Tomás Levy Daniel

Architect, Torcuato Di Tella University

I am a graduate of the School of Architecture at Torcuato Di Tella University, oriented to the development of projects and their construction through iterative design using digital tools, such as algorithm assisted design programs - Grasshopper, modeling as Rhinoceros, Blender and its postproduction with Photoshop, Illustrator.

I am eager to join a collaborative team to develop creative and highly complex projects. I am interested in bringing my knowledge in the field of architecture and design, complemented by my skills in the use of digital tools.

Buenos Aires, Argentina tomlevydaniel@gmail.com



@Architectureframe_ instagram

Architectural Photographer- Freelance Buenos Aires, April 2020- Present

@gradoceromag instagram

Co-founder of Revista Digital de Arquitectura- Buenos Aires, Nov. 2017-December 2019.

International Seminar - Design and Construction of New Brick Rigs

UCA, Asunción, Paraguay, Oct 2015

Landscape Architecture Workshop

Torcuato Di Tella University, 2 weeks

Software

Rhino Grasshopper Blender Vray for Rhino Adobe Photoshop	+ + + + + + + + + + + + + + + + + + + +
Revit	+ + +
AutoCAD Lumion	+ + + + + + + + + + + + + + + + + + + +
Unity	+ + +
Sketch up	+ + +
Adobe Indesign	+ + + + +
Adobe Illustrator	+ + + +
Virtual Reality rendering	+ + +
Python coding	+ +
Laser cutting	+ + + + +

Languages

Spanish: Native Language

English: Fluent

Hobbies

Piano- Crossfit- Photography

Soft skills

Organized Strategic
Team player Attentive to details
Proactive Fast learner

Work Experience

G19 - Architecture and Design Studio

Design of commercial architecture and equipment, Mar 2020-present

Design, modeling and documentation of Commercial Architecture and Equipment.

International Architecture Competition

Microhome- Bee Breeders, Jun 2020-Nov 2020

Design of a Micro home for a young couple not exceeding 25m2 The design of the house has to be economical and sustainable.

CG Sega/Amplitude

Private competition- Second place, Oct 2020-Dec 2020

Private contest to develop the image for the Endless Space Game.

designlodge platform

3D Artist-Freelance Professional, May 2020-Present

Design and generation of spaces, objects, animations and installations.

Martin Ibarlucia Architecture

Designer, Internship Contract, Jan 2019-Jun 2019

Social housing project in Alejandro Korn, San Vicente, Argentina Design, modeling and documentation of 6 housing prototypes for social housing neighborhoods

Academic background

Architecture Degree

Torcuato Di Tella University, Buenos Aires, Argentina, Mar 2014-Mar 2020 Average: 7.69/10

Landscape architecture postgraduate workshop

Torcuato Di Tella University, Buenos Aires, Argentina, 2018. Workshops 1 and 2, postgraduate courses in Landscape Architecture

Technical Bachelor in Construction

Ort Technical Schools, Buenos Aires, Argentina, Mar 2009-Dec 2014

Achievements and awards

Best thesis of the litter 2019-2020

Graduate thesis graded 10/10

Selected to represent the flyer for the 2019 exhibition, Landscape Architecture, Torcuato Di Tella University.

Work done for the Landscape Architecture Postgraduate Workshop.

First mention in the contest for best undergraduate work exhibition 2017, Universidad Torcuato Di Tella.

Work done for the subject Project V- Interior Nomadism