# **Assignment 2**

## Question 2: Triplet networks & one-shot learning (10pt)

In practice 4b.4, we train a Siamese network for one-shot learning task on the Omniglot dataset. In this assignment, we will work on the same data set with the same task but extend it to triplet networks, we will also compare our model performance under different triplet selection method. The assignment contains the following 4 tasks

#### Import packages and mount data

Before everything, we need to import packages and mount data, HINT: you could use the dataset in practice 4b.4 directly

```
In [1]: | import tensorflow as tf
        from tensorflow.keras import backend as K
        from tensorflow.keras.layers import Input, Conv2D, Lambda, Dense, Flatten, MaxPooling2D, Dropout, Concatenate, BatchNor
        from tensorflow.keras.models import Model, Sequential
        from tensorflow.keras.regularizers import 12
        from tensorflow.keras.optimizers import Adam
        from tensorflow.keras.losses import binary_crossentropy
        import numpy as np
        import os
        import pickle
        import matplotlib.pyplot as plt
        from sklearn.utils import shuffle
        from typing import Tuple, Dict, List
In [2]: PATH = os.path.join("data", "omniglot")
        with open(os.path.join(PATH, "omniglot train.p"), "rb") as f:
             (X_train, c_train) = pickle.load(f)
        with open(os.path.join(PATH, "omniglot_test.p"), "rb") as f:
             (X_test, c_test) = pickle.load(f)
        print("X_train shape:", X_train.shape)
        print("X_test shape:", X_test.shape)
        print("")
        print("training alphabets")
        print([key for key in c_train.keys()])
        print("test alphabets:")
        print([key for key in c_test.keys()])
        X_train shape: (964, 20, 105, 105)
        X_test shape: (659, 20, 105, 105)
        training alphabets
        ['Japanese_(katakana)', 'N_Ko', 'Japanese_(hiragana)', 'Bengali', 'Tagalog', 'Futurama', 'Braille', 'Arcadian', 'Earl
        y_Aramaic', 'Korean', 'Grantha', 'Inuktitut_(Canadian_Aboriginal_Syllabics)', 'Tifinagh', 'Greek', 'Blackfoot_(Canadi
        an_Aboriginal_Syllabics)', 'Gujarati', 'Ojibwe_(Canadian_Aboriginal_Syllabics)', 'Syriac_(Estrangelo)', 'Hebrew', 'An
        glo-Saxon_Futhorc', 'Asomtavruli_(Georgian)', 'Mkhedruli_(Georgian)', 'Burmese_(Myanmar)', 'Armenian', 'Latin', 'Cyri
        llic', 'Sanskrit', 'Alphabet_of_the_Magi', 'Malay_(Jawi_-_Arabic)', 'Balinese']
        test alphabets:
        ['Tibetan', 'Aurek-Besh', 'Keble', 'Oriya', 'Kannada', 'ULOG', 'Syriac_(Serto)', 'Malayalam', 'Atemayar_Qelisayer',
         'Manipuri', 'Old_Church_Slavonic_(Cyrillic)', 'Gurmukhi', 'Sylheti', 'Angelic', 'Tengwar', 'Glagolitic', 'Avesta', 'A
```

#### Task 2.1: Build the triplet network (3pt)

We will define a triplet Network for use with the Omniglot dataset. Each branch of the triplet is a "convnet" model that transforms data to an embeddings space.

