each.

```
tracker.onServiceAvailable(new OnServiceAvailable<Service>() {
    @Override
    public void onServiceAvailable(
        Service service,
        ServiceReference serviceReference
    ) throws Exception {
        // Do something.
    }
});
```

#### 6.1.5.2 onServiceLeaving

This will result in a callback when any instance of the service goes away. If there is more than one service instance published then there will be a callback for each instance leaving.

```
onServiceLeaving(new OnServiceLeaving<Service>() {
    @Override
    public void onServiceLeaving(
        ServiceReference service,
        Class serviceAPI
    ) throws Exception {
        // Handle the service leaving.
    }
});
```

Note that since the service is already gone by this time you don't get the service instance, only its reference and the class representing its API. In most cases both of these parameters are irrelevant.

### 6.1.5.3 onActiveServiceAvailable

This does the same thing as onServiceAvailable() but only for the active service. It uses the same *OnServiceAvailable* interface.

### 6.1.5.4 onActiveServiceLeaving

This does the same thing as onServiceLeaving() but for the active service. It uses the same *OnServiceLeaving* interface.

### 6.1.5.5 withService

Runs the specified callback providing it with a service to use. This will wait for a service to become available if a timeout has been provided for the tracker.

Don't use this in an activator start() method! onActiveServiceAvailable() and onActiveServiceLeaving() are safe in a start() method, this is not!

```
tracker.withService(new WithService<Service>() {
    @Override
    public void withService(
        Service service,
        Object... args
    ) throws Exception {
        // do something here.
    }
}, arg1, arg2);
```

If you don't have any arguments this will also work:

```
tracker.withService(new WithService<Service>() {
    @Override
    public void withService(
        Service service
    ) throws Exception {
        // do something here
    }
});
```

### 6.1.5.6 withServiceIfAvailable

This does the same as withService(...) but without waiting for a service to become available. If the service is not available at the time of the call the callback will not be called. No exception is thrown by this!

### 6.1.5.7 withAllAvailableServices

This is used exactly the same way as withService(...), but the callback will be done for each tracked service instance, not only the active.

### 6.1.5.8 onTimeout (since 0.9.3)

This allows for a callback when the tracker times out waiting for a service. This callback will be called just before the *APSNNoServiceAvailableException* is about to be thrown.

```

tracker.onTimeout(new OnTimeout() {
    @Override
    public void onTimeout() {
        // do something here
    }
});

```

## 6.2 APSLogger

---

This provides logging functionality. The no args constructor will log to System.out by default. The OutputStream constructor will log to the specified output stream by default.

The APSLogger can be used by just creating an instance and then start using the info(...), error(...), etc methods. But in that case it will only log to System.out or the provided OutputStream. If you however do this:

```

APSLogger logger = new APSLogger();
logger.start(context);

```

then the logger will try to get hold of the standard OSGi LogService and if that is available log to that. If the log service is not available it will fallback to the OutputStream.

If you call the `setServiceReference(serviceRef);` method on the logger then information about that service will be provided with each log.

## 6.3 APSActivator

---

This is a BundleActivator implementation that uses annotations to register services and inject tracked services. Any bundle can use this activator by just importing the `se.natusoft.osgi.aps.tools` package.

This is actually a rather trivial class that just scans the bundle for classes and inspects all classes for annotations and act on them. Most methods are protected making it easy to subclass this class and expand on its functionality.

**Please note** that it does `class.getDeclaredFields()` and `class.getDeclaredMethods()`! This means that it will only see the bottom class of an inheritance hierarchy!

The following annotations are available:

**@OSGiServiceProvider** - This should be specified on a class that implements a service interface and should be registered as an OSGi service. *Please note* that the first declared implemented interface is used as service interface unless you specify `serviceAPIs={Svc.class, ...}`.



```

public @interface OSGiProperty {
    String name();
    String value();
}

public @interface OSGiServiceInstance {

    /** Extra properties to register the service with. */
    OSGiProperty[] properties() default {};

    /**
     * The service API to register instance with. If not specified the first
     * implemented interface will be used.
     */
    Class[] serviceAPIs() default {};
}

public @interface OSGiServiceProvider {
    /** Extra properties to register the service with. */
    OSGiProperty[] properties() default {};

    /**
     * The service API to register instance with. If not specified the first
     * implemented interface will be used.
     */
    Class[] serviceAPIs() default {};

    /**
     * This can be used as an alternative to properties() and also supports
     * several instances.
     */
    OSGiServiceInstance[] instances() default {};

    /**
     * An alternative to providing static information. This class will be
     * instantiated if specified and provideServiceInstancesSetup() will
     * be called to provide implemented service APIs, service properties,
     * and a service instance. In this last, it differs from
     * instanceFactoryClass() since that does not provide an instance.
     * This allows for more easy configuration of each instance.
     */
    Class<? extends APSActivatorServiceSetupProvider>
        serviceSetupProvider()
        default APSActivatorServiceSetupProvider.class;

    /**
     * This can be used as an alternative and will instantiate the
     * specified factory class which will deliver one set of
     * Properties per instance.
     */
    Class<? extends APSActivator.InstanceFactory> instanceFactoryClass()
        default APSActivator.InstanceFactory.class;

    /**
     * If true this service will be started in a separate thread.
     * This means the bundle start will continue in parallel and
     * that any failures in startup will be logged, but will
     * not stop the bundle from being started. If this is true
     * it wins over required service dependencies of the service
     * class. Specifying this as true allows you to do things that
     * cannot be done in a bundle activator start method, like
     * calling a service tracked by APSServiceTracker, without
     * causing a deadlock.
     */
    boolean threadStart() default false;
}

```

Do note that for the *serviceSetupProvider()* another solution is to use the *@BundleStart* (see below) and just create instances of your service and register them with the BundleContext. But if you use *@OSGiServiceProvider* to instantiate and register other "one instance" services, then using *serviceSetupProvider()* would look a bit more consistent.

**@OSGiService** - This should be specified on a field having a type of a service interface to have a service of that type

injected, and continuously tracked. Any call to the service will throw an `APSServiceUnavailableException` (runtime) if no service has become available before the specified timeout. It is also possible to have `APSServiceTracker` as field type in which case the underlying configured tracker will be injected instead.

If `required=true` is specified and this field is in a class annotated with `@OSGiServiceProvider` then the class will not be registered as a service until the service dependency is actually available, and will also be unregistered if the tracker for the service does a timeout waiting for a service to become available. It will then be reregistered again when the dependent service becomes available again. Please note that unlike iPOJO the bundle is never stopped on dependent service unavailability, only the actual service is unregistered as an OSGi service. A bundle might have more than one service registered and when a dependency that is only required by one service goes away the other service is still available.

```
public @interface OSGiService {

    /**
     * The timeout for a service to become available. Defaults
     * to 30 seconds.
     */
    String timeout() default "30 seconds";

    /**
     * Any additional search criteria. Should start with
     * '(' and end with ')'. Defaults to none.
     */
    String additionalSearchCriteria() default "";

    /**
     * This should specify a Class implementing
     * APSActivatorSearchCriteriaProvider. If specified it will
     * be used instead of additionalSearchCriteria() by
     * instantiating the Class and calling its method to get
     * a search criteria back. This allows for search criteria
     * coming from configuration, which a static annotation String
     * does not.
     */
    Class<? extends APSActivatorSearchCriteriaProvider>
        searchCriteriaProvider()
        default APSActivatorSearchCriteriaProvider.class;

    /**
     * If set to true the service using this service will not
     * be registered until the service becomes available.
     */
    boolean required() default false;
}
```

**@Managed** - This will have an instance managed and injected. There will be a unique instance for each name specified with the default name of "default" being used if none is specified. There are 2 field types handled specially: `BundleContext` and `APSLLogger`. A `BundleContext` field will get the bundles context injected. For an `APSLLogger` instance the 'loggingFor' annotation property can be specified. Please note that any other type must have a default constructor to be instantiated and injected!

```

public @interface Managed {

    /**
     * The name of the instance to inject. If the same is used
     * in multiple classes the same instance will be injected.
     */
    String name() default "default";

    /**
     * A label indicating who is logging. If not specified the
     * bundle name will be used. This is only
     * relevant if the injected type is APSLogger.
     */
    String loggingFor() default "";
}

```

**@BundleStart** - This should be used on a method and will be called on bundle start. The method should take no arguments. If you need a `BundleContext` just inject it with `@Managed`. The use of this annotation is only needed for things not supported by this activator. Please note that a method annotated with this annotation can be static (in which case the class it belongs to will not be instantiated). You can provide this annotation on as many methods in as many classes as you want. They will all be called (in the order classes are discovered in the bundle).

```

public @interface BundleStart {

    /**
     * If true the start method will run in a new thread.
     * Any failures in this case will not fail
     * the bundle startup, but will be logged.
     */
    boolean thread() default false;
}

```

**@BundleStop** - This should be used on a method and will be called on bundle stop. The method should take no arguments. This should probably be used if `@BundleStart` is used. Please note that a method annotated with this annotation can be static!

```

public @interface BundleStop {}

```

### 6.3.1 Usage as BundleActivator

The `APSActivator` class has 2 constructors. The default constructor without arguments are used for `BundleActivator` usage. In this case you just specify this class as your bundles activator, and then use the annotations described above. Thats it!

### 6.3.2 Other Usage

Since the activator usage will manage and create instances of all annotated classes this will not always work in all situations. One example is web applications where the web container is responsible for creating servlets. If you specify `APSActivator` as an activator for a WAB bundle and then use the annotations in a servlet then `APSActivator` will have a managed instance of the servlet, but it will not be the same instance as the web container will run.

Therefore `APSActivator` has another constructor that takes a vararg of instances: `public APSActivator(Object... instances)`. There is also a `public void addManagedInstance(Object instance)` method. These allow you to add an already existing instance to be managed by `APSActivator`. In addition to the provided existing instances it will still scan the bundle for classes to manage. It will however not double manage any class for which an existing instance of has already been provided. Any annotated class for which existing instances has not been provided will be instantiated by `APSActivator`.

**Please note** that if you create an instance of `APSActivator` in a servlet and provide the servlet instance to it and start it (you still need to do `start(BundleContext)` and `stop(BundleContext)` when used this way!), then you need to catch the close of the servlet and do `stop` then.

There are 2 support classes:

- [APSVaadinWebTools]: APSVaadinOSGiApplication - This is subclassed by your Vaading application.
- [APSWebTools]: APSOSGiSupport - You create an instance of this in a servlet and let your servlet implement the *APSOSGiSupportCallbacks* interface which is then passed to the constructor of APSOSGiSupport.

Both of these creates and manages an APSActivator internally and catches shutdown to take it down. They also provide other utilities like providing the BundleContext. See *APSWebTools* for more information.

## 6.4 APSContextWrapper

---

This provides a static wrap(...) method:

```
Service providedService = APSContextWrapper.wrap(serviceProvider, Service.class);
```

where *serviceProvider* is an instance of a class that implements *Service*. The resulting instance is a `java.lang.reflect.Proxy` implementation of *Service* that ensures that the *serviceProvider* ClassLoader is the context class loader during each call to all service methods that are annotated with `@APSRunInBundlesContext` annotation in *Service*. The wrapped instance can then be registered as the OSGi service provider.

Normally the threads context class loader is the original service callers context class loader. For a web application it would be the web containers context class loader. If a service needs its own bundles class loader during its execution then this wrapper can be used.

## 6.5 ID generators

---

There is one interface:

```
/**
 * This is a generic interface for representing IDs.
 */
public interface ID extends Comparable<ID> {

    /**
     * Creates a new unique ID.
     *
     * @return A newly created ID.
     */
    public ID newID();

    /**
     * Tests for equality.
     *
     * @param obj The object to compare with.
     *
     * @return true if equal, false otherwise.
     */
    @Override
    public boolean equals(Object obj);

    /**
     * @return The hash code.
     */
    @Override
    public int hashCode();
}
```

that have 2 implementations:

- IntID - Produces int ids.

- UUID - Produces java.util.UUID Ids.

## 6.6 Javadoc

---

The javadoc for this can be found at <http://apidoc.natusoft.se/APSToolsLib/>.

## 7 APSWebTools

This is not an OSGi bundle! This is a plain jar containing utilities for web applications. Specifically APS administration web applications. This jar has to be included in each web application that wants to use it.

Among other things it provides support for being part of the APS administration web login (APSAdminWebLoginHandler). Since the APS administration web is built using Vaadin it has Vaadin support classes. APSVaadinOSGiApplication is a base class used by all APS administration webs.

### 7.1 APIs

---

The following are the APIs for a few selected classes. The complete javadoc for this library can be found at <http://apidoc.natusoft.se/APSWebTools/>.

---

```
public class APSAdminWebLoginHandler extends APSLoginHandler implements APSLoginHandler.HandlerInfo
[se.natusoft.osgi.aps.tools.web] {
```

This is a login handler to use by any admin web registering with the *APSAdminWeb* to validate that there is a valid login available.

**public APSAdminWebLoginHandler(BundleContext context)**

Creates a new *APSAdminWebLoginHandler*.

*Parameters*

*context* - *The bundle context.*

**public void setSessionIdFromRequestCookie(HttpServletRequest request)**

Sets the session id from a cookie in the specified request.

*Parameters*

*request* - *The request to get the session id cookie from.*

**public void setSessionIdFromRequestCookie(CookieTool.CookieReader cookieReader)**

Sets the session id from a cookie in the specified request.

*Parameters*

*cookieReader* - *The cookie reader to get the session id cookie from.*

**public void saveSessionIdOnResponse(HttpServletResponse response)**

Saves the current session id on the specified response.

*Parameters*

*response* - *The response to save the session id cookie on.*

**public void saveSessionIdOnResponse(CookieTool.CookieWriter cookieWriter)**

Saves the current session id on the specified response.

#### Parameters

*cookieWriter* - The cookie writer to save the session id cookie on.

```
}
```

---

```
public class APSLLoginHandler implements LoginHandler [se.natusoft.osgi.aps.tools.web] {
```

This class validates if there is a valid logged in user and also provides a simple login if no valid logged in user exists.

This utility makes use of APSAuthService to login auth and APSSessionService for session handling. Trackers for these services are created internally which requires the shutdown() method to be called when no longer used to cleanup.

The bundle needs to import the following packages for this class to work:

```
se.natusoft.osgi.aps.api.auth.user;version="[0.9,2)",
se.natusoft.osgi.aps.api.misc.session;version="[0.9,2)"
```

#### **protected void setHandlerInfo(HandlerInfo handlerInfo)**

Sets the handler info when not provided in constructor.

#### Parameters

*handlerInfo* - The handler info to set.

#### **public void shutdown()**

Since this class internally creates and starts service trackers this method needs to be called on shutdown to cleanup!

#### **public String getLoggedInUser()**

This returns the currently logged in user or null if none are logged in.

#### **public boolean hasValidLogin()**

Returns true if this handler sits on a valid login.

