

Quantum computation as a new scheme for problem-solving

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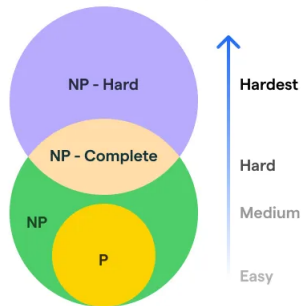
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- **P-class** problems: decision problems in polynomial resources.
- **NP-class** problems: decision problems whose proof is verifiable in polynomial resources.
- **NP-Complete**: "Generalizations" of NP problems.
- **NP-Hard**: which are at least as hard as the hardest problems in NP

Computational Complexity Theory



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Consider the integer factorization problem... It is suspected to be neither **P** nor **NP**-complete.

In: Proceedings, 35th Annual Symposium on Foundations of Computer Science,
Santa Fe, NM, November 20–22, 1994, IEEE Computer Society Press, pp. 124–134.

Algorithms for Quantum Computation: Discrete Logarithms and Factoring

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Brief History of Quantum Mechanics

Stage: Late 19th. Century Physics:

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Late 19th. Century Physics:

1. At the end of the 19th century, classical physics faced challenges in explaining certain phenomena, such as blackbody radiation and the photoelectric effect.

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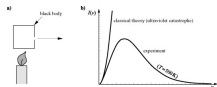


Figure: Classical Mechanics fails to describe blackbody radiation

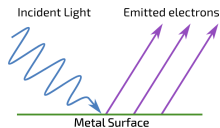


Figure: Electrons are only ejected when there is *enough* light hitting the surface, contrary to classical predictions.

History of Quantum Mechanics

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Figure: Max Planck (1858–1947)

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Figure: Max-Planck (1858–1947)



Figure: Einstein in 1905

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From then on, physicists expanded QM by exploring

- What would happen if storing and computation devices became ever so small that quantum effects start to become noticeable?

Drawing Paralellisms

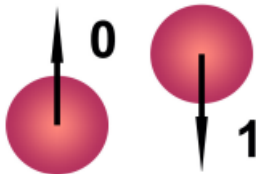


Figure: The classical bit

Drawing Paralellisms

Or



Nor



And



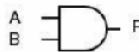
Not



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AND



OR



Inputs		Output
A	B	F
0	0	0
1	0	0
0	1	0
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Figure: Caption

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For example:

$$\wedge : \{0, 1\}^2 \longrightarrow \{0, 1\} \text{ with}$$

$$\wedge(0, 0) = 0$$

$$\wedge(0, 1) = 0$$

$$\wedge(1, 0) = 0$$

$$\wedge(1, 1) = 1$$

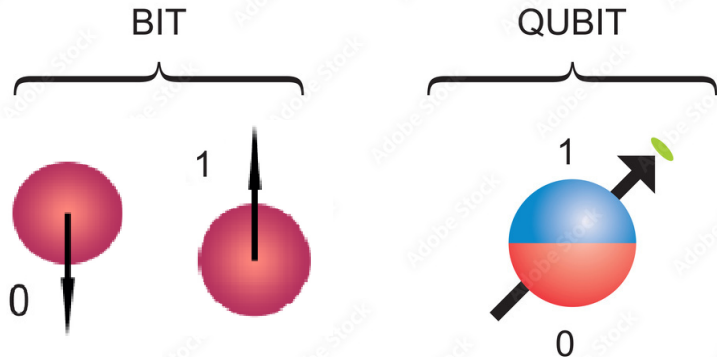
Figure: Caption

An full circuit can then be thought of as a general function

$$F : \{0, 1\}^n \rightarrow \{0, 1\}^m.$$

The Quantum-Bit

Let us present the Quantum Bit or (QuBit)



● $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$

The Qubit

A question arises...

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- this leads to the measurement process.

Measuring a Qubit

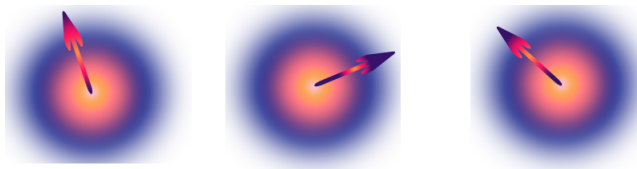


Figure: System of qubits at initial time $t = 0$.

Measuring a Qubit

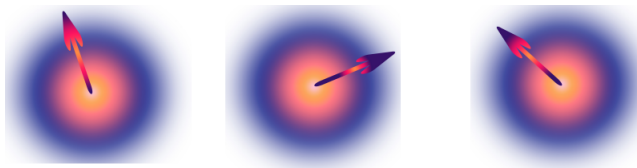


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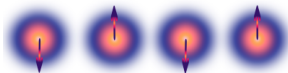


Figure: System of qubits measured at some later time $t > t_0$.

