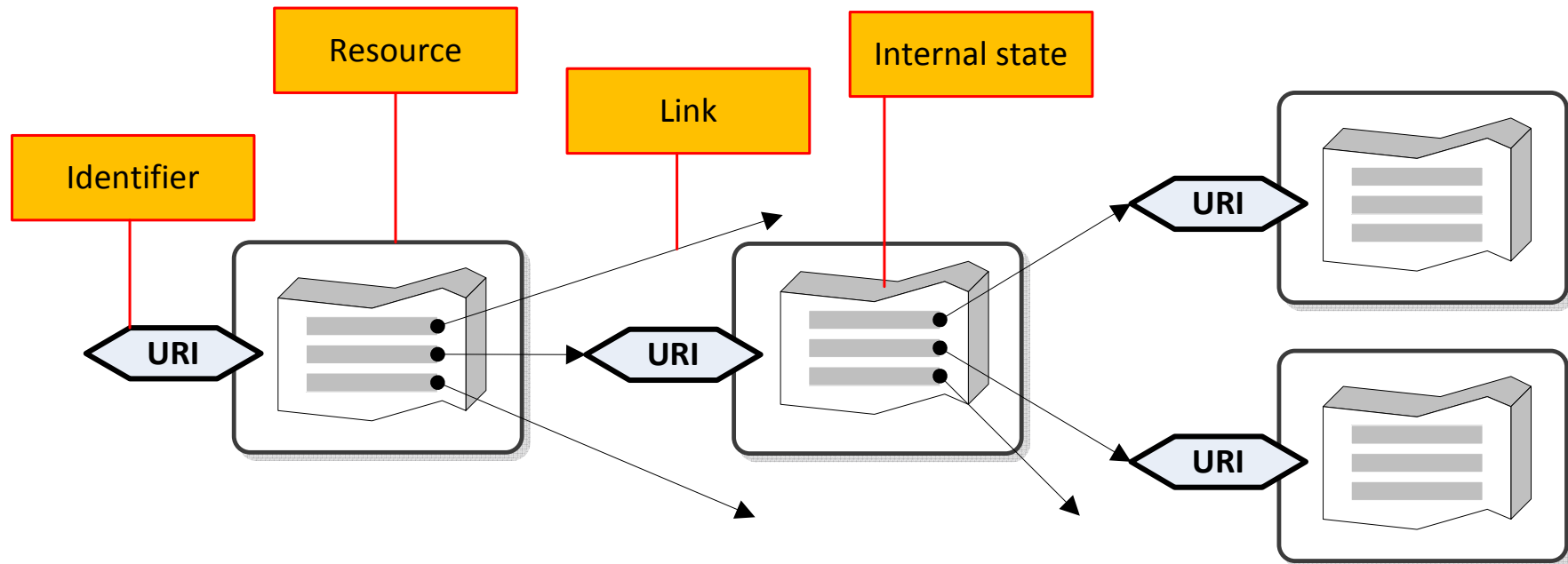


Short introduction to REST

Bartosz Baliś

REST on one slide

RESTful system = a set of linked Resources



Only four actions on a resource (CRUD):

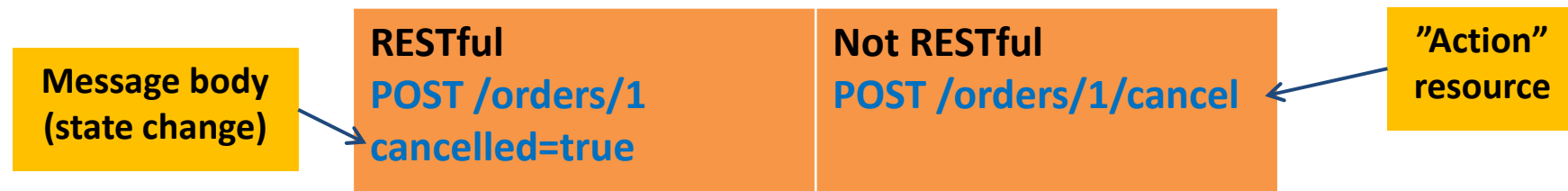
- Create resource (**POST**)
- Read current resource state (**GET**)
- Update resource state (**PUT, POST**)
- Delete resource (**DELETE**)

Hypermedia as the Engine of Application State

- Application workflow is driven by hypermedia
- Links = possible state transitions
- A client moves the application from one state to another by following the links

Resources

- Work in a RESTful system = side effect of placing documents at URIs
 - Don't *invoke methods* through the Web!



