

Special Doubles	NoTrump Overcalls
Simple Overcalls	Defense vs. NoTrump
Jump Overcalls	Over Opp's T/O Dbl
Opening Preempts	
Direct Cuebid	Vs. Opening Preempts Dbl is

Slam Conventions
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Leads			
Vs. Suits		Vs. NoTrump	
<b>x x</b>	<b>x x x x</b>	<b>x x</b>	<b>x x x x</b>
<b>x x x x</b>	<b>x x x x x</b>	<b>x x x</b>	<b>x x x x x</b>
<b>A K x</b>	<b>T 9 x</b>	<b>A K J x</b>	<b>A Q J x</b>
<b>K Q x</b>	<b>K J T x</b>	<b>A J T 9</b>	<b>A T 9 x</b>
<b>Q J x</b>	<b>K T 9 x</b>	<b>K Q J x</b>	<b>K Q T 9</b>
<b>J T 9</b>	<b>Q T 9 x</b>	<b>Q J T x</b>	<b>Q T 9 x</b>
<b>K Q T 9</b>		<b>J T 9 x</b>	<b>T 9 x x</b>
4th Best	vs. Suits	vs. NT	
3rd/Low	vs. Suits	vs. NT	
Attitude	vs. Suits	vs. NT	
Primary signal to partner's leads: Attitude <input type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/>			

Carding	
Suits NT	<input type="checkbox"/> <input type="checkbox"/>
Standard:	<input type="checkbox"/>
Except	<input type="checkbox"/>
Upside Down	
Count	<input type="checkbox"/> <input type="checkbox"/>
Attitude	<input type="checkbox"/> <input type="checkbox"/>
First Discard	
Odd-Even	<input type="checkbox"/> <input type="checkbox"/>
Lavinthal	<input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/>
Other Carding	
Smith Echo	<input type="checkbox"/> <input type="checkbox"/>
Trump S/P	<input type="checkbox"/> <input type="checkbox"/>
Foster Echo	<input type="checkbox"/> <input type="checkbox"/>

Names:

General Approach:

Very Light: ☐ Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐

NoTrump Openings

2NT \_\_\_\_ to \_\_\_\_  
Puppet Stayman ☐  
Jacoby ☐ Texas ☐  
3♠  
  
3NT

1NT  
\_\_\_\_ to \_\_\_\_ 3♣ \_\_\_\_  
\_\_\_\_ to \_\_\_\_ 3♦ \_\_\_\_  
5-Card Major common ☐ 3♥ \_\_\_\_  
System on over \_\_\_\_ 3♠ \_\_\_\_  
2♣ Stayman ☐ Puppet ☐  
2♦ Transfer to ♥ ☐ 4♦, 4♥ Transfer ☐  
Forcing Stayman ☐ Smolen ☐  
2♥ Transfer to ♠ ☐ Lebensohl ☐ \_\_\_\_  
2♠ \_\_\_\_ Neg. Dbl ☐ \_\_\_\_ Other \_\_\_\_  
2NT \_\_\_\_

Major Openings

Min Length 4 5  
1st/2nd ☐ ☐  
3rd/4th ☐ ☐  
Direct Dbl Raise:  
Limit ☐ Mixed ☐ Weak ☐  
After Overcall Dbl Raise:  
Limit ☐ Mixed ☐ Weak ☐  
Art Raise: 2NT ☐ 3NT ☐ Spl ☐  
Other \_\_\_\_  
1NT Forcing ☐ Semi-Forc ☐  
2NT \_\_\_\_ to \_\_\_\_ GF ☐ Inv ☐  
3NT \_\_\_\_ to \_\_\_\_  
Drury ☐ Reverse ☐ 2-way ☐  
Other \_\_\_\_

1♠ Opening

Min Length: 4 ☐ 3 ☐ 2 ☐ 1 ☐ 0 ☐  
Dbl Raise: GF ☐ Limit ☐ Mixed ☐ Weak ☐  
After Overcall: Limit ☐ Mixed ☐ Weak ☐  
GF Raise: 2♦ ☐ Other \_\_\_\_  
2NT \_\_\_\_ to \_\_\_\_ 3NT \_\_\_\_ to \_\_\_\_  
Other \_\_\_\_

2♣ \_\_\_\_ to \_\_\_\_ HCP  
6+♣ ☐ 5♣ 4 Maj ☐  
Other \_\_\_\_

2♦ Ask ☐ Resp: \_\_\_\_  
2 Maj: Forc ☐ NF Nat ☐ Other ☐ \_\_\_\_  
Other Resp: \_\_\_\_

2♦ \_\_\_\_ to \_\_\_\_ HCP  
Nat: Weak ☐ Inter ☐ Str ☐  
Art: Short ♦ ☐ Other ☐

2♥ \_\_\_\_ to \_\_\_\_ HCP Desc: \_\_\_\_  
Nat: Weak ☐ Inter ☐ Str ☐ Resp: \_\_\_\_  
Art: Other ☐

2♠ \_\_\_\_ to \_\_\_\_ HCP Desc: \_\_\_\_  
Nat: Weak ☐ Inter ☐ Str ☐ Resp: \_\_\_\_  
Art: Other ☐

Other Conventional Calls