

JavaFX

TextFields

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TextField

A `TextField` object allows a user to enter a single line of unformatted text.

TextField Constructors

`TextField()` Creates an empty `TextField`.

`TextField(String text)` Creates a `TextField` with initial text.

Accessing and Changing a TextField Object's Text

Use the `getText()` method to access a `TextField`'s text.

Use the `setText()` method to change a `TextField`'s text.

See TextFieldExample.java.

In-Class Exercise

Create a JavaFX application with a `Pane` root component containing two `Labels`, two `TextFields`, and a `Button`.