- How to perform complex work, e.g. modify a collection of resources in a transaction?
 - Create a new resource that represents this collection and place appropriate document at its URI

CRUD to HTTP

Operation	Method	Semantics
Create	POST	Create a new resource
Read	GET	Read resource state
Update	PUT	Replace resource state
Update	POST	Update resource state
Delete	DELETE	Delete resource
	OPTIONS	Read the list of supported methods
	HEAD	Read HTTP headers (resource metadata)

Example: ordering system

Web Services vs. REST

WS-*

OrderManagementService
+getOrders() +submitOrder() +getOrderDetails() +getOrdersForCustomers() +updateOrder() +addOrderItem() +cancelOrder() +cancelAllOrders()

CustomerManagementService
+getCustomers() +addCustomer() +getCustomerDetails() +updateCustomer() +deleteCustomer() +deleteAllCustomers()

REST

Resource <<interface>>
GET PUT POST DELETE

/orders
GET: list all orders PUT: N/A POST: add a new order DELETE: cancel all orders

/orders/{id}
GET: get order details PUT: update (replace) order POST: update order (e.g. add item) DELETE: cancel all orders

/customers
GET: list all customers PUT: N/A POST: add a new customer DELETE: delete all customers

/customers/{id}
GET: get customer details PUT: N/A POST: update customer DELETE: delete customer

/customers/{id}/orders
GET: get all orders of customer PUT: N/A POST: add a new order DELETE: cancel all orders of customer

Hypermedia: linking resources

```
POST /orders HTTP/1.1
```

```
<order>
  <products>
    <link rel="product" href="/products/p1"/>
    <link rel="product" href="/products/p5"/>
  </products>
</order>
```

```
HTTP/1.1 201 Created
```

```
Location: http://www.example.com/orders/1234
```

```
<order id="1234" href="/orders/1234">
  <products>
    <link rel="product" href="/products/p1"/>
    <link rel="product" href="/products/p5"/>
  </products>
  <total>1000</total>
  <link rel="cancel" href="..." />
  <link rel="payment" href="..." />
</order>
```

Example: Hypermedia API in three easy steps

- Step one: Data structure
- Step two: Hypermedia semantics
- Step three: Protocol implementation
- Example: RESTful task list ("to-do")

Full article:

Mike Amundsen, A RESTful Hypermedia API in Three Easy Steps

<http://www.amundsen.com/blog/archives/1041>

Step 0: identify operations

Example – TODO list:

- `GetList()`
- `GetItem(id)`
- `AddItem(name, description, date-due, completed)`
`UpdateItem(id, name, description, date-due, completed)`
`DeleteItem(id)`
- `GetOpenItems()`
- `GetTodayItems()`
- `GetItemsByDate(date-start, date-stop)`

Step 1: define data structures

Example for XML data format

- Define XML elements

Name	Appearance	Attributes	Children
<code>list</code>	MUST	<code>href="{collection-uri}"</code>	<code>item (0..+)</code>
<code>item</code>	MAY	<code>href="{item-uri}"</code>	<code>data (1..+)</code>
<code>data</code>	MAY	<code>name="{data-name}"</code>	none
<code>query</code>	MAY	<code>href="{query-uri}"</code>	<code>data (0..+)</code>

Step 1: define data structure

```
<?xml version="1.0" encoding="utf-8"?>
<list>
  <item>
    <data name="title">First Task</data>
    <data name="description">Produce first draft of Task</data>
    <data name="date-due">2010-03-21</data>
    <data name="completed">>false</data>
  </item>
  <item>
    <data name="title">Second Task</data>
    <data name="description">Implement REST version</data>
    <data name="date-due">2010-03-22</data>
    <data name="completed">>false</data>
  </item>
</list>
```