#### **public boolean login(String userId, String pw)**

Logs in with a userid and a password.

This method does not use or modify any internal state of this object! It only uses the APSAuthService that this object sits on. This allows code sitting on an instance of this class to use this method for validating a user without having to setup its own service tracker for the *APSAuthService* when this object is already available due to the code also being an *APSAdminWeb* member. It is basically a convenience.

#### Returns

*true if successfully logged in, false otherwise.*

#### Parameters

*userId* - The id of the user to login.

*pw* - The password of the user to login.

### **public boolean login(String userId, String pw, String requiredRole)**

Logs in with a userid and a password, and a required role.

This method does not use or modify any internal state of this object! It only uses the APSAuthService that this object sits on. This allows code sitting on an instance of this class to use this method for validating a user without having to setup its own service tracker for the *APSAuthService* when this object is already available due to the code also being an *APSAdminWeb* member. It is basically a convenience.

#### Returns

*a valid User object on success or null on failure.*

#### Parameters

*userId* - The id of the user to login.

*pw* - The password of the user to login.

*requiredRole* - If non null the user is required to have this role for a successful login. If it doesn't null will

```
public static interface HandlerInfo [se.natusoft.osgi.aps.tools.web] {
```

Config values for the login handler.

### **String getSessionId()**

#### Returns

*An id to an APSSessionService session.*

### **void setSessionId(String sessionId)**

Sets a new session id.

#### Parameters

*sessionId* - The session id to set.



**String getSessionName()***Returns*

*The name of the session data containing the logged in user if any.*

**String getRequiredRole()***Returns*

*The required role of the user for it to be considered logged in.*

}

---

public interface **LoginHandler** [se.natusoft.osgi.aps.tools.web] {

This is a simple API for doing a login.

**public boolean isValidLogin()**

Returns true if this handler sits on a valid login.

**boolean login(String userId, String pw)**

Logs in with a userid and a password.

*Returns*

*true if successfully logged in, false otherwise.*

*Parameters*

*userId* - The id of the user to login.

*pw* - The password of the user to login.

**public void shutdown()**

If the handler creates service trackers or other things that needs to be shutdown when no longer used this method needs to be called when the handler is no longer needed.

}

---

## 8 APSAuthService

This is a very simple little service that only does authentication of users. This service is currently used by the APS administration web (/apsadminweb) and APSExtProtocolHTTPTransportProvider for remote calls to services over http.

The idea behind this service is that it should be easy to provide an implementation of this that uses whatever authentication scheme you want/need. If you have an LDAP server you want to authenticate against for example, provide an implementation that looks up and authenticates the user against the LDAP server.

See this a little bit like an authentication plugin.

The APS web applications that use this only uses password authentication.

### 8.1 APSSimpleUserServiceAuthProvider

---

This provides an APSAuthService that uses the APSSimpleUserService to authenticate users. It only supports password authentication. If you don't have your own implementation of APSAuthService then you can deploy this one along with APSSimpleUserService, and probably APSUserAdminWeb.

**Please note** however that the standard implementation of APSSimpleUserService can register several instances with an "instance=name" property where name is unique for each instance, and each instance can reference a different data source. This is configured under *persistence/dsrefs* in the configuration. If no instances are configured an instance of "aps-admin-web" will be created by default. If instances are configured the default will not be created. And now the the point: APSSimpleUserServiceAuthProvider will as of now track the "aps-admin-web" instance of APSSimpleUserService! If no such instance is configured it will fail after a timeout of not finding a service!

### 8.2 API

---

```
public interface APSAuthService<Credential> [se.natusoft.osgi.aps.api.auth.user] {
```

This is intended to be used as a wrapper to other means of authentication. Things in APS that needs authentication uses this service.

Implementations can lookup the user in an LDAP for example, or use some other user service.

APS supplies an *APSSimpleUserServiceAuthProvider* that uses the *APSSimpleUserService* to authenticate. It is provided in its own bundle.

**Properties** `authUser(String userId, Credential credentials, AuthMethod authMethod)` throws **APSAuthMethodNotSupportedException**

This authenticates a user. A Properties object is returned on successful authentication. null is returned on failure. The Properties object returned contains misc information about the user. It can contain anything or nothing at all. There can be no assumptions about its contents!

*Returns*

*User properties on success, null on failure.*

*Parameters*

*userId* - The id of the user to authenticate.

*credentials* - What this is depends on the value of *AuthMethod*. It is up to the service implementation to resolve this.

*authMethod* - This hints at how to interpret the credentials.

#### Throws

*APSAuthMethodNotSupportedException* - If the specified *authMethod* is not supported by the implementation.

### Properties **authUser(String userId, Credential credentials, AuthMethod authMethod, String role)** throws **APSAuthMethodNotSupportedException**

This authenticates a user. A Properties object is returned on successful authentication. *null* is returned on failure. The Properties object returned contains misc information about the user. It can contain anything or nothing at all. There can be no assumptions about its contents!

#### Returns

*User properties on success, null on failure.*

#### Parameters

*userId* - The id of the user to authenticate.

*credentials* - What this is depends on the value of *AuthMethod*. It is up to the service implementation to resolve this.

*authMethod* - This hints at how to interpret the credentials.

*role* - The specified user must have this role for authentication to succeed. Please note that the APS admin webs will pass "apsadmin" for the role. The implementation might need to translate this to another role.

#### Throws

*APSAuthMethodNotSupportedException* - If the specified *authMethod* is not supported by the implementation.

### **AuthMethod[] getSupportedAuthMethods()**

Returns an array of the AuthMethods supported by the implementation.

```
public static enum AuthMethod [se.natusoft.osgi.aps.api.auth.user] {
```

This hints at how to use the credentials.

#### **NONE**

Only userid is required.

#### **PASSWORD**

toString() on the credentials object should return a password.

**KEY**

The credential object is a key of some sort.

**CERTIFICATE**

The credential object is a certificate of some sort.

**DIGEST**

The credential object is a digest password.

**SSO**

The credential object contains information for participating in a single sign on.

}

---

## 9 APSSimpleUserService

This is an simple, easy to use service for handling logged in users. It provides two services: APSSimpleUserService and APSSimpleUserServiceAdmin. The latter handles all creation, editing, and deletion of roles and users. This service in itself does not require any authentication to use! Thereby you have to trust all code in the server! The APSUserAdminWeb WAB bundle however does require a user with role *apsadmin* to be logged in or it will simply repsond with a 401 (UNAUTHORIZED).

So why this and not org.osgi.service.useradmin ? Well, maybe I'm just stupid, but *useradmin* does not make sense to me. It seems to be missing things, specially for creating. You can create a role, but you cannot create a user. There is no obvious authentication of users. Maybe that should be done via the credentials Dictionary, but what are the expected keys in there ? APSSimpleUserService is intended to make user and role handling simple and clear.

### 9.1 Basic example

---

To login a user do something like this:

```
APSSimpleUserService userService ...
...
User user = userService.getUser(userId);
if (user == null) {
    throw new AuthException("Bad login!");
}
if (!userService.authenticateUser(user, password,
APSSimpleUserService.AUTH_METHOD_PASSWORD)) {
    throw new AuthException("Bad login!");
}
...
if (user.isAuthenticated() && user.hasRole("apsadmin")) {
    ...
}
```

### 9.2 Setup

---

The following SQL is needed to create the database tables used by the service.

```

/*
 * This represents one role.
 */
create table role (
  /* The id and key of the role. */
  id varchar(50) not null primary key,

  /* A short description of what the role represents. */
  description varchar(200),

  /* 1 == master role, 0 == sub-role. */
  master int
);

/*
 * This represents one user.
 */
create table svcuser (
  /* User id and also key. */
  id varchar(50) not null primary key,

  /* For the provided implementation this is a password. */
  auth varchar(2000),

  /*
   * The service stores string properties for the user here as one long string.
   * These are not meant to be searchable only to provide information about the
   * user.
   *
   * You might want to adapt this size to the amount of data you will be adding
   * to a user.
   */
  user_data varchar(4000)
);

/*
 * A user can have one or more roles.
 */
create table user_role (
  user_id varchar(50) not null,
  role_id varchar(50) not null,
  primary key (user_id, role_id),
  foreign key (user_id) references svcuser (id),
  foreign key (role_id) references role (id)
);

/*
 * A role can have one ore more sub-roles.
 */
create table role_role (
  master_role_id varchar(50) not null,
  role_id varchar(50) not null,
  primary key (master_role_id, role_id),
  foreign key (master_role_id) references role (id),
  foreign key (role_id) references role (id)
);

/*
 * ---- This part is mostly an example ----
 * WARNING: You do however need a role called 'apsadmin' to be able to login to
 * /apsadminweb! The name of the user having that role does not matter. As long
 * as it is possible to login to /apsadminweb new roles and users can be created
 * there.
 */

/* The following adds an admin user. */
insert into role VALUES ('apsadmin', 'Default admin for APS', 1);
insert into svcuser VALUES ('apsadmin', 'admin', '');
insert into user_role VALUES ('apsadmin', 'apsadmin');

/* This adds a role for non admin users. */
insert into role VALUES ('user', 'Plain user', 1);

```

After the tables have been created you need to configure a datasource for it in /apsadminweb configuration tab:

The screenshot shows the 'Application Platform Services Admin Web' interface. The top navigation bar includes 'About', 'Configuration', 'Remote Services', and 'User Admin'. The 'Configuration' tab is active, showing a breadcrumb trail: 'Config ID: se.natusoft.osgi.aps.dsconfig.datasource'. Below this, there's a section for 'Edit for configuration environment:' with a dropdown menu set to 'default'. The left sidebar contains a tree view with 'Config Environments' and 'Configurations'. Under 'Configurations', 'persistence' is expanded, showing 'datasources' (selected), 'network', and 'misc'. The main content area is titled 'datasources' and shows a list with 'datasource : 1' and 'datasource : 0' (selected). The right panel displays the configuration details for the selected datasource, including fields for 'name', 'connectionurl', 'connectiondrivername', 'user', and 'password'. Each field has a description and a text input box. At the bottom, there are 'Save' and 'Cancel' buttons.

**Application Platform Services Admin Web** [Refresh](#)

About Configuration Remote Services User Admin

**Config ID: se.natusoft.osgi.aps.dsconfig.datasource**

Edit for configuration environment:  
default

▼ Config Environments  
▼ Configurations  
    ▶ aps  
    ▼ persistence  
        **datasources**  
    ▶ network  
    ▶ misc

▼ datasources  
    ▼ datasource : 1  
        **datasource : 0**

This configures a specific data source.

**name (default)**  
The name of the data source for referencing it.

**connectionurl (default)**  
The JDBC connection URL for the database. Ex: jdbc:provider://host:port/database[:property;...]

**connectiondrivername (default)**  
The JDBC driver class to use.

**user (default)**  
The database user to login with.

**password (default)**  
The password for the database user.

+ -

Save Cancel

Please note that the above picture is just an example. The data source name *APSSimpleUserServiceDS* in this example should be configured in the *persistence/dsRefs* config where you provide a name and a datasource reference. The service will be looking up the entry with that name, and use the specified datasource! For example:

```
name: aps-admin-web
dsRef: APSSimpleUserServiceDS
```

This example happens to be the default if no instances have been configured and is required if you want to use authentication for the APS admin web. You should probably define your own instance if you are going to use this service. The *dsRef* part is exactly the same name as defined in the data source configuration (*persistence/datasources*).

The rest of the datasource entry in the picture above depends on your database and where it is running. Also note that the "(default)" after the field names in the above picture are the name of the currently selected configuration environment. This configuration is configuration environment specific. You can point out different database servers for different environments for example.

When the datasource is configured and saved then you can go to "*Configuration tab, Configurations/aps/adminweb*" and enable the "requireauthentication" config. **If you do this before setting up the datasource and you have chosen to use the provided implementation of APSAuthService that uses APSSimpleUserService to login then you will be completely locked out!**

## 9.3 Troubleshooting

---

If you have managed to lock yourself out of /apsadminweb as described above then I suggest editing the *APSFileSystemService root/filesystems/se.natusoft.osgi.aps.core.config.service.APSConfigServiceProvider/apsconfig-se.natusoft.aps.adminweb-1.0.properties* file and changing the following line:

```
se.natusoft.aps.adminweb_1.0_requireauthentication=true
```

to *false* instead. Then restart the server. Also see the APSFileSystemService documentation for more information. The APSConfigService is using that service to store its configurations.

## 9.4 JDBC Drivers

---

There is a catch with OSGi and its classpath isolation. The *APSSimpleUserService* makes use of the *APSJPAService* whose implementation *APSOpenJPAProvider* cheats OSGi a bit by using *MultiBundleClassLoader* (is available in *aps-tools-library* bundle) and merges the service classpath with the client classpath which is a requirement for the JPA framework to work (it needs access to both framework code in the service classpath and client entities in the client classpath). This also has the side effect that the client can provide a JDBC driver in its bundle. The *APSSimpleUserService* do provide a JDBC driver for *Derby 10.9.1.0*.

Another catch with this is that users of *APSSimpleUserService* are not part of this collective classpath and can thereby not make drivers available in their bundles, or at least not right off, there is however a workaround to this. There is a natsty way that you can pass on the client bundle class loader right through the *APSSimpleUserService* to *APSJPAService* by creating an instance of *MultiBundleClassLoader* and set it as context classloader:



```
MultiBundleClassLoader mbClassLoader = new
MultiBundleClassLoader(bundleContext.getBundle());
Thread.currentThread().setContextClassLoader(mbClassLoader);
```

Do this before the first call to *APSSimpleUserService*. The *APSJPAService* will check if the current context class loader is a *MultiBundleClassLoader* and if so extract the bundles from it and add to its own *MultiBundleClassLoader*. This way you have extended the classpath that the JPA framework will see to 3 bundles: *aps-openjpa-provider*, *aps-simple-user-service-provider*, and your client bundle, which can then contain a JDBC driver.

The catches are unfortunately not over yet! You also need to configure your own instance of *APSSimpleUserService* with its own data source in the configuration, and your client needs to add the name of this configuration to the tracker for the *APSSimpleUserService* :

```
APSServiceTracker<APSSimpleUserService> userServiceTracker =
    new APSServiceTracker<>(bundleContext, APSSimpleUserService.class,
"(instance=instName)", "30 seconds");
```

or

```
@OSGiService(additionalSearchCriteria="(instance=instName)", timeout="30 seconds")
APSSimpleUserService userService;
```

where *instName* is whatever name you gave the instance in the configuration. Then try to have only one bundle call this service since each different bundle calling the service will extend the service classpath with that bundle!

## 9.5 APIs

---

```
public interface APSSimpleUserService [se.natusoft.osgi.aps.api.auth.user] {
```

This is the API of a simple user service that provide basic user handling that will probably be enough in many cases, but not all.