HINT: you may need "Concatenate" from keras.layer to merge the output layer

```
In [10]: # define a convnet model to transforms data to an embeddings space.
         # === COMPLETE CODE BELOW ===
         from tensorflow.keras.layers import Layer
         class L2Normalization(Layer):
             def __init__(self):
                 super(L2Normalization, self).__init__()
             def call(self, inputs):
                  return inputs / tf.linalg.norm(inputs, axis=1, keepdims=True)
         arch_convnet = "schroff" # available choices: ["hoffer", "schroff", "practical", "custom"]
         if arch_convnet == "hoffer":
             # Hoffer: filter size {5,3,3,2}, and feature map dimensions {3,64,128,256,128}
             convnet = Sequential([
                  Conv2D(3, (5, 5), strides=3, activation="relu", padding="same", input_shape=(105, 105, 1)),
                 MaxPooling2D(),
                 Conv2D(64, (3, 3), activation="relu", padding="same"),
                 MaxPooling2D(),
                  Conv2D(128, (3, 3), activation="relu"),
                 MaxPooling2D(),
                  Conv2D(256, (2, 2), activation="relu"),
                 MaxPooling2D(),
                 Flatten(),
                 Dense(4096, activation="sigmoid")
              ])
         elif arch_convnet == "schroff":
             convnet = Sequential([
                  Conv2D(64, (1, 1), strides=1, activation="relu", input_shape=(105, 105, 1)),
                  Conv2D(64, (3, 3), strides=1, activation="relu"),
                  BatchNormalization(),
                 MaxPooling2D(),
                  Conv2D(192, (1, 1), strides=1, activation="relu"),
                  Conv2D(192, (3, 3), strides=1, activation="relu"),
                  MaxPooling2D(),
                  Conv2D(384, (1, 1), strides=1, activation="relu"),
                  Conv2D(384, (3, 3), strides=1, activation="relu"),
                  Conv2D(256, (1, 1), strides=1, activation="relu"),
                  Conv2D(256, (3, 3), strides=1, activation="relu"),
                  Conv2D(256, (1, 1), strides=1, activation="relu"),
                  Conv2D(256, (3, 3), strides=1, activation="relu"),
                 MaxPooling2D(),
                  Flatten(),
                 Dense(128),
                  L2Normalization()
             ])
         elif arch_convnet == "custom":
             convnet = Sequential([
                  Conv2D(64, (10, 10), activation="relu", padding="same", input_shape=(105, 105, 1)),
                 MaxPooling2D(),
                  Conv2D(128, (7, 7), activation="relu", padding="same"),
                 MaxPooling2D(),
                  Conv2D(256, (4, 4), activation="relu", padding="same"),
                 MaxPooling2D(),
                  Conv2D(256, (4, 4), activation="relu", padding="same"),
                 MaxPooling2D(),
                  Dropout(0.2),
                  Flatten(),
                 Dense(4098, activation="sigmoid"),
                 Lambda(lambda x: x / tf.linalg.norm(x, axis=1, keepdims=True))
              ])
         else: # also arch_convnet == "practical"
             # Practical
             convnet = Sequential([
                  Conv2D(64, (10,10), activation='relu', input_shape=(105, 105, 1), kernel_regularizer=12(2e-4)),
                 MaxPooling2D(),
                  BatchNormalization(),
                 Dropout(0.25),
                 Conv2D(128, (7,7), activation='relu', kernel regularizer=12(2e-4)),
                 MaxPooling2D(),
                  BatchNormalization(),
                 Dropout(0.25),
                  Conv2D(128, (4,4), activation='relu', kernel_regularizer=12(2e-4)),
                 MaxPooling2D(),
                  BatchNormalization(),
                 Dropout(0.25),
                  Conv2D(256, (4,4), activation='relu', kernel_regularizer=12(2e-4)),
                  Flatten(),
```

```
BatchNormalization(),
    Dropout(0.25),
    Dense(4096, activation="sigmoid", kernel_regularizer=12(1e-3))
])
convnet.summary()
```

Model: "sequential\_1"