Step 2: Define URIs and add links

For TODO list we will have

- Collection URI
- Item URI
- Query URI

Step 2: Define URIs and links

```
<list href="{collection-uri}">
  <item href="{item-uri}">
    <data name="title">First Task</data>
    <data name="description">Produce first draft</data>
    <data name="date-due">2010-03-21</data>
    <data name="completed">>false</data>
  </item>
  <item href="{item-uri}">
    ...
  </item>
  <query href="{query-uri}" rel="today" />
  <query href="{query-uri}" rel="open" />
  <query href="{query-uri}" rel="date-range" >
    <data name="date-start"></data>
    <data name="date-stop"></data>
  </query>
</list>
```

Step 3: Map CRUD operations to protocol (HTTP)

Collection URI

- Example: *http://www.example.org/list/*
- **HTTP GET {collection-uri}** returns a list document with multiple items.
- **HTTP POST {collection-uri}** adds a new item to the list. POST body contains a single <item/> element

Item URI

- Example: *http://www.example.org/list/1*
- **HTTP GET {item-uri}** returns a list document containing the associated single <item/> element
- **HTTP PUT {item-uri}** updates the associated item. PUT body contains a single <item/> element
- **HTTP DELETE {item-uri}** removes the associated item from the list

Query URI

- Example: *http://www.example.org/list/?today*
- Example: *http://www.example.org/list/?open*
- Example: *http://www.example.org/list/?date-start=2010-03-01&date-stop=2010-03-31*
- **HTTP GET {query-uri}** returns a list document containing zero or more <item/> elements that match the query criteria.
- If the <query /> element in the list manager document has child <data /> elements, the name and value attributes of those elements should be added to the URI to form a valid query.

RESTful good (and bad) practices

URIs: Universal Resource Identifiers

scheme "://" authority "/" path ["?" query] ["#" fragment]

- **Scheme:** more specific rules for constructing URIs within a 'family'
 - Scheme is not a protocol!
- **Authority**
- **Path:** hierarchical part of resource identifier
- **Query:** non-hierarchical part of resource identifier
- **Fragment:** identifies a sub-resource (e.g. a section within a document)

URIs: basic rules

- No trailing slash
 - A different convention found on the Web: trailing slash denotes a collection, e.g. <http://x.org/invoice/>
- No underscores (use hyphens instead)
- Prefer lowercase
- No file extensions!!!
- Naming
 - Plural nouns for collections of things
 - Singular nouns for individual things
 - No verbs

URI design

- Forward slash (/) indicates hierarchical relationship
- Punctuations separate multiple pieces at the same hierarchy level
 - Comma when order matters, e.g. [/earth/37.0,-95.2](#)
 - Semicolon otherwise, e.g. [/colorblends/red;blue](#)
- Each 'subpath' should also be an addressable resource
 - [http://api.example.com/clients/1/orders/2](#)
 - [http://api.example.com/clients/1/orders](#)
 - [http://api.example.com/clients/1](#)
 - [http://api.example.com/clients](#)

URI design

- Use the *query* part for 'parameters' to an underlying algorithm
 - query/search-based resources
 - pagination of collections
- Examples:
 - <http://x.com/cars> – a collection of cars
 - <http://x.com/cars/fords> – a collection of Ford cars
 - <http://x.com/cars?type=sedan> – a collection of any sedan cars (different brands)
 - More 'transient' resource
 - <http://x.com/cars?pageSize=10&pageStartIndex=50>

