



# **Haskell programs: how do they run?**

## **Demystifying lazy evaluation**

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# A nice frame

## Subtitle

- graph reduction
- redex
- weak head normal form (WHNF)
- constant applicative form (CAF)
- “delays the evaluation of an expression until its value is needed”
- call by need

I hope you will be able to work out everything else from first principles. Not everything is literally correct but it will give you the right understanding for everything except the lowest level performance hacking.

## Normal form

- literals
- variables
- constructors
- let
- lambda
- function application
- case

In a function application, the function itself and the arguments must be variables or literals.

Constructors must be “saturated”, i.e. no missing arguments. It's a pretty imperative thing.

# Normal form

## Example

*-- Haskell*

```
map f []      = []
map f (x:xs) = f x : map f xs
```

*-- Normal form*

```
map = \f xs -> case xs of
  []      -> []
  x:xs'   -> let first = f x
              rest    = map f xs'
              in first : rest
```

# Evaluation

What do we evaluate to?

The result of an evaluation is a “value”. A value is

- a (fully saturated) constructor (including primitive types), or
- a lambda



# Evaluation

## How do we evaluate?

- literals – already evaluated
- `let x = e in body`: create a closure for `e` on the heap and let `x` be a pointer to this closure, i.e. all mentions of `x` scoped by this binding point to that closure.
- variables `x`: `x` is a pointer to a closure. Evaluate that closure to a value and overwrite its memory location with the value (“memoization”).
- constructors – already evaluated
- lambda – already evaluated
- `f a`: evaluate `f` to `\x -> e`
- `case e of alts`: evaluate `e`, check which alternative matches and evaluate it

# Evaluation

## Heap and stack

- The only thing that allocates on the heap is `let`.
- The only thing that consumes stack (that we care about) is `case` whilst it is evaluating its scrutinee.

# Evaluation

## Evaluation example

```
repeat x = xs where xs = x : xs
```

```
repeat = \x -> let xs = x : xs  
              in xs
```

```
head (x:xs) = x
```

```
head = \xs -> case xs of x:xs' -> x
```



# Evaluation

## Evaluation example

```
map f []      = []  
map f (x:xs) = f x : map f xs
```

```
map = \f xs -> case xs of  
  []      -> []  
  x:xs' -> let first = f x  
            rest  = map f xs'  
            in first : rest
```

# Evaluation

## Evaluation example

*-- Haskell*

```
head (map (\x -> x + x) (repeat (10 + 1)))
```

*-- Normal form*

```
let f = \x -> x + x
    t = 10 + 1
    r = repeat t
    m = map f r
in head m
```



# Evaluation

## Evaluation example

```
-- Evaluating
let f = \x -> x + x
    t = 10 + 1
    r = repeat t
    m = map f r
in head m
```

```
-- Heap
map = ...
repeat = ...
head = ...
```

# Evaluation

## Evaluation example

```
-- Evaluating
head m

-- Heap
map = ...
repeat = ...
head = \xs -> case xs of x:xs' -> x
f = \x -> x + x
t = 10 + 1
r = repeat t
m = map f r
```

# Evaluation

## Evaluation example

```
-- Evaluating  
case m of x:xs' -> x
```

```
-- Heap  
map = ...  
repeat = ...  
head = ...  
f = \x -> x + x  
t = 10 + 1  
r = repeat t  
m = map f r
```

# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m

-- Heap
map = ...
repeat = ...
head = ...
f = \x -> x + x
t = 10 + 1
r = repeat t
m = map f r
```

# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m = map f r

-- Heap
map = ...
repeat = ...
head = ...
f = \x -> x + x
t = 10 + 1
r = repeat t
m = map f r
```

# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m = case r of
    []      -> []
    x:xs' -> let first = f x
              rest  = map f xs'
              in first : rest

-- Heap
r = repeat t
...
```



# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m = case r of
    []      -> []
    x:xs' -> let first = f x
              rest  = map f xs'
              in first : rest
|
r

-- Heap
r = repeat t
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m = case r of
    []      -> []
    x:xs' -> let first = f x
              rest  = map f xs'
              in first : rest
|
r = repeat t

-- Heap
r = repeat t
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m = case r of
    []      -> []
    x:xs'   -> let first = f x
                rest    = map f xs'
                in first : rest
|
r = let xs = t : xs
    in xs

-- Heap
r = repeat t
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m = case r of
    []      -> []
    x:xs'   -> let first = f x
                rest  = map f xs'
                in first : rest
|
r = xs

-- Heap
xs = t : xs
r = repeat t
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m = case r of
    []      -> []
    x:xs'   -> let first = f x
                rest    = map f xs'
                in first : rest
|
r = xs

-- Heap
xs = t : xs
r  --- ^
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m = let first = f t
      rest  = map f xs
      in first : rest

-- Heap
xs = t : xs
r --- ^
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
case m of x:xs' -> x
|
m = first : rest

-- Heap
xs = t : xs
r ---^
first = f t
rest  = map f xs
m = first : rest
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
first

-- Heap
xs = t : xs
r  --- ^
first = f t
rest  = map f xs
t = 10 + 1
f = \x -> x + x
...
```



