

- * If you are asked to value a Startup company no revenues, no profits where do you start?
- * All the valuation work we have done in this course requires there to be a business to value.
- * Which is why this topic is so interesting
- * We are going to focus on Valuation and not capital raising in this discussion

- * Entrepreneurs need valuations for their startup companies when they want to raise money
- * This requires three questions to be answered:
 - * How much money should you raise?
 - * What % of the company should you sell?
 - * What valuation should you use?

- * It does not take a maths genius to realise that these three questions are interconnected.
- * So you can either start by deciding how much to raise or
- * Decide how much of the company to sell

- * The question on how much to raise is determined by the 12-18 months cash requirements of your business
- * You should have a financial model which tracks this very carefully, certainly monthly

- * The question of how much of the company to sell is largely determined by the return expectations of early stage investors
- * For a seed round 10% to 15% is the norm
- * For an Angel round this can go up to 30%

- * The stage the business has reached has an impact on the valuation too
 - * Idea
 - * Mock Up
 - * MVP
 - * Unpaid Pilot
 - * Paid Pilot
 - * Revenue

- * This stage also impacts the type of investors who will be interested
 - * Idea —> Friends & Family
 - * Mock Up —> Friends & Family
 - * MVP —> Angels
 - * Unpaid Pilot —> Angels
 - * Paid Pilot —> Seed Funds
 - * Revenue —> Venture Funds

* The starting point for valuation then is no better than a rule of thumb

- * Idea Stage
- * Valuation: \$300-\$500k
- * Raise: \$50 \$100k
- * This gets your idea off the ground
- * You may be able to bootstrap this and not raise any money at this stage

- * Prototype Stage
- * Valuation: \$300-\$750k
- * Raise: \$100 \$250k
- * Your prototype is ready, possibly after six months hard work
- * This will increase your valuation
- * Remember the later you raise money, the less dilution founders will suffer

- * Launch Stage
- * Valuation: \$500-\$1m
- * Raise: \$150 \$350k
- * Your product is ready to launch
- * You still probably have not been paid a cent since the start!

- * Traction Stage
- * Valuation: \$1m-\$2m
- * Raise: \$250 \$750k
- * Your launch was successful and you are seeing good signs of traction
- * Revenues are coming in but you are still burning cash

- * Revenue Stage
- * Valuation: \$1m-\$3m
- * Raise: \$500 \$1m
- * Now the revenue is looking steady, still some way from profitability
- * Time to think about how you are going to scale up

- * Scale Stage
- * Valuation: \$3m+
- * Raise: \$1m+
- * By now you need to have a good product/market fit, repeatable business, significant market demand
- Developed your scale plan and your new customer acquisition strategy

- * So far then Startup valuation seems to be all guess work
- * These rules of thumb are useful but if you are raising money you need to be a little more scientific
- * We will develop this discussion further...