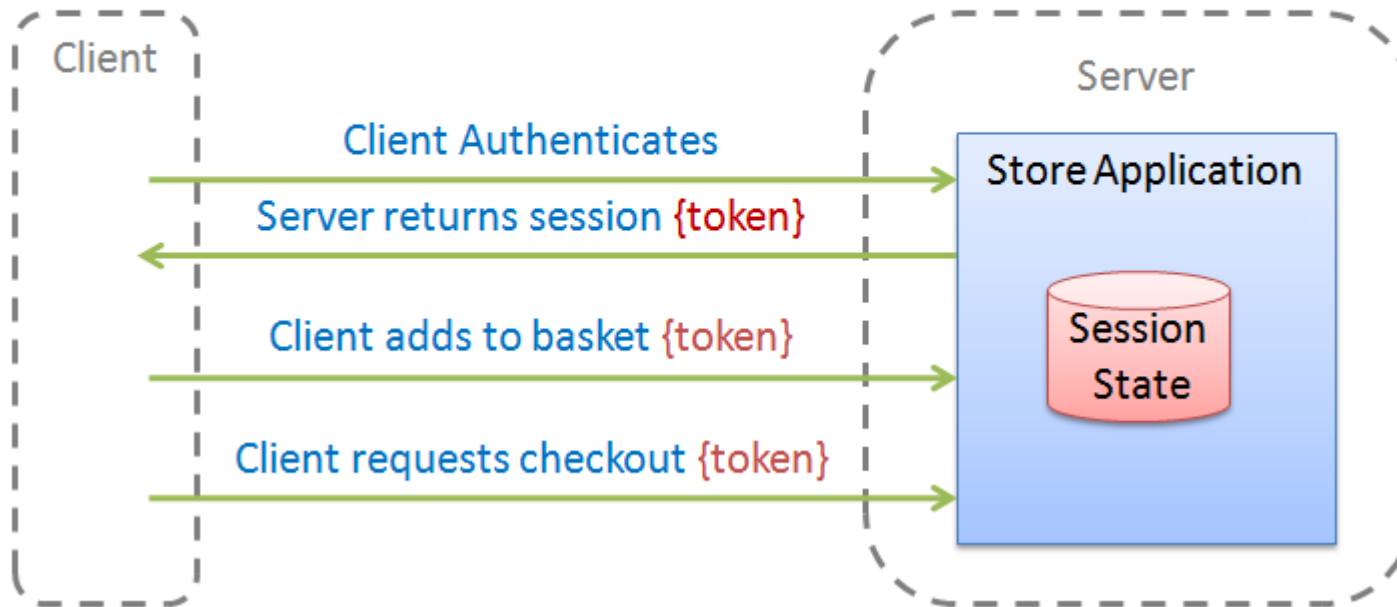
Creating a resource

- POST to a **collection ('factory') resource**, e.g.
www.example.com/books
 - Successful response: 201 Created + Location
 - The server assigns the id of a new resource, e.g.
www.example.com/books/1234
- Creating resources with PUT
 - Also possible when the client chooses the final URI of the resource
 - E.g. Amazon S3 service: the user chooses the name of a new bucket

PUT / HTTP/1.1
Host: *BucketName*.s3.amazonaws.com
- „Collection” resource vs. „Store” resource
 - Collection: new resource added with POST, the server chooses the id
 - Store: new resources added with PUT, the client chooses the id

Stateless shopping cart (1)