# Evaluation

## Evaluation example

```
-- Evaluating
```

```
first = f t
```

```
-- Heap
```

```
xs = t : xs
```

```
r --- ^
```

```
first = f t
```

```
rest  = map f xs
```

```
t = 10 + 1
```

```
f = \x -> x + x
```

```
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
first = t + t

-- Heap
xs = t : xs
r --- ^
first = f t
rest  = map f xs
t = 10 + 1
f = \x -> x + x
...
```

# Evaluation

## Primitive addition

```
-- (+) evaluates its arguments and  
-- calls a primitive operation  
(+) = \x y -> case x of  
      x' -> case y of  
            y' -> primitive_plus x' y'
```

# Evaluation

## Evaluation example

```
-- Evaluating
```

```
first = t + t
```

```
|
```

```
t = 10 + 1
```

```
-- Heap
```

```
xs = t : xs
```

```
r ---^
```

```
first = f t
```

```
rest  = map f xs
```

```
t = 10 + 1
```

```
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
```

```
first = t + t
```

```
|
```

```
t = 11
```

```
-- Heap
```

```
xs = t : xs
```

```
r ---^
```

```
first = f t
```

```
rest  = map f xs
```

```
t = 11
```

```
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
first = 11 + 11

-- Heap
xs = t : xs
r --- ^
first = f t
rest  = map f xs
t = 11
...
```

# Evaluation

## Evaluation example

```
-- Evaluating
```

```
first = 22
```

```
-- Heap
```

```
xs = t : xs
```

```
r --- ^
```

```
first = 22
```

```
rest  = map f xs
```

```
t = 11
```

```
...
```

# Evaluation

## Evaluation example

```
-- Finished evaluating!
```

```
22
```

```
-- Heap
```

```
xs = t : xs
```

```
r --- ^
```

```
first = 22
```

```
rest  = map f xs
```

```
t = 11
```

```
...
```



## Sharing

```
enum1 = zip enum  
      where ns = [1..]
```

```
enum2 xs = zip ns xs  
      where ns = [1..]
```



## Sharing

```
enum1 = zip enum  
      where ns = [1..]
```

```
let enum1 = let ns = [1..]  
            in zip ns
```

```
enum2 xs = zip ns xs  
        where ns = [1..]
```

```
let enum2 = \xs -> let ns = [1..]  
                  in zip ns xs
```



## Sharing

```
enum1 = zip enum  
      where ns = [1..]
```

```
let enum1 = let ns = [1..]  
            in zip ns  
-- ns is shared by all invocations of enum1
```

```
enum2 xs = zip ns xs  
          where ns = [1..]
```

```
let enum2 = \xs -> let ns = [1..]  
                   in zip ns xs  
-- ns is created afresh by each invocations of enum2
```

# foldl

```
foldl = \f z xs -> case xs of  
    []      -> z  
    x:xs'   -> let z' = f z x  
                in foldl f z' xs'
```

```
-- Evaluate
```

```
foldl (+) 0 [1..100]
```

## foldl

```
-- Evaluating
case [1..100] of
  []      -> 0
  x:xs'   -> let z' = (+) 0 x
              in foldl (+) z' xs'
```

## foldl

```
-- Evaluating  
foldl (+) z'1 xs'1
```

```
-- Heap  
xs'1 = [2..100]  
z'1 = (+) 0 1
```



# foldl

```
-- Evaluating
case [2..100] of
  []      -> z
  x:xs'   -> let z' = (+) z'1 x
              in foldl (+) z' xs'
```

```
-- Heap
xs'1 = [2..100]
z'1 = (+) 0 1
```

## foldl

```
-- Evaluating  
foldl (+) z'2 xs'2
```

```
-- Heap  
xs'2 = [3..100]  
z'1 = (+) 0 1  
z'2 = (+) z'1 2
```



## foldl

```
-- Evaluating  
foldl (+) z'3 xs'3
```

```
-- Heap  
xs'3 = [4..100]  
z'1 = (+) 0 1  
z'2 = (+) z'1 2  
z'3 = (+) z'2 3
```

## foldl

```
-- Evaluating  
foldl (+) z'4 xs'4
```

```
-- Heap  
xs'4 = [5..100]  
z'1 = (+) 0 1  
z'2 = (+) z'1 2  
z'3 = (+) z'2 3  
z'4 = (+) z'3 4
```

## foldl

```
-- Evaluating  
foldl (+) z'100 xs'100
```

```
-- Heap  
xs'100 = []  
z'1 = (+) 0 1  
z'2 = (+) z'1 2  
z'3 = (+) z'2 3  
z'4 = (+) z'3 4  
...  
z'100 = (+) z'99 100
```

