

It's ok to...

- reduce work in progress
- finish things before you start new ones
- write off bad investments
- change direction
- be honest with everyone
- clean up after the team
- ask the team what they want you to do
- promote the team's success
- defend the team
- point out the team's flaws
- allow the team fail so they can learn
- nudge people outside their comfort zone
- not split that user story (it won't make sense anymore)
- tell people when they're wrong
- show people when 'the system' is wrong
- encourage people to learn new skills
- remove single points of failure
- visualise all the work (even if it embarrasses people)
- stop work being pushed on the team
- just observe and not say a word
- teach the team
- encourage the team to define their purpose
- use a metaphor (even if they don't know you're doing it)
- not sign the team up to someone else's estimate
- keep taking the team back to basics
- take yourself back to basics
- make the intangible tangible
- call a retro in the middle of a sprint
- introduce improvements gradually
- shake everything up
- set and expect a high standard
- help the team to define their values
- feel shame when you don't live up to your own values
- care about the team

You have permission to be agile

@thatagile