Server maintains Session

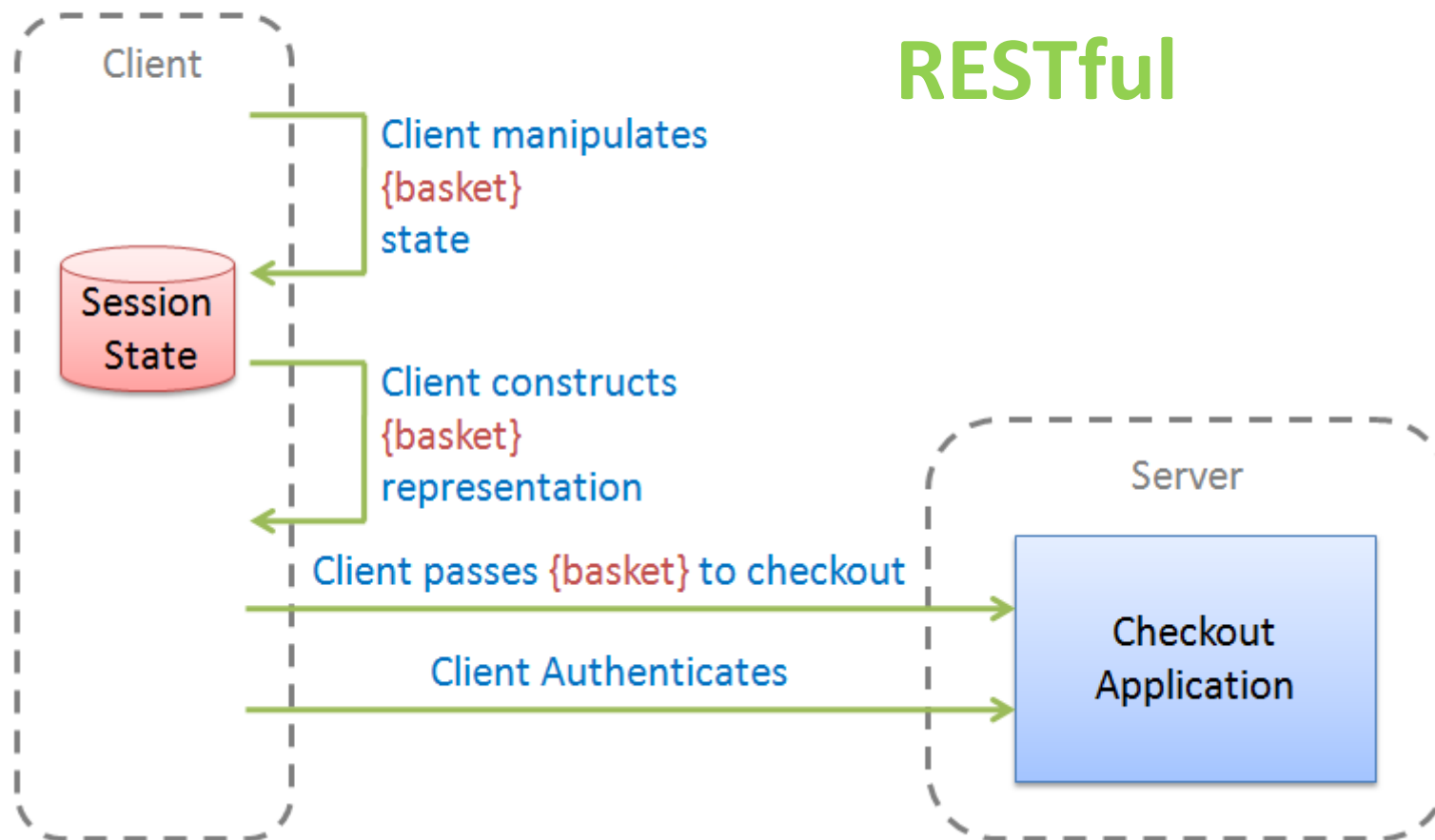


Not RESTful

Stateless shopping cart (2)

