PSYC 5303: Theories of Learning

Thomas J. Faulkenberry, Ph.D.

Department of Psychological Sciences Tarleton State University

Week 15: Knowledge structures

Semantic Memory

"When Lisa was on her way back from the shop with the balloon, she fell and the balloon floated away."

- Lisa is a child
- She bought the balloon in the shop
- She got a fright and was hurt
- The balloon was on a string
- This was not the outcome she wanted

Semantic Memory

"When Lisa was on her way back from the shop with the balloon, she fell and the balloon floated away."

- Lisa is a child
- She bought the balloon in the shop
- She got a fright and was hurt
- ► The balloon was on a string
- This was not the outcome she wanted

Semantic memory is made up of concepts.

► How are these concepts accessed, stored, and manipulated?

Models of semantic memory

How is semantic information stored/organized?

- Network models
 - propositions
 - hierarchical networks
 - spreading activation
- Exemplar and prototype models
- ► List models
 - Smith's "Feature overlap model"
- Compound cue models
- Scripts and schemas

Representation of meaning

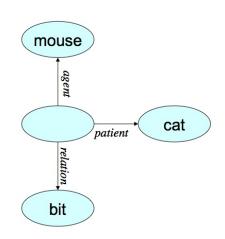
- proposition = verifiable statement (T/F)
- two or more concepts with a relationship between them

A mouse bit a cat

bit (mouse, cat)

Representation of meaning

- proposition = verifiable statement (T/F)
- two or more concepts with a relationship between them
- networks propositions represented as concept nodes linked by relations

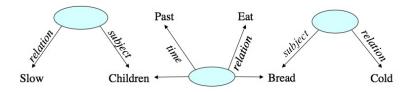


Complex example: "Children who are slow eat bread that is cold"

- slow children
- children eat bread
- bread is cold

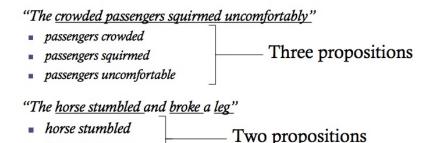
Complex example: "Children who are slow eat bread that is cold"

- slow children
- children eat bread
- bread is cold



horse broke leg

Kintsch (1974) – memory is better for sentences that have fewer propositions



Bransford & Franks (1971) – constructed four-fact sentences and broke them down into smaller sentences:

- ▶ 4 The ants in the kitchen ate the sweet jelly that was on the table.
- ➤ 3 The ants in the kitchen ate the sweet jelly.
- 2 The ants in the kitchen ate the jelly.
- ▶ 1 The jelly was sweet.

Bransford & Franks (1971) – sentence recognition task

- ▶ Study: heard 1-, 2-, and 3-fact sentences only
- ► Test: heard 1-, 2-, 3-, and 4- fact sentences (most of which were never presented)

Bransford & Franks (1971)

Results – the more facts in the sentences, the more likely Ss would judge them as "old" (and with higher confidence), even if they hadn't actually seen the sentence at study

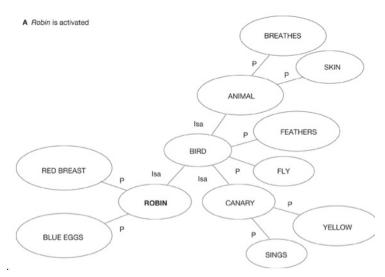
Bransford & Franks (1971)

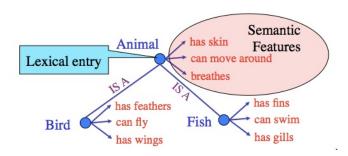
- Results the more facts in the sentences, the more likely Ss would judge them as "old" (and with higher confidence), even if they hadn't actually seen the sentence at study
- Constructive model we integrate information from individual sentences in order to construct larger ideas

Collins & Quillian (1969)

- Words/concepts represented as an interconnected network of propositional relations
 - Each word/concept is a particular node
 - Connections among nodes represent semantic relationships
 - Words/concepts triggered via spreading activation

Collins & Quillian (1969)





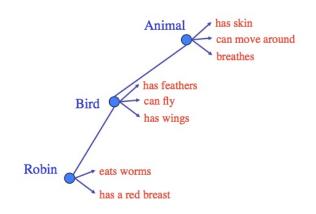
Hierarchical network model (Collins & Qullian, 1969)

- Lexical entries represented/stored in a hierarchy
- Representation permits cognitive economy
 - reduces redundancy of semantic features

Collins & Quillian (1969)

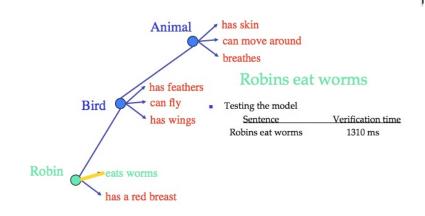
- ► Testing the model: semantic verification task
 - ► An A is a B True/False

