It's ok to...

reduce work in progress finish things before you start new ones write off bad investments change direction be honest with everyone clean up after the team ask the team what they want you to do promote the team's success defend the team point out the team's flaws allow the team to make mistakes so they can learn nudge people outside their comfort zone not split that user story (it won't make sense anymore) tell people when they're wrong show people when 'the system' is wrong encourage people to learn new skills remove single points of failure visualise all the work (even if it embarrasses people) stop work being pushed on the team just observe and not say a word teach the team encourage the team the define their purpose use a metaphor (even if they don't know you're doing it) not sign the team up to someone else's estimate keep taking the team back to basics take yourself back to basics make the intangible tangible call a retro in the middle of a sprint introduce improvements gradually shake everything up set and expect a high standard help the team to define their values feel shame when you don't live up to your own values care about the team