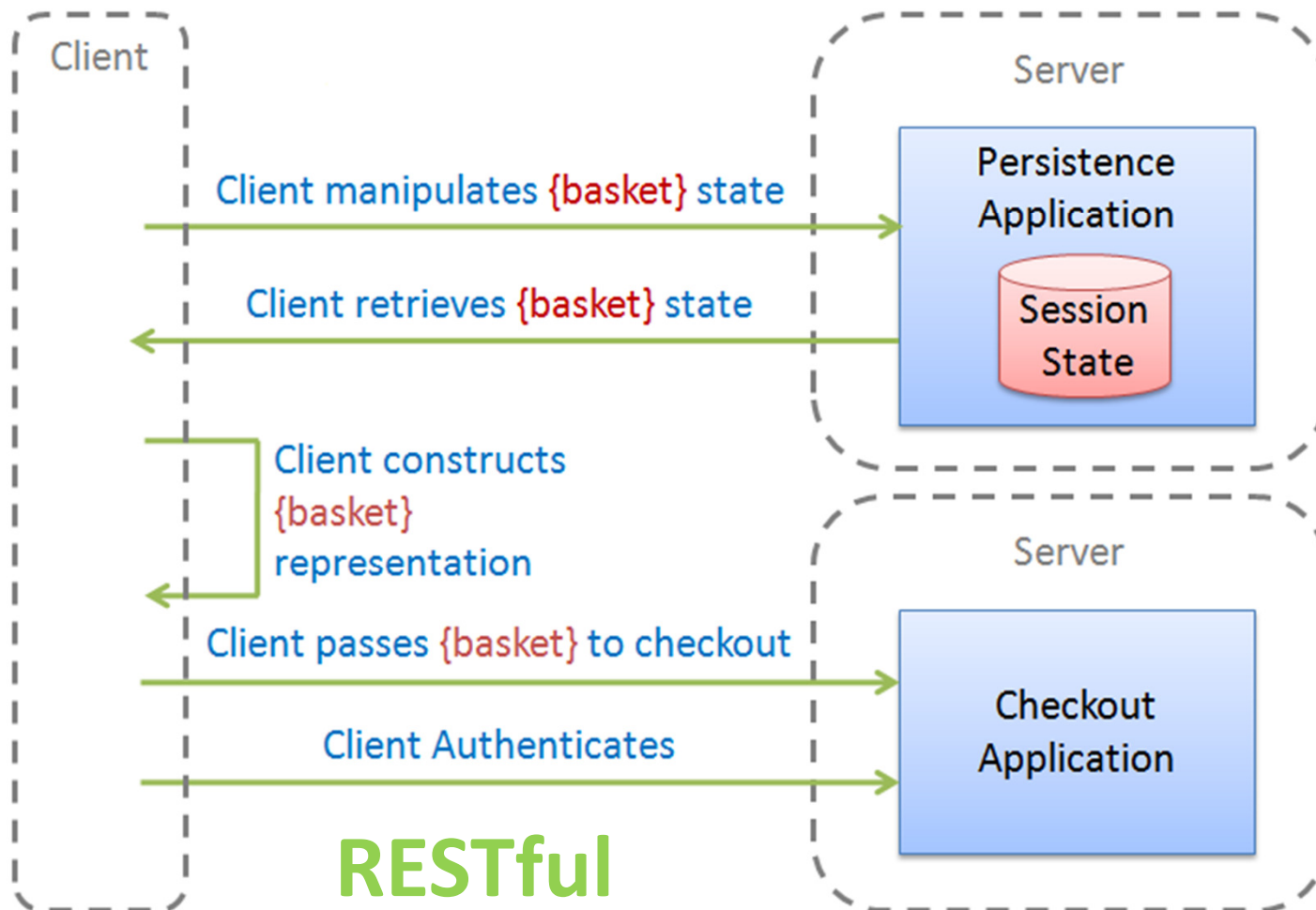
Client maintains Session

RESTful



Stateless shopping cart (3)

Client persists Session



Asynchronous invocation

Solution:

- POST + 202 Accepted
- polling with GET

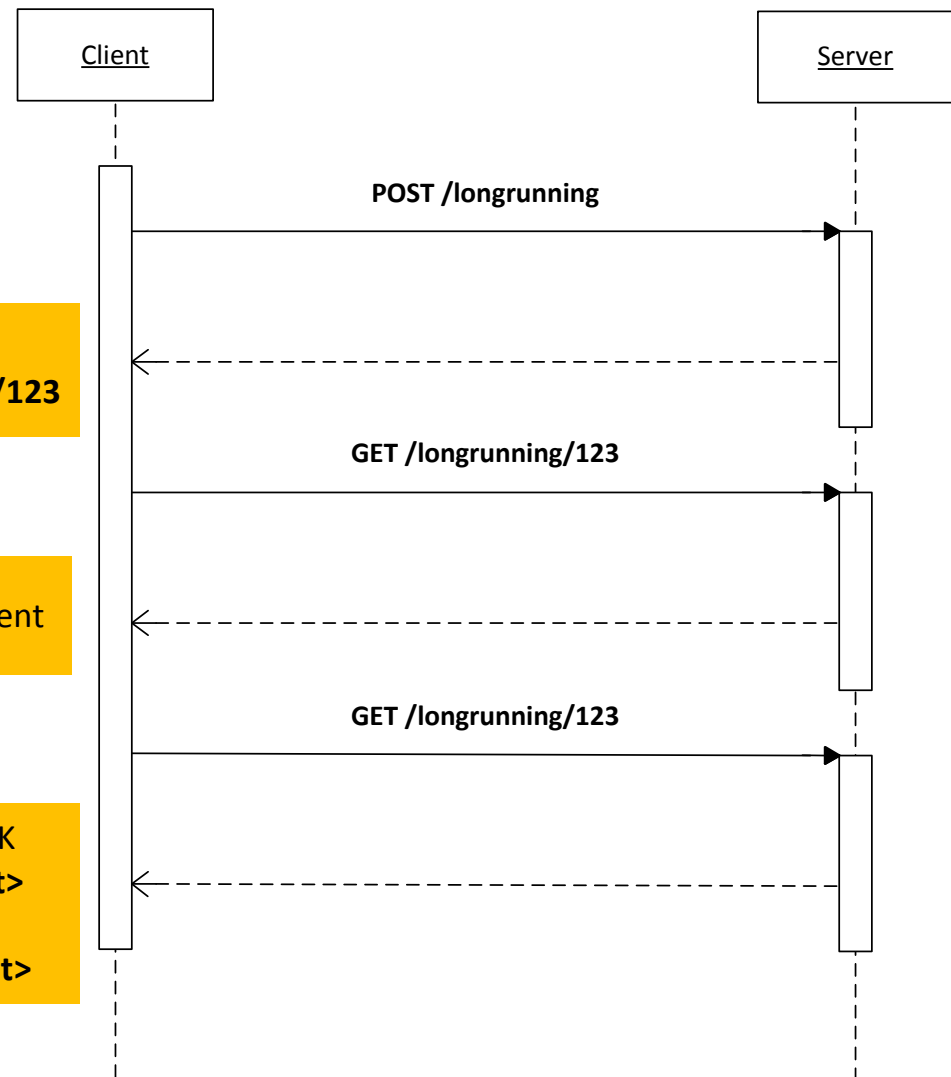
202 Accepted
Location: <http://x.com/longrunning/123>

