**Jenny GPU: VGA output showing cube rotating on screen**

Computer Architecture Final Project Proposal

Tom Dale, Andrew Peacok, Davis Mariotti

1. GPU runs correctly and can output vector data to 7seg display
2. GPU hooked up to VGA screen and outputs one point on screen, moving in a circle
3. FPGA button pressed will stop point movement
4. GPU displays 8 points in a cube formation
5. GPU rotates 8 points
6. Lines are drawn between the points
7. Switches are connected to control speed and direction of cube rotation