Please note that this API does not declare any exceptions! In the case of an exception being needed the *APSSimpleUserServiceException* should be thrown. This is a runtime exception.

```
public static final String AUTH_METHOD_PASSWORD = "password"
```

Password authentication method for *authenticateUser()*.

```
public Role getRole(String roleId)
```

Gets a role by its id.

*Returns*

*A Role object representing the role or null if role was not found.*

*Parameters*

*roleId* - The id of the role to get.

```
public User getUser(String userId)
```

Gets a user by its id.

*Returns*

*A User object representing the user or null if userId was not found.*

#### Parameters

*userId* - The id of the user to get.

**public boolean authenticateUser(User user, Object authentication, String authMethod)**

Authenticates a user using its user id and user provided authentication.

#### Returns

*true if authenticated, false otherwise. If true user.isAuthenticated() will also return true.*

#### Parameters

*user* - The User object representing the user to authenticate.

*authentication* - The user provided authentication data. For example if AuthMethod is AUTH\_METHOD\_PASSWORD

*authMethod* - Specifies what authentication method is wanted.

}

---

public interface **APSSimpleUserServiceAdmin** extends APSSimpleUserService  
[se.natusoft.osgi.aps.api.auth.user] {

Admin API for APSSimpleUserService.

**public RoleAdmin createRole(String name, String description)**

Creates a new role.

#### Returns

*a new Role object representing the role.*

#### Parameters

*name* - The name of the role. This is also the key and cannot be changed.

*description* - A description of the role. This can be updated afterwards.

**public void updateRole(Role role)**

Updates a role.

#### Parameters

*role* - The role to update.

**public void deleteRole(Role role)**

Deletes a role.

*Parameters*

*role* - The role to delete. This will likely fail if there are users still having this role!

**public List<RoleAdmin> getRoles()**

Returns all available roles.

**public UserAdmin createUser(String id)**

Creates a new user. Please note that you get an empty user back. You probably want to add roles and also possibly properties to the user. After you have done that call *updateUser(user)*.

*Returns*

*A User object representing the new user.*

*Parameters*

*id* - The id of the user. This is key so it must be unique.

**public void updateUser(User user)**

Updates a user.

*Parameters*

*user* - The user to update.

**public void deleteUser(User user)**

Deletes a user.

*Parameters*

*user* - The user to delete.

**public List<UserAdmin> getUsers()**

Returns all users.

**public void setUserAuthentication(User user, String authentication)**

Sets authentication for the user.

*Parameters*

*user* - The user to set authentication for.

*authentication* - The authentication to set.

---

```
}
```

```
public class APSAuthMethodNotSupportedException extends APSRuntimeException
[se.natusoft.osgi.aps.api.auth.user.exceptions] {
```

This is thrown by APSAuthService when the implementation does not support the selected auth method.

```
public APSAuthMethodNotSupportedException(String message)
```

Creates a new APSAuthMethodNotSupportedException instance.

*Parameters*

*message* - The exception messaging.

```
public APSAuthMethodNotSupportedException(String message, Throwable cause)
```

Creates a new APSAuthMethodNotSupportedException instance.

*Parameters*

*message* - The exception messaging.

*cause* - The exception that is the cause of this one.

```
}
```

---

```
public class APSSimpleUserServiceException extends APSRuntimeException
[se.natusoft.osgi.aps.api.auth.user.exceptions] {
```

Indicates a problem with the APSSimpleUserService.

```
public APSSimpleUserServiceException(String message)
```

Creates a new APSSimpleUserServiceException instance.

*Parameters*

*message* - The exception messaging.

```
public APSSimpleUserServiceException(String message, Throwable cause)
```

Creates a new APSSimpleUserServiceException instance.

*Parameters*

*message* - The exception messaging.

*cause* - The cause of the exception.

```
}
```

```
public interface Role extends Comparable<Role> [se.natusoft.osgi.aps.api.auth.user.model] {
```

This defines a role.

```
public String getId()
```

*Returns*

*The id of the role.*

```
public String getDescription()
```

*Returns*

*A description of the role.*

```
public boolean hasRole(String roleName)
```

Returns true if the role has the specified sub role name.

*Parameters*

*roleName* - The name of the role to check for.

```
boolean isMasterRole()
```

*Returns*

*true if this role is a master role. Only master roles can be added to users.*

```
}
```

---

```
public interface RoleAdmin extends Role [se.natusoft.osgi.aps.api.auth.user.model] {
```

Provides update API for Role.

```
public void setDescription(String description)
```

Changes the description of the role.

*Parameters*

*description* - The new description.

```
public List<Role> getRoles()
```

Returns all sub roles for this role.

```
public void addRole(Role role)
```

Adds a sub role to this role.

*Parameters*

*role* - The role to add.

**public void removeRole(Role role)**

Removes a sub role from this role.

*Parameters*

*role* - The role to remove.

**public void setMasterRole(boolean masterRole)**

Sets whether this is a master role or not.

*Parameters*

*masterRole* - true for master role.

}

---

```
public interface User extends Comparable<User> [se.natusoft.osgi.aps.api.auth.user.model] {
```

This defines a User.

**public String getId()**

Returns the unique id of the user.

**public boolean isAuthenticated()**

Returns true if this user is authenticated.

**public boolean hasRole(String roleName)**

Returns true if the user has the specified role name.

*Parameters*

*roleName* - The name of the role to check for.

**public Properties getUserProperties()**

This provides whatever extra information about the user you want. How to use this is up to the user of the service. There are some constants in this class that provide potential keys for the user properties.

Please note that the returned properties are read only!

**public static final String USER\_NAME = "name"**

Optional suggestion for user properties key.

**public static final String USER\_PHONE = "phone"**

Optional suggestion for user properties key.

```
public static final String USER_PHONE_WORK = "phone.work"
```

Optional suggestion for user properties key.

```
public static final String USER_PHONE_HOME = "phone.home"
```

Optional suggestion for user properties key.

```
public static final String USER_EMAIL = "email"
```

Optional suggestion for user properties key.

```
}
```

---

```
public interface UserAdmin extends User [se.natusoft.osgi.aps.api.auth.user.model] {
```

Provides update API for the User.

```
public List<Role> getRoles()
```

Returns all roles for this user.

```
public void addRole(Role role)
```

Adds a role to this user.

*Parameters*

*role* - The role to add.

```
public void removeRole(Role role)
```

Removes a role from this user.

*Parameters*

*role* - The role to remove.

```
public void addUserProperty(String key, String value)
```

Adds a user property.

*Parameters*

*key* - The key of the property.

*value* - The value of the property.

```
public void removeUserProperty(String key)
```

Removes a user property.

*Parameters*

*key* - The key of the property to remove.

### **public void setUserProperties(Properties properties)**

Sets properties for the user.

To update the user properties either first do *getProperties()*, do your changes, and then call this method with the changed properties or just use the *addUserProperty()* and *removeUserProperty()* methods.

#### *Parameters*

*properties* - The properties to set.

}

---



## 10 APSDataSource

This is a service that provides named data source definitions. It does **not** provide pooled *javax.sql.DataSource* instances! It only provides definitions with connection url, driver name, user and password. This service can be used by other services that provide DataSource pooling for example. The APSSimpleUserServiceProvider makes use of this service by looking up "APSSimpleUserServiceDS" passing the information on to the APSJPAService in its properties. Not everything can make use of an *javax.sql.DataSource*, but everything can make use of the information provided by this service.

The actual data source definitions are configured in the */apsadminweb* under configuration group "persistence".

### 10.1 APIs

---

The complete APS javadoc can be found at <http://apidoc.natusoft.se/APS/>.

```
public interface DataSourceDef [se.natusoft.osgi.aps.api.data.jdbc.model] {
```

This represents information required for setting up a JDBC data source.

#### **String getName()**

*Returns*

*The name of this data source definition. This information is optional and can return null!*

#### **String getConnectionString()**

*Returns*

*The JDBC connection URL. Ex: jdbc:provider://host:port/database[:properties].*

#### **String getConnectionDriveName()**

*Returns*

*The fully qualified class name of the JDBC driver to use.*

#### **String getConnectionUserName()**

*Returns*

*The name of the database user to login as.*

#### **String getConnectionPassword()**

*Returns*

*The password for the database user.*

```
}
```

---

```
public interface APSDDataSourceDefService [se.natusoft.osgi.aps.api.data.jdbc.service] {
```

This service provides lookup of configured data source definitions. These can be used to setup connection pools, JPA, ...

#### **DataSourceDef lookupByName(String name)**

Looks up a data source definition by its configured name.

##### *Returns*

*A DataSourceDef or null if name was not valid.*

##### *Parameters*

*name* - The name to lookup.

#### **List<DataSourceDef> getAllDefinitions()**

##### *Returns*

*All available definitions.*

```
}
```

---

## 11 APSJPAService

This provides JPA to services and applications. It has a slightly more OSGi friendly API than the `org.osgi.service.jpa.EntityManagerFactoryBuilder`. The `APSOpenJPAProvider` however returns an `APSJPAService` instance that also implements `EntityManagerFactoryBuilder`. For some reason I haven't figured out yet, it cannot be registered as a service with the `EntityManagerFactoryBuilder` interface! The bundle fails to deploy if that is done.

The provided service is using OpenJPA. The service works partly as an extender inspecting deployed bundles for a `META-INF/persistence.xml` file. When found this is read and some setup is done already there. The `persistenceUnitName` from the `persistence.xml` file is used to connect the client later with its configuration. When a JPA using bundle is shut down its JPA setup is automatically cleaned.

Here is an example of usage:

```
private APSJPAEntityManagerProvider emp = null;
...
private APSJPAEntityManagerProvider getEMP() {
    if (this.emp == null || !this.emp.isValid()) {
        DataSourceDef dsDef = this.dataSourceDefService.lookupByName("MyDS");
        if (dsDef == null) {
            throw new SomeException("Could not find an 'MyDs' in
'persistence/datasources' configuration!");
        }
        Map<String, String> props = new HashMap<String, String>();
        props.put("javax.persistence.jdbc.user", dsDef.getConnectionUserName());
        props.put("javax.persistence.jdbc.password",
dsDef.getConnectionPassword());
        props.put("javax.persistence.jdbc.url", dsDef.getConnectionURL());
        props.put("javax.persistence.jdbc.driver",
dsDef.getConnectionDriverName());
        this.emp = this.jpaService.initialize(this.bundleContext,
"myPersistenceUnitName", props);
    }
    return this.emp;
}
...
EntityManager em = getEMP().createEntityManager();
em.getTransaction().begin();

try {
    RoleEntity role = new RoleEntity(id);
    role.setDescription(description);
    em.persist(role);
    em.getTransaction().commit();
}
catch (RuntimeException re) {
    em.getTransaction().rollback();
    throw re;
}
finally {
    em.close();
}
```

This code example handles the `APSJPAService` having been restarted or redeployed. When `emp.isValid()` returns false then all you need to do is to call `.jpaService.initialize(...)` again. The rest is just POJPA (Plain Old JPA :-)).

### 11.1 APIs

```
public interface APSJPAService [se.natusoft.osgi.aps.api.data.jpa.service] {
```

This service allows an JPA *EntityManager* to be gotten for a persistent unit name.

So why is this done this way ? Why is not an *EntityManagerFactory* returned?

The answer to that is that the *EntityManagerFactory* is internal to the service who is responsible for creating it and for closing it at sometime (stopping of bundle). The client only needs an *EntityManager* for which the client is responsible after its creation.

The creation of the *EntityManagerFactory* is delayed until the call to *initialize(...)*. Creating the EMF along with the persistence provider at persistence bundle discovery would limit database connection properties to the persistence.xml file which is less than optimal to put it mildly. This way a client can make use of the *APSDDataSourceDefService* to get the JDBC properties which it can pass along to this service.

The default provider implementation of this service uses OpenJPA which provides its own connection pooling.

**APSJPAEntityManagerProvider initialize(BundleContext bundleContext, String persistenceUnitName, Map<String, String> props) throws APSResourceNotFoundException**

Initializes and returns a provider from the specified properties.

*Returns*

*A configured EntityManager.*

*Parameters*

*bundleContext* - The context of the client bundle. It is used to locate its persistence provider.

*persistenceUnitName* - The name of the persistent unit defined in persistence.xml.

*props* - Custom properties to configure database, etc.

```
public static interface APSJPAEntityManagerProvider [se.natusoft.osgi.aps.api.data.jpa.service] {
```

Once you get this it is valid until the *APSJPAService* is stopped (which will happen if the service is redeployed!).

**public boolean isValid()**

Returns true if this instance is valid. If not call *APSJPAService.initialize(...)* again to get a new instance. It will be invalid if the *APSJPAService* provider have been restarted.

**EntityManager createEntityManager()**

Creates a new *EntityManager*. You are responsible for closing it!

Please note that the *EntityManager* caches all referenced entities. If you keep and reuse it for a longer time it can use more memory. For example at [http://docs.jboss.org/ejb3/app-server/tutorial/extended\\_pc/extended.html](http://docs.jboss.org/ejb3/app-server/tutorial/extended_pc/extended.html) it says that "Usually, an *EntityManager* in JBoss EJB 3.0 lives and dies within a JTA transaction". This indicates how long-lived the *EntityManager* should preferably be.

*Returns*

*A configured EntityManager.*

**EntityManagerFactory getEntityManagerFactory()**

Returns the underlying *EntityManagerFactory*. This will return null if *isValid()* return false!

Be very careful what you do with this! It is managed by this service!

}

---

## 12 APSJSONService

This provides exactly the same functionality as APSJSONLib. It actually wraps the library as a service. The reason for that is that I wanted to be able to redeploy the library without forcing a redeploy of the Bunde using it. A redeploy of the library will force a redeploy of this service, but not the client of this service. The APS clients of this service uses APSServiceTracker wrapped as a service and thus handles this service leaving and returning without having to care about it.

This service and the library exists for internal use. It is here and can be used by anyone, but in most cases like serializing java beans back and forth to JSON (which this can do) Jacksson would still be a better choice and offers more flexibility. In the long run I'm going to see if I can replace the internal use of this with Jacksson as well.

## 13 APSResolvingBundleDeployer

This is a bundle deployer that is intended as an alternative to the server provided deployer.

This bundle deployer will try to automatically resolve deploy dependencies. It does this by having a fail threshold. If the deploy of a bundle fails it just keeps quiet and put the bundle at the end of the list of bundles to deploy. It updates the try count for the bundle however. Next time the bundle is up for deploy it might have the dependencies it needs and will deploy. If not it goes back to the end of the list again and its retry count is incremented again. This repeats until the retry count reaches the threshold value in which case an error is logged and the bundle will not be attempted to be deployed again unless it gets a new timestamp on disk.

Glassfish does something similar, but Virgo fails completely unless bundles are deployed in the correct order. You have to provide a par file for Virgo to deploy correctly.

There is one catch to using this deployer: It does not handle WAB bundles! Neither Glassfish nor Virgo seems to handle WAB deployment using the OSGi extender pattern. If they did they would recognize a WAB being deployed even though it is deployed by this deployer and handle it. They dont!

