

By:

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Everyday, people tend to take the same route over and over again, completely missing everything else outside their comfort zones. There are tons of areas that might be of interest for lots of people. Everydays Riddle is a locative game based on the well known treasure hunt games, where riddles, charades or anything in that matter indicate a next location, in order to finally arrive at the final location (and of course finding the treasure). Our game has some similarities but is quite different at the same time. We present 1 riddle each day, 5 per week, every riddle leads to a different location. Be the first to solve the riddle and you will earn more points towards the weekly rankings. The top 5 players of the weeks are the ones designing the 5 next riddle for the following week. The type of answer can also be determined by the person who designed the riddle. Thus players need to answer the riddles with a textual or picture, in combination to this a geo-location will be asked to ensure that people start walking throughout Concordia. When creating a new riddle for next week, you can either post a written riddle or a photographic riddle. A written riddle can be anything in Concordia, including professors offices. What is fun and special is that the riddles are community based so as a player you learn new locations and resources but also share new ones to others.