Cellphone G Cellphone G Cellphone G	NVALID_DATA_RECEIVE	SEND DATA FUNCTION (1B)				
Chip IN Cellphone G Cellphone G Cellphone G	NVALID_DATA_RECEIVE	FUNCTION (1B)			RETURN DATA	
Cellphone G Cellphone G Cellphone G			DATA (up to 11	В)	DATA (up to 20B)	Comment
Cellphone G Cellphone G	FT NAMF	0			[0]	Sent if token didn't support incoming data command
Cellphone G		32			[32, <less 20="" chars="" than="">]</less>	Returns name of device, in ASCII (example: "AnyPawn")
	ET_VERSION	33			[33, <less 20="" chars="" than="">]</less>	Returns version of firmware, in ASCII (example: "0.1")
Cellphone C	ET_UUID	34			[34, <less 20="" chars="" than="">]</less>	Returns a unique identifier for that token
Cempinone G	ET_BATTERY_STATUS	35				Returns the status of battery, in percentage
Cellphone H.	IAS_LED	64			[64, <1 if true, else 0>]	Whether or not it has a LED
Cellphone H	IAS_LED_COLOR	65			[65, <1 if true, else 0>]	Whether or not it has LED with color
Cellphone H	IAS_VIBRATION	66			[66, <1 if true, else 0>]	Whether or not it has vibration
Cellphone H	AS_COLOR_DETECTION	67			[67, <1 if true, else 0>]	Whether or not it can detect color of underlying board
Cellphone H	IAS_LED_SCREEN	68			[68, <1 if true, else 0>]	Whether or not it has LED based screen
Cellphone Li	ED_SCREEN_WIDTH	69			[69, <2 byte integer width>]	Returns number of columns in LED "screen"
Cellphone Li	ED_SCREEN_HEIGHT	70			[70, <2 byte integer width>]	Returns number of rows in LED "screen"
Cellphone H.	IAS_RFID	71			[71, <1 if true, else 0>]	Whether or not it can read RFID chips
Cellphone H.	IAS_NFC	72			[72, <1 if true, else 0>]	Whether or not it can read NFC chips
Cellphone H	IAS_ACCELEROMETER	73			[73, 0, 0, 0] to [73, 1, 1, 1] (xyz axis)	Whether or not it has accelerometer (X, Y, Z axis)
Cellphone H.	IAS_PRINT	74			[74, <1 if true, else 0>]	
Cellphone LE	ED_OFF	128			[128] to confirm action taken	Turns off LED (blink or stable)
Cellphone LE	ED_ON	129	[1B red, 1B gree	n, 1B blue]	[129] to confirm action taken	Turns on LED (stable)
Cellphone LE	ED_BLINK	130	[1B red, 1B gree	n, 1B blue]	[130] to confirm action taken	Turns on LED (blinking)
Cellphone V	IBRATE_OFF	131			[131] to confirm action taken	Cancels any vibration if still active
Cellphone V	IBRATE	132	[1B length, 1B m	node, 1B strength]	[132] to confirm action taken	Turns on vibration for up to 25,6 seconds (length), up to 256 different modes, 256 different strengths)
Cellphone S	ET_LED_SCREEN	133	??		[133] to confirm action taken	??
Cellphone R	EAD_NFC	134			Return raw NFC read data	
Cellphone R	EAD_RFID	135			Returns raw RFID read data	
Cellphone R	EAD_COLOR	136			Returns raw camera read color code	
Cellphone Pl	RINT_FEED	137			[137] to confirm action taken	
Cellphone P	RINT_JUSTIFY	138	[1B character "I"	/"c"/"r"]	[138] to confirm action taken	
Cellphone PRINT_SET_SIZE		139	[1B character "S	"/"M"/"L"]	[139] to confirm action taken	
Cellphone PRINT_WRITE		140	ASCII encoding	for characters to write	[140] to confirm action taken	
Chip LI	IFT	192	[192, 2B x-axis,	2B y-axis, 2B z-axis]		Indicates the pawn is being lifted
Chip M	IOVE	194	[194, 1B previou	s sector, 1B new sector]		Indicates pawn has arrived at new tile