### 13.1 Configuration

---

The following configuration is available for this deployer. Edit this in /apsadminweb "Configurations" tab under the *aps* node.

**deployDirectory** - The directory to deploy bundles from. All bundles in this directory will be attempted to be deployed.

**failThreshold** - The number of failed deploys before giving up. The more bundles and the more dependencies among them the higher the value should be. The default value is 8.

## 14 APSSessionService

This service provides session storage functionality. You can create a session, get an existing session by its id, and close a session. Each session can hold any number of named objects.

Why a session service ? To begin with, this is not an HttpSession! That said, it was created to handle a single session among several web applications. This for the APS administration web which are made up of several web applications working together. This is explained in detail in the APSAdminWeb documentation.

### 14.1 APIs

---

```
public interface APSSession [se.natusoft.osgi.aps.api.misc.session] {
```

This represents an active session.

**String getId()**

*Returns*

*The id of this session.*

**boolean isValid()**

*Returns*

*true if this session is still valid.*

**void saveObject(String name, Object object)**

Saves an object in the session. Will do nothing if the session is no longer valid.

*Parameters*

*name* - *The name to store the object under.*

*object* - *An object to store in the session.*

**Object retrieveObject(String name)**

Returns a object stored under the specified name or null if no object is stored under that name.

If isValid() returns false then this will always return null.

*Parameters*

*name* - *The name of the object to get.*

```
}
```

---

```
public interface APSSessionService [se.natusoft.osgi.aps.api.misc.session] {
```

This is not a http session! It is a simple session that can be used by any code running in the same OSGi server.



**APSSession createSession(int timeoutInMinutes)**

Creates a new session.

*Parameters*

*timeoutInMinutes* - The timeout in minutes.

**APSSession createSession(String sessionId, int timeoutInMinutes)**

Creates a new session.

The idea behind this variant is to support distributed sessions. The implementation must use a session id that is unique enough to support this. The APS implementation uses java.util.UUID.

*Parameters*

*sessionId* - The id of the session to create.

*timeoutInMinutes* - The timeout in minutes.

**APSSession getSession(String sessionId)**

Looks up an existing session by its id.

*Returns*

*A valid session having the specified id or null.*

*Parameters*

*sessionId* - The id of the session to lookup.

**void closeSession(String sessionId)**

Closes the session represented by the specified id. After this call `APSSession.isValid()` on an *APSSession* representing this session will return false.

*Parameters*

*sessionId* - The id of the session to leaveSyncGroup.

}

---

## 15 APSExternalProtocolExtender

This is an OSGi bundle that makes use of the OSGi extender pattern. It listens to services being registered and unregistered and if the services bundles *MANIFEST.MF* contains `APS-Externalizable: true` the service is made externally available. If the *MANIFEST.MF* contains `APS-Externalizable: false` however making the service externally available is forbidden. A specific service can also be registered containing an *aps-externalizable* property with value *true* to be externalizable. This overrides any other specification.

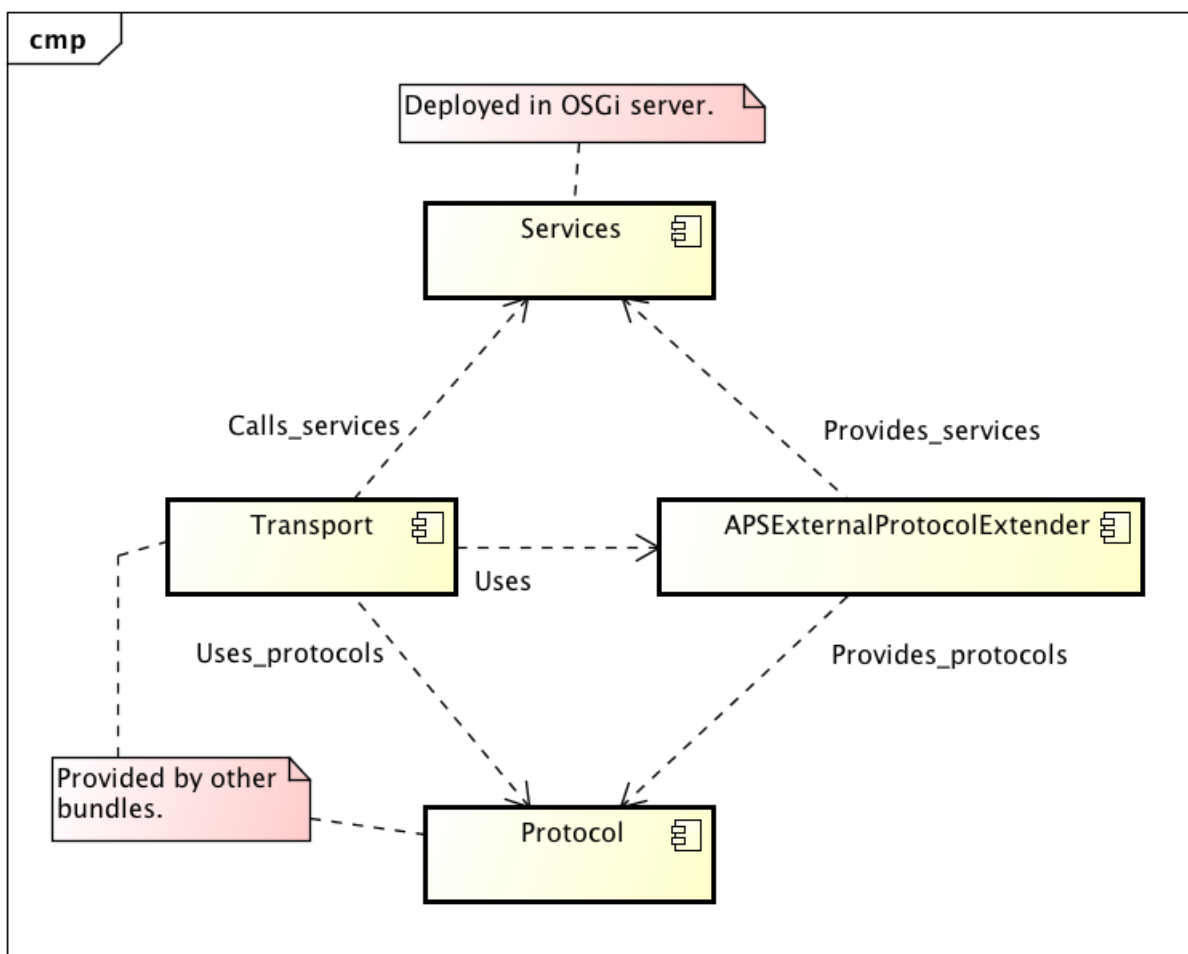
The external protocol extender also provides a configuration where services can be specified with their fully qualified name to be made externally available. If a bundle however have specifically specified false for the above manifest entry then the config entry will be ignored.

So, what is meant by *made externally available* ? Well what this bundle does is to analyze with reflection all services that are in one way or the other specified as being externalizable (manifest or config) and for all callable methods of the service an *APSExternallyCallable* object will be created and saved locally with the service name.

*APSExternallyCallable* extends *java.util.concurrent.Callable*, and adds the possibility to add parameters to calls and also provides meta data for the service method, and the bundle it belongs to. There is also an *APSRESTCallable* that extends *APSExternallyCallable* and also takes an http method and maps that to a appropriate service method.

### 15.1 The overall structure

The complete picture for making services externally callable looks like this:



This bundle provides the glue between the services and the protocols. Transports and protocols have to be provided by other bundles.

The flow is like this:

1. Transport gets some request and an `InputStream`.
2. Transport gets some user selected protocol (The `APSExtProtocolHTTPTransportProvider` allows specification of both protocol, protocol version, and service to call in the URL).
3. Transport calls `APSExternalProtocolService` to get requested protocol.
4. Transport calls protocol to parse `InputStream` and it returns an `RPCRequest`.
5. Transport uses the information in the `RPCRequest` to call a service using `APSExternalProtocolService`.
6. Transport takes the result from the call and passes to the protocol along with an `OutputStream` to write response on.

## 15.2 APSExternalProtocolService

---

This bundle registers an `APSExternalProtocolService` that will provide all `APSExternallyCallable` instances (or rather copies of them since you can modify the one you get back by providing arguments). This service also provides getters for available remote protocols and you can register with it to receive information about changes for services and protocols.

### 15.2.1 Protocols

There is a base API for protocols: `RPCProtocol`. APIs for different types of protocols should extend this. The protocol type APIs are service APIs and services implementing them must be provided by other bundles. This bundle looks for and keeps track of all such service providers.

The `StreamedRPCProtocol` extends `RPCProtocol` and provides a method for parsing a request from an `InputStream` returning an `RPCRequest` object. This request object contains the name of the service, the method, and the parameters. This is enough for using `APSExternalProtocolService` to do a call to the service. The request object is also used to write the call response on an `OutputStream`. There is also a method to write an error response.

It is the responsibility of the transport provider to use a protocol to read and write requests and responses and to use the request information to call a service method. An exception is the case of http transports supporting REST that must take the responsibility for returning an http status.

### 15.2.2 Getting information about services and protocols.

A transport provider can register themselves with the `APSExternalProtocolService` by implementing the `APSExternalProtocolListener` interface. They will then be notified when a new externalizable service becomes available or is leaving and when a protocol becomes available or is leaving.

## 15.3 WARNING - Non backwards compatible changes!

---

This version have non backwards compatible changes! `StreamedRPCProtocol` have changed in parameters for `parseRequest(...)` and `isRest()` is gone. `RPCProtocol` have changes in parameters for `createRPCError(...)`. The error code is now gone. These changes was a necessity! The old was really bad and tried to solve REST support in a very stupid way. It is now handled very much more elegantly without any special support for it with `ismethods()`

The `APSExtProtocolHTTPTransportProvider` now checks if an `RPCError` (returned by `createRPCError(...)`) object actually is an `HTTPError` subclass providing an HTTP error code to return.

`parseRequest(...)` parameters now also contain the class of the service and a new `RequestIntention` enum. The service class is only for inspecting methods for annotations or other possible meta data. The JSONREST protocol for example uses this to find annotations indicating GET, PUT, DELETE, etc methods, which is far more flexible than the old solution of requiring a `get()`, `put()`, etc method. The `RequestIntention` enum provides the following values: CREATE, READ, UPDATE, DELETE, UNKNOWN. That is CRUD + UNKNOWN. It will be UNKNOWN if the transport cannot determine such information. These are basically to support REST protocols without being too HTTP specific. Other transports can possibly also make use of them.

## 15.4 See also

---

*APSExtProtocolHTTPTransportProvider* - Provides a HTTP transport.

*APSStreamedJSONRPCProtocolProvider* - Provides version 1.0 and 2.0 of JSONRPC, JSONHTTP and JSONREST.

## 15.5 APIs

---

```
public interface APSExternalProtocolService [se.natusoft.osgi.aps.api.external.extprotocolsvc] {
```

This service makes the currently available externalizable services available for calling. It should be used by a bundle providing an externally available way of calling a service (JSON over http for example) to translate and forward calls to the local service. The locally called service is not required to be aware that it is called externally.

**Never cache any result of this service!** Always make a new call to get the current state. Also note that it is possible that the service represented by an `APSExternallyCallable` have gone away after it was returned, but before you do `call()` on it! In that case an `APSNServiceAvailableException` will be thrown. Note that you can register as an `APSExternalProtocolListener` to receive notifications about externalizable services coming and going, and also protocols coming and going to keep up to date with the current state of things.

```
public Set<String> getAvailableServices()
```

Returns all currently available services.

```
public List<APSExternallyCallable> getCallables(String serviceName) throws RuntimeException
```

Returns all `APSExternallyCallable` for the named service object.

*Parameters*

*serviceName* - The name of the service to get callables for.

*Throws*

*RuntimeException* - If the service is not available.

```
public Set<String> getAvailableServiceFunctionNames(String serviceName)
```

Returns the names of all available functions of the specified service.

*Parameters*

*serviceName* - The service to get functions for.

```
public APSExternallyCallable getCallable(String serviceName, String serviceFunctionName)
```

Gets an APSExternallyCallable for a specified service name and service function name.

#### Returns

*An APSExternallyCallable instance or null if the combination of service and serviceFunction is not available.*

#### Parameters

*serviceName* - The name of the service object to get callable for.

*serviceFunctionName* - The name of the service function of the service object to get callable for.

### **public List<RPCProtocol> getAllProtocols()**

#### Returns

*All currently deployed providers of RPCProtocol.*

### **public RPCProtocol getProtocolByNameAndVersion(String name, String version)**

Returns an RPCProtocol provider by protocol name and version.

#### Returns

*Any matching protocol or null if nothing matches.*

#### Parameters

*name* - The name of the protocol to get.

*version* - The version of the protocol to get.

### **public List<StreamedRPCProtocol> getAllStreamedProtocols()**

#### Returns

*All currently deployed providers of StreamedRPCProtocol.*

### **public StreamedRPCProtocol getStreamedProtocolByNameAndVersion(String name, String version)**

Returns a StreamedRPCProtocol provider by protocol name and version.

#### Returns

*Any matching protocol or null if nothing matches.*

#### Parameters

*name* - The name of the streamed protocol to get.

*version* - The version of the streamed protocol to get.

### **public void addExternalProtocolListener(APSExternalProtocolListener externalServiceListener)**

Add a listener for externally available services.

#### Parameters

*externalServiceListener* - The listener to add.

**public void removeExternalProtocolListener(APSExternalProtocolListener externalServiceListener)**

Removes a listener for externally available services.

#### Parameters

*externalServiceListener* - The listener to remove.

}

---

**public interface APSExternallyCallable<ReturnType>** extends Callable<ReturnType>  
[se.natusoft.osgi.aps.api.external.extprotocolsvc.model] {

This API represents one callable service method.

**public String getServiceName()**

#### Returns

*The name of the service this callable is part of.*

**public String getServiceFunctionName()**

#### Returns

*The name of the service function this callable represents.*

**public DataTypeDescription getReturnDataDescription()**

#### Returns

*A description of the return type.*

**public List<ParameterDataTypeDescription> getParameterDataDescriptions()**

#### Returns

*A description of each parameter type.*

**public Bundle getServiceBundle()**

#### Returns

*The bundle the service belongs to.*

**public Class getServiceClass()**

Returns the class of the service implementation.

### **ReturnType call(Object... arguments) throws Exception**

Calls the service method represented by this APSExternallyCallable.

#### *Returns*

*The return value of the method call if any or null otherwise.*

#### *Parameters*

*arguments* - Possible arguments to the call.

#### *Throws*

*Exception* - Any exception the called service method threw.

}

---

```
public interface APSExternalProtocolListener [se.natusoft.osgi.aps.api.external.extprotocolsvc.model] {
```

A listener for externally available services. Please note that this means that the service is available for potential external protocol exposure! For it to be truly available there also has to be a protocol and transport available. It is probably only transports that are interested in this information!

