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Education

Universidad Nacional de Rosario

Rosario, Argentina

DOCTORATE IN STATISTICS

BACHELORS IN STATISTICS

2019-2024 (expected)

• I develop software to make it easier to do Bayesian statistics with Dr. Osvaldo Martin.

Universidad Nacional de Rosario

Rosario, Argentina

2014-2019

. GPA: 9.17

DEVELOPER

Work experience _____

Grupo San Cristóbal Rosario, Argentina

DATA SCIENTIST Oct 2021 - Present

- Data analysis and development of statistical models.
- Improvements in automated decision-making processes.

NumFOCUS - Google Summer of Code 2021

Remote

Jun 2021 - Aug 2021

- Implemented a new method to obtain prior distributions.
- Added new families of generalized linear models.
- Several internal changes to improve the performance and readability of the code.

Independent Remote

Aug 2020 - Dec 2020 FREELANCE

- Development of Shiny apps to conduct data analysis and automate tasks.
- · Statistical modeling and data analysis.

AlixPartners Buenos Aires, Argentina

CONSULTANT Nov 2018 - Jan 2019

· Time series forecasting and task automation.

Instituto Nacional de Estadística y Censos

Buenos Aires, Argentina

May 2018 - Oct 2018

STATISTICAL ASSISTANT

• I worked on the estimation in the presence of non-response and conducted simulation studies to evaluate imputation methods.

Skills

R

ADVANCED

- I have more than 5 years of experience with **R** and a pretty good understanding of how it works as a language. I write clean and efficient **R** code.
- I can comfortably work with the tidyverse or other frameworks. I know how to use different OOP systems (S3 and R6).
- I am very well versed with ggplot2 and associated libraries. I contributed several articles to The R Gallery.
- I have been using **Shiny** for three years now. It started as a means to make apps in **R** and ended up being my front door to web development.

Python

ADVANCED

- I am fluent with data science libraries such as Numpy, Scipy, Pandas, and Matplotlib. I contributed several articles to The Python Gallery.
- I am very proficient with probabilistic machine learning libraries such as **PyMC**.

Others

MISC SKILLS AND INTERESTS

- Fluent in English (C1 level). I work with both Linux and Windows and I use git on a daily basis. I'm very well versed with RMarkdown and MFX.
- · I'm deeply interested in web technologies. I am familiar with (and have used) Javascript, HTML, CSS, D3, React, and Next.
- I have experience building **Shiny** apps that use **Python** through the **reticulate** package.
- · I'm very curious and I'm constantly looking to learn new things. To give an example, I wanted to understand how programming languages worked so much that I ended up reading the book Crafting Interpreters and wrote my own interpreter in Java.

Software

Almost all of my activity in software development is on my <u>Github profile</u>. Below I include some of the projects that stand out the most or that I most enjoyed doing. By clicking on the name of the project you go to the repository.

PYTHON

ArviZ

CONTRIBUTOR

- · A library for exploratory analysis of Bayesian models with Python. It is currently used in more than 1700 OSS projects and 60 Python libraries.
- My main contribution was the implementation from scratch of a more precise and efficient method for estimating density functions.

Bambi

DEVELOPER

- A high-level interface to construct and fit Bayesian models in Python.
- I'm the main contributor in terms of commits and additions since 2020.

formulae

AUTHOR

- · An implementation of statistical formulas to specify mixed models in Python in a similar way to the lme4 package in R.
- It is an alternative to Patsy that we use to specify models in Bambi.

R

latex2r

AUTHOR

• Implements an interpreter that translates LTFX math equations into R code.

shinymath

AUTHOR

- Implements a new math input for Shiny.
- Uses latex2r under the hood to return expressions that can be understood by R.

R SHINY

samplingdistributions

Author

• Explore sampling distributions of several statistics computed with samples taken from arbitrary mixtures of probability distributions.

playwithregression

AUTHOR

- A Shiny application to play with simple linear regression fit via Least Squares method.
- The main interactive vizualisation is produced with D3 and made available via r2d3.

ifuns

AUTHOR

- · Vizualise and tune univariate mathematical functions.
- This project was created to show the functionality and versatility of pkg shinymath.

whackamole

AUTHOR

· A simple Whack-A-Mole game based on the original version made by Wes Bos as part of his Javascript 30 challenge.

rbingo

AUTHOR

- An entire system to manage and run a Bingo game made in Shiny.
- Create games, administer vendors and sales, play the game, and obtain automated reports.
- This app was created for a club in my community and thus is written in Spanish.
- The version they use is a desktop app created with **Electron**.