Collins & Quillian (1969) – semantic verification task

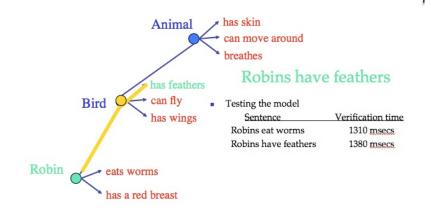


-

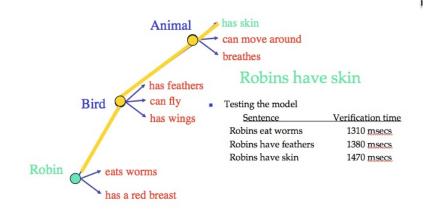
Collins & Quillian (1969) – semantic verification task



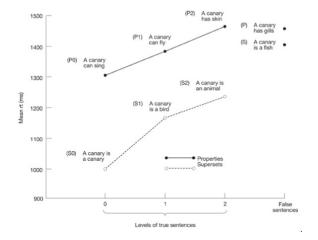
Collins & Quillian (1969) – semantic verification task



Collins & Quillian (1969) – semantic verification task

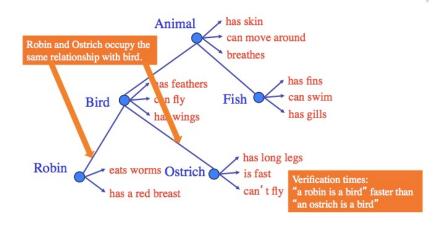


Collins & Quillian (1969) – semantic verification task

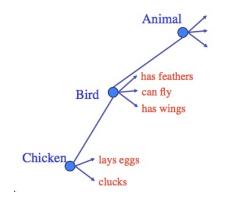


Each step up the hierarchy costs around 75-80 ms...

Collins & Quillian (1969) - problems



Collins & Quillian (1969) - problems



Smith et al. (1974) showed that there are some hierarchies where more distant categories can be faster to categorize than closer ones.

A chicken is a bird is slower than A chicken is an animal!

Feature comparison model

Smith, Rips, & Shoben (1974)

Attribute or feature list model

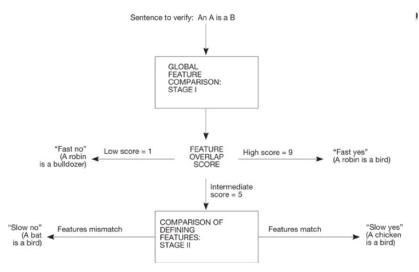
Robin
Physical object
Living
Animate
Feathered
Red-breasted

Bird
Physical object
Living
Animate
Feathered

- Concepts represented in terms of defining features and characteristic features
- Two-stage feature comparison process

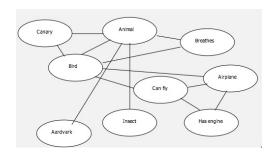
Feature comparison model

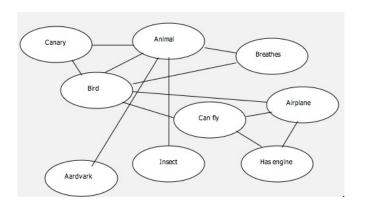
Smith, Rips, & Shoben (1974)



Collins & Loftus (1975)

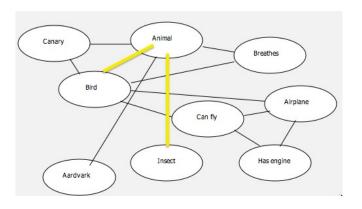
- Extends Collins & Quillian in the following ways:
 - Concepts and properties are treated equally, and each can be directly accessed
 - Links between units of information vary in length according to associative strength





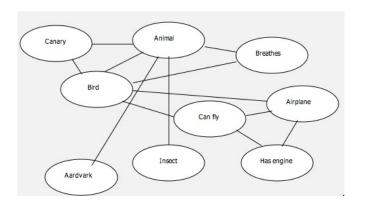
Typicality effect – which is faster to verify?

- A bird is an animal
- ► An insect is an animal



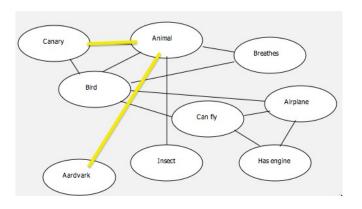
Typicality effect – which is faster to verify?

- ► A bird is an animal ✓
- An insect is an animal



Familiarity effect – which is faster to verify?

- ► A canary is an animal
- An aardvark is an animal



Familiarity effect – which is faster to verify?

- ▶ A canary is an animal ✓
- An aardvark is an animal