### **public void externalServiceAvailable(String service, String version)**

This gets called when a new externally available service becomes available.

#### *Parameters*

*service* - The fully qualified name of the newly available service.

*version* - The version of the service.

### **public void externalServiceLeaving(String service, String version)**

This gets called when an externally available service no longer is available.

#### *Parameters*

*service* - The fully qualified name of the service leaving.

*version* - The version of the service.

### **public void protocolAvailable(String protocolName, String protocolVersion)**

This gets called when a new protocol becomes available.

#### *Parameters*

*protocolName* - The name of the protocol.

*protocolVersion* - The version of the protocol.

**public void protocolLeaving(String protocolName, String protocolVersion)**

This gets called when a new protocol is leaving.

*Parameters*

*protocolName* - The name of the protocol.

*protocolVersion* - The version of the protocol.

}

---

**public interface APSRESTCallable** extends APSEexternallyCallable  
[se.natusoft.osgi.aps.api.external.extprotocolsvc.model] {

This is a special variant of APSEexternallyCallable that supports a HTTP REST call.

This is only available when a service have zero or one method whose name starts with put, zero or one method whose name starts with post, and so on. There has to be at least one method of put, post, get or delete.

APSEexternalProtocolService can provide an instance of this is a service matches the criteria.

This is only of use for HTTP transports! aps-ext-protocol-http-transport-provider does make use of this for protocols that indicate they support REST.

**public boolean supportsPut()**

*Returns*

*true if the service supports the PUT method.*

**public boolean supportsPost()**

*Returns*

*true if the service supports the POST method.*

**public boolean supportsGet()**

*Returns*

*true if the service supports the GET method.*

**public boolean supportsDelete()**

*Returns*

*true if the service supports the DELETE method.*



**public void selectMethod(HttpMethod method)**

This selects the method to call with this callable.

*Parameters*

*method* - The selected method to call.

```
public static enum HttpMethod [se.natusoft.osgi.aps.api.external.extprotocolsvc.model] {
```

This defines the valid choices for selectMethod(...).

```
}
```

---

**APSRESTCallable.HttpMethod httpMethod() default APSRESTCallable.HttpMethod.NONE**

This needs to be provided if you are providing a REST API using JSONREST protocol of the APSStreamedJSONRPCProtocolProvider bundle.

```
}
```

---

```
public class APSRESTException extends APSRuntimeException [se.natusoft.osgi.aps.api.net.rpc.errors] {
```

This is a special exception that services can throw if they are intended to be available as REST services through the aps-external-protocol-extender + aps-ext-protocol-http-transport-provider. This allows for better control over status codes returned by the service call.

**public APSRESTException(int httpStatusCode)**

Creates a new *APSRESTException*.

*Parameters*

*httpStatusCode* - The http status code to return.

**public APSRESTException(int httpStatusCode, String message)**

Creates a new *APSRESTException*.

*Parameters*

*httpStatusCode* - The http status code to return.

*message* - An error messaging.

**public int getHttpStatusCode()**

Returns the http status code.

```
}
```

```
public enum ErrorType [se.natusoft.osgi.aps.api.net.rpc.errors] {
```

This defines what I think is a rather well thought through set of error types applicable for an RPC call. No they are not mine, they come from Matt Morley in his JSONRPC 2.0 specification at <http://jsonrpc.org/spec.html>.

I did however add the following:

- **SERVICE\_NOT\_FOUND** - Simply because this can happen in this case!
- **AUTHORIZATION\_REQUIRED** - This is also a clear possibility.
- **BAD\_AUTHORIZATION**

#### **PARSE\_ERROR**

Invalid input was received by the server. An error occurred on the server while parsing request data.

#### **INVALID\_REQUEST**

The request data sent is not a valid.

#### **METHOD\_NOT\_FOUND**

The called method does not exist / is not available.

#### **SERVICE\_NOT\_FOUND**

The called service does not exist / is not available.

#### **INVALID\_PARAMS**

The parameters to the method are invalid.

#### **INTERNAL\_ERROR**

Internal protocol error.

#### **SERVER\_ERROR**

Server related error.

#### **AUTHORIZATION\_REQUIRED**

Authorization is required, but none was supplied.

#### **BAD\_AUTHORIZATION**

Bad authorization was supplied.

```
}
```

---

```
public interface HTTPError extends RPCError [se.natusoft.osgi.aps.api.net.rpc.errors] {
```

Extends *RPCError* with an HTTP status code. HTTP transports can make use of this information.

```
public int getHttpStatusCode()
```

*Returns*

*Returns an http status code.*

```
}
```

---

```
public interface RPCErrors [se.natusoft.osgi.aps.api.net.rpc.errors] {
```

This represents an error in servicing an RPC request.

```
public ErrorType getErrorType()
```

The type of the error.

```
public String getErrorCode()
```

A potential error code.

```
public String getMessage()
```

Returns an error messaging. This is also optional.

```
public boolean hasOptionalData()
```

True if there is optional data available. An example of optional data would be a stack trace for example.

```
public String getOptionalData()
```

The optional data.

```
}
```

---

```
public class RequestedParamNotAvailableException extends APSEException  
[se.natusoft.osgi.aps.api.net.rpc.exceptions] {
```

This exception is thrown when a parameter request cannot be fulfilled.

```
public RequestedParamNotAvailableException(String message)
```

Creates a new *RequestedParamNotAvailableException* instance.

*Parameters*

*message* - The exception messaging.

```
public RequestedParamNotAvailableException(String message, Throwable cause)
```

Creates a new *RequestedParamNotAvailableException* instance.

*Parameters*

*message* - The exception messaging.

*cause* - The cause of this exception.

}

---

public *abstract class* **AbstractRPCRequest** implements `RPCRequest` `[se.natusoft.osgi.aps.api.net.rpc.model]` {

This provides a partial implementation of `RPCRequest`.

### **public AbstractRPCRequest(String method)**

Creates a new `AbstractRPCRequest`.

#### *Parameters*

*method* - The method to call.

### **public AbstractRPCRequest(RPCError error)**

Creates a new `AbstractRPCRequest`.

#### *Parameters*

*error* - An `RPCError` indicating a request problem, most probably of `ErrorType.PARSE_ERROR` type.

### **public AbstractRPCRequest(String method, Object callId)**

Creates a new `AbstractRPCRequest`.

#### *Parameters*

*method* - The method to call.

*callId* - The `callId` of the call.

### **protected Map<String, Object> getNamedParameters()**

#### *Returns*

*The named parameters.*

### **protected List<Object> getParameters()**

#### *Returns*

*The sequential parameters.*

**public void setServiceQName(String serviceQName)**

Sets the fully qualified name of the service to call. This is optional since not all protocol delivers a service name this way.

*Parameters*

*serviceQName* - *The service name to set.*

**public void addParameter(Object parameter)**

Adds a parameter. This is mutually exclusive with addParameter(name, parameter)!

*Parameters*

*parameter* - *The parameter to add.*

---

```
}
```

```
public enum RequestIntention [se.natusoft.osgi.aps.api.net.rpc.model] {
```

The intention of a request.

```
}
```

---

```
public interface RPCRequest [se.natusoft.osgi.aps.api.net.rpc.model] {
```

This represents a request returned by protocol implementations.

**boolean isValid()**

Returns true if this request is valid. If this returns false all information except *getError()* is **invalid**, and *getError()* should return a valid *RPCError* object.

**RPCError getError()**

Returns an *RPCError* object if `isValid() == false`, *null* otherwise.

**String getServiceQName()**

Returns a fully qualified name of service to call. This will be null for protocols where service name is not provided this way. So this cannot be taken for given!

**String getMethod()**

Returns the method to call. This can return *null* if the method is provided by other means, for example a REST protocol where it will be part of the URL.

**boolean hasCallId()**

Returns true if there is a call id available in the request.

A call id is something that is received with a request and passed back with the response to the request. Some RPC implementations will require this and some wont.

### **Object getCallId()**

Returns the method call call Id.

A call id is something that is received with a request and passed back with the response to the request. Some RPC implementations will require this and some wont.

### **int getNumberOfParameters()**

Return the number of parameters available.

### **<T> T getIndexedParameter(int index, Class<T> paramClass) throws RequestedParamNotAvailableException**

Returns the parameter at the specified index.

#### *Returns*

*The parameter object or null if indexed parameters cannot be delivered.*

#### *Parameters*

*index* - *The index of the parameter to get.*

*paramClass* - *The expected class of the parameter.*

#### *Throws*

*RequestedParamNotAvailableException* - *if requested parameter is not available.*

}

---

```
public interface RPCProtocol [se.natusoft.osgi.aps.api.net.rpc.service] {
```

This represents an RPC protocol provider. This API is not enough in itself, it is a common base for different protocols.

### **String getServiceProtocolName()**

#### *Returns*

*The name of the provided protocol.*

### **String getServiceProtocolVersion()**

#### *Returns*

*The version of the implemented protocol.*

### **String getRequestContentType()**

*Returns*

*The expected content type of a request. This should be verified by the transport if it has content type availability.*

**String getResponseContentType()***Returns*

*The content type of the response for when such can be provided.*

**String getRPCProtocolDescription()***Returns*

*A short description of the provided service. This should be in plain text.*

**RPCError createRPCError(ErrorType errorType, String message, String optionalData, Throwable cause)**

Factory method to create an error object.

*Returns*

*An RPCError implementation or null if not handled by the protocol implementation.*

*Parameters*

*errorType* - The type of the error.

*message* - An error messaging.

*optionalData* - Whatever optional data you want to pass along or null.

*cause* - The cause of the error.

}

```
public interface StreamedRPCProtocol extends RPCProtocol [se.natusoft.osgi.aps.api.net.rpc.service] {
```

This represents an RPC protocol provider that provide client/service calls with requests read from an InputStream or having parameters passes as strings and responses written to an OutputStream.

HTTP transports can support both *parseRequests(...)* and *parseRequest(...)* while other transports probably can handle only *parseRequests(...)*. **A protocol provider can return null for either of these!** Most protocol providers will support *parseRequests(...)* and some also *parseRequest(...)*.

**List<RPCRequest> parseRequests(String serviceQName, Class serviceClass, String method, InputStream requestStream, RequestIntention requestIntention) throws IOException**

Parses a request from the provided InputStream and returns 1 or more RPCRequest objects.

*Returns*

*The parsed requests.*

### Parameters

*serviceName* - A fully qualified name to the service to call. This can be null if service name is provided on the stream.

*serviceClass* - The class of the service to call. Intended for looking for method annotations! Don't try to be "smart" here!

*method* - The method to call. This can be null if method name is provided on the stream.

*requestStream* - The stream to parse request from.

*requestIntention* - The intention of the request (CRUD + UNKNOWN).

### Throws

*IOException* - on IO failure.

**RPCRequest parseRequest(String serviceName, Class serviceClass, String method, Map<String, String> parameters, RequestIntention requestIntention) throws IOException**

Provides an RPCRequest based on in-parameters. This variant supports HTTP transports.

Return null for this if the protocol does not support this!

### Returns

*The parsed requests.*

### Parameters

*serviceName* - A fully qualified name to the service to call. This can be null if service name is provided on the stream.

*serviceClass* - The class of the service to call. Intended for looking for method annotations! Don't try to be "smart" here!

*method* - The method to call. This can be null if method name is provided on the stream.

*parameters* - parameters passed as a

*requestIntention* - The intention of the request (CRUD + UNKNOWN).

### Throws

*IOException* - on IO failure.

**void writeResponse(Object result, RPCRequest request, OutputStream responseStream) throws IOException**



Writes a successful response to the specified OutputStream.

#### Parameters

*result* - The resulting object of the RPC call or null if void return. If is possible a non void method also returns null!

*request* - The request this is a response to.

*responseStream* - The OutputStream to write the response to.

#### Throws

*IOException* - on IO failure.

**boolean writeErrorResponse(RPCError error, RPCRequest request, OutputStream responseStream) throws IOException**

Writes an error response.

#### Returns

*true* if this call was handled and an error response was written. It returns false otherwise.

#### Parameters

*error* - The error to pass back.

*request* - The request that this is a response to.

*responseStream* - The OutputStream to write the response to.

#### Throws

*IOException* - on IO failure.

}

---

## 16 APSExtProtocolHTTPTransportProvider

This provides an http transport for simple remote requests to OSGi services that have "APS-Externalizable: true" in their META-INF/MANIFEST.MF. This follows the OSGi extender pattern and makes any registered OSGi services of bundles having the above manifest entry available for remote calls over HTTP. This transport makes use of the aps-external-protocol-extender which exposes services with the above mentioned manifest entry with each service method available as an APSExternallyCallable. The aps-ext-protocol-http-transport-provider for example acts as a mediator between the protocol implementations and aps-external-protocol-extender for requests over HTTP.

Please note that depending on protocol not every service method will be callable. It depends on its arguments and return value. It mostly depends on how well the protocol handles types and can convert between the caller and the service.

This does not provide any protocol, only transport! For services to be able to be called at least one protocol is needed. Protocols are provided by providing an implementation of `se.natusoft.osgi.aps.api.net.rpc.service.StreamedRPCProtocol` and registering it as an OSGi service. The `StreamedRPCProtocol` API provides a protocol name and protocol version getter which is used to identify it. A call to an RPC service looks like this:

```
http://host:port/apsrpc/protocol/version[/service][/method]
```

*protocol* - This is the name of the protocol to use. An implementation of that protocol must of course be available for this to work. If it isn't you will get a 404 back! The protocol service (`RPCProtocol<StreamedRPCProtocol`) provides a name for each protocol. It is this name that is referenced.

*version* - This is the version of the protocol. If this doesn't match any protocols available you will also get a 404 back.

*service* - This is the service to call. Depending on the protocol you might not need this. But for protocols that only provide method in the stream data like JSONRPC for example, then this is needed. When provided it has to be a fully qualified service interface class name.

*method* - This is the method to call. The need for this also depends on the protocol. A REST protocol would need it. The JSONRPC protocol does not. When this is specified in the URL then it will be used even if the protocol provides the method in the request! Please note that a method can be specified on two ways:

- `method(type,...)`
- `method`

The method will be resolved in that order. The parameter type specifying version is required when there are several methods with the same name but different parameters. The method name only will give you the last one in that case.

### 16.1 Examples

---

See examples under the **APSStreamedJSONRPCProtocolProvider** section.

### 16.2 Authentication

---

Authentication for services are provided in 2 ways. Both require a userid and a password and both validate the user using the `APSAuthService`.

The 2 alternatives are:

- `http://.../apsrpc/auth:user:password/protocol/...`
- Basic HTTP authentication using header: 'Authorization: Basic {base 64 encoded user:password}'.

One of these will be required if the *requireAuthentication* configuration have been enabled.