Measuring a Qubit

If we repeat the experiment, we might get...

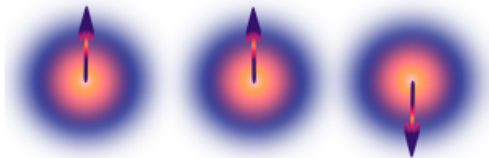


Figure: We might call this state $|\uparrow\uparrow\downarrow\rangle$

Measuring a Qubit

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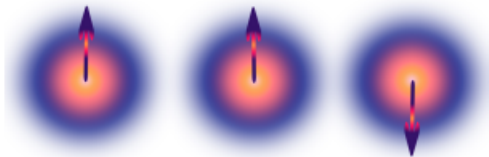


Figure: We might call this state $|\Psi\rangle = |\uparrow\uparrow\downarrow\rangle$

We can build a probability distribution $P_i(a = 0_i, 1_i) = |\langle a | \Psi \rangle|^2$.

Single Qubit Gates

$$X = \sigma_x = \text{NOT} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix},$$

$$Y = \sigma_y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix},$$

$$Z = \sigma_z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}.$$

Two-Qubit Gates

Of special interest is the CNOT gate, given by

$$\text{CNOT} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Classical and Quantum Computation

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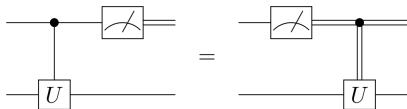


Figure: Deferred measurement

Classical and Quantum Computation

Now, we will study an application: Superdense coding

Secure Quantum Communications: Superdense Coding

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Classical and Quantum Computation

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With quantum computation, we need only $\mathcal{O}(\sqrt{N})$ operations \Rightarrow Grover's search Algorithm

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3. We apply an additional reflection.

End(Repeat)

Grover: Initialization

There is no knowledge about the state of the system $\rightarrow |s\rangle = \frac{1}{\sqrt{N}} \sum_{x=0}^{N-1} |x\rangle$.

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We initialize via the operation $|S\rangle = H^{\otimes n}$

Grove: Oracle (first reflection)

Let the oracle be:

$$U_{\omega} |x\rangle = \begin{cases} |x\rangle & \text{if } x \neq \omega \\ -|x\rangle & \text{if } x = \omega \end{cases}$$

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Then, the new state is

$$|\psi_1\rangle = U_{\omega} |S\rangle = U_{\omega} H^{\otimes} |x\rangle .$$

Grover: Second Reflection

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$$|\psi_2\rangle = U_s |\psi_1\rangle = U_s U_\omega H^{\otimes} |x\rangle .$$

Grover: Repetition of these steps

Then, we repeat these steps s.t. the whole operation now reads

$$|\psi_i\rangle = (U_S U_\omega) |\psi_{i-1}\rangle ,$$

or, more succinctly,

$$|\psi_{r(N)}\rangle = (U_S U_\omega)^{r(N)} H^\otimes |x\rangle ,$$

where $r(N) \approx \frac{\pi}{4} \sqrt{N}$, with N the total number of states.

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- Target state: $|\omega\rangle = |11\rangle$.
- For $N = 4$, $r(N) \approx 1.57 \approx 2$.

Qiskit: Example for $N = 4$

```
from qiskit import IBMQ, Aer, transpile, execute
from qiskit import QuantumCircuit, ClassicalRegister, QuantumRegister
from qiskit.providers.ibmq import least_busy
```


Qiskit: Example for $N = 4$

```
n = 2  
grover_circuit = QuantumCircuit(n)
```

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n = 2
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def initialize_s(qc, qubits):
    for q in qubits:
        qc.h(q)
    return qc
```

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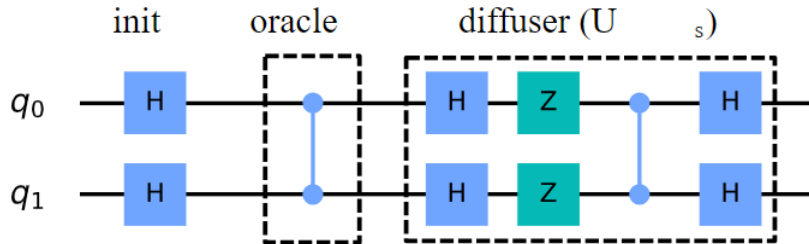
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Qiskit: Example for $N = 4$

```
grover_circuit = initialize_s(grover_circuit, [0,1])  
grover_circuit.h([0,1])  
grover_circuit.z([0,1])  
grover_circuit.cz(0,1)  
grover_circuit.h([0,1])  
grover_circuit.draw()
```

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```
grover_circuit.measure_all()
qasm_sim = Aer.get_backend('qasm_simulator')
result = qasm_sim.run(grover_circuit).result()
counts = result.get_counts()
plot_histogram(counts)
```

Qiskit: Example for $N = 4$