Layer (type)	Output Shape	Param #
conv2d_10 (Conv2D)	(None, 105, 105, 64)	128
conv2d_11 (Conv2D)	(None, 103, 103, 64)	36928
batch_normalization_1 (Batch	(None, 103, 103, 64)	256
max_pooling2d_3 (MaxPooling2	(None, 51, 51, 64)	0
conv2d_12 (Conv2D)	(None, 51, 51, 192)	12480
conv2d_13 (Conv2D)	(None, 49, 49, 192)	331968
max_pooling2d_4 (MaxPooling2	(None, 24, 24, 192)	0
conv2d_14 (Conv2D)	(None, 24, 24, 384)	74112
conv2d_15 (Conv2D)	(None, 22, 22, 384)	1327488
conv2d_16 (Conv2D)	(None, 22, 22, 256)	98560
conv2d_17 (Conv2D)	(None, 20, 20, 256)	590080
conv2d_18 (Conv2D)	(None, 20, 20, 256)	65792
conv2d_19 (Conv2D)	(None, 18, 18, 256)	590080
max_pooling2d_5 (MaxPooling2	(None, 9, 9, 256)	0
flatten_1 (Flatten)	(None, 20736)	0
dense_1 (Dense)	(None, 128)	2654336
12_normalization_1 (L2Normal	(None, 128)	0

Total params: 5,782,208 Trainable params: 5,782,080 Non-trainable params: 128

```
In [11]: # define a Triplet network
         # The anchor, positive, negative image are merged together, as the input of the triplet network, then got split to get
         each one's neural codes.
         generated = Input(shape=(3, 105, 105, 1), name='input')
         anchor = Lambda(lambda x: x[:,0])(generated)
                 = Lambda(lambda x: x[:,1])(generated)
                  = Lambda(lambda x: x[:,2])(generated)
         neg
         anchor_embedding
                             = convnet(anchor)
         pos_embedding
                             = convnet(pos)
                             = convnet(neg)
         neg_embedding
         # merge the anchor, positive, negative embedding together,
         # let the merged layer be the output of triplet network
          # === COMPLETE CODE BELOW ===
         merged_output = Concatenate()([anchor_embedding, pos_embedding, neg_embedding])
         triplet_net = Model(inputs=generated, outputs=merged_output)
         triplet_net.summary()
         Model: "model_1"
```

Layer (type)	Output Shape	Param #	Connected to
input (InputLayer)	[(None, 3, 105, 105,	0	
lambda_3 (Lambda)	(None, 105, 105, 1)	0	input[0][0]
lambda_4 (Lambda)	(None, 105, 105, 1)	0	input[0][0]
lambda_5 (Lambda)	(None, 105, 105, 1)	0	input[0][0]
sequential_1 (Sequential)	(None, 128)	5782208	lambda_3[0][0] lambda_4[0][0]

Non-trainable params: 128

#### Task 2.2: Define triplet loss (2pt)

Trainable params: 5,782,080

You can find the formula of the triplet loss function in our lecture note. When training our model, make sure the network achieves a smaller loss than the margin and the network does not collapse all representations to zero vectors.

HINT: If you experience problems to achieve this goal, it might be helpful to tinker the learning rate, you can also play with the margin value to get better performance

```
In [12]: | # Notice that the ground truth variable is not used for loss calculation.
         # It is used as a function argument to by-pass some Keras functionality.
         # This is because the network structure already implies the ground truth for the anchor image with the "positive" imag
         def triplet_loss(ground_truth, network_output):
             anchor, positive, negative = tf.split(network_output, num_or_size_splits=3, axis=1)
             # === COMPLETE CODE BELOW ===
             margin = 0.2 # as specified in Schroff
             # shape (64, 128)
             anchor_negative = tf.reduce_sum((anchor - negative) ** 2, axis=1)
             anchor_positive = tf.reduce_sum((anchor - positive) ** 2, axis=1)
               anchor_negative = tf.constant([1.]) - tf.linalg.diag_part(tf.tensordot(anchor, negative, axes=[1, 1]))
               anchor_positive = tf.constant([1.]) - tf.linalg.diag_part(tf.tensordot(anchor, positive, axes=[1, 1]))
             loss = tf.maximum(
                 anchor_positive - anchor_negative + margin,
              )
             return tf.reduce_mean(loss)
         triplet_net.compile(
             optimizer="adam",
             loss=triplet_loss
```

### Task 2.3: Select triplets for training (3pt)

#### Different selection method

We have two different options for the triplet selection method, and we will compare the model performance under these two methods after building our model.