## 16.3 The help web

---

Opening the `http://.../apsrpc/_help/` URL will give you a web page that provides a lot of information. This page requires authentication since it register itself with the APSAdminWeb (`/apsadminweb`) as "Remote Services" and appears there as a tab, and thus joins in with the APSAdminWeb authentication.

In addition to much of the same information as in this documentation it also lists all protocols tracked by the *APSExternalProtocolExtender* with their name, version, description, and other properties. Next it lists all services that *APSExternalProtocolExtender* provides as callable. Each of these services are a link that can be clicked. Clicking on a service will show all the methods of the service and then list the call url for each method per protocol. Each method listed is also a link, and clicking that link will give you a page where you can provide arguments and then press execute to call the service. The result will be displayed as JSON on the same page. This is very useful for testing and debugging services.

## 16.4 See Also

---

Also look at the documentation for *APSExternalProtocolExtender*.

## 17 APSGroups

Provides network groups where named groups can be joined as members and then send and receive data messages to the group. This is based on multicast and provides a verified multicast delivery with acknowledgements of receive to the sender and resends if needed. The sender will get an exception if not all members receive all data. Member actuality is handled by members announcing themselves relatively often and will be removed when an announcement does not come in expected time. So if a member dies unexpectedly (network goes down, etc) its membership will resolve rather quickly. Members also tries to inform the group when they are doing a controlled exit.

Please note that this does not support streaming! That would require a far more complex protocol. APSGroups waits in all packets of a message before delivering the message.

### 17.1 OSGi service usage

---

The APSGroupsService can be used as an OSGi service and as a standalone library. This section describes the service.

#### 17.1.1 Getting the service

```
APSServiceTracker<APSGroupsService> apsGroupsServiceTracker =
    new APSServiceTracker<APSGroupsService>(bundleContext, APSConfigService.class,
        APSServiceTracker.LARGE_TIMEOUT);
APSGroupsService apsGroupsService = apsGroupsServiceTracker.getWrappedService();
```

#### 17.1.2 Joining a group

```
GroupMember groupMember = apsGroupsService.joinGroup("mygroup");
```

#### 17.1.3 Sending a message

To send a message you create a message, get its output stream and write whatever you want to send on that output stream, close it and then send it. *Note* that since the content of the message is any data you want, all members of the groups must know how the data sent looks like. In other words, you have to define your own message protocol for your messages. Note that you can wrap the OutputStream in an ObjectOutputStream and serialize any java object you want.

```
Message message = groupMember.createNewMessage();
OutputStream msgDataStream = message.getOutputStream();
try {
    ...
    msgDataStream.close();
    groupMember.sendMessage(message);
}
catch (IOException ioe) {
    ...
}
```

Note that the `groupMember.sendMessage(message)` does throw an `IOException` on failure to deliver the message to all members.

#### 17.1.4 Receiving a message

To receive a message you have to register a message listener with the GroupMember object.

```
MessageListener msgListener = new MyMsgListener();
groupMember.addMessageListener(myMsgListener);
```

and then handle received messages:

```
public class MyMsgListener implements MessageListener {
    public void messageReceived(Message message) {
        InputStream msgDataStream = message.getInputStream();
        ...
    }
}
```

### 17.1.5 Leaving a group

```
apsGroupsService.leaveGroup(groupMember);
```

## 17.2 Library usage

---

The bundle jar file can also be used as a library outside of an OSGi server, with an API that has no other dependencies than what is in the jar. The API is then slightly different, and resides under the `se.natusoft.apsgroups` package.

### 17.2.1 Setting up

```
APSGroups apsgroups = new APSGroups(config, logger);
apsgroups.connect();
```

The config passed as argument to APSGroups will be explained further down under "Configuration".

The *logger* is an instance of an implementation of the APSGroupsLogger interface. Either you provide your own implementation of that or you use the APSGroupsSystemOutLogger implementation.

### 17.2.2 Joining a group

```
GroupMember groupMember = apsgroups.joinGroup("mygroup");
```

### 17.2.3 Sending and receiving messages

Sending and receiving works exactly like the OSGi examples above.

### 17.2.4 Leaving a group

```
apsgroups.leaveGroup(groupMember);
```

### 17.2.5 Shutting down

```
apsgroups.disconnect();
```

## 17.3 Net time

---

All APSGroups instances connected will try to sync their time. I call this synced time "net time".

It works like this: When an APSGroups instance comes up it waits a while for NET\_TIME packets. If it gets such a packet then it enters receive mode and takes the time in the received NET\_TIME packet and stores a diff to that time and local time. This diff can then be used to translate back and forth between local and net time. If no such packet arrives in expected time it enters send mode and starts sending NET\_TIME packets itself using its current net time. If a NET\_TIME packet is received when in send mode it directly goes over to listen mode. If in listen mode and no NET\_TIME packet comes in reasonable time it goes over to send mode. So among all instances on the network only one is responsible for sending NET\_TIME. If that instance leaves then there might be a short fight for succession, but it will resolve itself rather quickly.

The GroupMember contains a few *create\** methods to produce a *NetTime* object instance. See the API further down for more information on these.

## 17.4 Configuration

### 17.4.1 OSGi service

The OSGi service provides a configuration model that gets managed by the APSConfigService. It can be configured in the APS adminweb (<http://host:port/apsadminweb/>). Here are some screenshots of the config admin:

The screenshot shows the 'Application Platform Services Admin Web' interface. The top navigation bar includes 'About', 'Configuration', 'Remote Services', and 'User Admin'. The 'Configuration' tab is active, showing a tree view on the left with 'Config Environments', 'Configurations', 'aps', 'persistence', 'network', 'service', 'rpc-http-transport', and 'groups' (selected). The main area displays the configuration for 'Config ID: se.natusoft.osgi.aps.groups'. It includes a dropdown for 'Edit for configuration environment:' set to 'default'. The configuration is divided into two panels: a left panel showing a tree view of 'groups' with sub-items 'transport : 3', 'transport : 0', 'transport : 1', and 'transport : 2'; and a right panel titled 'Network configuration for APSGroups.' containing three sections: 'sendtimeout' (120), 'resendinterval' (5), and 'memberannounceinterval' (20). Each section has a description and a text input field. At the bottom are 'Save' and 'Cancel' buttons.

**Application Platform Services Admin Web** [Refresh](#)

About Configuration Remote Services User Admin

**Config ID: se.natusoft.osgi.aps.groups.transport**

Edit for configuration environment:  
default

▼ Config Environments  
▼ Configurations  
► aps  
► persistence  
▼ network  
► service  
► rpc-http-transport  
**groups**  
► misc

▼ groups  
▼ transport : 3  
transport : 0  
transport : 1  
transport : 2

This sets up one transport to use with APSGroups.

**type**  
The type of transport  
MULTICAST

**host**  
The host to talk with. (224.0.0.1 or all-systems.mcast.net for multicast!)  
224.0.0.1

**port**  
The port to talk on.  
58100

+ -

Save Cancel

**Application Platform Services Admin Web** [Refresh](#)

About Configuration Remote Services User Admin

**Config ID: se.natusoft.osgi.aps.groups.transport**

Edit for configuration environment:  
default

▼ Config Environments  
▼ Configurations  
► aps  
► persistence  
▼ network  
► service  
► rpc-http-transport  
**groups**  
► misc

▼ groups  
▼ transport : 3  
transport : 0  
transport : 1  
transport : 2

This sets up one transport to use with APSGroups.

**type**  
The type of transport  
TCP\_SENDER

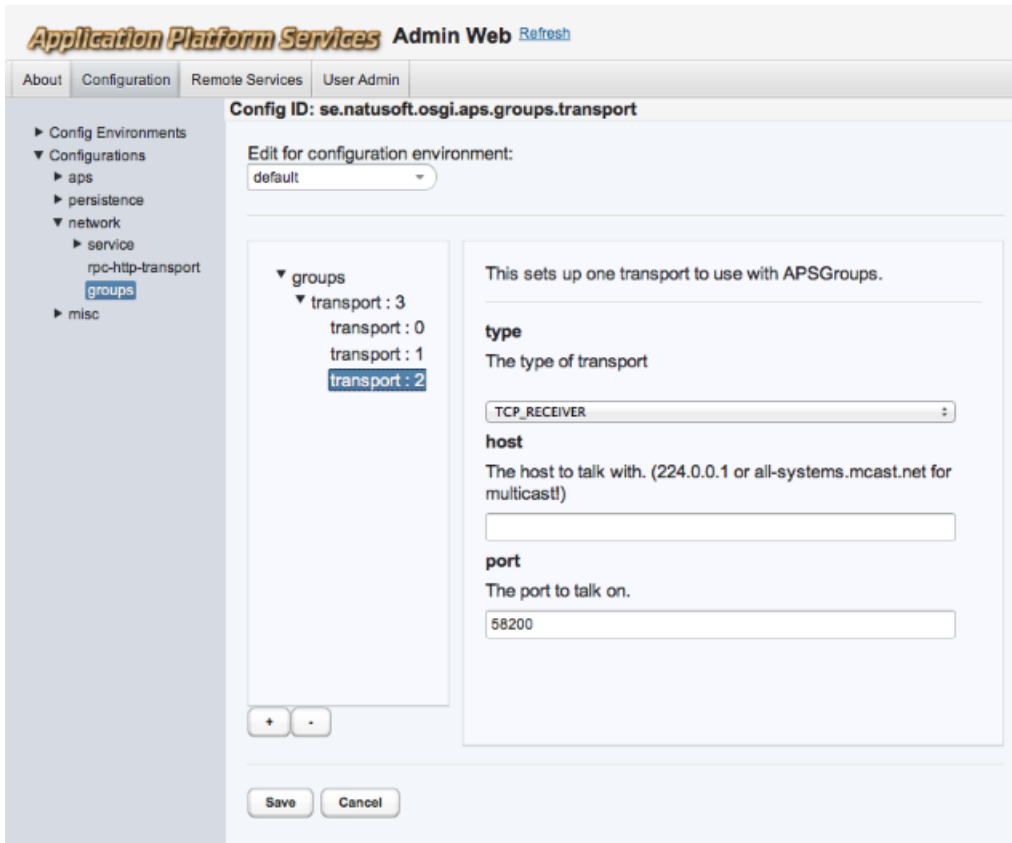
**host**  
The host to talk with. (224.0.0.1 or all-systems.mcast.net for multicast!)  
server.other.subnet

**port**  
The port to talk on.  
58200

+ -

Save Cancel

As can be seen in the above screenshots transports need to be configured for communication to work. If you only need to talk to members on the same subnet the multicast transport is enough! The multicast transport makes sure that all transmitted data is received by all known group members. It will do resends if required, and throw an exception on failure of any member to acknowledge all sent packets.



If you need to talk to members on a different subnet then you need to use the TCP transports. Note that there are 2 of these: *TCP\_SENDER*, and *TCP\_RECEIVER*. One receiver must be configured and can receive messages from anyone. A sender is needed for each APSGroups installation you want to talk to, and should point to the receiver of that installation. Note that for a receiver you only need to specify a port. The host part is ignored by the receiver.

## 17.4.2 Library

The library wants an implementation of the APSGroupsConfig interface as its first argument to APSGroups(config, logger) constructor. Either you implement your own or use the APSGroupsConfigProvider implementation. This is a plain java bean with both setters and getters for the config values. It comes with quite reasonable default values. It contains exactly the same properties as shown in the screenshots above.

## 17.5 APIs

### List<String> getGroupNames()

Returns the names of all available groups.

### List<String> getGroupMembers(String groupName)

Returns a list of member ids for the specified group.

#### Parameters

*groupName* - The name of the group to get member ids for.

### List<String> getGroupsAndMembers()

Returns a list of "groupName : groupMember" for all groups and members.

}



**GroupMember joinGroup(String name) throws IOException**

Joins a group.

*Returns*

*A GroupMember that provides the API for sending and receiving data in the group.*

*Parameters*

*name* - The name of the group to join.

*Throws*

*java.io.IOException* - The unavoidable one!

**GroupMember joinGroup(String name, Properties memberUserData) throws IOException**

Joins a group.

*Returns*

*A GroupMember that provides the API for sending and receiving data in the group.*

*Parameters*

*name* - The name of the group to join.

*memberUserData* - Data provided by users of the service.

*Throws*

*java.io.IOException* - The unavoidable one!

**void leaveGroup(GroupMember groupMember) throws IOException**

Leaves as member of group.

*Parameters*

*groupMember* - The GroupMember returned when joined.

*Throws*

*java.io.IOException* - The unavoidable one!

}

---

**void addMessageListener(MessageListener listener)**

Adds a listener for incoming messages.

#### *Parameters*

*listener* - The listener to add.

#### **void removeMessageListener(MessageListener listener)**

Removes a listener for incoming messages.

#### *Parameters*

*listener* - The listener to remove.

#### **Message createNewMessage()**

Creates a new Message to send. Use the sendMessage() method when ready to send it.

#### **void sendMessage(Message message) throws IOException**

Sends a previously created messaging to all current members of the group. If this returns without an exception then all members have received the messaging.

#### *Parameters*

*message* - The messaging to send.

#### *Throws*

*java.io.IOException* - On failure to reach all members.

#### **UUID getMemberId()**

#### *Returns*

*The ID of the member.*

#### **List<String> getMemberInfo()**

Returns information about members.

#### **List<Properties> getMembersUserProperties()**

Returns the user properties for the members.

#### **NetTime getNow()**

#### *Returns*

*The current time as net time.*

#### **NetTime createFromNetTime(long netTimeMillis)**

Creates from milliseconds in net time.

#### *Parameters*

*netTimeMillis* - The net time milliseconds to create a *NetTime* for.

### **NetTime createFromNetTime(Date netTimeDate)**

Creates from a Date in net time.

#### *Parameters*

*netTimeDate* - The Date in net time to create a *NetTime* for.

### **NetTime createFromLocalTime(long localTimeMillis)**

Creates from milliseconds in local time.

#### *Parameters*

*localTimeMillis* - The local time milliseconds to create a *NetTime* for.

### **NetTime createFromLocalTime(Date localTimeDate)**

Creates from a Date in local time.

#### *Parameters*

*localTimeDate* - The Date in local time to create a *NetTime* for.

}

---

### **OutputStream getOutputStream()**

Returns an *OutputStream* to write messaging on. Multiple calls to this will return the same *OutputStream*!

### **InputStream getInputStream()**

Returns an *InputStream* for reading the messaging. Multiple calls to this will return new *InputStream*:s starting from the beginning!

### **UUID getId()**

Returns the id of this messaging.

### **String getMemberId()**

#### *Returns*

*id of member as a string.*

### **String getGroupName()**

#### *Returns*

*The name of the group this messaging belongs to.*

```
}
```

---

**public void messageReceived(Message message)**

Notification of received messaging.

*Parameters*

*message* - The received messaging.

```
}
```

---

**public long getNetTime()**

Returns the number of milliseconds since January 1, 1970 in net time.

**public Date getNetTimeDate()**

Returns the net time as a Date.

