Wi-fi synchronized Arduino alarm

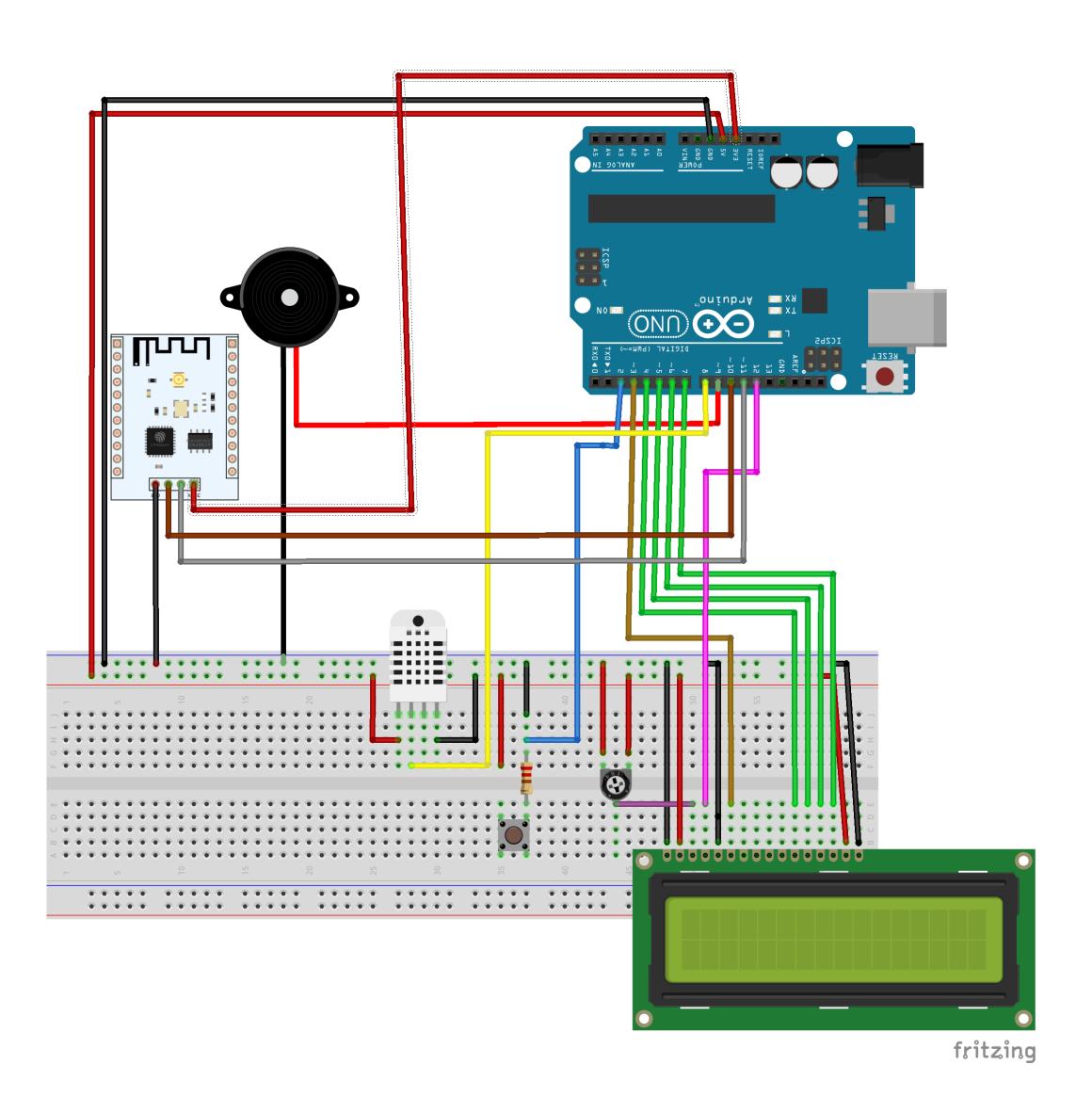
Sistemas Distribuidos y Empotrados

Components

- Arduino UNO
- 16x2 LCD
- Potentiometer
- Esp8266 Wi-fi module
- Buzzer
- Button
- DHT11 humidity and temperature sensor



Schema



Implementation

alarm.ino

- Connects the Arduino to the wi-fi and waits for connections
- When a new command is sent through TCP it parses and executes
- Cycles incrementing the time every cycle with a delay of one second
- If the time is equal to the time of the alarm it buzzes the selected theme
- If the button is pressed it stops buzzing
- Temperature and humidity are always monitored and displayed in the LCD screen

AlarmClient.java

- Is the client used to communicate with the Arduino
- It uses the class ClientTCP.java as the backbone to send and receive messaged
- Creates a thread, implemented in Synchro.java that sends the correct time every sixty seconds to the Arduino
- It performs input checking with the data sent by the user in order to send to the Arduino only good formatted commands.

Implemented commands

- SET_TIME modifies the displayed time in the Arduino
- SET_SONG let's the user select with ringtone to use as alarm
- SET_ALARM=disable disables the alarm
- SET_ALARM=hh:mm:ss sets an alarm for the selected time

```
WELCOME TO THE ARDUINO ALARM CLOCK CLIENT ***
* Send a command to the Arduino...
   SET_TIME=hh:mm:ss
    SET_SONG=[0/1]
                0|->A-Ah, Take On me
                1|-> StarWars Theme
   SET_ALARM=disable
  SET_ALARM=hh:mm:ss
 terminate' for termination.
```

Final result