## foldl

```
-- Evaluating
```

```
z'100
```

```
-- Heap
```

```
xs'100 = []
```

```
z'1 = (+) 0 1
```

```
z'2 = (+) z'1 2
```

```
z'3 = (+) z'2 3
```

```
z'4 = (+) z'3 4
```

```
...
```

```
z'100 = (+) z'99 100
```

```
-- ‘‘Building up a long chain of thunks’’
```

## foldl

```
-- Evaluating
```

```
(+) z'99 100
```

```
-- Heap
```

```
xs'100 = []
```

```
z'1 = (+) 0 1
```

```
z'2 = (+) z'1 2
```

```
z'3 = (+) z'2 3
```

```
z'4 = (+) z'3 4
```

```
...
```

```
z'100 = (+) z'99 100
```

```
-- ‘‘Building up a long chain of thunks’’
```

## foldl

```
-- Evaluating
```

```
(+) z'99 100
```

```
|
```

```
z'99
```

## foldl

```
-- Evaluating  
(+) z'99 100  
|  
(+) z'98 99
```

## foldl

```
-- Evaluating
```

```
(+) z'99 100
```

```
|
```

```
(+) z'98 99
```

```
|
```

```
z'98
```



## foldl

```
-- Evaluating  
(+) z'99 100  
|  
(+) z'98 99  
|  
(+) z'97 98  
|  
...  
(+) z'1 2  
|  
(+) 0 1
```

## foldl

```
-- Evaluating  
(+) z'99 100  
|  
(+) z'98 99  
|  
(+) z'97 98  
|  
...  
(+) z'1 2  
|  
1
```

## foldl

```
-- Evaluating
(+) z'99 100
|
(+) z'98 99
|
(+) z'97 98
|
...
3
-- Finally we unwind the stack
```



# foldl'

```
foldl = \f z xs -> case xs of
  []      -> z
  x:xs'   -> let z' = f z x
              in foldl f z' xs'
```

```
foldl' = \f z xs -> case xs of
  []      -> z
  x:xs'   -> case f z x of
    z'    -> foldl' f z' xs'
```

*-- Evaluate*

```
foldl' (+) 0 [1..100]
```

## foldl'

```
-- Evaluating
case [1..100] of
  []      -> 0
  x:xs' -> case (+) 0 x of
    z' -> foldl' (+) z' xs'
```

## foldl'

```
case (+) 0 1 of  
  z' -> foldl' (+) z' xs'1
```

```
-- Heap  
xs'1 = [2..100]
```



## foldl'

```
case (+) 0 1 of
  z' -> foldl' (+) z' xs'1
|
(+) 0 1

-- Heap
xs'1 = [2..100]
```



## foldl'

```
case (+) 0 1 of
  z' -> foldl' (+) z' xs'1
|
1

-- Heap
xs'1 = [2..100]
```



## foldl'

```
foldl' (+) 1 xs'1
```

```
-- Heap
```

```
xs'1 = [2..100]
```

## foldl'

```
foldl' (+) 3 xs'2
```

```
-- Heap
```

```
xs'2 = [3..100]
```

## foldl'

```
foldl' (+) 6 xs'3  
-- Evaluation will proceed in constant space  
  
-- Heap  
xs'3 = [4..100]
```



## foldr

```
foldr = \f z xs -> case xs of
  []      -> z
  x:xs'   -> let rest = foldr (+) 0 xs'
              in f x rest

-- Evaluate
foldr (+) 0 [1..100]
```

## foldr

```
-- Evaluate
case [1..100] of
  []      -> z
  x:xs' -> let rest = foldr (+) 0 xs'
           in (+) x rest
```

## foldr

```
-- Evaluate
```

```
(+) 1 rest1
```

```
-- Heap
```

```
rest1 = foldr (+) 0 xs'1
```

```
xs'1 = [2..100]
```

## foldr

```
-- Evaluate
```

```
(+) 1 rest1
```

```
|
```

```
rest1
```

```
-- Heap
```

```
rest1 = foldr (+) 0 xs'1
```

```
xs'1 = [2..100]
```

## foldr

```
-- Evaluate
(+) 1 rest1
|
rest1 = foldr (+) 0 xs'1

-- Heap
rest1 = foldr (+) 0 xs'1
xs'1 = [2..100]
```



## foldr

```
-- Evaluate
(+) 1 rest1
|
rest1 = case xs'1 of
  []      -> 0
  x:xs'   -> let rest = foldr (+) 0 xs'
              in (+) x rest

-- Heap
rest1 = foldr (+) 0 xs'1
xs'1 = [2..100]
```



## foldr

```
-- Evaluate
(+) 1 rest1
|
rest1 = (+) 2 rest2

-- Heap
rest1 = foldr (+) 0 xs'1
rest2 = foldr (+) 0 xs'2
xs'2 = [3..100]
```



# foldr

```
-- Evaluate
(+) 1 rest1
|
rest1 = (+) 2 rest2
|
rest2 = (+) 3 rest3
|
rest3 = (+) 4 rest4
|
...
|
rest99 = (+) 100 rest100
|
rest100 = 0

-- Heap -- so big it won't fit on the slide
...
```