**public Calendar getNetTimeCalendar()**

Returns the net time as a Calendar.

**public Calendar getNetTimeCalendar(Locale locale)**

Returns the net time as a Calendar.

*Parameters*

*locale* - The locale to use.

**public Date getLocalTimeDate()**

Converts the net time to local time and returns as a Date.

**public Calendar getLocalTimeCalendar()**

Converts the net time to local time and returns as a Calendar.

**public Calendar getLocalTimeCalendar(Locale locale)**

Converts the net time to local time and returns as a Calendar.

*Parameters*

*locale* - The locale to use.

```
}
```

---

}

---

## 18 **APS Message Service Sync Service Provider**

As this long name suggests this service provides an implementation of APSSyncService using APSMessageService to do the synchronization.

### 18.1 **APSSyncService API**

---

## 19 APS Net Time Service Provider

This provides a service for converting time between a common network time and local time. The actual net time is provided by APSGroupsService which must be running for this service provider to work. This also means that it will only work between hosts on the same subnet and multicast must be supported on that subnet.

The idea with this service is that no matter what the local host time is, time critical data passed on the network can be reasonably compared between hosts, by agreeing on a common *now* time and the diff between local time and this common time.

As said above, this implementation have limitations!

### 19.1 APSNetTimeService

---

Javadoc

```
public interface APSNetTimeService [se.natusoft.osgi.aps.api.net.time.service] {
```

This service provides network neutral time. Even with NTP it is difficult to keep the same time on different servers. This service creates a network timezone and broadcasts the network time. It supports converting local time to network time and converting network time to local time.

Please note that the network time will not be accurate down to milliseconds, but will be reasonable correct for most usages.

**public long getNetTime()**

Returns current net time.

**public Date getNetTimeAsDate()**

Returns current net time as a Date object.

**public long netToLocalTime(long netTime)**

Converts from net time to local time.

*Returns*

*local time.*

*Parameters*

*netTime* - The net time to convert.

**public Date netToLocalTime(Date netTime)**

Converts from net time to local time.

*Returns*

*local time.*

*Parameters*

*netTime* - The net time to convert.

### **public long localToNetTime(long localTime)**

Converts from local time to net time.

#### *Returns*

*net time.*

#### *Parameters*

*localTime* - The local time to convert.

### **public Date localToNetTime(Date localTime)**

Converts from local time to net time.

#### *Returns*

*net time.*

#### *Parameters*

*localTime* - The local time to convert.

}

---



## 20 APS RabbitMQ Message Service Provider

This service provides an implementation of APSMessageService using RabbitMQ.

### 20.1 APSMessageService API

---

Javadoc

```
public interface APSClusterService [se.natusoft.osgi.aps.api.net.messaging.service] {
```

This service defines a synchronized cluster.

**void clusterUpdated(String key, APSBox value)**

Receives an updated value.

*Parameters*

*key* - The key of the updated value.

*value* - The actual value.

**void update(String key, APSBox value)**

Updates a keyed value to the cluster.

*Parameters*

*key* - This uniquely specifies what value this is. How it is used is up to the actual cluster using it.

*value* - The modified value to update.

**void addUpdateListener(UpdateListener updateListener)**

Adds an update listener.

*Parameters*

*updateListener* - The update listener to add.

**void removeUpdateListener(UpdateListener updateListener)**

Removes an update listener.

*Parameters*

*updateListener* - The listener to remove.

**APSBox getNamedObject(String name)**

Gets named cluster-wide object. If it does not exist it will be created.

*Parameters*

*name* - The name of the cluster object to get.

**List<APSBBox> getNamedList(String name)**

Gets a cluster-wide named list. If it does not exist it will be created.

*Parameters*

*name* - The name of the list to get.

**Map<String, APSBox> getNamedMap(String name)**

Gets a cluster-wide named Map. If it does not exist, it will be created.

Do note that this is mostly a convenience. Implementations can (and most will) use the name as a prefix to the map key and then call `getNamedObject(expandedKey)`.

*Parameters*

*name* - The name of the map to get.

**void withLock(String nameToLock, Future future)**

Locks a specific entry in the cluster or all entries starting with the specified 'nameToLock'. When a lock is acquired the future is executed and when done the lock is released.

Any other client who tries to update the locked name(s) during the lock period without acquiring their own lock will get an exception.

*Parameters*

*nameToLock* - The name of the value(s) to lock.

*future* - A Future to execute when the lock is acquired.

**List<UpdateListener> listeners = Collections.synchronizedList(new LinkedList<UpdateListener>())**

The listeners.

**protected void updateListeners(String key, APSBox value)**

Updates all listeners.

*Parameters*

*key* - The key of the update.

*value* - The value of the update.

**protected List<UpdateListener> getListeners()**

Returns the listeners.

```
}
```

---

```
public interface APSMessagesListener [se.natusoft.osgi.aps.api.net.messaging.service] {
```

Listener for APSMessage.

```
void messageReceived(byte[] message)
```

This is called when a message is received.

*Parameters*

*message* - The received message.

```
}
```

---

```
public interface APSMessagesService [se.natusoft.osgi.aps.api.net.messaging.service] {
```

This defines a simple message service. Can be implemented by using a message bus like RabbitMQ, Active MQ, etc or just a simple tcpip server or whatever.

Since the actual members are outside of this service API, it doesn't really know who they are and doesn't care, all members are defined by configuration.

```
void addMessagesListener(APSMessagesListener listener)
```

Adds a listener for types.

*Parameters*

*listener* - The listener to add.

```
void removeMessagesListener(APSMessagesListener listener)
```

Removes a messaging listener.

*Parameters*

*listener* - The listener to remove.

```
void sendMessage(byte[] message) throws APSMessagingException
```

Sends a message.

*Parameters*

*message* - The message to send.

*Throws*

*APSMessagingException* - on failure.

```
public static abstract class AbstractMessageServiceProvider implements APSMessageService  
[se.natusoft.osgi.aps.api.net.messaging.service] {
```

Provides an abstract implementation of the APSMessageService interface.

```
protected void sendToListeners(byte[] message)
```

Sends a message to the registered listeners.

*Parameters*

*message* - The message to send.

```
protected List<APSMessageListener> getMessageListeners()
```

Returns the message listeners.

```
}
```

---

## 21 APSStreamedJSONRPCProtocolProvider

This provides JSONRPC protocol. It provides both version 1.0 and 2.0 of the protocol. It requires a transport that uses it and services provided by `aps-external-protocol-extender` to be useful.

JSONRPC version 1.0 protocol as described at <http://json-rpc.org/wiki/specification>.

JSONRPC version 2.0 protocol as described at <http://jsonrpc.org/spec.html>.

JSONHTTP version 1.0 which is not any standard protocol at all. It requires both service name and method name on the url, and in case of HTTP GET or DELETE also arguments as `?params=arg:...:arg` where values are strings or primitives. For POST, and PUT a JSON array of values need to be written on the stream.

JSONREST version 1.0 extending JSONHTTP will make the http transport always map methods annotated with `@RESTGET`, `@RESTPUT`, `@RESTPOST`, and `@RESTDELETE` to the corresponding http methods. This also does not require a method to be specified on the URL, and will ignore any specified method.

Personally I think that JSONRPC 2.0 is far more flexible than REST.

### 21.1 Examples

---

Here is some examples calling services over http with different protocols using curl (*requires `aps-ext-protocol-http-transport-provider.jar` and the called services to be deployed, and specified as externalizable via configuration (Network/service/external-protocol-extender)*):

```
curl --data '{"jsonrpc": "2.0", "method": "getPlatformDescription", "params": [],
"id": 1}'
http://localhost:8080/apsrpc/JSONRPC/2.0/se.natusoft.osgi.aps.api.core.platform.service.
APSPPlatformService
```

yields:

```
{ "id": 1, "result": { "description": "My personal development environment.", "type":
"Development", "identifier": "MyDev" }, "jsonrpc": "2.0" }
```

while

```
curl --get
http://localhost:8080/apsrpc/JSONHTTP/1.0/se.natusoft.osgi.aps.api.core.platform.service.
APSPPlatformService/getPlatformDescription
```

yields

```
{ "description": "My personal development environment.", "type": "Development",
"identifier": "MyDev" }
```

and

```
curl --get
http://localhost:8080/apsrpc/JSONHTTP/1.0/se.natusoft.osgi.aps.api.misc.session.APSSessi
onService/createSession(Integer)?params=5
```

yields

```
{"id": "6d25d646-11fc-44c3-b74d-29b3d5c94920", "valid": true}
```

In this case we didn't just use *createSession* as method name, but *createSession(Integer)* though with parentheses escaped to not confuse the shell. This is because there is 2 variants of *createSession*: *createSession(String, Integer)* and *createSession(Integer)*. If we don't specify clearly we might get the wrong one and in this case that happens and will fail due to missing second parameter. Also note the *params=5*. On get we cannot pass any data on the stream to the service, we can only pass parameters on the URL which is done by specifying url parameter *params* with a colon (:) separated list of parameters as value. In this case only String and primitives are supported for parameters.

These examples only works if you have disabled the *requireAuthentication* configuration (network/rpc-http-transport).

## 21.2 See also

---

Se the documentation for *APSExtProtocolHTTPTransportProvider* for an HTTP transport through which these protocols can be used.

Se the documentation for *APSExternalProtocolExtender* for a description of how services are made available and what services it provides for transport providers.

## 22 APSTCPIPService

This service provides, in ways of communication, plain simple TCP/IP communication. Users of this service will however have very little contact with the `java.net` classes.

The following are the points of this service:

- Simple TCP/IP usage.
- Remove all host, port, and partly protocol from the client code by only referencing a named configuration provided by the service.
- Being able to transparently provide different implementations, like a plain non secure implementation as this is, or an SSL:ed version for TCP. A Test implementation that opens no real sockets nor sends any real packets that can be used by tests are also a possibility.

### 22.1 Security

---

This implementation is non secure! It sets the following property on the registered service:

```
aps.props.security=nonsecure
```

### 22.2 How it works

---

The service registers an `APSTCPIPService` configuration with that service where configurations for TCP, UDP or Multicast connections can be defined. Each configuration entry basically specifies host, port and protocol in addition to a unique name for the entry. Do note that in most cases there needs to be separate entries for clients and services.

The client code should have a configuration of itself that specifies the named entry to use. This name is then passed to the service which then only reads or writes data without having to care where from or to.

### 22.3 Examples

---

#### 22.3.1 TCP

##### 22.3.1.1 Write

```
APSTCPIPService tcpipSvc;
...
tcpipSvc.sendTCPRequest("somesvc", new TCPRequest() {
    void tcpRequest(OutputStream requestStream, InputStream responseStream) throws
IOException {
        // write to requestStream ...

        // read from response stream ...
    }
})
```

##### 22.3.1.2 Read

```
APSTCPIPService tcpipSvc;
...
tcpipSvc.setTCPRequestListener("remotesvc", this);
...
void tcpRequestReceived(String name, InetAddress address, InputStream reqStreamn,
OutputStream respStream) throws IOException {
    // Read request from reqStream ...

    // Write response to respStream ...
}
```

## 22.3.2 UDP / Multicast

Since Multicast uses UDP packets there is no difference between host and port connected UDP or Multicast. The only difference is in the configuration where "UDP" is specified for point to point UDP packets and "Multicast" is specified for multicast packets.

### 22.3.2.1 Write

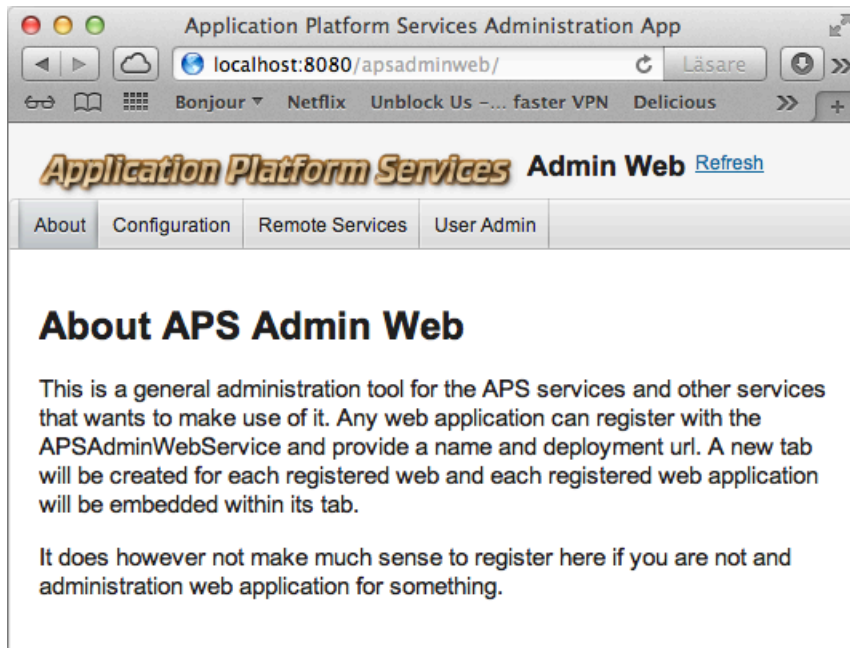
```
APSTCPIPService tcpipSvc;
...
bytes[] bytes = "Some data".getBytes();
tcpipSvc.sendUDP("myudptarget", bytes);
```

### 22.3.2.2 READ

```
APSTCPIPService tcpipSvc;
...
byte[] packetBuff = new byte[4000];
DatagramPacket packet = tcpipSvc.readUDP("myudpsomething", packetBuff);
byte[] data = packet.getData(); // This is actually packetBuff being returned!
```



## 23 APSAdminWeb



This is a web app for administration of APS. It is really only a shell for different administration webs. It relies on the *aps-admin-web-service-provider* bundle which publishes the *APSAdminWebService*. Other bundles providing administration web apps register themselves with this service and for each registration APSAdminWeb creates a tab in its gui. See *APIs* further down for the APSAdminService API. Clicking on "Refresh" will make APSAdminWeb reload the admin webs registered in *APSAdminWebService*.