- (1) Random triplets selection, including the following steps:
  - Pick one random class for anchor
  - · Pick two different random picture for this class, as the anchor and positive images
  - Pick another class for Negative, different from anchor\_class
  - Pick one random picture from the negative class.
- (2) Hard triplets selection. For easy implement, for a picked anchor, positive pair, we will choose the hardest negative to form a hard triplet, that means, after picking an anchor, positive image, we will choose the negative image which is nearest from anchor image from a negative class, ie: "- d(a,n)" can get the maximum value. The whole process including the following steps:
  - · Pick one random class for anchor
  - · Pick two different random picture for this class, as an anchor and positive images
  - Pick another class for negative, different from anchor\_class
  - Pick one hardest picture from the negative class.

HINT: when picking the hardest negative, you may need the model predict to get the embedding of images, the calculate the distances

```
In [6]: # Notice that the returned 1 * np.zeros(batch_size) is to by-pass some Keras functionality, corresponding to ground_t
        ruth in tripletloss
        # We use a variable hard selection to control which method we are going to use. If we set hard selection == False, we
         will select triplets random, If we set the variable hard_selection == True, we will select hard triplets.
        # === COMPLETE CODE BELOW ===
        def get_batch(
            X: np.ndarray,
            batch_size: int = 64,
            hard_selection: bool = False,
            convnet: Model = None,
        ) -> Tuple[np.ndarray, np.ndarray]:
            while True:
                n_classes, n_examples, w, h = X.shape
                # initialize result
                triplets = np.zeros((batch_size, 3, w, h, 1))
                for i in range(batch_size):
                    #Pick one random class for anchor
                    anchor_class = np.random.randint(0, n_classes)
                    #Pick two different random pics for this class => idx_A and idx_P
                    [idx_A,idx_P] = np.random.choice(n_examples,size=2,replace=False)
                    #Pick another class for negative, different from anchor_class
                    # === COMPLETE CODE BELOW ===
                    negative_class = anchor_class
                    while negative_class == anchor_class:
                        negative_class = np.random.randint(0, n_classes)
                    if not hard_selection:
                        #Pick a random pic from this negative class => N
                        # === COMPLETE CODE BELOW ===
                        idx_N = np.random.randint(0, n_examples)
                    else:
                        #Pick a hardest pic from this negative class => N
                        # === COMPLETE CODE BELOW ===
                        negative_embeddings = convnet(X_train[negative_class], training=False)
                        anchor_embedding = convnet(X_train[anchor_class][[idx_A]], training=False)
                        anchor_negative_distance = tf.reduce_sum((anchor_embedding - negative_embeddings) ** 2, axis=1)
                        idx_N = tf.argmin(anchor_negative_distance)
                    triplets[i][0] = X[anchor_class][idx_A].reshape(w, h, 1)
                    triplets[i][1] = X[anchor_class][idx_P].reshape(w, h, 1)
                    triplets[i][2] = X[negative_class][idx_N].reshape(w, h, 1)
                yield triplets, 1 * np.zeros(batch_size)
```

#### Task 2.4: One-shot learning with different selection method (2pt)

Function "make\_oneshot\_task" that can randomly setup such a one-shot task from a given test set (if a language is specified, using only classes/characters from that language), i.e. it will generate N pairs of images, where the first image is always the test image, and the second image is one of the N reference images. The pair of images from the same class will have target 1, all other targets are 0.

The function "test\_oneshot" will generate a number (k) of such one-shot tasks and evaluate the performance of a given model on these tasks; it reports the percentage of correctly classified test images

In "test\_oneshot", you can use embeddings extracted from the triplet network with L2-distance to evaluate one-shot learning. i.e. for a given one-shot task, obtain embeddings for the test image as well as the support set. Then pick the image from the support set that is closest (in L2-distance) to the test image as your one-shot prediction.

