

```

const int pinTRIG = 4;

unsigned long Hold_ON, Hold_OFF;// us
unsigned int i, Ncycles;

char buffer[10];
char Ncycles_bytes[2], Hold_OFF_bytes[4], Hold_ON_bytes[4];

unsigned long tNow, tCycleBegin;// us

void setup()
{
    pinMode(pinTRIG, OUTPUT);
    digitalWrite(pinTRIG, HIGH);

    // turn off pin13 LED
    pinMode(13, OUTPUT);
    digitalWrite(13, LOW);

    // initialise buffer
    memset(buffer, 0x00, sizeof(buffer));

    Serial.begin(115200, SERIAL_8N1);
    Serial.setTimeout(1000);
}

void loop()
{
    // nothing to do in here!
}

void MainCycle()
{
    // loop Ncycles doing trigger high low timing as requested
    for (i = 1; i <= Ncycles; i++)
    {
        // First hold OFF
        digitalWrite(pinTRIG, LOW);
        tCycleBegin =micros();
    }
}

```

```

while ((micros() - tCycleBegin) < Hold_OFF)
{
    // do nothing until Hold_OFF time has elapsed
}
// Now hold ON
digitalWrite(pinTRIG, HIGH);
tCycleBegin =micros();
while ((micros() - tCycleBegin) < Hold_ON)
{
    // do nothing until Hold_ON time has elapsed
}
// inform PC of cycle number completed, in ASCII format
Serial.println(i);
}
Serial.flush();
}

void serialEvent()
{
    if (Serial.peek() == '@') // beginning of instruction in correct
    {
        Serial.read(); // discard '@'
        // read all into buffer, then parse values as appropriate
        Serial.readBytesUntil('#', buffer, sizeof(buffer)); // does NOT
        //Serial.write(reinterpret_cast<byte*>(&buffer), sizeof(buffer));

        Ncycles_bytes[0] = buffer[1];
        Ncycles_bytes[1] = buffer[0];
        memcpy(&Ncycles, &Ncycles_bytes, sizeof(Ncycles));

        Hold_OFF_bytes[0] = buffer[5];
        Hold_OFF_bytes[1] = buffer[4];
        Hold_OFF_bytes[2] = buffer[3];
        Hold_OFF_bytes[3] = buffer[2];
        memcpy(&Hold_OFF, &Hold_OFF_bytes, sizeof(Hold_OFF));

        Hold_ON_bytes[0] = buffer[9];
        Hold_ON_bytes[1] = buffer[8];
        Hold_ON_bytes[2] = buffer[7];
        Hold_ON_bytes[3] = buffer[6];
    }
}

```

```
memcpy(&Hold_ON, &Hold_ON_bytes, sizeof(Hold_ON));

    MainCycle();
}
else
{
    // discard entire buffer
    while (Serial.available() > 0)
    {
        Serial.read();
    }
}
}
```