

Recap

- ▶ We can sort things using insertion sort!
- ▶ We can sort strings of characters
- ▶ We can sort lists of integers
- ▶ But what happens if, say, we want to sort a list of people by first name?
- ▶ Or last name?
- ▶ Or age?
- ▶ Do we have to write the insertion sort code all over again each time? Fortunately not.

Recap: interfaces

What are they again?

Recap: string insertion sort

```
1 String insert(char c, String s) {
2     String to_return = "";
3     while(true) {
4         if(s.equals("")) return to_return+c;
5         char c2 = s.charAt(0);
6         if(c>c2) { to_return = to_return + c2; }
7         else { return to_return+c+s; }
8         s=s.substring(1);
9     }
10 }
```

...

```
1 String ins_sort(String s) {
2     String to_return = "";
3     while(true) {
4         if(s.equals("")) return to_return;
5         char c = s.charAt(0);
6         to_return = insert(c,to_return);
7         s=s.substring(1);
8     }
9 }
```

Recap: integer list insertion sort

```
1 List insert(Integer i, List l0) {
2     List to_return = nil();
3     while(true) {
4         if(l0.isEmpty()) return append1(to_return,i);
5         Integer i2 = (Integer)(hd(l0)); // note cast!!!
6         if(i>i2) { to_return = append1(to_return,i2); }
7         else { return append(append1(to_return,i),l0); }
8         l0=tl(l0);
9     }
10 }
```

(And similar for ins_sort)

...

```
1 Object insert(Object o, Object l) {
2     Object to_return = ops.u_nil();
3     while(true) {
4         if(ops.u_is_empty(l)) {
5             return ops.u_append1(to_return,o);}
6         Object o2 = ops.u_hd(l);
7         if(ops.u_lt(o2,o)) {
8             to_return = ops.u_append1(to_return,o2); }
9         else {
10            return ops.u_append(
11                ops.u_append1(to_return,o),l); }
12         l = ops.u_tl(l);
13     }
14 }
```

Problem: it is too easy to get the element type and the list type confused - everything is an object.

Generalizing: insertion sort for strings and int lists

We need code that is:

- ▶ GENERIC - works for strings, lists of ints, lists of string, lists of persons, etc.

```
1 static interface Ops {
2     // u_ stands for "untyped"
3     boolean u_lt(Object o1, Object o2);
4     Object u_nil();
5     Object u_cons(Object x, Object l);
6     Object u_append(Object l1, Object l2);
7     Object u_append1(Object l, Object e);
8     boolean u_is_empty(Object l);
9     Object u_hd(Object l);
10    Object u_tl(Object l);
11 }
```

(See file Untyped_generic_isort.java)

Improving this code by adding more informative types

We need code that is:

- ▶ GENERIC - works for strings, lists of ints, lists of string, lists of persons, etc.
- ▶ TYPED - types that distinguish between the "list like" type (string, list etc) and the "element" type (char, int etc.).

First some syntax: List<Integer>

- ▶ Till now we have been using plain Java List.
- ▶ This is fine; but all it tells you about the elements of the list is that they are Objects.
- ▶ Early Java supported only this syntax. But it was known for a long time (30 years or more) that this was not sufficient.
- ▶ What is needed is for the “list” type to somehow tell you what the type of the elements is.
- ▶ For this reason, the syntax List<Integer> (or more generally List<X> for some type X) was introduced. This type means “list of integers”.
- ▶ The type List<X> is a “generic type” which can be “instantiated” to give a particular type such as List<Integer>.
- ▶ When you take the head of a List<Integer>, Java knows that that the object is an Integer. You no longer have to cast it to a particular desired type Integer i = (Integer)(hd(xs)).

Typed generic insertion sort (TGIS)

Now we can implement TYPED GENERIC insertion sort.

- ▶ Handles strings, lists of ints, lists of strings etc.
- ▶ Types make sure we don't confuse lists with elements of lists etc.

Example

```
1 List<Integer> xs = cons(1,cons(2,cons(3,nil())));
2 int x = hd(xs); // no casting
3 // etc
```

To make this actually work, you need to add some types to hd:

```
1 E hd(List<E> xs) { // used to be: Object hd(List xs)
2     ...
3 }
```

TGIS: comparing two elements

In the following, we have an interface which is “parametric” on the type of elements; we have called the type of element E, but later we will “instantiate” the type E to be Character, Integer etc.

```
1 interface Comp<E> {
2     public boolean c_lt(E e1, E e2);
3 }
```

TGIS: “list like” operations

```
1  interface Ops<E,L> {
2      L g_nil();
3      L g_cons(E x, L l);
4      L g_append(L l1, L l2);
5      L g_append1(L l, E e);
6
7      boolean g_is_empty(L l);
8      E g_hd(L l);
9      L g_tl(L l);
10 }
```

TGIS: insert

```
1  L insert(E o, L l) {
2      L to_return = ops.g_nil();
3      while(true) {
4          if(ops.g_is_empty(l)) {
5              return ops.g_append1(to_return,o); }
6          E o2 = ops.g_hd(l);
7          if(comp.c_lt(o2,o))
8              to_return = ops.g_append1(to_return,o2);
9          else {
10             return ops.g_append(
11                 ops.g_append1(to_return,o),l); }
12         l = ops.g_tl(l);
13     }
14 }
```

TGIS: isort

```
1  L isort(L l) {
2      L to_return = ops.g_nil();
3      while(true) {
4          if(ops.g_is_empty(l)) return to_return;
5          E o = ops.g_hd(l);
6          to_return = insert(o,to_return);
7          l = ops.g_tl(l);
8      }
9  }
```

TGIS: insert and isort in a class

```
1  class Sorter<E,L> {
2      public Sorter(Comp<E> c, Ops<E,L> o)...
3
4      L insert(E o, L l) ...
5
6      L isort(L l) ...
7  }
```

► Note: element type E and list type L

Using TGIS: sort a string

```
1      Sorter<Character,String> x =
2          new Sorter(
3              new C_comp(),
4              new String_ops()
5          );
6      System.out.println(x.isort("defabcg"));
```

- ▶ What are E and L here?
- ▶ How do we compare characters?
- ▶ How do we get the “head” of a string? The empty string?

Using TGIS: sort a list of integers

```
1      Sorter<Integer,List<Integer>> x =
2          new Sorter(
3              new I_comp(),
4              new I_list_ops()
5          );
6      List<Integer> l =
7          java.util.Arrays.asList(new Integer[] {4,1,2,0});
8      System.out.println(x.isort(l));
```

- ▶ What are E and L here?
- ▶ How do we compare ints?
- ▶ How do we get the “head” of a list of ints? The empty list of ints?

Check your understanding

- ▶ Given the above, how would you use TGIS to sort a list of persons?
- ▶ By first name?
- ▶ By last name?
- ▶ Write some code to sort some lists of persons.