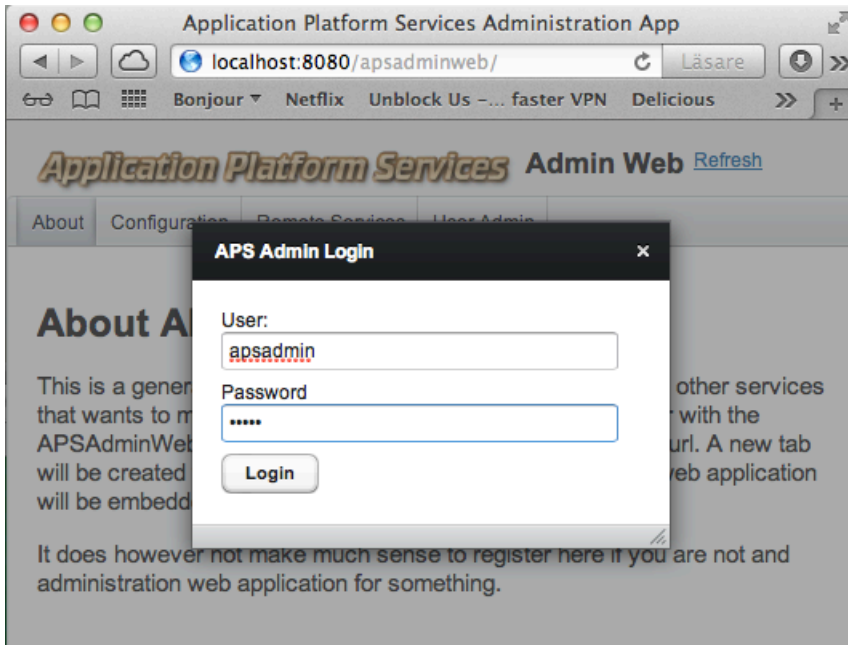
The APSAdminWeb is accessed at **http://host:port/apsadminweb**. What you see there depends on what other admin webs are deployed. Anybody can make an admin web and register it with the *APSAdminWebService*. The admin webs delivered with APS are mainly done using Vaadin. This is in no way a requirement for an admin web. An admin web app can be made in any way what so ever. A side effect of this is that different tabs might have different look and feel. But I choose flexibility over beauty!

The following APS bundles provides a tab in APSAdminWeb:

- *aps-config-admin-web.war* - Allows advanced configuration of bundles/services using *APSCfgService*.
- *aps-user-admin-web.war* - Administration of users and groups for *APSSimpleUserService*.
- *aps-ext-protocol-http-transport-provider.war* - Provides a web gui with help for setting up and calling services remotely, and also shows all available services and allows calling them from the web gui for testing/debugging purposes.

### 23.1 Authentication

If "Configuration tab, Configurations/aps/adminweb/requireauthentication" property is enabled then the APSAdminWeb requires a login to be accessed. A userid and a password will be asked for. The entered information will be validated by the *APSAAuthService*. The *aps-simple-user-service-auth-service-provider.jar* bundle provides an implementation of this service that uses the *APSSimpleUserService* service. The *APSAAuthService* is however simple enough to implement yourself to provide login to whatever you want/need.



## 23.2 Making an admin web participating in the APSAdminWeb login.

There is an `APSSessionService` that was made just for handling this. It is not a HTTP session, just a service handling sessions. It is provided by the `aps-session-service-provider.jar` bundle. When a session is created you get a session id (an UUID) that needs to be passed along to the other admin webs through a cookie. `APSWebTools` (`aps-web-tools.jar` (not a bundle!)) provides the `APSAdminWebLoginHandler` class implementing the `LoginHandler` interface and handles all this for you.

You need to provide it with a `BundleContext` on creation since it will be calling both the `APSAuthService` and `APSSessionService`:

```
this.loginHandler = new APSAdminWebLoginHandler(bundleContext);
```

Then to validate that there is a valid login do:

```
this.loginHandler.setSessionIdFromRequestCookie(request);
if (this.loginHandler.isValidLogin()) {
    ...
}
else {
    ...
}
```

## 23.3 APSAdminWebService APIs

```
public interface APSAdminWebService [se.natusoft.osgi.aps.apsadminweb.service] {
```

This service registers other specific administration web applications to make them available under a common administration gui.

```
public void registerAdminWeb(AdminWebReg adminWebReg) throws IllegalArgumentException
```

Registers an admin web application.

*Parameters*

*adminWebReg* - Registration information for the admin web.

#### Throws

*IllegalArgumentException* - if the admin web has already been registered or if it is using the

**public void unregisterAdminWeb(AdminWebReg adminWebReg)**

Unregisters a previously registered admin web. This is failsafe. If it has not been registered nothing happens.

#### Parameters

*adminWebReg* - Registration information for the admin web. Use the same as registered with.

**public List<AdminWebReg> getRegisteredAdminWebs()**

#### Returns

*All currently registered admin webs.*

}

---

**public class AdminWebReg** [se.natusoft.osgi.aps.apsadminweb.service.model] {

This model holds information about a registered admin web application.

**public AdminWebReg(String name, String version, String description, String url)**

Creates a new AdminWebReg instance.

#### Parameters

*name* - A (short) name of the admin web.

*version* - The version of the admin web.

*description* - A longer description of the admin web.

*url* - The deployment url of the admin web.

**public String getName()**

#### Returns

*The (short) name of the admin web.*

**public String getVersion()**

#### Returns

*The version of the admin web.*

**public String getDescription()**

*Returns*

*The description of the admin web.*

**public String getUrl()**

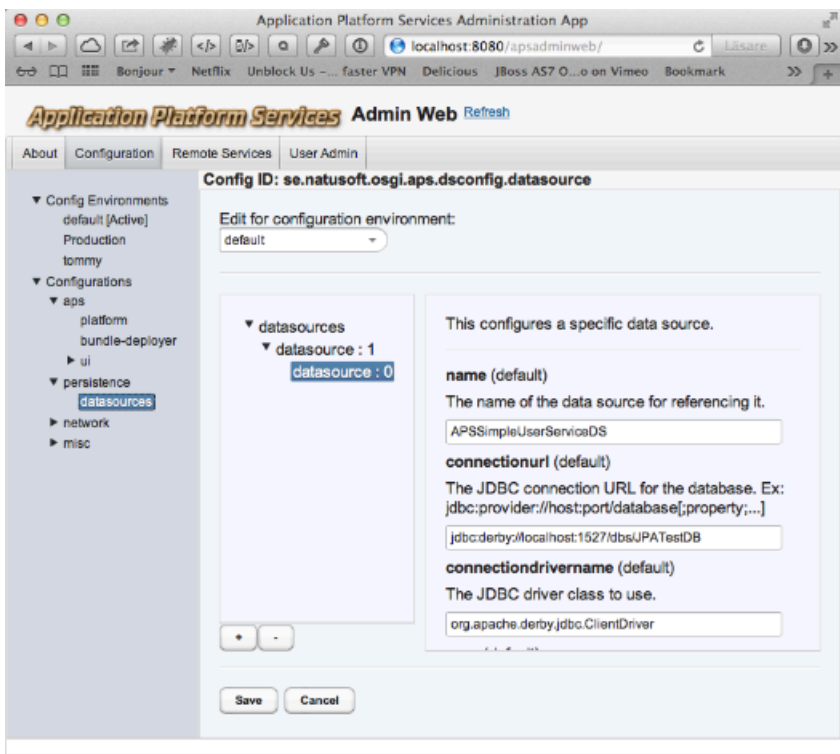
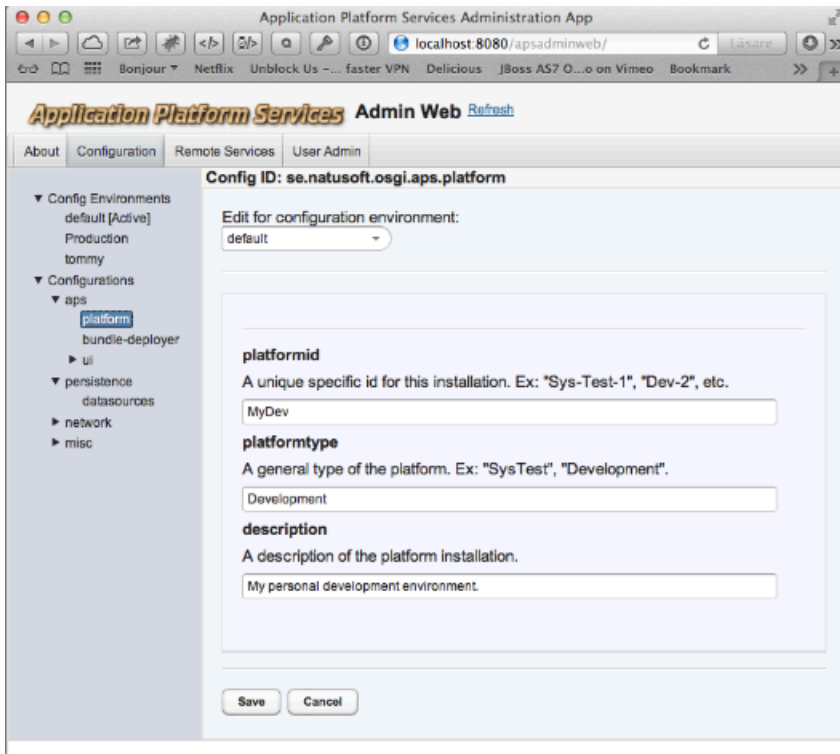
*Returns*

*The deployment url of the admin web.*

}

---

## 24 APSCfgAdminWeb



This allows editing configurations registered with the *APSCfgService*. Configurations are only available in the APSCfgAdminWeb while the bundle providing the configuration model are deployed. The actual saved configurations live on disk and remains after a bundle is stopped. It will be available again when the bundle is started again. But the bundle have to be running and registering its configuration with the *APSCfgService* for them to be editable in this admin app!

As can be seen in the screenshots above it provides a simpler gui for simple configs, and a more advanced gui for

structured configurations containing list of other configuration models.

## 24.1 Config Environments

---

Under this node all available configuration environments are listed. Right clicking on the node will drop down a menu alternative to create a new configuration environment. Right clicking on a configuration environment pops up a menu that allows it to be set as active configuration environment or to delete the configuration environment. Just clicking on a configuration environment allows it to be edited on the right side. The active configuration environment cannot however be edited, only viewed.

## 24.2 Configurations

---

This tree cannot be edited. What is here is the configurations registered by bundles. They can be selected to edit the selected configuration to the right. The screenshots above shows 2 examples of such. Please note that the screenshots were taken on a Mac with Mountain Lion and thus does not show scrollbars unless scrolling. The right side of the second screenshot where things are slightly cutoff at the bottom are scrollable!

On top of the right side box there is a dropdown menu that shows/selects the configuration environment you are editing configuration values for. Only configuration values that are marked in the configuration model as being configuration environment specific will get different values per configuration environment. Those values that are configuration environment specific are identified by having the configuration environment in parenthesis after the configuration value key. If you switch the configuration environment in the top dropdown menu you will see that these values change.

Boolean configuration values will be shown as checkboxes. Date configuration values will have a date field where the user can write a date or click the button on the end to bring up a calendar to select from. Date configuration values can also specify the date format (as described [here](#)) in the configuration model. This is used to display the date in the field and parse any entered date. So different date fields can have different formats!

The configuration models are annotated and provide descriptions of the values which are shown in the gui to make it easy for the person doing the configuration to know what the configuration is about.

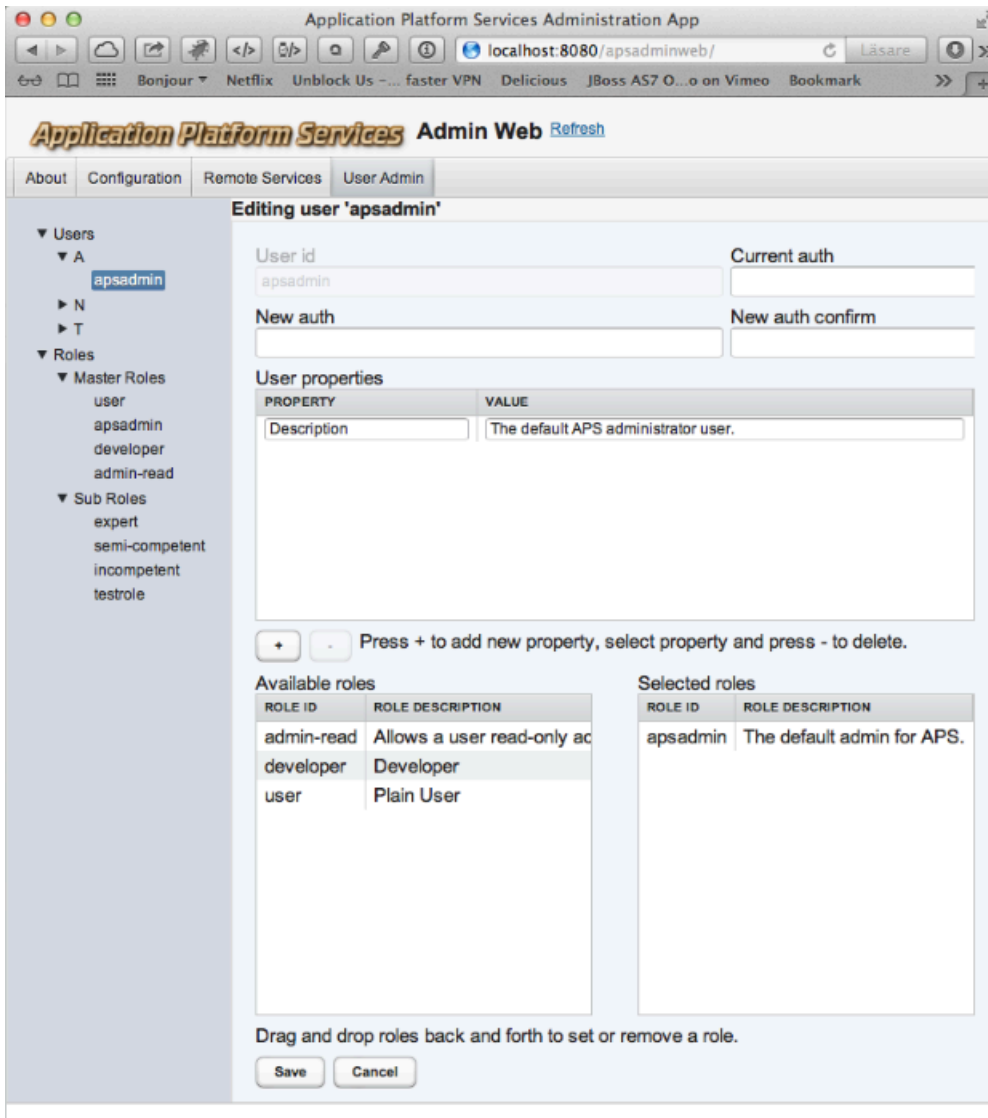
As soon as the configuration changes are saved they become active. The code using the configurations doesn't need to do anything. The next reference to a configuration value will return the new value.

## 24.3 See also

---

Also see the APSConfigService documentation.

## 25 APSUserAdminWeb



APSUserAdminWeb provides user and group administration for the *APSSimpleUserService*.

Users are splitt into groups of the first character in the userid to make them a little bit easier to find if there are many. So all userids starting with 'a' or 'A' will be under Users/A and so on.

Right click on the *Users* node to create a new user.

Right click on the *Roles* node to create a new role.

**Warning:** For the roles it is fully possible to create circular dependencies! **Dont!** (There is room for improvement on this point!)

There is not anything more to say about this. It should be selfexplanatory!

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---

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