HINT you can re-use some code from practice 4b.4

```
In [7]: | def make_oneshot_task(N, X, c, language=None):
            """Create pairs of (test image, support set image) with ground truth, for testing N-way one-shot learning."""
            n_classes, n_examples, w, h = X.shape
            indices = np.random.randint(0, n_examples, size=(N,))
            if language is not None:
                low, high = c[language]
                if N > high - low:
                    raise ValueError("This language ({}) has less than {} letters".format(language, N))
                categories = np.random.choice(range(low,high), size=(N,), replace=False)
            else: # if no language specified just pick a bunch of random letters
                categories = np.random.choice(range(n_classes), size=(N,), replace=False)
            true_category = categories[0]
            ex1, ex2 = np.random.choice(n_examples, replace=False, size=(2,))
            test_image = np.asarray([X[true_category, ex1, :, :]]*N).reshape(N, w, h, 1)
            support_set = X[categories, indices, :, :]
            support_set[0, :, :] = X[true_category, ex2]
            support_set = support_set.reshape(N, w, h, 1)
            targets = np.zeros((N,))
            targets[0] = 1
            targets, test_image, support_set = shuffle(targets, test_image, support_set)
            pairs = [test_image, support_set]
            return pairs, targets
```

```
In [8]: | def test_oneshot(
            model: Model,
            X: np.ndarray,
            N: int,
            k: int,
            c: Dict[str, List[int]],
            verbose: bool = True
        ):
            # === COMPLETE CODE BELOW ===
            if verbose:
                print(f"Evaluating model on {k} random {N}-way one-shot learning tasks...")
            n_correct = 0
            for i in range(k):
                inputs, targets = make_oneshot_task(N, X, c)
                test_embedding = model.predict(inputs[0][[0]]) # All first images in inputs are the same, so we can calculate
         just one
                support_embeddings = model.predict(inputs[1])
                # Calculate sqaured Euclidean distance of normalised embeddings
                squared_12_distances = np.sum((test_embedding - support_embeddings) ** 2, axis=1)
                # Calculate cosine distance as 1 - cosine similarity
                # squared_l2_distances = 1 - np.tensordot(support_embeddings, test_embedding, axes=[1, 1]).flatten()
                if np.argmin(squared_12_distances) == np.argmax(targets):
                    n_correct += 1
            percent_correct = 100 * n_correct / k
            if verbose:
                print(f"Average accuracy of {percent_correct}% for {N}-way one-shot learning.")
            return percent_correct
```

With different triplets selecting method (random and hard), we will train our model and evaluate the model by one-shot learning accuracy.

- · You need to explicitly state the accuracy under different triplets selecting method
- When evaluating model with test\_oneshot function, you should evaluate on 20 way one-shot task, and set the number (k) of evaluation one-shot tasks to be 250, then calculate the average accuracy

HINT: After training our model with random selection method, before train model under hard triplets selection, we should re-build our model (re-run the cell in Task 2.1) to initialize our model and prevent re-use the trained model of random selection

Evaluate one-shot learning with random triplets selection

```
In [9]: # hard selection == False, selcet triplets randomly
       # Train our model and evaluate the model by one-shot learning accuracy.
       loops = 10
       best_acc = 0
       for i in range(loops):
           print("=== Training loop {} ===".format(i+1))
           # === ADD CODE HERE ===
           triplet_net.fit(
               get batch(X_train, batch_size=64, hard_selection=False), steps_per_epoch=100, epochs=1
           )
           avg_accuracy = test_oneshot(convnet, X_test, 20, 250, c_test)
           best_acc = avg_accuracy if avg_accuracy > best_acc else best_acc
       print(f"Best accuracy: {best_acc}%")
       === Training loop 1 ===
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 42.0% for 20-way one-shot learning.
       === Training loop 2 ===
       100/100 [=============== ] - 45s 446ms/step - loss: 0.0642
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 40.0% for 20-way one-shot learning.
       === Training loop 3 ===
       100/100 [============= ] - 45s 445ms/step - loss: 0.0502
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 54.4% for 20-way one-shot learning.
       === Training loop 4 ===
       100/100 [============= ] - 45s 445ms/step - loss: 0.0390
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 51.2% for 20-way one-shot learning.
       === Training loop 5 ===
       100/100 [============ ] - 45s 446ms/step - loss: 0.0269
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 48.8% for 20-way one-shot learning.
       === Training loop 6 ===
       100/100 [============== ] - 45s 446ms/step - loss: 0.0214
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 62.0% for 20-way one-shot learning.
       === Training loop 7 ===
       100/100 [============= ] - 45s 446ms/step - loss: 0.0193
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 62.4% for 20-way one-shot learning.
       === Training loop 8 ===
       100/100 [============= ] - 45s 446ms/step - loss: 0.0202
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 64.4% for 20-way one-shot learning.
       === Training loop 9 ===
       100/100 [============== ] - 45s 445ms/step - loss: 0.0175
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 60.8% for 20-way one-shot learning.
       === Training loop 10 ===
       100/100 [============= ] - 45s 446ms/step - loss: 0.0161
       Evaluating model on 250 random 20-way one-shot learning tasks...
       Average accuracy of 63.2% for 20-way one-shot learning.
       Best accuracy: 64.4%
```