Problem: how
frequent polling?

- **longrunning/123**
could return
estimation of
finishing time

204 No Content

200 OK
<result>
...
</result>



Using HTTP status codes

- Enrich semantics of client-server interactions
- Over 50 different status codes with uniform semantics!
 - 1xx – informational
 - 2xx – success
 - 3xx – redirection
 - 4xx – client error
 - 5xx – server error
- Use them, not just 200, 404 and 500

HTTP status codes

100 Continue	400 Bad Request	500 Internal Server Error
200 OK	401 Unauthorized	501 Not Implemented
201 Created	402 Payment Required	502 Bad Gateway
202 Accepted	403 Forbidden	503 Service Unavailable
203 Non-Authoritative	404 Not Found	504 Gateway Timeout
204 No Content	405 Method Not Allowed	505 HTTP Version Not Supported
205 Reset Content	406 Not Acceptable	
206 Partial Content	407 Proxy Authentication Required	
300 Multiple Choices	408 Request Timeout	
301 Moved Permanently	409 Conflict	
302 Found	410 Gone	
303 See Other	411 Length Required	
304 Not Modified	412 Precondition Failed	
305 Use Proxy	413 Request Entity Too Large	
307 Temporary Redirect	414 Request-URI Too Long	
	415 Unsupported Media Type	
	416 Requested Range Not Satisfiable	
	417 Expectation Failed	

Common REST antipatterns

- Tunneling everything through GET or POST
- Ignoring caching
- Ignoring response codes
- Misusing cookies
- Forgetting hypermedia
- Ignoring MIME types
- Breaking self-descriptiveness

Stefan Tilkov, REST antipatterns

<http://www.infoq.com/articles/rest-anti-patterns>

Video: <http://www.parleys.com/#id=1397&st=5>

Reading

- **rest-discuss** discussion group
 - <http://tech.groups.yahoo.com/group/rest-discuss/>
- **hypermedia-web** discussion web
 - <https://groups.google.com/forum/?fromgroups=#!forum/hypermedia-web>
- REST APIs must be hypertext-driven
 - <http://roy.gbiv.com/untangled/2008/rest-apis-must-be-hypertext-driven>
- Classification of HTTP-based APIs
 - http://www.nordsc.com/ext/classification_of_http_based_apis.html
- A RESTful Hypermedia API in Three Easy Steps
 - <http://www.amundsen.com/blog/archives/1041>

Books

- Roy Fielding, *Architectural Styles and the Design of Network-based Software Architectures* (PhD Dissertation)
 - <http://www.ics.uci.edu/~fielding/pubs/dissertation/top.htm>
- Jim Webber et al., *REST in Practice: Hypermedia and Systems Architecture*
- Thomas Erl et al., *SOA with REST. Principles, Patterns & Constraints for Building Enterprise Solutions with REST*
- Mike Amundsen, *Building Hypermedia APIs with HTML5 and Node*
- L. Richardson, M. Amundsen, S. Ruby, *RESTful Web APIs*, 2013

