

Manifolds Notes

1 Differential Forms

Given vector spaces E, F and $p \in \mathbb{N}$ we denoted

$$A(E^p, F) := p - \text{linear alternating maps } E^p \rightarrow F$$

where by alternating we mean that swapping any two coordinates negates the output. Equivalently, if two coordinates are the same then the output is 0.

Lemma 1.1. *Given E and p there is a vector space V together with a surjective map $\mu \in A(E^p, V)$ with the property that if $\theta \in A(E^p, F)$ then there is a linear map $\hat{\theta} : V \rightarrow F$ such that $\theta = \hat{\theta} \circ \mu$*

$$\begin{array}{ccc} & V & \\ \mu \nearrow & & \searrow \hat{\theta} \\ E^p & \xrightarrow{\theta} & F \end{array}$$

Note: The $\hat{\theta}$ is unique given θ and V . The V is unique up to isomorphism.

We write $V = \Lambda^p E$ and given $v_1, \dots, v_p \in E$ we write

$$v_1 \wedge \dots \wedge v_p := \mu(v_1, \dots, v_p)$$

We say $\Lambda^p E$ is the **p -th exterior power of E** .

1.1 Basis for $\Lambda^p E$

Let e_1, \dots, e_m be a basis for E . Since μ is surjective $\Lambda^p E$ is spanned by

$$\{e_{i_1} \wedge \dots \wedge e_{i_p} \mid i_k \in I(m)\}$$

where we can assume that the i_k are distinct else their image would be null. We can also assume that the indices are in order up to sign.

Lemma 1.2. *These elements are linearly independent and hence form a basis.*

Therefore we can say $\dim(\Lambda^p E) = \binom{m}{p}$.

1.2 Wedge Product

Given $p, q \in \mathbb{N}$ with $p, q \geq 1$ we can define the bilinear wedge product

$$\cdot \wedge \cdot : (\Lambda^p E \times \Lambda^q E) \rightarrow \Lambda^{p+q} E$$

First we define on it on a basis. So take a basis e_1, \dots, e_m of E and then define

$$(e_{i_1} \wedge \dots \wedge e_{i_p}) \wedge (e_{j_1} \wedge \dots \wedge e_{j_q}) = e_{i_1} \wedge \dots \wedge e_{i_p} \wedge e_{j_1} \wedge \dots \wedge e_{j_q}$$

This can then be extended linearly to arbitrary elements and hence doesn't depend on our initial choice of basis.

1.3 Induced maps

Suppose we have a linear map between finite dimensional vector spaces

$$\phi : E \rightarrow F$$

then we get a multi linear map in the natural way

$$\phi^p : E^p \rightarrow F^p$$

By composing with the surjective map μ_F we get an alternating map

$$\mu_F \circ \phi^p : E^p \rightarrow \Lambda^p F$$

Hence by the defining property of $\Lambda^p E$ we get a linear map

$$\Lambda^p \phi : \Lambda^p E \rightarrow \Lambda^p F$$

with the property that the outer diamond in the below diagram commutes.

$$\begin{array}{ccc} & \Lambda^p E & \\ \mu_E \nearrow & & \searrow \Lambda^p \phi \\ E^p & \xrightarrow{\mu_f \circ \phi^p} & \Lambda^p F \\ \phi^p \searrow & & \nearrow \mu_F \\ & F^p & \end{array}$$

Essentially, if e_1, \dots, e_m is a basis for E , then we can describe $\Lambda^p \phi$ by

$$(\Lambda^p \phi)(e_{i_1} \wedge \dots \wedge e_{i_p}) = (\phi e_{i_1}) \wedge \dots \wedge (\phi e_{i_p}).$$

1.4 ☠ The dreaded p-form ☠

Let M be an m -manifold. Given $x \in M$ we can form the p -th exterior power of the cotangent space

$$\Lambda^p(T_x^* M)$$

We can assemble these together into a vector bundle $\Lambda^p(T^* M)$. Subsequently, a **p-form** on M is define to be a section of the bundle $\Lambda^p(T^* M)$

What the fuck does this mean???

A more natural way to think about p -forms is to take local coordinates. Let $\phi : U \rightarrow \mathbb{R}^m$ be a chart yielding local coordinates x_1, \dots, x_m . We have locally defined 1-forms dx_1, \dots, dx_m which form a basis for the cotangent space

$$dx_i \left(\frac{\partial}{\partial x_j} \right) = \delta_{ij}$$

Then given $I \in \mathcal{I}(m, p)$ we write $\mathbf{d}x_I := dx_{i_1} \wedge \dots \wedge dx_{i_p}$. Thus $\{\mathbf{d}x_I \mid I \in \mathcal{I}(m, p)\}$ forms a basis for $\Lambda^p(T^*M)$. It follows that any p -form ω on U can be uniquely written in the form

$$\omega = \sum_{I \in \mathcal{I}(m, p)} \lambda_I \mathbf{d}x_I$$

where each $\lambda_I : U \rightarrow \mathbb{R}$ is a locally-defined smooth function.

Note: This is all we really need from the bundle structure of $\Lambda^p(T^*M)$.

In particular, if $p = m$ then an m -form locally looks like

$$\lambda (dx_1 \wedge \dots \wedge dx_m)$$

for some smooth function $\lambda : U \rightarrow \mathbb{R}$.

1.5 Pull-backs

Suppose we have a smooth function between manifolds

$$f : M \rightarrow N$$

Given a p -form ω on N we can define a **pull-back p -form** $f^*\omega$ on M as follows. Given $x \in M$ we have the derivative map $d_x f$ and hence a dual map

$$(d_x f)^* : T_{f(x)}^* N \rightarrow T_x^* M, \quad \eta \mapsto \eta \circ d_x f \quad \text{where } \eta : T_{f(x)}^* N \rightarrow \mathbb{R} \text{ is linear}$$

This in turn gives rise to a linear map

$$\Lambda^p(d_x f)^* : \Lambda^p T_{f(x)}^* N \rightarrow \Lambda^p T_x^* M$$

Then our pull-back is defined by

$$(f^*\omega)(x) := (\Lambda^p(d_x f)^*) [\omega(f(x))]$$

One takes on blind faith that this is smooth and hence a p -form. In particular, we can pull back p -forms to any manifold embedded within a larger manifold (such as \mathbb{R}^n).