Evaluate one-shot learning with hard triplets selection

```
In [13]: # hard selection == True, selcet hard triplets
         # Train our model and evaluate the model by one-shot learning accuracy.
         loops = 10
         best_acc = 0
         for i in range(loops):
             print("=== Training loop {} ===".format(i+1))
             # === ADD CODE HERE ===
             triplet net.fit(
                 get_batch(X_train, batch_size=64, hard_selection=True, convnet=convnet), steps_per_epoch=100, epochs=1
             )
             avg_accuracy = test_oneshot(convnet, X_test, 20, 250, c_test)
             best_acc = avg_accuracy if avg_accuracy > best_acc else best_acc
         print(f"Best accuracy: {best_acc}%")
         === Training loop 1 ===
         100/100 [============= ] - 253s 3s/step - loss: 0.1501
         Evaluating model on 250 random 20-way one-shot learning tasks...
         Average accuracy of 44.4% for 20-way one-shot learning.
         === Training loop 2 ===
         100/100 [============= ] - 254s 3s/step - loss: 0.0810
         Evaluating model on 250 random 20-way one-shot learning tasks...
         Average accuracy of 60.4% for 20-way one-shot learning.
         === Training loop 3 ===
         100/100 [============= ] - 254s 3s/step - loss: 0.0567
         Evaluating model on 250 random 20-way one-shot learning tasks...
         Average accuracy of 65.6% for 20-way one-shot learning.
         === Training loop 4 ===
         100/100 [============ ] - 254s 3s/step - loss: 0.0473
         Evaluating model on 250 random 20-way one-shot learning tasks...
         Average accuracy of 66.8% for 20-way one-shot learning.
```

=== Training loop 5 ===

=== Training loop 6 ===

=== Training loop 7 ===

=== Training loop 8 ===

=== Training loop 9 ===

=== Training loop 10 ===

Best accuracy: 79.6%

100/100 [============= ] - 255s 3s/step - loss: 0.0384

100/100 [============= ] - 262s 3s/step - loss: 0.0340

100/100 [============== ] - 264s 3s/step - loss: 0.0309

100/100 [============== ] - 264s 3s/step - loss: 0.0258

100/100 [============= ] - 258s 3s/step - loss: 0.0223

100/100 [============== ] - 264s 3s/step - loss: 0.0210

Evaluating model on 250 random 20-way one-shot learning tasks...

Evaluating model on 250 random 20-way one-shot learning tasks...

Evaluating model on 250 random 20-way one-shot learning tasks...

Evaluating model on 250 random 20-way one-shot learning tasks...

Evaluating model on 250 random 20-way one-shot learning tasks...

Evaluating model on 250 random 20-way one-shot learning tasks...

Average accuracy of 72.0% for 20-way one-shot learning.

Average accuracy of 72.4% for 20-way one-shot learning.

Average accuracy of 74.0% for 20-way one-shot learning.

Average accuracy of 79.6% for 20-way one-shot learning.

Average accuracy of 72.4% for 20-way one-shot learning.

Average accuracy of 77.6% for 20-way one-shot learning.